

Context Free Grammars :- is a set of recursive rewriting of rules (or productions) used to generate patterns of strings.

Components/Tuples of CFG :- (V, Σ, R, S)

$(V, T, P, S) \subseteq \Sigma$ where

$V \rightarrow$ is an alphabet

$\Sigma \rightarrow$ set of terminal & is subset of V .

$R \rightarrow$ The set of rules is finite subset of

$(V - \Sigma)^* V^*$

$S \rightarrow$ start symbol is an element of
 $(V - \Sigma)$. The members of S are called
 non terminals

example:- Let $G = \{V, \Sigma, R, S\}$ where V, Σ, R are as follows

$$V = \{T, F, E\}$$

$$\Sigma = \{+, *, (,), id\}$$

$$R = \{E \rightarrow E + T, E \rightarrow T, T \rightarrow T * F, T \rightarrow F, F \rightarrow (E), F \rightarrow id\}$$

$$E \rightarrow E + T \dots (i)$$

$$E \rightarrow T \dots (ii)$$

$$T \rightarrow T * F \dots (iii)$$

$$T \rightarrow F \dots (iv)$$

$$F \rightarrow (E) \dots (v)$$

$$F \rightarrow id \dots (vi)$$

- The symbols E, T, F are expression, term & factor.

- Now generate $\rightarrow (id * id + id) * (id + id)$

Ans:-

- $E \rightarrow T \quad \text{--- (ii)}$
 $\rightarrow T * F \quad \text{--- (iii)}$
 $\rightarrow T * (E) \quad \text{--- (v)}$
 $\rightarrow T * (E + T) \quad \text{--- (i)}$
 $\rightarrow T * (T + T) \quad \text{--- (ii)}$
 $\rightarrow T * (F + T) \quad \text{--- (iv)}$
 $\rightarrow T * (id + T) \quad \text{--- (vi)}$
 $\rightarrow T * (id + F) \quad \text{--- (iv)}$
 $\rightarrow T * (id + id) \quad \text{--- (vi)}$
 $\rightarrow F * (id + id) \quad \text{--- (iv)}$

- ~~$E * (\rightarrow (E) * (id + id) \quad \text{--- (i)}$~~
 $\rightarrow (E + T) * (id + id) \quad \text{--- (iv)}$
 $\rightarrow (E + F) * (id + id) \quad \text{--- (vi)}$
 $\rightarrow (E + id) * (id + id) \quad \text{--- (ii)}$
 ~~$\rightarrow (T + id) * (id + id) \quad \text{--- (iii)}$~~
 $\rightarrow (T * id + id) * (id + id) \quad \text{--- (vi)}$
 $\rightarrow (F * id + id) * (id + id) \quad \text{--- (iv)}$
 $\rightarrow (id * id + id) * (id + id) \quad \text{--- (vi)}$

Ques. - construct a CFG that generate language

$$L = \{ w \in w^k / w \in \{a, b\}^*\}$$

- $S \rightarrow A c A \quad \text{--- (1)}$
 $S \rightarrow B c B \quad \text{--- (2)}$
 $A \rightarrow aB / Ba \quad \text{--- (3)}$
 $B \rightarrow bA / Ab \quad \text{--- (4)}$
 $B \rightarrow \lambda \quad \text{--- (5)}$
 $A \rightarrow \lambda \quad \text{--- (6)}$

e.g.: - $w = \underline{aab} \ c \ \underline{baa}$

- $S \rightarrow A c A \quad \text{--- (1)}$
 $\rightarrow abcba \quad \text{--- (3)}$
 $\rightarrow aAb c B A a \quad \text{--- (4)}$
 $\rightarrow aaBb c b B a a \quad \text{--- (5)}$
 $\rightarrow aaAb c b \lambda a a \quad \text{--- (6)}$
 $\rightarrow aab c baa$
 $\rightarrow aab c baa$

Ques. Construct a CFG for generating an alternating sequence of 0's and 1's.

Soln

Production Rules

- $S \rightarrow OT$
 $S \rightarrow IU$
 $T \rightarrow IU$
 ~~$T \rightarrow U$~~
 $U \rightarrow OT$
 $T \rightarrow I$

$U \rightarrow 0$

$\therefore \text{CFG} = \{ \{S, T, U\}, \{0, 1\}, \{S \rightarrow OT,\ S \rightarrow IU, T \rightarrow IU, U \rightarrow OT,\ T \rightarrow I, U \rightarrow 0\} \}$

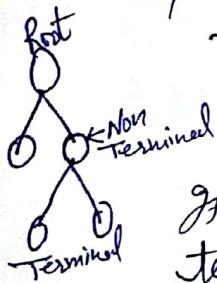
for generating 010101

- $S \rightarrow OT$
 $\rightarrow 0IU$
 $\rightarrow 01OT$
 $\rightarrow 010IU$
 $\rightarrow 0101OT$
 $\rightarrow \boxed{010101}$

to one sit.

Derivation Tree / Parse Tree :- is an ordered rooted tree that graphically represents the semantic information of a string derived from CFG.

Representation :- Root vertex - Must be labeled as start non terminal vertex - Interior node.



Terminal node - Leaf nodes / €

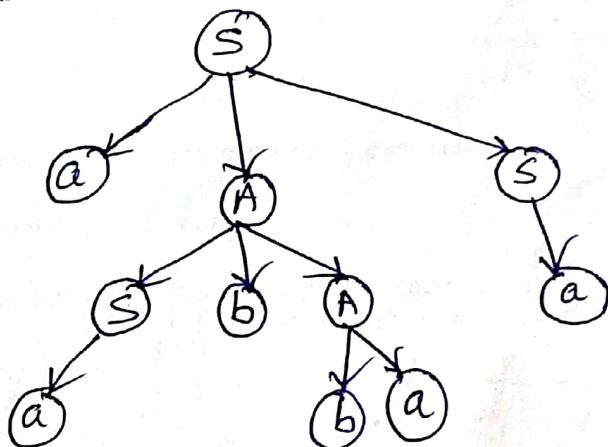
If a particular NT is generating a string of terminals & NT of length $\leq n$, then that will have n children. These children will be attached from left to right in sequence.

Example :- For the string "aabbba" give the derivation tree using Grammer.

$$G = \{ \{S, A\}, \{a, b\}, \{S \rightarrow aAS, S \rightarrow a, A \rightarrow SbA, A \rightarrow SS, A \rightarrow ba\} \}$$

Sofn.

$$\begin{aligned} S &\rightarrow aAS \\ &\rightarrow a SbA S \\ &\rightarrow aab AS \\ &\rightarrow aabb aS \\ &\rightarrow \boxed{aabbba} \end{aligned}$$



Derivation Tree.

Ex. Using $S \rightarrow aB/bA$
 $A \rightarrow a/aS/bAA$
 $B \rightarrow b/bS/abb$

Draw the derivation tree for the string

- (i) aaa.bba bbba
- (ii) aa bbab

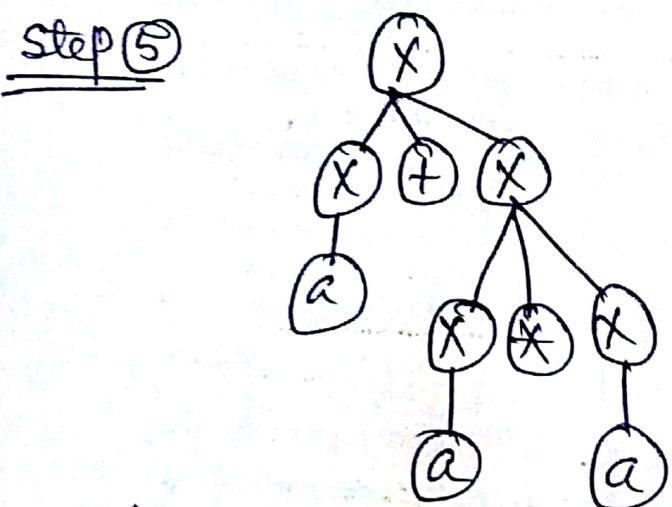
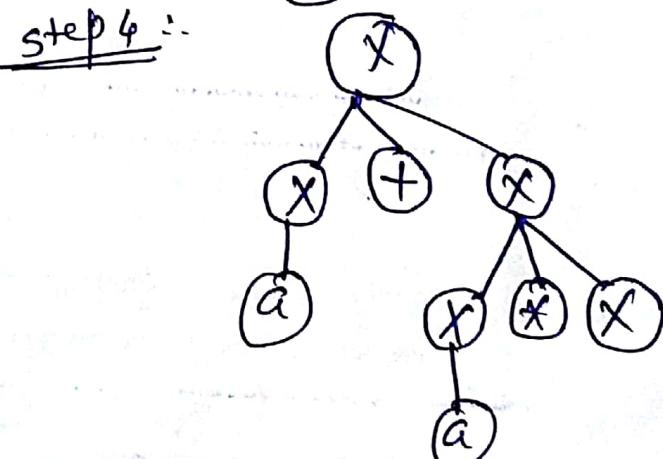
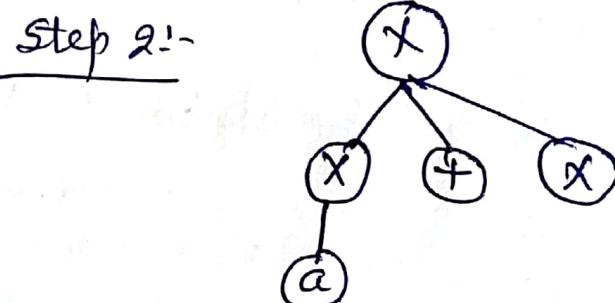
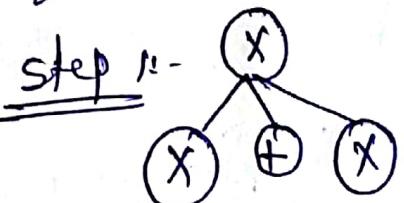
Left most & Right most derivation ~~Tree of a string~~

Leftmost derivation:- A LMD derivation is obtained by applying production to the leftmost variable in each step.

e.g.: $X \rightarrow X+X \mid X*X \mid X \mid a$ over an alphabet {a}

LMD:- $X \rightarrow X$ Findout LMD for "ataita" may be

$$\begin{aligned}
 X &\rightarrow X+X \\
 &\rightarrow a+X \\
 &\rightarrow a+X*X \\
 &\rightarrow a+a*X \\
 &\rightarrow a+a*a
 \end{aligned}$$



Rightmost derivation:- A RMD is obtained by applying production to the RM variable in each step.

e.g:- Take above example & do for self

Ambiguous CFL :- A grammar of a language

is said to be Ambiguous if the same string can be generated in two different ways
OR

✓ A grammar is said to be ambiguous if two different derivation tree can be drawn for generating the same tree.

eg ①:- As in case of last example of LMD/RMD there were two derivation tree for $X+X*X$

example ②:- for grammar $S \rightarrow aSb / SS / \lambda$, check that string "aaabb" has ambiguous grammar.

Sol^y

$$\begin{aligned} (i) S &\rightarrow aSb \\ &\rightarrow aaSbb \\ &\rightarrow aa\lambda bb \\ &\rightarrow aabb \end{aligned}$$

$$\begin{aligned} (ii) S &\rightarrow SS \\ &\rightarrow \lambda S \\ &\rightarrow aSb \\ &\rightarrow aasbb \\ &\rightarrow aa\lambda bb \\ &\rightarrow aabb \end{aligned}$$

Draw derivation tree for both production which shows 2 derivation tree for same string. Hence Grammar is ambiguous.

Removal of Ambiguity \rightarrow Two methods

① Left Recursion

② Left factoring

① Left Recursion:-

$$\begin{aligned} A &\rightarrow Ad \\ &\rightarrow Add \\ &\rightarrow Addd \\ &\rightarrow Abd \alpha d \dots \end{aligned}$$

eg:- $A \rightarrow A\beta_1 | A\beta_2 | A\beta_3 | \dots | A\beta_n | \beta_1 | \beta_2 | \dots | \beta_n$

$$\begin{aligned} A &\rightarrow \beta_1 A' | \beta_2 A' | \dots | \beta_n A' \\ A' &\rightarrow \alpha_1 A' | \alpha_2 A' | \dots | \alpha_n A' | \epsilon \end{aligned}$$

Here A is NT & α is a string of Grammar symbol

$$\text{if } A \rightarrow AX$$

A NT A is said to be left recursive if there exist a ~~grammer~~ string of grammar symbol α such that

$$A^* \rightarrow AX$$

if A is repeated every time.

eg:- $S \rightarrow S * S \mid S + S \mid a \mid b$ ← two left derivation
 $S \rightarrow aS' \mid bS' \mid a \mid b$
 $S' \rightarrow *SS' \mid +SS' \mid \epsilon$

Now generate $a * a + a$

$$\begin{aligned} S &\rightarrow aS' \\ &\rightarrow a * SS' \\ &\rightarrow a * aS' \\ &\rightarrow a * a + SS' \\ &\rightarrow a * a + aS' \\ &\rightarrow a * a + a \end{aligned}$$

(S)

So Now we can generate only one derivation tree.

② Left Factoring :-

$$A \rightarrow \alpha \beta_1 \mid \alpha \beta_2 \mid \dots \mid \alpha \beta_n \mid \gamma_1 \mid \gamma_2 \mid \dots \mid \gamma_m$$

Sfⁿ :-

$$A \rightarrow \alpha A' \mid \gamma_1 \mid \gamma_2 \mid \dots \mid \gamma_m$$

$$A' \rightarrow \beta_1 \mid \beta_2 \mid \dots \mid \beta_n$$

eg:- ①

$$A \rightarrow XY \mid XZ$$

Sfⁿ :-

$$A \rightarrow XA'$$

$$A' \rightarrow Y \mid Z$$

② $A \rightarrow abB \mid aB \mid cdg \mid cdeB \mid cdfB$

$$\Downarrow A \rightarrow aA' \mid cdg \mid cdeB \mid cdfB$$

$$A' \rightarrow bB \mid B$$

$$\Downarrow A \rightarrow aA' \mid cdA''$$

$$A' \rightarrow bB \mid B$$

$$A'' \rightarrow g \mid eB \mid fB$$

Simplification of CFGs :- In a CFG, it may happens that all the production rules & symbols are not needed for the derivation of string. Also we may have

- ① Some Non Terminals (NT) which does not derive any terminal string.
- ② Symbols don't appear in any sentential form
- ③ Null production
- ④ Rules like $NT \rightarrow NT$

Elimination of these productions and symbols is called simplification of CFG.

steps/process to simplify CFG :-

- ① Removal of Null Production.
- ② Removal of Unit Production
- ③ Removal of Useless Symbols.

① elimination/removal of λ production \rightarrow A NT symbol
A is a nullable variable if there is a production $A \rightarrow \lambda / \epsilon$ or there is a derivation that starts at A & finally ends up with λ / ϵ

$$\lambda / \epsilon : A \rightarrow \dots \rightarrow \epsilon / \lambda$$

e.g.:- $S \rightarrow Xa$
 $X \rightarrow aX / bX / \epsilon$

The only null variable is X.
Substituting ϵ in place of X &
rewriting the grammar we get

$$S \rightarrow a$$
$$X \rightarrow a/b$$

These productions are simply substituted in the grammar.
The new set of productions after eliminating ϵ are as

$$S \rightarrow Xa / a$$
$$X \rightarrow aX / bX / a / b$$

Example :- Consider Grammar G whose productions are

$$S \rightarrow a/S/AB$$

$$\begin{array}{l} S \rightarrow aS/AB \\ A \rightarrow \epsilon/a \\ B \rightarrow \epsilon/c \\ D \rightarrow b \end{array} \quad \left. \begin{array}{l} \text{Construct a Grammar } G_1 \text{ without} \\ \text{null production Generating} \\ L(G) - \epsilon. \end{array} \right\}$$

Solⁿ :- Here null product variables are A, B .

- Now check for production containing AB or A or B on RHS.
- Here one more production S will also become ϵ because it (S) contains AB, A & B in RHS as $S \rightarrow AB$

Therefore ϵ variable are (S, A, B) & equivalent Grammar production are:-

$$\begin{array}{ll} S \rightarrow aS & \Rightarrow S \rightarrow aS/a \quad \boxed{\Rightarrow} \\ S \rightarrow AB & \Rightarrow S \rightarrow AB/A/B \quad \boxed{\Rightarrow} \\ A \rightarrow a & \Rightarrow A \rightarrow a \\ B \rightarrow c & \Rightarrow B \rightarrow c \\ D \rightarrow b & \Rightarrow D \rightarrow b \end{array}$$

(2) Unit Production :- Any production rule in the form $A \rightarrow B$ where $A, B \in NT$ is called unit production. i.e RHS production in RHS should have single NT.

e.g.:-

$$\begin{array}{l} S \rightarrow A \\ B \rightarrow B \\ B \rightarrow C \\ C \rightarrow D \\ D \rightarrow a \end{array} \quad \left. \begin{array}{l} \text{on eliminating the unit production, we get} \\ \text{reduced Grammar production} \end{array} \right\}$$

TP: $S \rightarrow a$

Example :-

$$\begin{aligned} S &\rightarrow AB \\ A &\rightarrow a \\ B &\rightarrow C/b \\ C &\rightarrow D \\ D &\rightarrow E \\ E &\rightarrow a \end{aligned}$$

Here $S \rightarrow AB$ and $A \rightarrow a$ are not unit production.

Now consider .. "

$$\begin{aligned} B &\rightarrow C \\ C &\rightarrow D \\ D &\rightarrow E \\ E &\rightarrow a \end{aligned}$$

These productions after elimination by substituting $b \rightarrow a$ in place of E:-

$$\begin{aligned} B &\rightarrow C \\ C &\rightarrow D \\ D &\rightarrow a \\ E &\rightarrow a \end{aligned}$$

Hence final list of production is

$$\begin{aligned} S &\rightarrow AB \\ A &\rightarrow a \\ B &\rightarrow a/b \\ C &\rightarrow a \\ D &\rightarrow a \\ E &\rightarrow a \end{aligned}$$

Similarly substitute for others we get

$$\begin{aligned} B &\rightarrow a \\ C &\rightarrow a \\ D &\rightarrow a \\ E &\rightarrow a \end{aligned}$$

(3) Removal of Useless Production :- The production that can never take part in any derivation of any string are called useless symbols/production. Similarly, a variable that can never take part in derivation of any string is called a useless variable.

e.g:-

$$S \rightarrow abS/abA/abb$$

$$A \rightarrow cd \text{ (small c)}$$

$$B \rightarrow ab$$

$$C \rightarrow dc$$

Note:- Production $C \rightarrow dc$ is useless

① because variable 'C' will ~~not~~ never occur in any derivation
OR

The variable 'C' ~~can~~ not be reached from starting symbol S

Note:- Remove all kinds of ~~anti~~ productions mentioned above, first remove NUL, then Unit & finally remove useless symbols. This order is very imp. to get correct result.

(2) Production $B \rightarrow ab$ is also useless because there is no way it will ever terminate. So it can not produce/ take part in any string generation.

So modified Grammar is

$$\begin{aligned} S &\rightarrow abS/abA \\ A &\rightarrow cd \\ C &\rightarrow dc \end{aligned}$$

Now if we check it again then 'C' is not reachable so final Grammar will be

$$\boxed{\begin{aligned} S &\rightarrow abS/abA \\ A &\rightarrow cd \end{aligned}}$$

Normal Forms of CFG

In a CFG the RHS of a production can be any string of variable & Terminal ($T \& NT$). When the production in G satisfy certain restrictions then G is said to be in NF.

Types :- ① Chomsky Normal Form
② Greibach Normal Form

① Chomsky NF :- A CFG ~~is in~~ G is in CNF if every production is of the form:-

$$\begin{aligned} A &\rightarrow a \\ A &\rightarrow BC \\ S &\rightarrow \Lambda \text{ is in } G \end{aligned}$$

Note :- when ' λ ' $\in L(G)$ we assume that 's' does not appear on R.H.S. of any production.

e.g. $S \rightarrow AB | \Lambda$ is in CNF.
 $A \rightarrow a$
 $B \rightarrow b$

Algo. to convert CFG to CNF

Step ① :- If the start symbol s occurs on some RHS, create a new start symbol s' and new production $s' \rightarrow s$.

Step ② :- Remove NULL (λ) Production

Step ③ :- Remove Unit Production

Step ④ :- Replace each production $A \rightarrow B_1 \dots B_n$ where $n \geq 2$ with $A \rightarrow B_1 C$ where $C \rightarrow B_2 B_3 \dots B_n$. Repeat all the production having two or more symbol in RHS.

Step ⑤ - If the RHS of any production is in the form $A \rightarrow ab$ where 'a' is a terminal. A, B are NT then production is replaced by $A \rightarrow XB$ and $X \rightarrow a$. Repeat this step for every production which is in the form $A \rightarrow ab$.

example:-

$$\begin{aligned} S &\rightarrow ASA|ab \\ A &\rightarrow B/S \\ B &\rightarrow b|E, \text{ (A)} \end{aligned}$$

Step ① Since S appears in RHS, we add a new state S_0 and $S_0 \rightarrow S$ is added to the production set & it becomes

$$S_0 \rightarrow S, S \rightarrow ASA|ab, A \rightarrow B/S, B \rightarrow b/A$$

Step ② Now remove a production

$$B \rightarrow \Lambda, A \rightarrow \Lambda$$

After removing $B \rightarrow \Lambda$ we get

$$S_0 \rightarrow S, S \rightarrow ASA|ab/a, A \rightarrow B/S/\Lambda, B \rightarrow b$$

After removing $A \rightarrow \Lambda$ production will be

$$S_0 \rightarrow S, S \rightarrow ASA|ab/a|SA|AS|S, A \rightarrow B/S, B \rightarrow b$$

Step ③ Now remove unit production.

After removing $(S \rightarrow S)$ we get

$$S_0 \rightarrow S, S \rightarrow ASA|ab/a|SA|AS, A \rightarrow B/S, B \rightarrow b$$

After removing $(S_0 \rightarrow S)$ the production set becomes:-

$$\begin{aligned} S_0 &\rightarrow ASA|ab/a|SA|AS, S \rightarrow ASA|ab/a|SA|AS \\ A &\rightarrow B, B \rightarrow b \end{aligned}$$

After removing Unit production $(A \rightarrow B)$ we get

$$S_0 \rightarrow ASA | ab | a | AS | SA, \quad S \rightarrow ASA | ab | a | AS | SA$$
$$A \rightarrow S/b$$
$$B \rightarrow b$$

After removing $(A \rightarrow s)$ we get

$$S_0 \rightarrow ASA | ab | a | AS | SA, \quad S \rightarrow ASA | ab | a | AS | SA$$
$$A \rightarrow b | ASA | ab | a | AS | SA, \quad B \rightarrow b$$

Step 4 :- Find more than two variable (NT) in RHS.

Here $S_0 \rightarrow ASA$, $S \rightarrow ASA$, $A \rightarrow ASA$. Now apply step 4 & 5. Then

$$S_0 \rightarrow AX | ab | a | AS | SA$$
$$S \rightarrow AX | ab | a | AS | SA$$
$$A \rightarrow b | AX | ab | a | AS | SA$$
$$B \rightarrow b$$
$$X \rightarrow SA$$

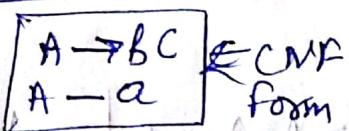
Step 5 Now change the production $S_0 \rightarrow ab$.

$S \rightarrow ab$, $A \rightarrow ab$ then

$$S_0 \rightarrow AX | YB | a | AS | SA$$
$$S \rightarrow AX | YB | a | AS | SA$$
$$A \rightarrow b | AX | YB | a | AS | SA$$
$$B \rightarrow b$$
$$X \rightarrow SA$$
$$Y \rightarrow a$$

Q+

Example :- CFG to CNF \Rightarrow $S \rightarrow aX | yb/a$



CNF
form

$$\begin{aligned} S &\rightarrow aX | yb/a \\ X &\rightarrow S | \lambda \\ Y &\rightarrow bY | b \end{aligned}$$

Step 1 :- $S_0 \rightarrow S$

$$\begin{aligned} S &\rightarrow aX | yb/a \\ X &\rightarrow S | \lambda \\ Y &\rightarrow bY | b \end{aligned}$$

Step 2 Remove Null Production

$$\begin{aligned} S_0 &\rightarrow S \\ S &\rightarrow aX | yb/a \\ X &\rightarrow S \\ Y &\rightarrow bY | b \end{aligned}$$

Step 3

$$\begin{aligned} S_0 &\rightarrow aX | yb/a \\ S &\rightarrow aX | yb/a \\ X &\rightarrow aX | yb/a \\ Y &\rightarrow bY | b \end{aligned}$$

Step 4

No more than 2 NT
in R-H.S. So, go to
Step 5

Step 5

$$\begin{aligned} S_0 &\rightarrow AX | YB | a \\ S &\rightarrow AX | YB | a \end{aligned}$$

$$X \rightarrow AX | YB | a$$

$$Y \rightarrow BY | b$$

$$\begin{aligned} A &\rightarrow a \\ B &\rightarrow b \end{aligned}$$

CFG to GNF (Greibach NF) :-

A ~~grammar~~ (L) CFG is said to be in GNF if all production have the form:-

$$A \rightarrow b$$

$$A \rightarrow bC_1C_2 \dots C_n$$

$$S \rightarrow \epsilon$$

where $\rightarrow A, C_1, C_2, \dots, C_n$ are Non Terminal

$\rightarrow b$ is Terminal

Step ① :- If all the ~~symbol~~ start symbol s occurs on some RHS, Create a new start symbol s' & new production $s' \rightarrow s$.

Step ② :- Remove ϵ and unit production from given CFG (if any).

Step ③ :- Check whether the CFG is in CNF & convert it to CNF if it is not.

Step ④ :- change the names of NT symbol into some A_i in ascending order of i

Step ⑤ :- Alter the rules so that the NT are in ascending order such that, if the production is of the form $A_i \rightarrow A_j X$ then $i < j$ and should never be $i > j$

Step ⑥ :- Remove Left Recursion.

check once again for GNF form
we found problem once again

$$(A_4 \rightarrow b/bA_3A_4) (A_4 A_4 A_4)$$

-: $A_4 = A_4$ of produced

left recursion
to remove it;

step 6) Remove left Recursion
to introduce New variable

$$A_4 \rightarrow b/bA_3A_4 | A_4 A_4 A_4$$

$$Z \rightarrow A_4 A_4 Z | A_4 A_4$$

$$A_4 \rightarrow b/bA_3A_4 | bz | bA_3A_4Z$$

Now Grammar is :-

$$A_1 \rightarrow A_2 A_3 | A_4 A_3 A$$

$$A_4 \rightarrow b/bA_3A_4 | bz | bA_3A_4Z$$

$$Z \rightarrow A_4 A_4 Z | A_4 A_4$$

$$A_2 \rightarrow b$$

$$A_3 \rightarrow a$$

Now check for GNF or not

Now check / convert to GNF

Utility of NF :- every grammar is converted to some specific form. These helps us to design some algorithms to answer certain questions.

Similarly if CFG is converted into CNF then one can answer whether the language generated by the grammar i.e $L(G)$ is Finite or not for DFG. ~~for~~ Converted into CNF the parse tree generated from CNF is always a Binary Tree. Similarly if CFG is Converted to GNF then PDA accepting the language generated by the grammar can easily be designed.

Pumping lemma for CFL :- It is used to

prove that a Language is not context free.
If 'A' is a context free language then it has a pumping length 'p' such that any string 's' where $|s| \geq p$ may be divided into 5 pieces $s = uv^n y z$ such that following conditions must be true :-

- ① $uv^i y z$ is in A for every $i \geq 0$
- ② $|vy| > 0$ as $v \neq \epsilon$ at same time.
- ③ $|vxy| \leq p$

Example:- Prove that, $L = \{a^n b^n c^n \mid n \geq 0\}$ is non context-free

Solⁿ: $L = \{abc, aabbcc, aaa bbb ccc, \dots\}$

Let $w = \underline{aabbc}$

$w = uv^i ny^i z$

Let $u = \lambda, v = \lambda$

$v = aa$

$x = bb$

$y = cc$

So $w = v^i nz$

$= (aa)^i bb cc$

for $i=1, w = aa bb cc$ is in L

$i=2, w = aaaa bb cc$ is not in L So

this is not CFL

Ex:- Prove that $L = \{a^p \mid p \text{ is prime}\}$ is non CFL.

Solⁿ: p is prime means

$p = 2, 3, 5, 7, 11, \dots$

So $L = \{aa, aaa, aaaaa, \dots\}$ all are prime

Let $w = aa$

We know that $w = uv^i ny^i z$

$u = \lambda$
 $v = a$
 $x = \lambda$
 $y = \lambda$
 $z = a$

$\left. \begin{array}{l} u = \lambda \\ v = a \\ x = \lambda \\ y = \lambda \\ z = a \end{array} \right\} \text{So } \lambda a \lambda a \Rightarrow a^2$

for $i=1, w = aa$ is in L

$i=2, w = aaaa$ is in L

$i=3, w = aaaaa$ is not prime no.

So the given language is not CFL.

Push Down Automata (PDA) :-

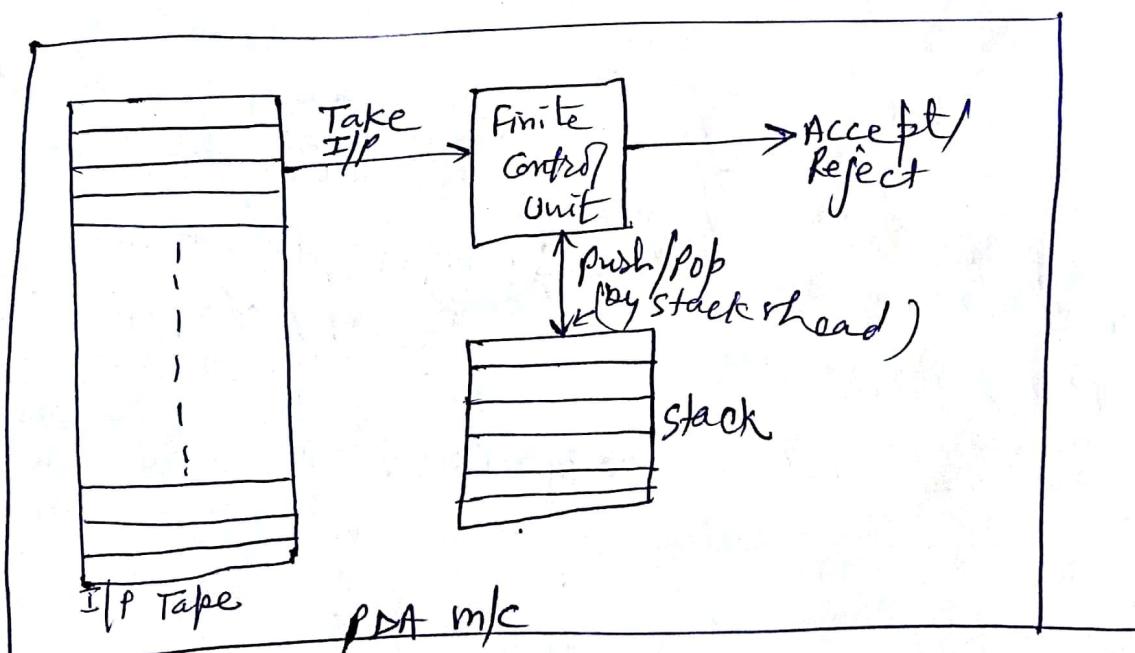
a m/c formate of CFL. If FSM is which is used to accept only CFL. A* fsm/DFA can remember a finite amount of information, but PDA can remember an infinite amount of information.

Inshort PDA is:-

"Fsm/DFA" + "a stack"

Components of PDA :-

- ① I/P Tape
- ② control unit
- ③ stack with infinite size



- Stack head scans the top symbol of the stack.
- A stack does two operation
 - ① Push:- A new symbol is added at the top
 - ② Pop:- Top symbol is read/Remove from stack.
- The PDA may or ~~not~~ may not read an i/p symbol, but it has to read the top of the stack in every transition.