



User Experience Engineer II

Google / JULY 2018 - PRESENT

Developing and leading prototyping projects with designers and researchers to support design explorations and user studies for the Google Cloud Platform design system. Working with a team of UXEs to maintain a framework for fast prototyping and building tools to support design system teams across Google.

Software Engineer

MICROSOFT / JULY 2014 - OCTOBER 2015

Worked with a team of software developers and program managers to create and maintain WCF and Azure REST services for a master data management system storing organization and individual Identity data. Developed and optimized API services for bulk and single-row CRUD transactions.

Master of Science in Human Computer Interaction

GEORGIA TECH / AUGUST 2016 - MAY 2018

GPA: 4.0

Bachelor of Engineering in Computer Science

AMRITA SCHOOL OF ENGINEERING / JULY 2010 - MAY 2014

GPA: 3.5

Skills

PROTOTYPING

HTML5, CSS, SASS JavaScript TypeScript Angular Postgres Sequelize Web Components

RESEARCH SKILLS

A/B testing
User Interviews
Contextual Inquiry
Cognitive
Walkthrough
Persona design

DESIGN SOFTWARE

Sketch Adobe XD Illustrator Unity

DESIGN SKILLS

Wireframing
UI design
Storyboarding