Game Design Document

Fill up the following document

1. Write the title of your project.

Zombie Runner

1. What is the goal of the game?

The goal of the game is to capture certain number of humans

1. Write a brief story of your game.

The game is about the zombies. The zombies have to capture the number of humans according to a certain distance. The number of humans the zombie catches, the points get increased by 20.

In the way there are rock obstacles that can destroy the zombie. There are also brains in their way which can help to energise the zombie for sometime(during this time the zombie can destroy the rocks).

It is a two-player game and therefore the first one to finish and gets a large number of points wins the game.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Zombie | Captures the humans |
| 2 | Rock | Destroys the Zombie |
| 3 | Humans | Disappears as the zombie captures |
| 4 | Brain | Energises the zombie |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

To make the game more engaging, after every certain distance I will make the game more challenging by increasing the speed of the zombie and make a lot more number of rock obstacles.