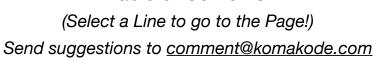


# **ScoreKeep Documentation**

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#### Edit/Add or Delete a Game



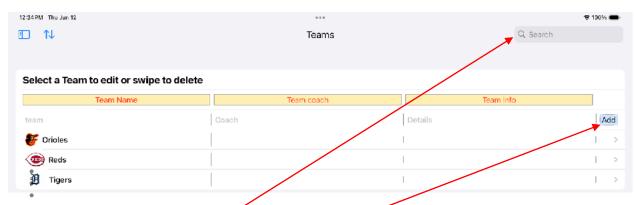
To edit a game select an existing game or select the "Add" after selecting the date, time and teams from the drop downs. A new team can be created if it is not in the drop downs. The field name can be input. If this is a little league game where all players hit - indicate it here. An existing game can be deleted by swiping to the left. The list of Games can be sorted \textstyle to make finding the Games easier. The "Search Field" allow filtering the Games by date, location, home or visiting team.

# Edit an Existing or Newly Added Game



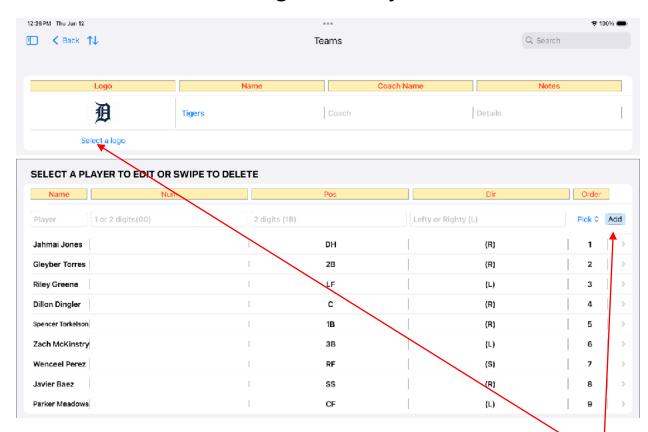
The Edit Game Screen also allows editing of all the same selections and inputs as above. It also includes a place to record game highlights.

#### Edit/Add or Delete a Team

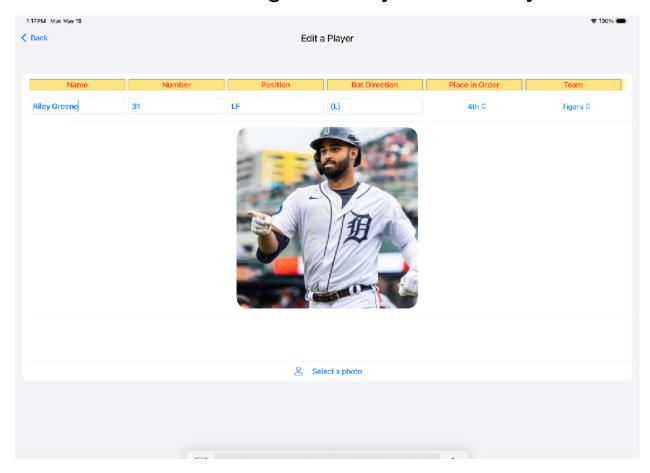


To edit a team select an existing team or select the "Add" after inputing the Team name. Optionally input the Coach name and notes of any pertinent information. An existing team can be deleted by swiping to the left. The list of Teams can be sorted ↑↓ to make finding the Teams easier. The "Search Field" allow filtering the Teams by name or coach.

# Edit an Existing or Newly Added Team



# Edit an Existing or Newly Added Player



Editing a Players also allows changing the fields input when a Player was added in the Team Screen plus a Player's picture from photos can be added.

#### Select a Game to Score

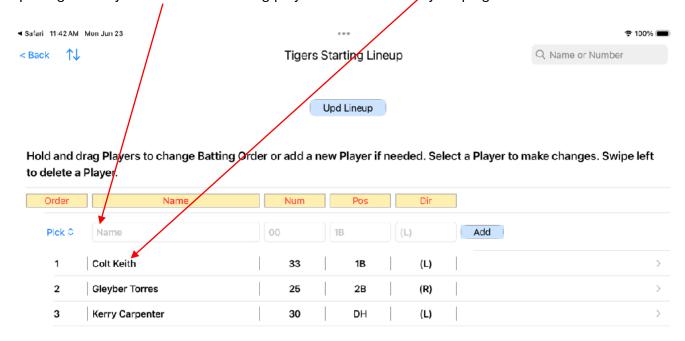


To score a game, select it from the list or select the "Add" after selecting the date, time and teams from the drop downs. A new team can be created if it is not in the drop downs. The field name can also be input. If this is a little league game where all players hit - indicate it here. An existing game can be deleted by swiping to the left. The list of Games can be sorted to make finding the Games easier. The "Search Field" allow filtering the Games by date, location, home or visiting team.

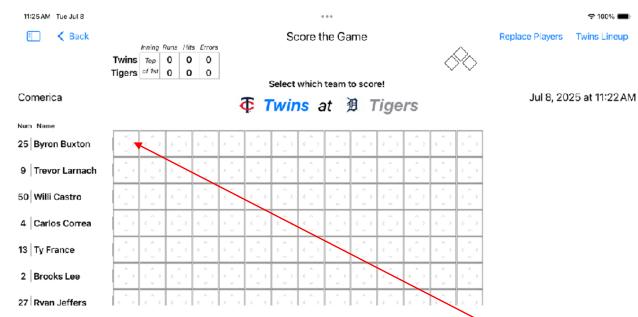
## **Set Starting Lineup**



To set the starting lineup, select the "(Twins) lineup" button at the top right of the screen. A screen will appear with team players. Players can be dragged around to change the batting order. Then hit the "Save or Update Lineup" button. To edit a player select an existing player or select the "Add" after inputting the Player's name. An existing player can be deleted by swiping to the left.

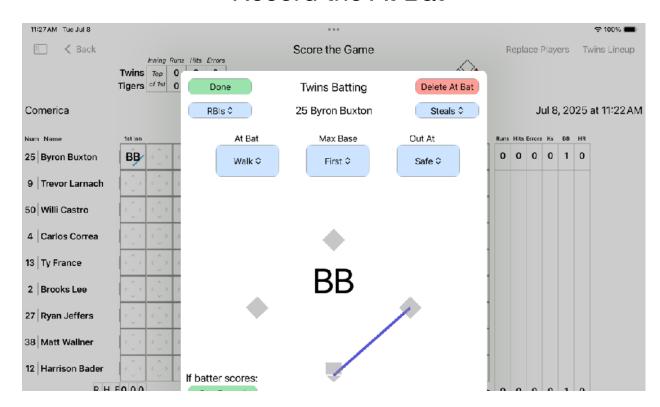


#### Score the Game



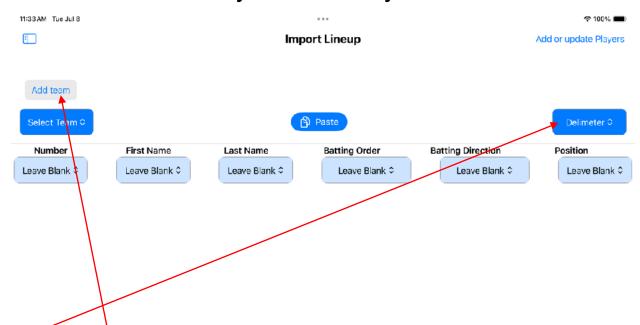
The game is now ready to be scored. To start, select the top left square

#### Record the At Bat



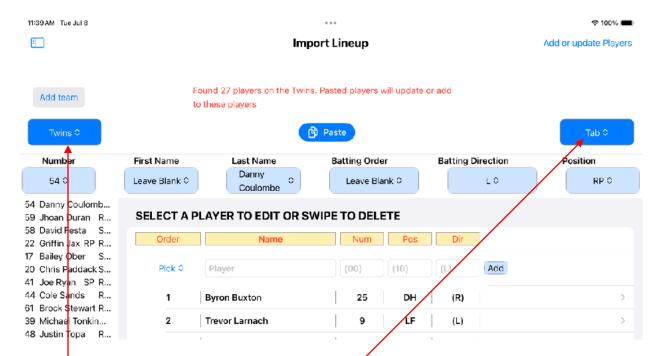
A screen will appear allowing the At Bat to be recorded. It also allows stolen/advanced bases, pick RBIs to be recorded. The app will not allow two players to occupy one base. However, advances beyond the minimum and runners thrown/forced out must be recorded using the "Max Base" and "Out At" drop downs.

### Paste Players from any Source



Players can be copied from a file or the internet and pasted into the app. First, select a delimiter to separate each field (name, number, position, etc). The app assumes each player is separated by a "New Line" character. If a team for these players does not yet exist, it can be added from this Button. The app attempts to remove headers and extraneous information like "Jr." or "Sr.". See the example copy in the Appendix.

#### Paste the Team Roster



The example above copied the Twins roster from https://www.cbssports.com/mlb/teams/MIN/minnesota-twins/roster/. Selecting the whole roster on an iPad to copy it to the clipboard takes some practice. Once it is on the clipboard and the delimiter (a tab) is selected, hit the "Paste" button. Then select the team and identify where all the fields are in the pasted data using the row of light blue drop-downs across the center. The last step is to select "Add or Update Players" and the players will be populated or updated. See the example copy to the clipboard in the Appendix

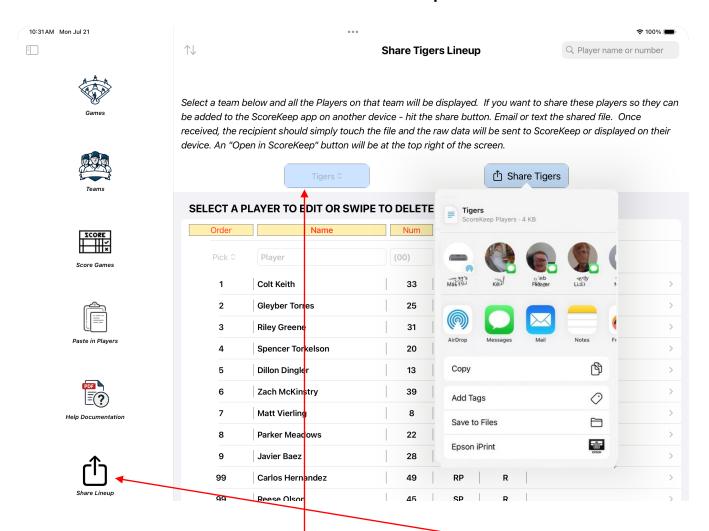
# Paste the Starting Line Up



The example above copied the Twins starting lineup from https://www.mlb.com/starting-lineups.

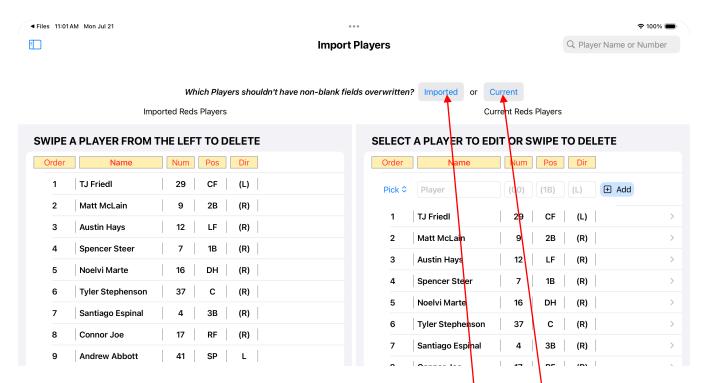
Once the delimiter (a space) is selected, push the paste button. Then select the Team. A new Team can be created if needed. Next identify where all the fields are in the pasted data using the row of light blue drop-downs across the center. Then select "Add or Update Players" and the players will be updated or added. The match for updating players is on the last name only.

# Share a Line Up



To share a lineup with another device running ScoreKeep, select the "Share Lineup" in the navigation pane. Then select a team from the dropdown and all the Players on that team will be displayed. If you want to share these players so they can be added to the ScoreKeep app on another iPad - hit the share button. A share pane will displayed so the lineup file can be Emailed, texted, etc. Once received, the recipient can simply touch the file in the Email and the file will be sent to ScoreKeep import screen or, depending on the iPad, displayed. An "Open in ScoreKeep" button will be at the top right of the screen.

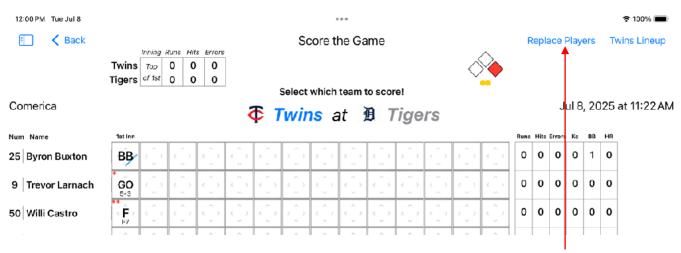
### Import a Line Up



Once a shared lineup has been received (see previous page), simply touch the file and in the Email and the file will be sent to ScoreKeep's import screen or, depending on the iPad, displayed. An "Open in ScoreKeep" button will be at the top right of the screen which will send the file. The Players sent to be imported will be displayed on the left and can be removed by swiping from left to right on the player.

Current Players on the imported team currently in ScoreKeep (if any) will be display on the right. The search field will limit both displays. A choice of which set of Players (Imported or current) will be the main file (no non-blank fields overwritten) has to be selected. This will trigger the import. The imported players will then be added or updated on the recipients iPad and the Current Player list will be updated. The Current Players can be deleted, added, or edited which will be immediately reflected in the rest of the app.

### Insert Replacement Players



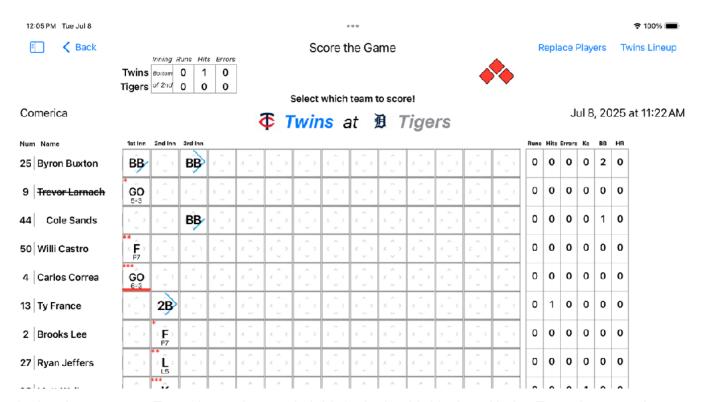
To insert a replacement player (Pitch Hitter or Defensive Replacement) select "Replacement Player" from the Score the Game screen.

# Replace Players with Players on the Bench



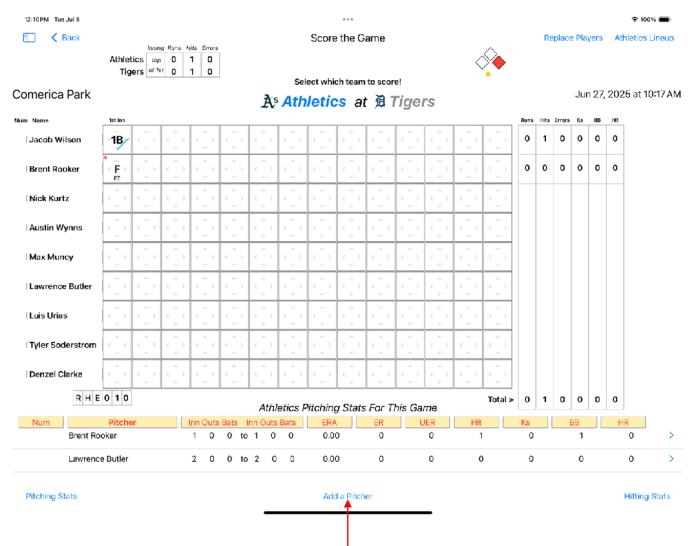
This screen show all the players on the team with the option to add, delete, or change them. The "Playing Players" drop down shows who is currently playing and allows a selection of the player to be replaced. The "Incoming Payer" drop down shows who is available on the bench and allows the selection of the incoming player. Select "Do it!" To make the substitution.

# Scoring Replaced Players



In the above screen, Trever Larnach was pitch hit for in the third inning. Notice Trever is crossed out and his replacement (Cole Sands) is indented. Be careful not to score any additional at bats for the replaced player (Trever Larnach)

# Select who is Pitching



To add a pitcher to a game, select the "Add Pitcher" button on the "Score the Game" screen.

# Set the Innings for the Pitcher



From the list of players, select who will pitch. Then, if the pitcher is coming in, select from the "Start Inn" drop down the inning the pithing will start. If it is a relief pitcher, select how many outs there are from the "Start Outs" drop down and how many batters have hit in the inning from the "Start Bats" drop downs when the pitching started. If the pitcher is coming out, select from the "End Inn" drop down the inning the pithing will end. Then select how many outs there are from the "End Outs" drop down and how many batters have hit in the inning from the "End Bats" drop downs for when the pitching ended

The "Start Inn" & "Start Outs" to "End Inn" & "End Outs" are used to calculate the number of inning pitched. The "Start Inn" & "Start Bats" to "End Inn" & "End Bats" are used to calculate Hits, Runs, Ks, etc.

The list of pitchers can be sorted  $\uparrow\downarrow$  to make finding the player easier. Players can also be added + if they are not yet input.

# **Appendix**

