Gábor Kerekes

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Full Stack Web Developer

I am a full stack web developer with a background in graphic design.

I can implement slick UIs using modern web frameworks such as React and Elm.

I can build backends using NodeJS/Typescript/GraphQL/PostgresQL and deploy them using Docker.

I am increasingly interested in statically typed functional programming.

I am proficient in Elm and a newbie to Haskell and nix.

I spend too much of my free time configuring Emacs.

I have a never ending drive to learn and to grow as a software developer.

I like science fiction.

Skills Summary

Programming Languages

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\rightarrow	JavaScript (ES7)	Fluent
\rightarrow	TypeScript	Fluent
\rightarrow	Kotlin	Fluent
\rightarrow	Elm	Proficient
\rightarrow	Java	Intermediate
\rightarrow	Python	Novice
\rightarrow	Emacs Lisp	Novice
\rightarrow	Haskell	Novice
\rightarrow	GLSL	Novice

Server side / databases

- → Node JS
- → GraphOL
- → Prisma
- → MySQL / PostgresQL
- → MongoDB
- → S3

Tooling / Build Systems

- → npm / yarn
- → WebPack
- → Gradle

Other

- → git
- → bash scripting
- → Some experience with test driven development
- → Adobe design tools (Photoshop, Illustrator, XD etc)

System Administration

- → Ubuntu
- → DigitalOcean
- → Docker / docker-compose
- → dokku
- → Nix (at a beginner level)

Frontend

- → Elm
- → React / Redux
- → Apollo Client
- → Styled Components
- → CSS modules
- → D3.js
- → WebGL
- → Jest

Editors

- → Emacs (with vim emulation)
- → Vim
- → IntelliJ
- → Atom

Work Experience

RNDR

Web development, creative programming 2017 September - present

- ightarrow Concept development and data visualizations for leading companies in the automotive industry
- → Developed several websites using React
- → Developed controller middleware for an interactive installation at Autostadt using Kotlin
- → Developed a documentation engine which generates a static site out of annotated Kotlin source code.
- → Prototyped several mapping tools with OPENRNDR
- → Ported legacy application code from Java to Kotlin
- ightarrow Server administration and maintenance of internal tooling using docker
- → Gave an OPENRNDR workshop at JFuture, Minsk
- → Developed and presented typographic demos for OPENRNDR at Google's SPAN design conference in Helsinki

LUST / LUSTLab

Full Stack Web Development 2016 Sept - 2017 Sept

- → Development of a React webapp used in the workshops of the 2016 WTHX backathon
- → Development of the backend (NodeJS/MongoDB), CMS (React) and custom PDF generator (Electron run headlessly) for pagesmagazine.net
- → Concept development and data visualizations for leading companies in the automotive industry using OPENRNDR and d3.js
- → Maintenance work on an Angular 1.0 code-base
- → Containerization and migration of legacy websites
- → Server administration (Ubuntu)

Freelance Web Developer

2016 March - Present

- → UI/UX design, back-end and front-end development for thesisproject. us. Learned to use React, Redux, ES6, babel, webpack, npm, NodeJS, MongoDB, DigitalOcean, dokku.
- → Development of a content management system, a collaborative text annotation tool and the front end for underpressure.online, using PostgresQL, NodeJS, SlateJS, React/Redux.
- → UI redesign, reimplementation of front end in Elm, porting of backend to a TypeScript / GraphQL / MySQL stack for thesisproject. us to improve reliability/maintainability and to accommodate newly requested features. A also developed a new admin UI using react-admin.

Internship

2015 May - 2015 October LUST / LUSTLab

- ightarrow Design and implementation of generative animations for large-scale architectural installations
- → Learned Java and 00P
- → Learned to use Git

Education

BA Graphic Design

Royal Academy of Art, The Hague 2012 - 2016

- → Creative Programming
- → Data Visualization
- → Typography
- → Concept Development
- → UI / UX Design

Soft Skills

- → Strong work ethic
- → Curiosity, openness
- → Good communication skills
- → Independent, but good at teamwork
- → Patience
- → Attention to details
- → Good time management skills
- → I'm highly motivated, I live and breath programming

Hobbies

- → Learning new programming languages
- → Digging for obscure electronic music
 → Trying to get Emacs to do what I want it to
- → Playing squash, table tennis
- → Reading / watching science fiction
- → Graphic Design