

poly

# steampunk pack

by **polyperfect** & **Tri Pirogy**



*Have a Suggestion?*

[polyperfect discord](#)

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# Thanks!

First, thank you for purchasing our pack; we appreciate it! We are putting a lot of effort into this.

Check out our [Discord](#) for any news.

# Handy Links ;)

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[Low Poly Animated People](#)

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  - Creation of content for Metaverse-related and/or game-creation software and products.
  - Inclusion in datasets utilized by Generative AI Programs; in the development of Generative AI Programs; or as inputs to Generative AI Programs.

# Updates

## **1.05 Library Fix:**

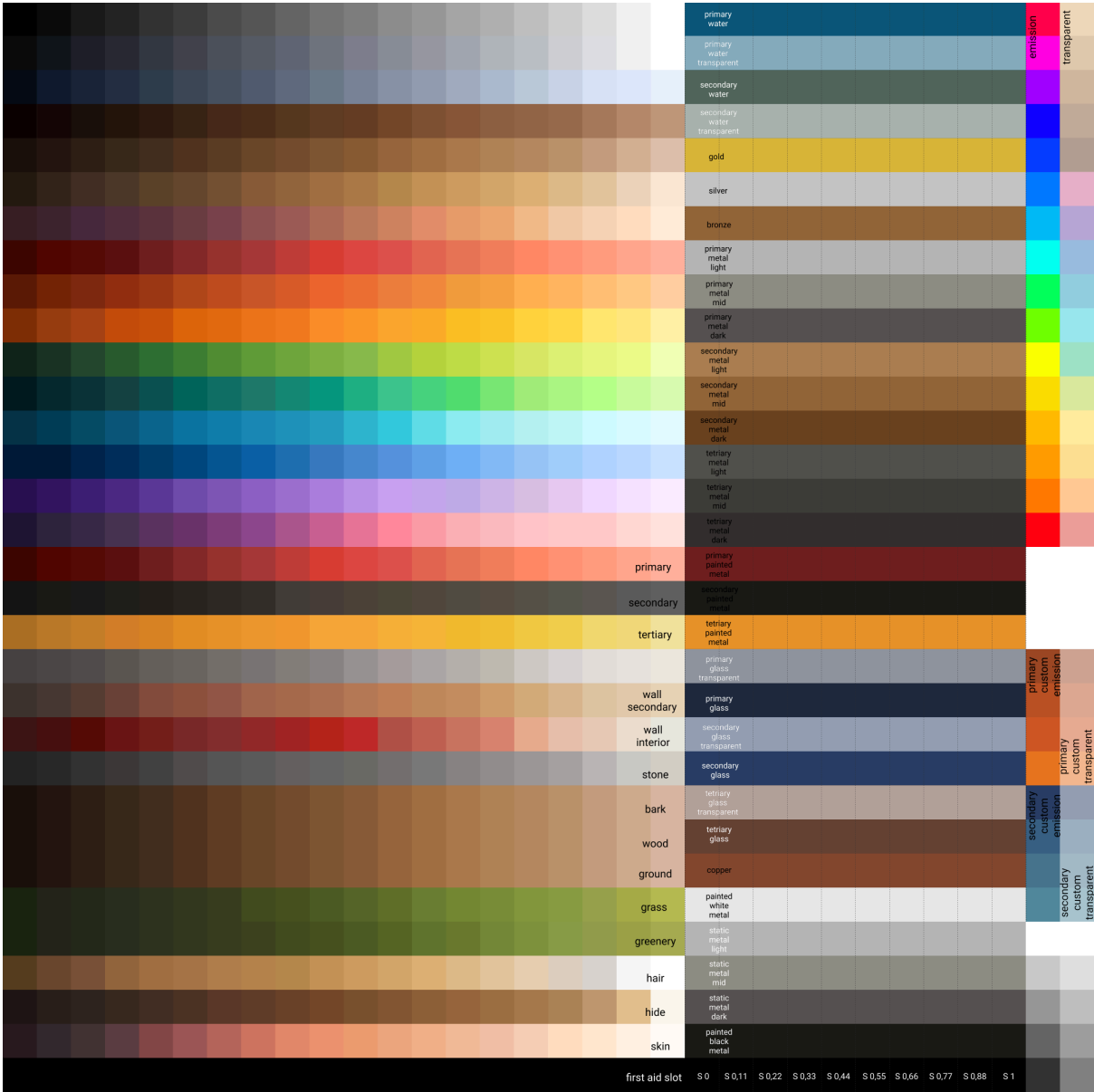
- Meshes and Prefabs fix

## **1.0 First Release:**

- Modular parts (x384)
- Nature (x75)
- People (x9)
- Steampunk (x499)

# Universal Texture

Our universal atlas texture comes with different color variations and it's a pretty powerful tool to make all objects optimized and verified.



# FAQ

They're not stupid questions, just stupid answers from us.

## **Will your packs work with URP or HDRP?**

All of our packs are made with standard Unity shaders, so it's pretty easy to upgrade them to the URP. Here is the video on how to do it:

[https://www.youtube.com/watch?v=QsvmXpWxF\\_o&t](https://www.youtube.com/watch?v=QsvmXpWxF_o&t)

For the HDRP, this is a great source of inspiration:

<https://www.youtube.com/watch?v=yqCHiZrgKzs>

## **Can I use your assets with a different engine?**

Yes, but we will not be able to support you.

## **Can I use your assets commercially?**

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