

Computer Laboratory

Exercises in

LINEAR PROGRAMMING AND COMBINATORIAL
OPTIMIZATION

LUND INSTITUTE OF TECHNOLOGY

DEPARTMENT OF MATHEMATICS

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Laboratory Exercise 2

This lab deals with the transportation problem, the maximal flow problem, the local search method and the branch and bound method.

You should write a Matlab program that solves the transportation problem and then test on some problems.

By means of an available Matlab program you should solve a maximal flow problem for a network with 23 nodes. You should also verify that “max-flow”=“min-cut.”

Finally, you should test the local search algorithm and the branch and bound algorithm on two test problems: the travelling salesman problem and the Vigenère crypto analysis.

The transportation problem

PREPARATORY EXERCISE. Write a Matlab program with the feature

```
function [x,cost]=transport(s,d,c);  
% [x,cost]=transport(s,d,c)  
% Input:  
%   s = supplies      (m*1)  
%   d = demands       (n*1)  
%   c = costs         (m*n)  
% Output  
%   x = optimal solution (m*n)  
%   cost = minimal transport cost  
...
```

Use the following subroutines, which you can find in your subdirectory lab2.

```
function [x,b]=northwest(s,d)  
% [x,b]=northwest(s,d)  
% x: shipments using nw-rule (m*n)  
% b: 1 for each basic variables 0 for nonbasic (m*n)  
% s: supplies (m*1)  
% d: demands (n*1)  
if (sum(s)~=sum(d)),  
    disp('ERROR:_The_total_supply_is_not_equal_to_the_total_demand. ');  
    return;  
end  
m=length(s);  
n=length(d);  
i=1;  
j=1;  
x=zeros(m,n);  
b=zeros(m,n);
```

```

while ((i<=m) & (j<=n))
    if s(i)<d(j)
        x(i,j)=s(i);
        b(i,j)=1;
        d(j)=d(j)-s(i);
        i=i+1;
    else
        x(i,j)=d(j);
        b(i,j)=1;
        s(i)=s(i)-d(j);
        j=j+1;
    end
end
end

```

```

function [u,v]=multipliers(x,c,b)
% [u,v]=multipliers(x,c,b)
% x: current solution (m*n)
% b: 1 for each basic variables 0 for nonbasic (m*n)
% c: costs (m*n)
% u: lagrange multipliers for rows (m*1)
% v: lagrange multipliers for columns (n*1)
[m,n]=size(x);
if sum(sum(b))< m+n-1
    disp('Error_in_multipliers')
    return
else
    u=Inf*ones(m,1);
    v=Inf*ones(n,1);
    u(1)=0; % choose an arbitrary multiplier = 0
    nr=1;
    while nr<m+n % until all multipliers are assigned
        for row=1:m
            for col=1:n
                if b(row,col)>0
                    if (u(row)~=Inf) & (v(col)==Inf)
                        v(col)=c(row,col)-u(row);
                        nr=nr+1;
                    elseif (u(row)==Inf) & (v(col)~=Inf)
                        u(row)=c(row,col)-v(col);
                        nr=nr+1;
                    end
                end
            end
        end
    end
end
end

```

```

end
end
end

```

```

function [y,bout]=cycle(x,row,col,b)
% [y,bout]=cycle(x,row,col)
% x: current solution (m*n)
% b: entering basic variables (m*n)
% row,col: index for element entering basis
% y: solution after cycle of change (m*n)
% bout: new basic variables after cycle of change (m*n)
bout=b;
y=x;
[m,n]=size(x);
loop=[row col]; % describes the cycle of change
x(row,col)=Inf; % do not include (row,col) in the search
b(row,col)=Inf;
rowsearch=1; % start searching in the same row
while (loop(1,1)~=row | loop(1,2)~=col | length(loop)==2),
    if rowsearch, % search in row
        j=1;
        while rowsearch
            if (b(loop(1,1),j)~=0) & (j~=loop(1,2))
                loop=[loop(1,1) j ;loop]; % add indices of found element to loop
                rowsearch=0; % start searching in columns
            elseif j==n, % no interesting element in this row
                b(loop(1,1),loop(1,2))=0;
                loop=loop(2:length(loop),:); % backtrack
                rowsearch=0;
            else
                j=j+1;
            end
        end
    end
    else % column search
        i=1;
        while ~rowsearch
            if (b(i,loop(1,2))~=0) & (i~=loop(1,1))
                loop=[i loop(1,2) ; loop];
                rowsearch=1;
            elseif i==m
                b(loop(1,1),loop(1,2))=0;
                loop=loop(2:length(loop),:);
                rowsearch=1;
            end
        end
    end
end

```

```

        else
            i=i+1;
        end
    end
end
end
end
end
% compute maximal loop shipment
l=length(loop);
theta=Inf;
minindex=Inf;
for i=2:2:l
    if x(loop(i,1),loop(i,2))<theta,
        theta=x(loop(i,1),loop(i,2));
        minindex=i;
    end;
end
% compute new transport matrix
y(row,col)=theta;
for i=2:l-1
    y(loop(i,1),loop(i,2))=y(loop(i,1),loop(i,2))+(-1)^(i-1)*theta;
end
bout(row,col)=1;
bout(loop(minindex,1),loop(minindex,2))=0;

```

You can test your code using the files example511, example512 and example513. The solutions are

```

>> example511; [x cost] = transport(s,d,c)
x =

    100     0    20     0
     0    60    60    20
     0     0     0   100
cost =

    1900

>> example512; [x cost] = transport(s,d,c)
x =

     0     0     0    30    70
    20    60    80     0     0
    70     0     0    70     0
cost =

    1930

```

```
>> example513; [x cost] = transport(s,d,c)
x =
    0    0    0   30   70
   20   60   80    0    0
   30    0    0   70    0
cost =
    1730
```

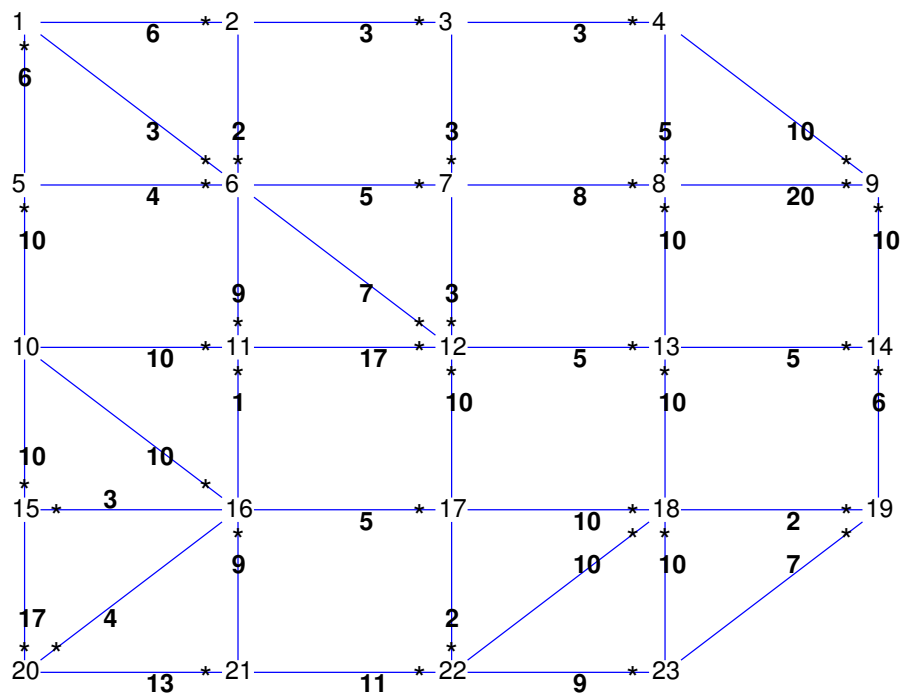


Figure 1: Matlab's graph of the network. The capacities of the arcs at the start are shown with bold figures and the asterisks symbolizes arrows, e.g. 6 units can be shipped from node 1 to node 2.

The maximal flow problem

In this session you will find the maximal flow in the network in Figure 1 *from node 10 to node 9*. When you have found a new breakthrough for the flow and input it, the graph will be updated automatically and the asterisks (=arrows) will show in which direction of the arcs more flow can be shipped. When you think you have found the optimal solution you should divide the nodes according to the max flow-min cut theorem.

Local search and Branch-and-bound

Study the local search (Steepest descent) method and the branch and bound method on two problems. In the directory lab2 are two subdirectories @vigcrypto and @tsp. These contain methods for two new objects: vigcryptot and tsp objects. One can create new objects of these types using

```
>> problem = demoproblem(tsp);
>> problem = demoproblem(vigcrypto);
```

One can also construct other instances of the problem classes above using the constructors

```
>> problem = tsp(relevantdata);  
>> problem = vigcrypto(relevantdata);
```

To each of these object a number of methods are given. For example

```
x=randomindomain(problem);
```

generates a representative x for a point in the domain of the combinatorial optimization problem. In general the points x are represented as row matrices.

```
f=evaluate(problem,x);
```

evaluates the goal function f at the point x in the domain of the combinatorial optimization problem.

```
xlist = getneighbours(problem,x);
```

generates a list $xlist$ of all neighbours to the point x in the domain of the optimization problem. Each row of the matrix $xlist$ is a representative of a point (a neighbour) close to x .

```
D = getdomain(problem);
```

generates a representative D of the whole domain of the problem. Subsets are also represented as a row matrix.

```
[listofsubsets,sizes]=branch(problem,S)
```

generates a list of representatives of subsets to the set S .

```
[fl,f,fu]=bound(problem,subset);
```

calculates upper fu and lower fl bounds on the optimal value of the function f in the subset. More information can (hopefully) be found in `Contents.m` and in the comments in each file. Try for example

```
help lab2  
help tsp  
methods tsp  
help tsp/evaluate  
help branchandbound
```


At the computer

1. Download the Matlab files needed for the session from the course home page. Copy this file to your home directory, decompress and unpack it. Now you have a subdirectory lab2. Start Matlab, go to this directory, and make sure the Matlab search path includes the directory lab2. This can be done in matlab using the path command.

```
>> path(path,pwd);
```

Information about the routines in the directory can be found in the text file Contents.m

2. Run the program transportmovie.m on Example 1 of section 5.1 in the book with the following commands

```
>> example511
>> transportmovie(s,d,c)
```

Compare the result with your own calculations by hand! Get the matrices s , d and c from the m-files example511.m, example512.m and example513.m.

3. Test your program transport.m with data from the examples.
4. Solve the maximal flow problem by running maxflow. Mark the solution in Figure 1. Divide the nodes by a minimal cut into two groups M och M' such that the source belongs to M and the sink to M' . (Make this division by hand with help of the result from the run).
5. Copy the code in steepdescstep.pre.m to steepdescstep.m. Modify the code so that the function returns the neighbour with the lowest value on the goal function and a boolean lokmin which indicates whether xin is a local minimum to the problem.

```
function [xout,lokmin]=steepdescstep(problem,xin)
% One step in local search
% Input:
%   problem - The optimization problem.
%   xin     - a point in the domain of problem.
% Output:
%   xout    - the neighbour to xin with the lowest
%             goal function.
%   lokmin  - 1 if xin is a local minimum, 0 otherwise

% Generate all neighbours to xin.
neighbours=getneighbours(problem,xin);
lokmin=1;
f=evaluate(problem,xin);
```

```

        xout=xin;
        for ii=1:size(neighbours,1);
            y=neighbours(ii,:);
            fnew=evaluate(problem,y);
            ...
            add appropriate code here.
            ...
        end
    end
end

```

Now try the routine `steepdesc` (which uses your `steepdescstep` routine) on both a travelling salesman problem and the vigcrypto problem. Generate problem objects with

```

>> problem = demoproblem(tsp);
>> problem = demoproblem(vigcrypto);

```

Generate starting points for steepest descent with

```

xin=randomindomain(problem);

```

Try with different random starting points. Do the routine end up in different local minima or most often in the same?

```

function [xout,steps,locmin]=steepdesc(problem,xin)
    if nargin < 2,
        xin = randomindomain(problem);
    end;

    steps=0;
    locmin=0;
    xout=xin;
    while ~locmin,
        [xout,locmin]=steepdescstep(problem,xout);
        steps=steps+1;
        % f = evaluate(problem,xout)
    end
end

```

6. Type

```

>> edit branchandbound

```

to see the code for the branch and bound algorithm. Try the algorithm

```
>> [dmin,fumin,res]=branchandbound(problem);
```

on both a travelling salesman problem and on the vigcrypto problem. Did the local search find the global minimum?