

# **Docker: Beyond the Basics**

**CI/CD (Day One)**

**Release 2021-05-29-1039**



Instructor

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# **Follow Along Guide**

## **Textual Slides**



# Prerequisites (1 of 2)

- A recent computer and OS
  - Recent/Stable Linux, macOS, or Windows 10
  - root/admin rights
  - Sufficient resources to run one 2 CPU virtual machine (VM)
  - CPU Virtualization extensions **MUST** be enabled in your BIOS/EFI
  - Reliable and fast internet connectivity
- Docker Community/Desktop Edition & Docker Compose



# Prerequisites (2 of 2)

- A graphical web browser
- A text editor
- A software package manager
- Git client
- General comfort with the command line will be helpful.
- [optional] tar, wget, curl, jq, SSH client



# A Note for Powershell Users

Terminal commands reflect the Unix bash shell. PowerShell users will need to adjust the commands.

- Unix Variables
  - `export MY_VAR=test`
  - `echo ${MY_VAR}`
- Windows 10 Variables (powershell)
  - `$env:my_var = "test"`
  - `Get-ChildItem Env:my_var`



# Translation Key

'/' - Unix Shell Line Continuation

'`' - Powershell Line Continuation (sort of)

\${MY\_VAR} - Is generally a place holder in the slides.



# Linux Container Mode

- On the Windows platform make sure that you are running in [Linux Container mode](#).



# A Note About Proxies

Proxies can interfere with some Docker activities if they are not configured correctly.

If required, you can configure a proxy in Docker Desktop via the preferences.

- [Docker](#)
- [Docker-Compose](#)



# Instructor Environment

- **Operating System:** macOS (v11.2.X+)
- **Terminal:** iTerm2 (Build 3.X.X+) - <https://www.iterm2.com/>
- **Shell Prompt Theme:** Starship - <https://starship.rs/>
- **Shell Prompt Font:** Fira Code - <https://github.com/tonsky/FiraCode>
- **Text Editor:** Visual Studio Code (v1.X.X+) - <https://code.visualstudio.com/>



# Docker in Translation

- **Docker client**

- The docker command used to control most of the Docker workflow and talk to remote Docker servers.

- **Docker server**

- The dockerd command used to launch the Docker daemon. This turns a Linux system into a Docker server that can have containers deployed, launched, and torn down via a remote client.



# Docker in Translation

- **Virtual Machine**

- In general, the docker server can be only directly run on Linux. Because of this, it is common to utilize a Linux virtual machine to run Docker on other development platforms. Docker Community/Desktop Edition makes this very easy.



# Docker in Translation

- **Docker images**

- Docker images consist of one or more filesystem layers and some important metadata that represent all the files required to run a Dockerized application. A single Docker image can be copied to numerous hosts. A container will typically have both a name and a tag. The tag is generally used to identify a particular release of an image.



# Docker in Translation

- **Linux Containers**

- A Linux Container is a single instantiation of a Docker or OCI-standard image. A specific container can only exist once; however, you can easily create multiple containers from the same image.
- OCI - Open Container Initiative



# The Slow Rise Of Linux Containers

- **chroot system call** (*1979*)
  - Version 7 Unix
- **jail** (*2000*)
  - FreeBSD 4.0
- **Solaris Zones** (*2004*)
  - Solaris 10
- **Linux Containers - LXC** (*2008*)
  - version 2.6.24 of the Linux kernel



# Docker Engine isn't a...

- virtualization platform (VMware, KVM, etc.)
- cloud platform (AWS, Azure, etc.)
- configuration management tool (Chef, Puppet, etc.)
- deployment framework (Capistrano, etc.)
- development environment (Vagrant, etc.)
- workload management tool (Mesos, Kubernetes, etc.)



# Linux Namespaces

- Mount (filesystem resources)
- UTS (host & domain name)
- IPC (shared memory, semaphores)
- PID (process tree)
- Network (network layer)
- User (user and group IDs)



# Control Groups (cgroups)

- Resource limiting
- Prioritization
- Accounting
- Control



# Testing the Docker Setup

```
$ docker image ls
$ docker container run -d --rm --name quantum \
  --publish mode=ingress,published=18080,target=8080 \
  spkane/quantum-game:latest
$ docker container ls
```

- In a web browser, navigate to port 18080 on your Docker server.

```
$ docker container stop quantum
$ docker container ls
$ docker container ls -a
```



# Exploring the Docker VM

- Based on Alpine Linux (apk)

```
$ docker container run -it --privileged --pid=host debian \  
    nsenter -t 1 -m -u -n -i sh  
# cat /etc/os-release  
# exit
```

- <http://man7.org/linux/man-pages/man1/nsenter.1.html>

```
$ docker container run -ti --rm spkane/quantum-game:latest \  
    cat /etc/os-release
```



# Setting the Stage

```
$ cd ${HOME}
$ mkdir class-docker-cicd
$ cd class-docker-cicd
$ mkdir code
$ git clone https://github.com/spkane/docker201.git layout \
    --config core.autocrlf=input
$ cd layout
$ ls
```



# Automating Workflow

- Datastore
  - Postgres
- Collaborative Source Code Repository
  - Gogs
- Docker Image Repository
  - Docker Distribution
- Build, Test, and Deploy
  - Jenkins



# Iterative Workflow

- Core Technology - Docker

User develops code locally (Docker)

User commits code (Gogs backed by Postgres)

Pipeline builds & tests code (Jenkins & Docker Distribution)

Pipeline deploys code to production.

and then iterate...



# Composing a Docker Service

For unix: `$ alias dc='docker-compose'`

For Windows Powershell: `PS C:\> New-Alias dc docker-compose.exe`

- Open & explore docker-compose.yaml in your text editor
- Full Documentation:
  - <https://docs.docker.com/compose/compose-file/>



# Creating a Datastore

```
$ cd compose/review/1st  
$ vi docker-compose.yaml
```

- Note: DB user & password



# Creating a Source Repo

```
$ cd ../2nd  
$ vi docker-compose.yaml
```



# Docker Distribution

```
$ cd ../3rd  
$ vi docker-compose.yaml
```



# Important Note For Windows Users

- In the next section you might see:
  - a Windows Security Alert for `vpnkit.exe`, be sure and select `Allow access`.
  - Multiple `Docker for Windows - Share drive` alerts. Be sure and select `Share it` for each prompt.
- If you have problems with file mounts you may need to set:  
`$Env:COMPOSE_CONVERT_WINDOWS_PATHS=1`



# Manage Secrets

```
$ cd ../../final  
$ echo 'MY_PG_PASS=myuser-pw!' > ./env
```

- On Windows try:
  - Add-Content ./env "MY\_PG\_PASS=myuser-pw!"



# Jenkins

```
$ vi docker-compose.yaml
$ docker-compose config
$ docker-compose up -d
$ docker-compose ps
$ docker-compose logs -f
2017/07/01 20:06:31 [ INFO] Listen: http://0.0.0.0:3000
LOG: database system is ready to accept connections
msg="debug server listening localhost:5001"
Please use the following password to proceed to installation
```



# Important

**Note:** Don't run `docker-compose down` until class is over.



# Configure Gogs

- Navigate web browser to:
  - <http://127.0.0.1:10080/install>
- **Database Type:** `Postgresql`
- **Host:** `postgres:5432`
- **User:** `postgres`
- **Password:** `myuser-pw!`
- **SSH Port:** `10022`
- **Application URL:** `http://127.0.0.1:10080/`



# Create Gogs User

- Click: **Admin Account Settings**

**Username:** myuser

**Password:** myuser-pw!

**Confirm Password:** myuser-pw!

**Email Address:** myuser@example.com

**Click:** Install Gogs



# Create GIT Repo

**Click:** +

**Click:** + New Repository

**Repository Name:** outyet

**Click:** Create Repository



# Git Credentials

- In the next section **Windows users** will likely see a GUI based password prompt from git.
- **Unix users** will likely just see a text based prompt.
- Be sure to provide your gogs username and password for the prompt.



# Explore the Code

```
$ cd ~/class-docker-cicd/code/outyet
```

- Explore with your favorite code editor
  - Dockerfile
  - main.go
  - main\_test.go

```
docker-compose up -d
```



# Examine Application

- Navigate web browser to:
  - <http://127.0.0.1:10088/>

```
$ docker-compose down
```



# First Code Commit

```
$ cd ../../..  
$ cp -a outyet ../code/  
$ cd ../code/outyet/  
$ git init  
$ git config core.autocrlf input  
$ git add .  
$ git commit -m "first commit"  
$ git remote add origin http://127.0.0.1:10080/myuser/outyet.git  
$ git push -u origin master
```

- username: myuser
- password: myuser-pw!



# Docker Distribution Login

```
$ docker login 127.0.0.1:5000
```

- username: `myuser`
- password: `myuser-pw!`

**NOTE:** The example registry TLS certificate includes a SAN for `private-registry.localdomain`. You can add an entry in `/etc/hosts` or `C:\Windows\System32\Drivers\etc\hosts` to point this domain name at a remote IP address if needed.



# Test Docker Distribution

```
$ docker image pull spkane/quantum-game:latest  
$ docker image ls spkane/quantum-game:latest  
$ docker image tag ${IMAGE_ID} 127.0.0.1:5000/myuser/quantum-game:latest  
$ docker image push 127.0.0.1:5000/myuser/quantum-game:latest
```



# Configure Jenkins

```
cat ../../layout/jenkins/data/secrets/initialAdminPassword
```

- Navigate web browser to:
  - <http://127.0.0.1:10081/>
- Paste Administrator Password
  - Click:** Continue
  - Click:** Select plugins to install
  - Click:** None
  - Click:** Install



# Configuring Jenkins

- Create Admin User

**Username:** myuser

**Password:** myuser-pw!

**Confirm password:** myuser-pw!

**Full Name:** My User

**E-Mail Address:** myuser@example.com

**Click:** Save and Continue



# Configuring Jenkins

- Final Details

**Jenkins URL:** `http://127.0.0.1:10081/`

**Click:** Save and Finish

**Click:** Start Using Jenkins



# Shutdown Services

```
$ cd ~/class-docker-cicd/layout/compose/final  
$ docker-compose stop
```



# Components Assembled

- Postgres Database
  - <https://www.postgresql.org/>
- Gogs - Source Code Manager
  - <https://gogs.io/>
- Docker Distribution
  - <https://github.com/docker/distribution>
- Jenkins CI
  - <https://jenkins.io/>



# What We Have Learned

- Docker Compose
- Building / Running
- Ports, Volumes, and Networks
- Launched and configured:
  - Postgres / Gogs
  - Docker Distribution
  - Jenkins



# Additional Learning Resources

<https://learning.oreilly.com/>



# Any Questions?

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Providing stellar Kubernetes engineering and workshops.

<https://superorbital.io/contact/>