

Jonathan Kurinsky

Philadelphia-based &/or Remote Software Engineer
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TECHNOLOGIES

Highly proficient in web application development using React and surrounding ecosystem; SPA design and architecture using state-management frameworks and concepts (Redux, Sagas, React hooks); static site development using tools like Gatsby and 11ty; functional, declarative programming style in ES6+ Javascript; direct-DOM “vanilla” JS web dev; TDD/BDD using Jest; Webpack/Babel toolchain. Somewhat experienced in Typescript, microservice and serverless middleware/backend development in Node, e2e automation using Puppeteer & Test Cafe, HTML5 canvas API, web performance optimization, frontend architecture (esp. microfrontends), websockets/real-time app architecture. Some familiarity with Python, GraphQL, AWS, GCP, Svelte.

WORK EXPERIENCE

Software Engineer (August 2020 - Present)

IKEA, Philadelphia (remote): Tech lead for cross-functional agile squad focusing on SEO & web performance optimization. Designed and built suite of Puppeteer-based synthetic-user performance testing tools to help devs uncover page load time improvements for IKEA’s microfrontends-based global ecommerce platform. Designed and ran web-performance A/B tests. Advised teams in best practices for web performance, developer tooling, frontend CI/CD.

Engineer 2, Software Development (October 2019 - July 2020)

Comcast, Philadelphia (remote): Lead UI dev for greenfield React-based customer-facing payments page with millions of users. 70/30 split between code and story writing/mentorship/reviews. Co-designed a bespoke React-based microfrontends architecture and built associated tooling, later rolled out to multiple teams; co-led effort to push cross-functional agile teams toward CI/CD practices. Built and iterated on Node-based microservices. Organized and presented at internal training sessions on Node as part of department-wide effort to unify around a JS-based middleware stack. Wrote documentation and designed curricula to help onboard junior engineers.

Teaching Fellow (June 2019 - September 2019)

Fullstack Academy, Chicago: Mentored & taught students at 13-week web dev bootcamp; wrote repo using test-based learning to teach direct DOM manipulation; project-managed, graded, reviewed student work; led algorithm exercises; conducted technical interviews with prospective students.

Logistics & Operations Manager (September 2011 - November 2018)

Haymarket Books / Center for Economic Research and Social Change, Chicago: Self-taught Python to build tools for automating operations workflows for a nonprofit publisher through period of 400% growth in order volume. Solo author & maintainer of a large object-oriented codebase integrating web scrapers, APIs, shipping hardware, and data viz tools behind a CLI. Co-product-owner for an agency-led rewrite of company website. Content manager / audio editor for www.wearemany.org; automated audio post-production and content management workflows using Python, SoX, boto3.

PROJECTS (see portfolio for more: www.krnsk0.dev)

guser [[npm](#)] [[repo](#)] August 2020

Open-source interactive git user switcher for the command line.

Pixalive [[deployed site](#)] [[repo](#)] May 2019

A multi-user, real-time, React- and websocket-based animated pixel art editor. Bootcamp project.

EDUCATION

Fullstack Academy (January 2019 - May 2019)

13-week rigorous immersive development bootcamp teaching industry-standard professional practices and tooling for modern front- and back-end web development using a Javascript-based stack.

University of Chicago (September 2005 - June 2009)

BA in philosophy; focus on logic & formal semantics. Multiple awards for academic papers & contributions to undergraduate academic life.