

Parallel Simulation of SystemC Loosely-Timed Transaction Level Models

Master of Science Thesis

Konstantinos Sotiropoulos
(kisp@kth.se)

KTH Royal Institute of Technology
Intel Sweden AB

Supervisor:	Björn Runåker (Intel Sweden AB)
Examiner:	Prof. Ingo Sander (KTH)
Academic advisor:	PhD student George Ungureanu (KTH)

1 Introduction

- Motivation
- Problem Statement
- Purpose
- Qualitative Research Methodology

2 Background

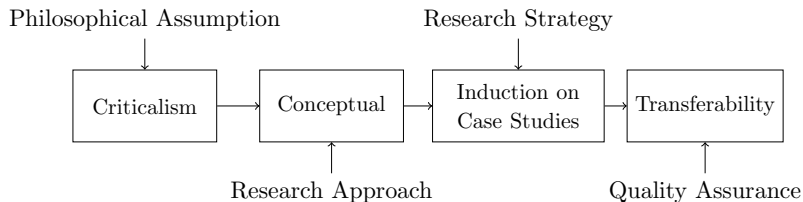
- SystemC LT TLMs
- The DE Model of Computation
- SystemC's DES
- Parallel DES

- This project stems from the work of Björn Runåker:
speeding up the simulation of 5G radio base stations.
- A **coarse-grained** approach was adopted:
multiple instantiations of SystemC's simulation engine.
- But motivated a **finer-grained** approach:
parallelism within a single instance?

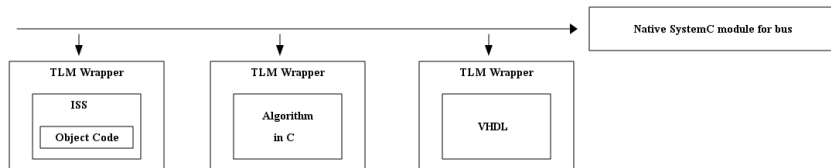
- The verdict is categorical:
SystemC's Reference Simulation Environment
must be **bypassed**.
- Transaction Level Modeling in SystemC:
breaks the separation of concerns between
execution and communication.
- **Address the question:**
can we transform a SystemC TLM 2.0 LT model simulation
into a parallel application?

- SystemC TLM 2.0 used to construct **Virtual Platforms**:
enabling hardware/software co-simulation.
- From SystemC Evolution Day 2016:
*"SystemC must embrace true parallelism
otherwise it will go down the same path as the dinosaurs"*

Qualitative Research Methodology



The Role of SystemC TLM 2.0

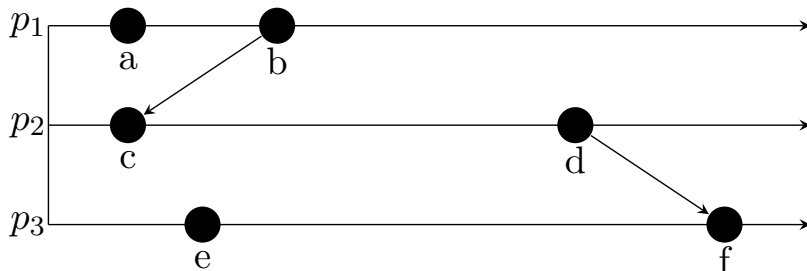


Enabling the reuse of IP components in a "plug and play" fashion.

The DE Model of Computation

- Provides the **operational semantics** of:
Electronic System-Level Design Languages.
- A model is a system of:
processes that **execute** and **communicate**
- Logic Time vs Real Time:
logic time is also relativistic.

The DE Manifold



Execution:

$$b = f(a) \implies a \propto b \implies a \sqsubset b$$

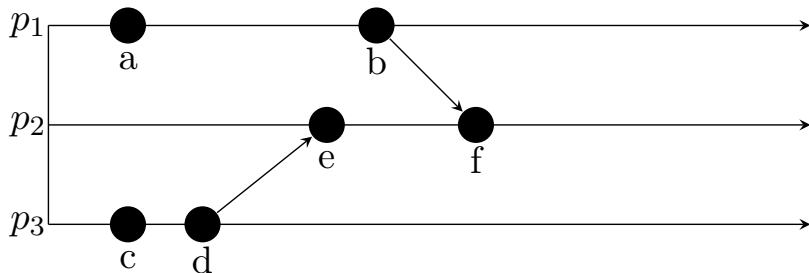
Communication:

$$c = g(b) \implies b \propto c \implies b \sqsubset c$$

- A realization of the DE MoC:
is a **Discrete Event Simulator (DES)**.
- SystemC's DES:
uses **coroutines** to emulate space dimensionality.
- Enforces a global perspective on logic time:
since space is emulated.

- A Parallel DES preserves spatial decomposition:
processes must keep their own perspective of logic time.
- Communication is **Synchronization**:
a global perspective of logic time is realized
through communication.

Causality Hazard



Event e might occur earlier in real time than f .

Event e may causally affect event f .

How can p_2 determine when it is safe to advance its logic time perspective?

The End