

API DOCUMENTATION
MAJOR VOTING SYSTEM

SIGN IN TO THE VOTING SYSTEM

[GET]	/v1/session
BODY DATA	JSON { "voter_id": 3, "password": "1234" }
STATUS RESPONSE DATA	200 OK JSON { "access_token": "jAHJf76h.jkAfWSjk98.KLJAdfdh", "refresh_token": "jAHJf76h.jkAfWSjk98.KLJAdfdh" }
STATUS	400 BAD REQUEST
STATUS NOTE	401 UNAUTHORIZED Wrong credentials

The voter enters their ID and password to get into the system. The server answers with an *access token* that has to be included in all the following calls to the API, as a *bearer* authentication header.

The access token is a *JWT token* containing the voter ID and the expiry date of the token. It is *signed* and *encrypted* by the server, so it is useless on the client side. Nevertheless, the client can call /v1/whoami with the token in the headers to obtain the voter information.

The response also includes a *refresh token*, that is meant to be used in case the client wants to remain connected for longer than allowed by the expiry date. In this case, the client must call this endpoint, either with the GET method requiring credentials, or the PATCH method only requiring the refresh token. This was designed so that credentials do not need to be stored in client applications.

Relevant documentation :

- Bearer authentication
<https://datatracker.ietf.org/doc/html/rfc6750>
- JWT tokens
<https://jwt.io>

REFRESH THE CURRENT SESSION

[PATCH]	<code>/v1/session/refresh</code>
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HEADERS	<code>Authorization: Bearer <refresh token></code>
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STATUS	<code>200 OK</code>
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RESPONSE	<code>JSON</code>
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DATA	<code>{ "access_token": "jAHJf76h.jkAfWSjk98.KLJAdfdh", "refresh_token": "jAHJf76h.jkAfWSjk98.KLJAdfdh" }</code>
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STATUS	<code>401 UNAUTHORIZED</code>
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NOTE	<code>Missing or wrong token(s)</code>
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This endpoint extends a session by re-generating fresh tokens for the voter identified by the token given in the header. Note that this endpoint uses the *refresh token* instead of the access token.

LOGOUT

[DELETE]	<code>/v1/session</code>
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HEADERS	<code>Authorization: Bearer <access token></code>
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STATUS	<code>200 OK</code>
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STATUS	<code>401 UNAUTHORIZED</code>
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NOTE	<code>Missing or wrong token(s)</code>
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This endpoint must be used when the client wants to log out from the voting system. This makes sure the tokens used in the session are now invalid.

GET INFORMATION ABOUT THE CURRENT USER

[GET] /v1/whoami

HEADERS Authorization: Bearer *<access token>*

STATUS 200 OK

RESPONSE JSON

DATA { "voter_name": "Jean Dupont" }

STATUS 401 UNAUTHORIZED

NOTE No valid access token

STATUS 500 INTERNAL SERVER ERROR

NOTE No voter found with the ID given in the *valid* token

This endpoint can be used by the client to know more about the current voter logged in.

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GET INFORMATION ON THE ELECTIONS OF THE CURRENT VOTER

[GET]	/v1/elections
HEADERS	Authorization: Bearer <access token>
STATUS	200 OK
RESPONSE	JSON ARRAY
DATA	[{ "id": 1, "name": "Election 1", "is_running": true }, { "id": 2, "name": "Election 2", "is_running": false }]
STATUS	401 UNAUTHORIZED
NOTE	No valid access token

Through this endpoint, the voter can read which elections they can (or could) vote for, that are still in the system.

GET DETAILED INFORMATION ABOUT AN ELECTION

[GET]	/v1/elections/:id
HEADERS	Authorization: Bearer <access token>
STATUS	400 BAD REQUEST
NOTE	Wrong ID format or election does not exist
STATUS	401 UNAUTHORIZED
NOTE	No valid access token
STATUS	403 FORBIDDEN
NOTE	The current voter does not take part in this election
STATUS	200 OK
RESPONSE	JSON
[...]	

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DATA      {
    "name": "Election 9",
    "is_running": true,
    "parties": [
        { "id": 1, "name": "BFM TV", "colour": "#0000FF" },
        { "id": 2, "name": "Backseat", "colour": "#FF0000" },
        { "id": 3, "name": "CNEWS", "colour": "#000000" }
    ],
    "candidates": [
        { "id": 1, "name": "Nicolas Doze", "party": 1 },
        { "id": 2, "name": "Jean Massiet", "party": 2 },
        { "id": 3, "name": "Christine Kelly", "party": 3 }
    ]
}

```

This endpoint is used to get more information about the various candidates running for an election and which party they belong to. By making this call, the client knows the identifiers of the candidates and is able to create a ballot.

VOTE FOR AN ELECTION

[POST] /v1/elections/:id

HEADERS Authorization: Bearer <access token>

BODY JSON ARRAY
DATA [

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    { "id": 1, "rating": 1 },
    { "id": 2, "rating": 2 },
    { "id": 3, "rating": 3 }

```

]

STATUS 200 OK

STATUS 400 BAD REQUEST
NOTE Wrong ID format, election does not exist, or wrong format for the ballot

STATUS 401 UNAUTHORIZED
NOTE No valid access token

STATUS 403 FORBIDDEN
NOTE The current voter does not take part in this election or the election is not running anymore

In a *majority judgment* voting system, instead of choosing *one* candidate, the voter gives a *rating* to *every* candidate present in the election.

In our system, the ratings go from 1 to 7 (higher is better) and have the following names :

- | | | |
|---------------|---------------|--------------|
| 1. Terrible | 4. Passable | 7. Excellent |
| 2. Bad | 5. Sufficient | |
| 3. Inadequate | 6. Good | |

This allows the voter to give a more complex opinion that will be taken into account in the voting system.

If the ballot is incomplete, the *lowest* rating is assumed for all the remaining candidates. For instance, sending an empty ballot amounts to considering all candidates as Terrible.

GET RESULTS OF AN ELECTION

[POST]	/v1/elections/:id/results
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HEADERS	Authorization: Bearer <access token>
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STATUS	200 OK
RESPONSE	JSON
DATA	{ "explanation": "ABC is elected", "results": [{ "id": 8, "majority_rating": 4, "scores": [12.8, 16.3, 9, 37.7, 10.6, 3.5, 10.1] }, { "id": 7, "majority_rating": 2, "scores": [34.8, 26.3, 9, 0.9, 10, 18, 1] }] }

STATUS	400 BAD REQUEST
NOTE	Wrong ID format or election does not exist

STATUS	401 UNAUTHORIZED
NOTE	No valid access token

STATUS 403 FORBIDDEN
NOTE The current voter did not take part in this election or the election is still running

At the end of the voting period, each candidate gets their *profile* computed, *i.e.*, the list of proportions of voters that gave them each rating. The winner is determined by computing the *majority ratings*.

The *majority rating* of a candidate is the *highest* rating for which *strictly more than half* of the voters gave them *at least* this rating. In other words, if we were to sort ratings in *increasing* order, the majority rating would be the rating in the *middle*, *i.e.*, rating number K if there are $2K$ ratings, or rating number $K+1$ if there are $2K+1$ ratings. The winner is the candidate with the highest majority rating.

The response of this endpoint includes both the majority ratings and the scores for each rating in *increasing* order, for each candidate.

NOTE

In case of a tie, a more complex tie-breaking computation is carried out by the server.

For each candidate, we compute the proportion of voters who gave them a *higher* rating than their majority judgment (their *proponents*) and the proportion of voters who gave them a *lower* rating (their *opponents*).

If the highest value among all these special values is *unique* and it is a proportion of opponents, the corresponding candidate is excluded from the tie. If it is a proportion of proponents, the candidate is the winner of the election.

If the value is not unique but it is both equal to a proportion of proponents and a proportion of opponents, the candidate with this proportion of opponents is excluded.

If the value is not unique and equal to several proportions of proponents, all the other candidates are excluded.

When no further exclusion is possible, the whole process is done once again, this time considering the proponents as the voters who gave the candidate a higher rating than the *next rating after* the majority rating, and the opponents as the voters who gave them a lower rating than the *previous rating before* the majority rating.

This goes on until all the ratings have been exploited. In the case where several candidates are still left, it means they had the *exact same amount* of people giving them *each* rating, which is very unlikely.

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ADD VOTERS TO THE SYSTEM

[POST]	/v1/admin/voters
HEADERS	Authorization: Basic <base64(user:password)>
BODY DATA	JSON ARRAY [{ "id": 1, "password": "1234" }, { "id": 2, "password": "5678" }]
STATUS	400 BAD REQUEST
STATUS	401 UNAUTHORIZED
NOTE	Invalid admin credentials
STATUS	200 OK

In this version of the API, the only way to add data to the system other than votes is to give this data in JSON format to an endpoint reserved for the administrator.

A basic authentication mode is used, checking the given credentials in a base64-encoded format against a hardcoded string put into the system on server startup.

In a later version of the API, we will consider allowing clients to add voter accounts on their own with a dedicated endpoint.

Relevant documentation :

- Basic authentication
<https://datatracker.ietf.org/doc/html/rfc7617>

CREATE ELECTIONS IN THE SYSTEM

[POST]	/v1/admin/elections
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HEADERS	Authorization: Basic <base64(user:password)>
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BODY	JSON ARRAY
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DATA	<pre>[{ "id": 9, "name": "Election 9", "parties": [{ "id": 1, "name": "BFM TV", "colour": "#0000FF" }, { "id": 2, "name": "Backseat", "colour": "#FF0000" }, { "id": 3, "name": "CNEWS", "colour": "#000000" }], "candidates": [{ "id": 1, "name": "Nicolas Doze", "party": 1 }, { "id": 2, "name": "Jean Massiet", "party": 2 }, { "id": 3, "name": "Christine Kelly", "party": 3 }] }, ...]</pre>
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STATUS	200 OK
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STATUS	400 BAD REQUEST
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STATUS	401 UNAUTHORIZED
NOTE	Invalid admin credentials

Like for voters, adding elections to the system is done by pushing a JSON object into it via the current endpoint.

TERMINATE AN ELECTION

[PATCH]	/v1/elections/:id
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HEADERS	Authorization: Basic <base64-encoded admin user:password>
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STATUS	200 OK
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STATUS	401 UNAUTHORIZED
NOTE	Invalid admin credentials

STATUS	406 NOT ACCEPTABLE
NOTE	Election is not running

This endpoint puts an end to a running election.