```
Block 0 (PC 0–5)
   0: LoadConstString    r6, "_modified"
   1: GetEnvironment     r0, 0
   2: LoadFromEnvironment r4, r0, 1
   3: GetPNameList       r5, r4, r3, r2
   4: JmpUndefined       L1, r5
```

— false →

```
Block 1 (PC 5–7) [L2]
   0: GetNextPName       r1, r5, r4, r3, r2
   1: JmpUndefined       L1, r1
```

— true →

```
Block 2 (PC 7–13)
   0: Mov                r9, r1
   1: LoadFromEnvironment r8, r0, 1
   2: GetByVal           r7, r8, r9
   3: Add                r7, r7, r6
   4: PutByVal           r8, r9, r7
   5: Jmp                L2
```

false / uncond

```
Block 3 (PC 13–24) [L1]
   0: GetGlobalObject    r1
   1: TryGetById         r4, r1, 1, "console"
   2: GetByIdShort       r3, r4, 2, "log"
   3: LoadFromEnvironment r2, r0, 0
   4: Call2              r2, r3, r4, r2
   5: TryGetById         r2, r1, 1, "console"
   6: GetByIdShort       r1, r2, 2, "log"
   7: LoadFromEnvironment r0, r0, 1
   8: Call2              r0, r1, r2, r0
   9: LoadConstUndefined r0
   10: Ret               r0
```

uncond

```
EXIT
```

Function 1