```
Block 0 (PC 0-11)
0: CreateEnvironment r0
 1: CreateClosure r2, r0, Function<add>7
2: LoadParam
                     r1, 1
3: PutById
                   r1, r2, 1, "add"
4: LoadParam
                   r1, 3
5: GetByIdShort r2, r1, 1, "exports"
6: CreateClosure r1, r0, Function<mul>6
                  r2, r1, 2, "mul"
7: PutById
8: LoadConstUndefined r1
9: AsyncBreakCheck
 10: Ret
                      r1
```

