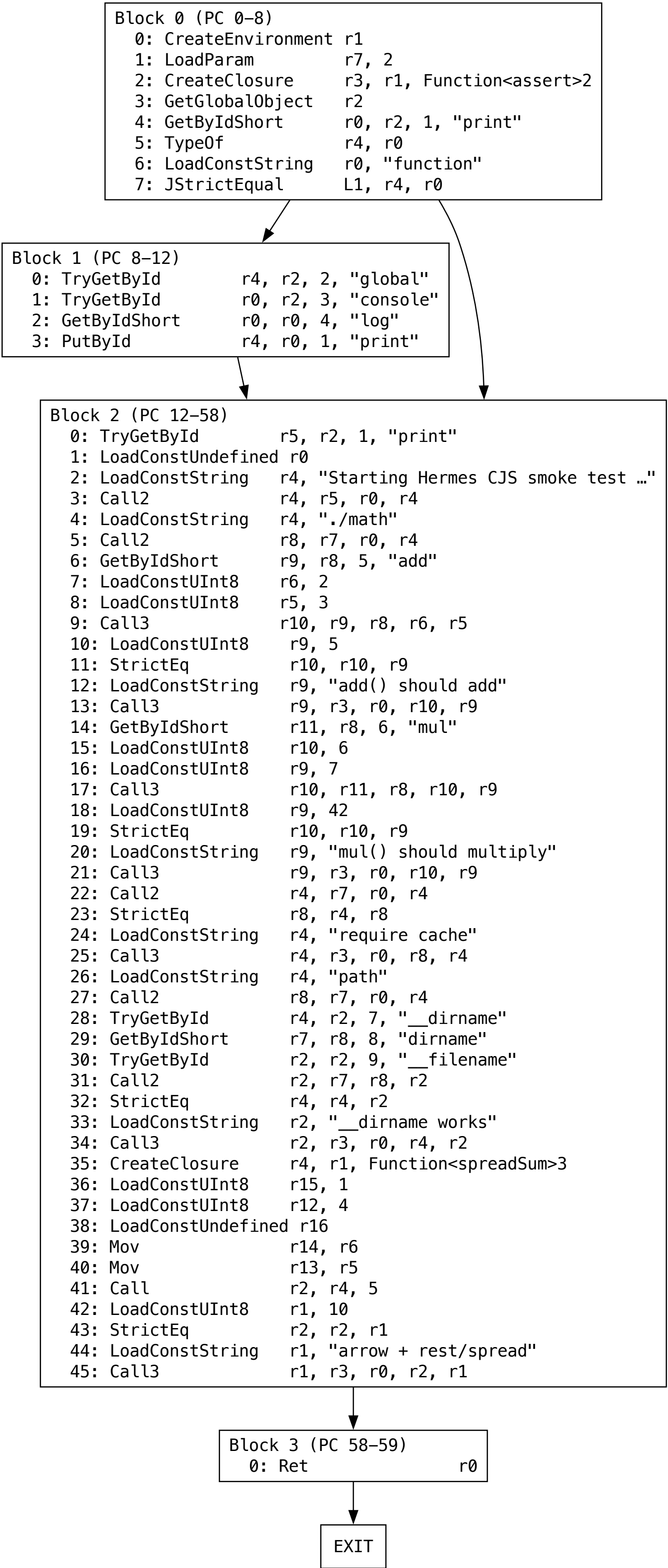
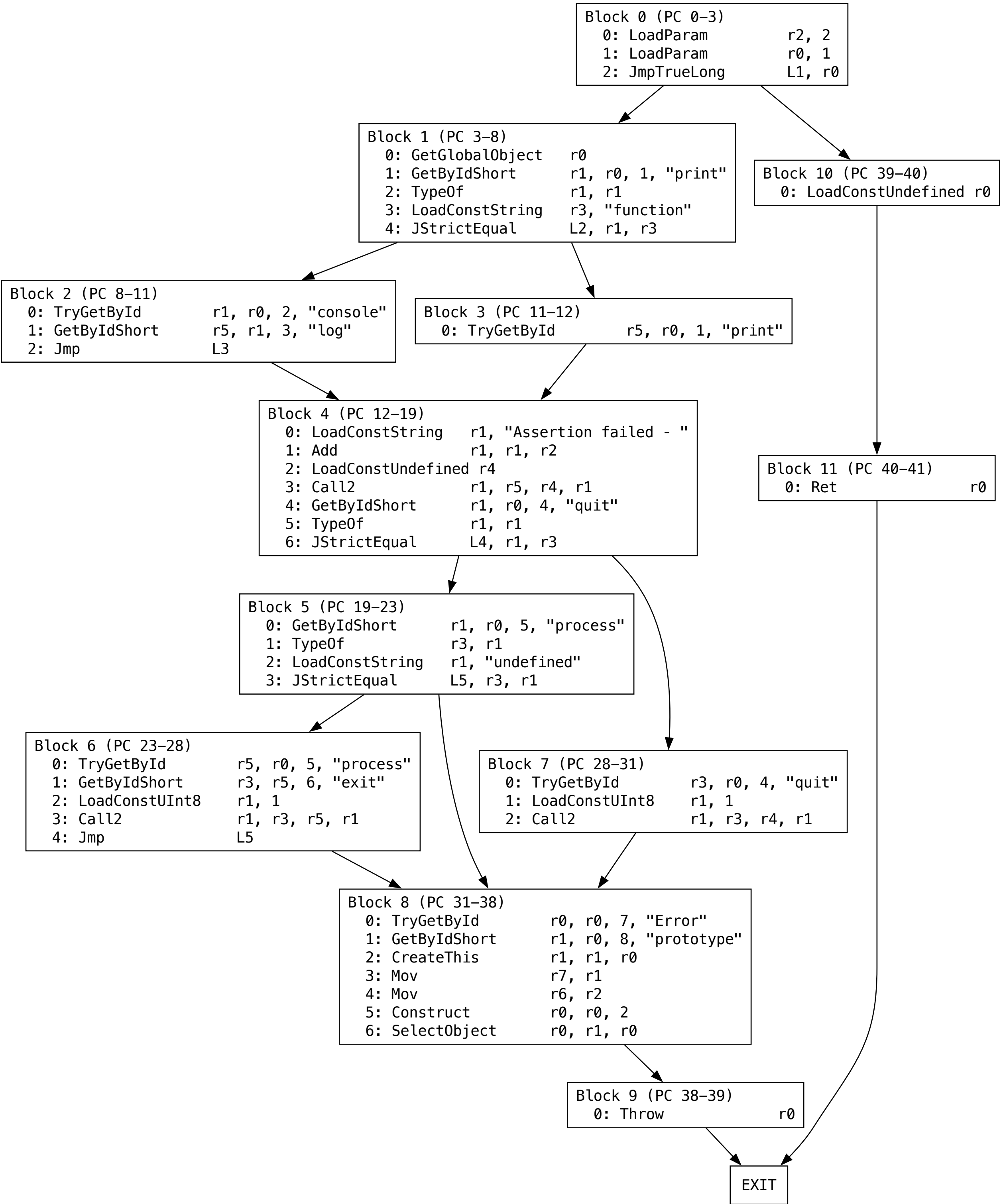


Function 0





Block 0 (PC 0-7)

0:	LoadConstZero	r3
1:	LoadConstZero	r5
2:	CallBuiltin	r2, 45, 2
3:	GetByIdShort	r1, r2, 1, "reduce"
4:	CreateEnvironment	r0
5:	CreateClosure	r0, r0, Function<>4
6:	Call3	r0, r1, r2, r0, r3



Block 1 (PC 7-8)

0:	Ret	r0
----	-----	----



EXIT

Function 3

Block 0 (PC 0-3)

0:	LoadParam	r1, 1
1:	LoadParam	r0, 2
2:	Add	r0, r1, r0



Block 1 (PC 3-4)

0:	Ret	r0
----	-----	----



EXIT

Function 4

Block 0 (PC 0-9)

```
0: CreateEnvironment r0
1: CreateClosure    r2, r0, Function<add>7
2: LoadParam       r1, 1
3: PutById          r1, r2, 1, "add"
4: LoadParam       r1, 3
5: GetByIdShort     r1, r1, 1, "exports"
6: CreateClosure    r0, r0, Function<mul>6
7: PutById          r1, r0, 2, "mul"
8: LoadConstUndefined r0
```



Block 1 (PC 9-10)

0: Ret

r0



EXIT

Function 5

Block 0 (PC 0-3)

0: LoadParam	r1, 1
1: LoadParam	r0, 2
2: Mul	r0, r1, r0



Block 1 (PC 3-4)

0: Ret	r0
--------	----



EXIT

Function 6

Block 0 (PC 0-3)

0:	LoadParam	r1, 1
1:	LoadParam	r0, 2
2:	Add	r0, r1, r0



Block 1 (PC 3-4)

0:	Ret	r0
----	-----	----



EXIT

Function 7