```
Block 0 (PC 0-10)
0: CreateEnvironment r0
1: CreateClosure r2, r0, Function<add>7
2: LoadParam
                  r1, 1
                r1, r2, 1, "add"
3: PutById
4: LoadParam
                  r1, 3
5: GetByIdShort r1, r1, 1, "exports"
6: CreateClosure r0, r0, Function<mul>6
             r1, r0, 2, "mul"
7: PutById
8: LoadConstUndefined r0
9: Ret
                    r0
```



uon 3

uncond