```
Block 0 (PC 0-8)
             0: CreateEnvironment r1
             1: LoadParam
                                    r7, 2
             2: CreateClosure
                                    r3, r1, Function<assert>2
                                    r2
             3: GetGlobalObject
                                    r0, r2, 1, "print"
             4: GetByIdShort
             5: Type0f
                                    r4, r0
                                    r0, "function"
             6: LoadConstString
             7: JStrictEqual
                                    L1, r4, r0
                             false
Block 1 (PC 8-12)
                        r4, r2, 2, "global"
 0: TryGetById
                        r0, r2, 3, "console"
  1: TryGetById
                                                  true
                        r0, r0, 4, "log"
 2: GetByIdShort
                        r4, r0, 1, "print"
  3: PutById
                         ∖fall
    Block 2 (PC 12-59) [L1]
      0: TryGetById
                             r5, r2, 1, "print"
      1: LoadConstUndefined r0
                             r4, "Starting Hermes CJS smoke test ..."
      2: LoadConstString
      3: Call2
                             r4, r5, r0, r4
                             r4, "./math"
      4: LoadConstString
      5: Call2
                             r8, r7, r0, r4
                             r9, r8, 5, "add"
      6: GetByIdShort
      7: LoadConstUInt8
                             r6, 2
                             r5, 3
      8: LoadConstUInt8
      9: Call3
                             r10, r9, r8, r6, r5
                              r9, 5
      10: LoadConstUInt8
                              r10, r10, r9
      11: StrictEq
                              r9, "add() should add"
      12: LoadConstString
      13: Call3
                              r9, r3, r0, r10, r9
      14: GetByIdShort
                              r11, r8, 6, "mul"
      15: LoadConstUInt8
                              r10, 6
                              r9, 7
      16: LoadConstUInt8
      17: Call3
                              r10, r11, r8, r10, r9
      18: LoadConstUInt8
                              r9, 42
                              r10, r10, r9
      19: StrictEq
      20: LoadConstString
                              r9, "mul() should multiply"
      21: Call3
                              r9, r3, r0, r10, r9
      22: Call2
                              r4, r7, r0, r4
      23: StrictEq
                              r8, r4, r8
      24: LoadConstString
                              r4, "require cache"
      25: Call3
                              r4, r3, r0, r8, r4
                              r4, "path"
      26: LoadConstString
                              r8, r7, r0, r4
      27: Call2
                              r4, r2, 7, "__dirname" r7, r8, 8, "dirname"
      28: TryGetById
      29: GetByIdShort
                              r2, r2, 9, "__filename"
      30: TryGetById
      31: Call2
                              r2, r7, r8, r2
                              r4, r4, r2
      32: StrictEq
                              r2, "__dirname works"
      33: LoadConstString
                              r2, r3, r0, r4, r2
      34: Call3
      35: CreateClosure
                              r4, r1, Function<spreadSum>3
      36: LoadConstUInt8
                              r15, 1
      37: LoadConstUInt8
                              r12, 4
      38: LoadConstUndefined r16
      39: Mov
                              r14, r6
      40: Mov
                              r13, r5
      41: Call
                              r2, r4, 5
      42: LoadConstUInt8
                              r1, 10
                              r2, r2, r1
      43: StrictEq
                              r1, "arrow + rest/spread"
      44: LoadConstString
      45: Call3
                              r1, r3, r0, r2, r1
      46: Ret
                              r0
                                     uncond
```



Function 1