```
Block 0 (PC 0-10)
0: CreateEnvironment r1
 1: LoadParam r0, 1
2: StoreToEnvironment r1, 0, r0
3: GetGlobalObject
4: TryGetById r3, r0, 1, "setTimeout"
5: LoadConstUndefined r0
6: CreateClosure r2, r1, Function<>16
 7: LoadConstUInt8 r1, 50
8: Call3
                     r1, r3, r0, r2, r1
9: Ret
                     r0
```



EXIT