

Block 0 (PC 0-10)

```
0: CreateEnvironment r0
1: CreateClosure    r2, r0, Function<add>7
2: LoadParam       r1, 1
3: PutById          r1, r2, 1, "add"
4: LoadParam       r1, 3
5: GetByIdShort     r1, r1, 1, "exports"
6: CreateClosure    r0, r0, Function<mul>6
7: PutById          r1, r0, 2, "mul"
8: LoadConstUndefined r0
9: Ret              r0
```



EXIT

Function 5