```
Block 0 (PC 0-28)
0: DeclareGlobalVar
                     "nestedLoopsWithBreakContinue"
                     "complexNestedConditionals"
1: DeclareGlobalVar
                     "multipleLoopTypes"
2: DeclareGlobalVar
                     "switchWithFallthrough"
3: DeclareGlobalVar
                     "complexLoopWithMultipleExits"
4: DeclareGlobalVar
5: DeclareGlobalVar
                     "ternaryAndShortCircuit"
                     "exceptionHandlingControlFlow"
6: DeclareGlobalVar
                     "recursiveWithControlFlow"
7: DeclareGlobalVar
8: CreateEnvironment r0
9: CreateClosure
                     r2, r0, Function<nestedLoopsWithBreakContinue>1
10: GetGlobalObject
                      r1
                      r1, r2, 1, "nestedLoopsWithBreakContinue"
11: PutById
12: CreateClosure
                      r2, r0, Function<complexNestedConditionals>2
13: PutById
                      r1, r2, 2, "complexNestedConditionals"
                      r2, r0, Function<multipleLoopTypes>3
14: CreateClosure
                      r1, r2, 3, "multipleLoopTypes"
15: PutById
16: CreateClosure
                      r2, r0, Function<switchWithFallthrough>4
17: PutById
                      r1, r2, 4, "switchWithFallthrough"
                      r2, r0, Function<complexLoopWithMultipleExits>5
18: CreateClosure
19: PutById
                      r1, r2, 5, "complexLoopWithMultipleExits"
20: CreateClosure
                      r2, r0, Function<ternaryAndShortCircuit>6
                      r1, r2, 6, "ternaryAndShortCircuit"
21: PutById
                      r2, r0, Function<exceptionHandlingControlFlow>7
22: CreateClosure
23: PutById
                      r1, r2, 7, "exceptionHandlingControlFlow"
                      r0, r0, Function<recursiveWithControlFlow>8
24: CreateClosure
25: PutById
                      r1, r0, 8, "recursiveWithControlFlow"
26: LoadConstUndefined r0
27: Ret
                      r0
```

















