```
Block 0 (PC 0-8)
0: GetGlobalObject r0
 1: TryGetById r3, r0, 1, "setTimeout"
2: GetEnvironment r0, 0
3: LoadFromEnvironment r2, r0, 0
 4: LoadConstUndefined r1
 5: LoadParam
                     r0, 1
6: Call3
                     r0, r3, r1, r0, r2
 7: Ret
                     r0
```

Function 18

EXIT