

Function 0

Block 0 (PC 0-8)

```
0: DeclareGlobalVar "test"
1: CreateEnvironment r1
2: CreateClosure    r1, r1, Function<test>1
3: GetGlobalObject  r2
4: PutById          r2, r1, 1, "test"
5: LoadConstUndefined r2
6: Mov              r1, r2
7: Ret              r1
```

Unconditional

EXIT

Function 1

Block 0 (PC 0-17)

```
0: CreateEnvironment r1
1: LoadConstUndefined r2
2: StoreNPTToEnvironment r1, 0, r2
3: LoadConstUndefined r2
4: StoreNPTToEnvironment r1, 1, r2
5: LoadConstUndefined r2
6: StoreNPTToEnvironment r1, 2, r2
7: LoadConstUInt8    r2, 42
8: StoreNPTToEnvironment r1, 0, r2
9: LoadConstUInt8    r2, 10
10: StoreNPTToEnvironment r1, 1, r2
11: LoadFromEnvironment r2, r1, 0
12: LoadFromEnvironment r3, r1, 1
13: Add                  r2, r2, r3
14: StoreToEnvironment r1, 2, r2
15: LoadFromEnvironment r1, r1, 2
16: Ret                  r1
```

Unconditional

EXIT