```
Block 0 (PC 0-8)
                  0: LoadParam
                                        r5, 1
                                        r1, r5, 1, "length"
                  1: GetByIdShort
                  2: LoadConstZero
                                        r0
                                        r1, r0, r1
                  3: Less
                  4: LoadConstUInt8
                                        r4, 50
                  5: LoadConstZero
                                        r3
                  6: LoadConstZero
                                        r2
                  7: JmpFalse
                                        L1, r1
         Block 1 (PC 8-13)
           0: GetByVal
                                  r1, r5, r2
           1: Add
                                  r7, r3, r1
           2: Mov
                                  r1, r2
           3: Mov
                                  r0, r7
           4: JGreater
                                  L1, r0, r4
Block 2 (PC 13-18)
                        r2, r1
  0: Inc
  1: GetByIdShort
                        r1, r5, 1, "length"
                        r3, r7
  2: Mov
                        r0, r3
  3: Mov
                        L2, r2, r1
  4: JLess
                                   Block 3 (PC 18-19)
                                     0: Ret
                                                            r0
                                               EXIT
```

Function 2