

Block 0 (PC 0-9)

```
0: CreateEnvironment r1
1: LoadParam        r0, 1
2: StoreToEnvironment r1, 0, r0
3: GetGlobalObject   r0
4: TryGetById        r3, r0, 1, "setTimeout"
5: LoadConstUndefined r0
6: CreateClosure      r2, r1, Function<>16
7: LoadConstUInt8     r1, 50
8: Call3              r1, r3, r0, r2, r1
```



Block 1 (PC 9-10)

```
0: Ret r0
```



EXIT

Function 15