

### Block 0 (PC 0-12)

```
0: CreateEnvironment r0
1: LoadParam        r1, 1
2: StoreToEnvironment r0, 0, r1
3: GetGlobalObject   r1
4: TryGetById        r2, r1, 1, "Promise"
5: GetByIdShort      r1, r2, 2, "prototype"
6: CreateThis        r1, r1, r2
7: CreateClosure     r3, r0, Function<>18
8: Mov               r4, r1
9: Construct         r0, r2, 2
10: SelectObject     r0, r1, r0
11: Ret              r0
```



EXIT

Function 17