

```
pub fn new(binary: String, args: Vec<String>)  
pub fn run(&mut self)  
pub fn breakpoint(&mut self, addr: u64)  
pub fn cont(&self)  
pub fn phantom_call(&mut self, addr: u64, args: Vec<u64>, exits: Vec<u64>)  
pub fn register_action_at<F>(&self, addr: u64, fct: F)  
pub fn register_action<F>(&self, fct: F)  
pub fn breakpoint_at_mut(&mut self, addr: u64)  
pub fn current_breakpoint_mut(&mut self)  
pub fn breakpoint_at(&self, addr: u64)  
pub fn current_breakpoint(&self)
```