

### **Probably Fun**

Games to teach statistics

$$p(|||) = 1$$

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www.academis.eu/probably\_fun

## Two of our favorite games



**Ark Nova:** 

build a zoo and protect animal species

(playtime 2+ hours)



**Terraforming Mars:** make Mars warm & cozy

(playtime 2+ hours)



#### **Board games are culture**



Board gaming in Germany is recognized as immaterial cultural heritage by UNESCO

www.unesco.de/staette/brettspiele-spielen



You can get certified as "Fachkraft für Gesellschaftsspiele"

www.brettspielakademie.de

## **Games contain Data Science**





Quartet cards used for plotting





dice baked before  $\chi^2$ -testing

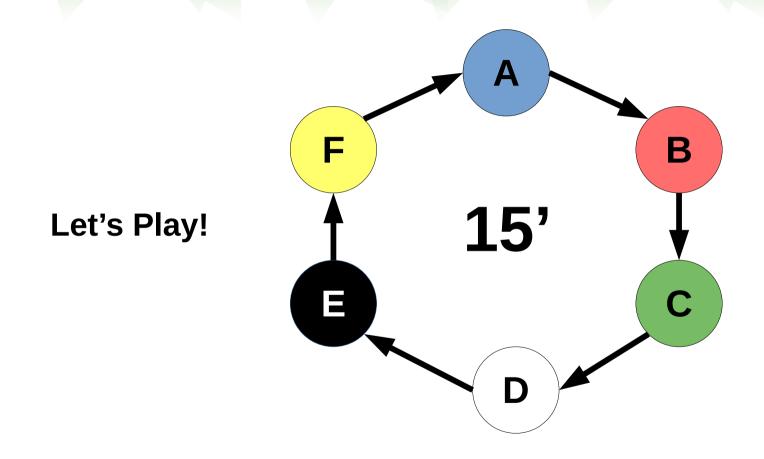




# How to use games in class?

- 1. warm-up & priming
- 2. generate data
- 3. data modeling
- 4. implement the game









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