Assignment 1

- 1. (1) Write a Java program that prints all the perfect numbers less than n. In number theory, a perfect number is a positive integer that is equal to the sum of its positive proper divisors, that is, divisors excluding the number itself. For instance, 6 has proper divisors 1, 2 and 3, and 1 + 2 + 3 = 6, so 6 is a perfect number. The next perfect number is 28, since 1 + 2 + 4 + 7 + 14 = 28.
- 2. (1) Write a Java program that prints the number of words in a string that start with the specific letter (it is not important if the letter is lowercase or uppercase). The string and the letter are entered from the standard input.
- 3. (2) Create an abstract class **Shape** with abstract methods getPerimeter(), getArea(), printNameShape() and print(). Next create two classes **Square** and **Circle**, that extend the class Shape. Create a class Cone that extends Circle. The class Square has one private attribute side, a constructor with arguments and no-arguments constructor with default value of 1 for the attribute, set and get methods for the attribute, and it implements all the abstract methods from the Shape class, where the print() method prints the following:

"Square with a side ___, has a perimeter L=___ and an area P=____."

The class Circle one private attribute radius; constructor with arguments and no-arguments constructor with default value of 1 for the attribute, set and get methods for the attribute, and it implements all the abstract methods from the Shape class, where the print() method prints the following:

"Circle with a radius ___, has a perimeter L=___ and an area P=____."

The class Cone has one more private attribute height; constructor with arguments and no-arguments constructor with default value of 1 for the attributes; set and get methods for the additional attribute; methods getArea() and getVolume() that return area and volume of the Cone, method printNameShape(), and method print() that prints info about the cone in the following way:

"Cone with a radius __ and a height __, has an area P =___ and a volume V=____."

- a) Create a class Test for testing classes Square, Circle and Cone.
- b) Create a class Test2 in which an array of 5 cones is created, and the cone with the smallest volume is printed.