

4 VILNIUS UNIVERSITY SIAULIAI ACADEMY

PROGRAMŲ SISTEMOS BACHELOR STUDY PROGRAMME

Software engineering

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Computer Networks
Laboratory work No.4
IP

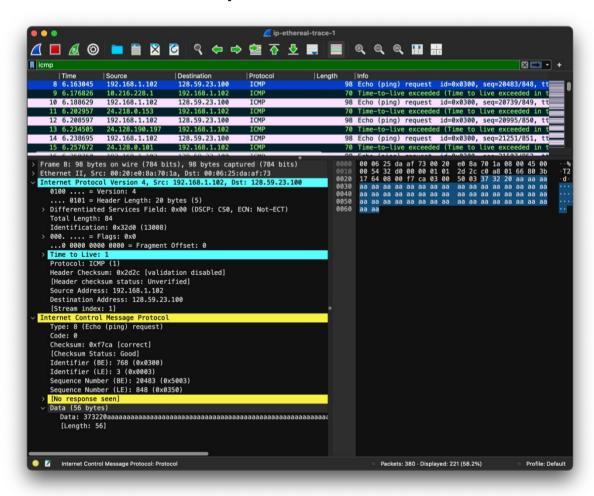
Laboratory Work Report

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1. Capturing packets from an execution of traceroute

2. A first look at the captured trace



1. Select the first ICMP Echo Request message sent by your computer, and expand the Internet Protocol part of the packet in the packet details window.

What is the IP address of your computer?

```
No. Time Source Destination Protocol Length Info
8 6.163045 192.168.1.102 128.59.23.100 ICMP 98 Echo (ping)
```

Answer: the IP address of my computer is **192.168.1.102**

2. Within the IP packet header, what is the value in the upper layer protocol field?

Time to Live: 1
Protocol: ICMP (1)

Answer: ICMP (1)

3. How many bytes are in the IP header?

How many bytes are in the payload of the IP datagram?

Explain how you determined the number of payload bytes.

```
0100 ... = Version: 4
... 0101 = Header Length: 20 bytes (5)
Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
Total Length: 84
```

Answer:

a. Bytes in the IP header: 20 bytes

b. Bytes in payload : **64 bytes**

```
c. 84 - 20 = 64 ((Total – header) length)
```

4. Has this IP datagram been fragmented? Explain how you determined whether or not the datagram has been fragmented.

Answer:

- a. No, this IP datagram hasn't been fragmented.
- b. The Flags field is 0x0, and the Fragment Offset is 0, which means fragmentation did not occur.
- 5. Which fields in the IP datagram always change from one datagram to the next within this series of ICMP messages sent by your computer?

Answer:

- Identification,
- Destination Port (in UDP),
- TTL
- 6. Which fields stay constant? Which of the fields must stay constant? Which fields must change? Why?

Answer:

- a. Stay constant:
 - Version · IPv4
 - Header length: The IP header remains fixed at 20 bytes for ICMP packets
 - Source IP Address: All packets originate from the same host
 - Destination IP : All packets target the same destination
 - Differentiated Service : all packet use ICMP)
 - Upper Layer Protocol : Always ICMP in this trace

b. Change:

- Identification: Each IP datagram gets a unique ID to allow proper reassembly in case of fragmentation
- TTL: Traceroute increases TTL with each new packet to discover the next hop in the route
- Header Checksum: since header changes, so must checksum

7. Describe the pattern you see in the values in the Identification field of the IP datagram

Answer: IP header Identification fields increment with wach ICMP Echo request

8. What is the value in the Identification field and the TTL field?

```
Identification: 0x334a (13130)
000. ... = Flags: 0x0
0... = Reserved bit: Not set
.0. ... = Don't fragment: Not set
.0. ... = More fragments: Not set
... 0001 0111 0010 = Fragment Offset: 2960
Time to Live: 13
```

Answer:

Identification: 0x334a (13130) TTL: 13

9. Do these values remain unchanged for all of the ICMP TTL-exceeded replies sent to your computer by the nearest (first hop) router? Why?

```
Identification: 0x0951 (2385)
010. .... = Flags: 0x2, Don't fragment
    0... = Reserved bit: Not set
    .1.. .... = Don't fragment: Set
    ..0. .... = More fragments: Not set
...0 0000 0000 0000 = Fragment Offset: 0
Time to Live: 242
Identification: 0x0952 (2386)
010. .... = Flags: 0x2, Don't fragment
    0... = Reserved bit: Not set
    .1.. .... = Don't fragment: Set
    ..0. .... = More fragments: Not set
...0 0000 0000 0000 = Fragment Offset: 0
Time to Live: 242
Identification: 0x0953 (2387)
010. .... = Flags: 0x2, Don't fragment
    0... = Reserved bit: Not set
    .1.. = Don't fragment: Set
    ..0. .... = More fragments: Not set
...0 0000 0000 0000 = Fragment Offset: 0
Time to Live: 242
```

Answer:

a. The Identification field is different in each ICMP TTLexceeded reply because it is assigned uniquely to every IP datagram. If two datagrams share the same identification value, it indicates that they are fragments of a single large IP datagram.

B. The TTL field remains the same in all these replies because the TTL value set for the first-hop router does not change.

3. Fragmentation

10. Find the first ICMP Echo Request message that was sent by your computer after you changed the Packet Size in pingplotter to be 2000.

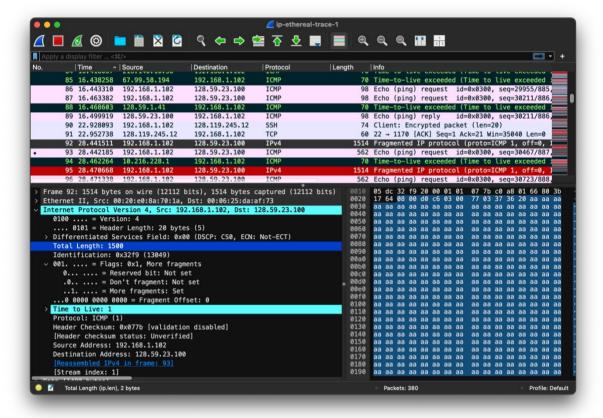
Has that message been fragmented across more than one IP datagram? [Note: if you find your packet has not been fragmented, you should download the zip file http://gaia.cs.umass.edu/wireshark-labs/wireshark-traces.zip and extract the ip- ethereal-trace-lpacket trace. If your computer has an Ethernet interface, a packet size of 2000 should cause fragmentation.3]

```
000. .... = Flags: 0x0
    0... ... = Reserved bit: Not set
    .0. ... = Don't fragment: Not set
    .0. ... = More fragments: Not set
...0 0000 1011 1001 = Fragment Offset: 1480
```

Answer: Yes, the ICMP Echo Request message has been fragmented into two IP datagrams.

11. Print out the first fragment of the fragmented IP datagram. What information in the IP header indicates that the datagram been fragmented? What information in the IP header indicates whether this is the first

fragment versus a latter fragment? How long is this IP datagram?



Answer:

The first fragment of the fragmented IP datagram is found in Frame 92.

a. What indicates that the datagram has been fragmented?

The IP header in Frame 92 contains the following fragmentation-related fields:

Flags: More Fragments = 1, which means more fragments follow.

Total Length = 1500, which exceeds the typical Ethernet MTU, confirming fragmentation.

b. How to identify this is the first fragment?

The Fragment Offset = 0, meaning this fragment starts at the beginning of the original datagram.

This confirms Frame 92 is the first fragment.

c. How long is the full IP datagram?

According to Wireshark:

"[2 IPv4 Fragments (2008 bytes): #92(1480), #93(528)]" The total IP datagram size is 2008 bytes.

12.Print out the second fragment of the fragmented IP datagram. What information in the IP header indicates that this is not the first datagram fragment? Are the more fragments? How can you tell?

```
Frame 93: 562 bytes on wire (4496 bits), 562 bytes captured (4496 bits)
Ethernet II, Src: 00:20:e0:8a:70:1a, Dst: 00:06:25:da:af:73
Internet Protocol Version 4, Src: 192.168.1.102, Dst: 128.59.23.100
     100 .... = Version: 4
... 0101 = Header Length: 20 bytes (5)
   Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
   Total Length: 548
   Identification: 0x32f9 (13049)
   000. .... = Flags: 0x0
      0... = Reserved bit: Not set
   .0..... = Don't fragment: Not set
..0.... = More fragments: Not set
...0 0000 1011 1001 = Fragment Offset: 1480
  Time to Live: 1
   Protocol: ICMP (1)
   Header Checksum: 0x2a7a [validation disabled]
[Header checksum status: Unverified]
Source Address: 192.168.1.102
Destination Address: 128.59.23.100
   [2 IPv4 Fragments (2008 bytes): #92(1480), #93(528)]
         Identification: 0x32f9 (13049)
         000. .... = Flags: 0x0
               0... ... = Reserved bit: Not set
               .0.. .... = Don't fragment: Not set
         .... = More fragments: Not set
...0 0000 1011 1001 = Fragment Offset: 1480
        Time to Live: 1
Protocol: ICMP (1)
         Header Checksum: 0x2a7a [validation disabled]
         [Header checksum status: Unverified]
         Source Address: 192.168.1.102
         Destination Address: 128.59.23.100
         [2 IPv4 Fragments (2008 bytes): #92(1480), #93(528)]
```

Answer:

- a. The IP header contains:
 - Fragment Offset = 1480
 - This means this fragment starts 1480 bytes into the original datagram, so it is not the first
- b. No, this is the last fragment

c. The "More Fragments" (MF) flag = 0, which indicates that no further fragments follow

```
13. What fields change in the IP header between the first and second fragment?
   Frame 92: 1514 bytes on wire (12112 bits), 1514 bytes captured (12112 bits)
   Ethernet II, Src: 00:20:e0:8a:70:1a, Dst: 00:06:25:da:af:73
   Internet Protocol Version 4, Src: 192.168.1.102, Dst: 128.59.23.100
       0100 .... = Version: 4
       .... 0101 = Header Length: 20 bytes (5)
       Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
       Total Length: 1500
       Identification: 0x32f9 (13049)
       001. .... = Flags: 0x1, More fragments
           0... = Reserved bit: Not set
           .0.. .... = Don't fragment: Not set
           ..1. .... = More fragments: Set
       ...0 0000 0000 0000 = Fragment Offset: 0
       Time to Live: 1
       Protocol: ICMP (1)
       Header Checksum: 0x077b [validation disabled]
       [Header checksum status: Unverified]
   Frame 93: 562 bytes on wire (4496 bits), 562 bytes captured (4496 bits)
   Ethernet II, Src: 00:20:e0:8a:70:1a, Dst: 00:06:25:da:af:73
   Internet Protocol Version 4, Src: 192.168.1.102, Dst: 128.59.23.100
       0100 .... = Version: 4
       .... 0101 = Header Length: 20 bytes (5)
       Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
       Total Length: 548
       Identification: 0x32f9 (13049)
       000. .... = Flags: 0x0
           0... = Reserved bit: Not set
           .0.. .... = Don't fragment: Not set
           ..0. .... = More fragments: Not set
       ...0 0000 1011 1001 = Fragment Offset: 1480
       Time to Live: 1
       Protocol: ICMP (1)
       Header Checksum: 0x2a7a [validation disabled]
       [Header checksum status: Unverified]
        Answer:
            1) Fragment Offset
              First fragment: Fragment Offset = 0
              Second fragment: Fragment Offset = 1480
               → Indicates the byte position where the fragment's data starts
```

within the original datagram.

2) More Fragments (MF) flag

First fragment: MF = 1 (more fragments follow)

Second fragment: MF = 0 (this is the last fragment)

3) Total Length

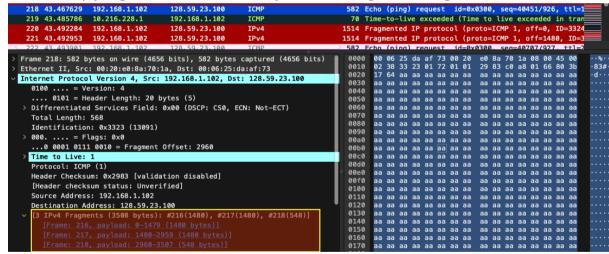
First fragment: Total Length = 1500 (includes max payload size)

Second fragment: Total Length = 548 (only 528 bytes of data + 20-byte header)

4) Header Checksum

Changes due to changes in header fields.

14. How many fragments were created from the original datagram?



Answer: The ICMP Echo Request datagram of 3500 bytes was fragmented into 3 IP fragments.

15. What fields change in the IP header among the fragments?

Answer: The following fields change across the three IP fragments:

Field	Frame 216	Frame 217	Frame 218	Description
Fragment Offset	0	1480	/9hU	Indicates position of this fragment in the original datagram
· · · · · · · · · · · · · · · · · · ·	More Fragments = 1			Last fragment has MF=0, others have MF=1
Total Length	1500	1500	אמכו	Different sizes due to how payload is split
Header Checksum	0x0751	0x0698	IIIV/UX 4	Automatically recalculated because the header content changes