

1. Design, Develop and Implement a menu driven Program in C for the following Array operations

a. Creating an Array of N Integer Elements

b. Display of Array Elements with Suitable Headings

c. Inserting an Element (ELEM) at a given valid Position (POS)

d. Deleting an Element at a given valid Position(POS)

e. Exit.

Support the program with functions for each of the above operations

```
#include<stdio.h>
#include<stdlib.h>
int n,*a;
void create(n)
{
    int i;
    a=(int*)malloc(n*sizeof(int));
    if(a==NULL)
    {
        printf("array not created\n");
        exit(0);
    }
    printf("\n array created successfully");
    printf("\n enter array elements");
    for(i=0;i<n;i++)
        scanf("%d",&a[i]);
}
void display()
{
    int i;
    for(i=0;i<n;i++)
    {
        printf("%d\t",a[i]);
    }
}
void insert(ele,pos)
{
    int j=n-1;
    n++;
    a=(int*)realloc(a,n*sizeof(int));
    while(j>=pos)
    {
        a[j+1]=a[j];
        j--;
    }
    a[pos]=ele;
}
```

```

void delet(pos)
{
    int j,item;
    item=a[pos];
    printf("the deleted ele is %d\n",item);
    for(j=pos;j<n-1;j++)
    {
        a[j]=a[j+1];
    }
    n--;
    if(n==0)
        printf("\n no elements in the array\n");
}
void main()
{
    int ch,ele,pos;
    clrscr();
    while(1)
    {
        printf("\nenter a choice\n 1.create\n 2.display\n 3.insert\n 4.delete\n 5.exit\n");
        scanf("%d",&ch);
        switch(ch)
        {
            case 1: printf("enter the size of array\n");
                    scanf("%d",&n);
                    create(n);
                    break;
            case 2: display();
                    break;
            case 3: printf("enter the element\n");
                    scanf("%d",&ele);
                    label: printf("enter the position (*index starts from 0)\n");
                    scanf("%d",&pos);
                    if(pos>=0 &&pos<n)
                        insert(ele,pos);
                    else
                        goto label;
                    break;
            case 4: label2: printf("enter the position(*index starts from 0)\n");
                    scanf("%d",&pos);
                    if(pos>=0 && pos<n)
                        delet(pos);
                    else
                        goto label2;
                    break;
            default: free(a);
        }
    }
}

```

```

                                exit(0);
                            }
                    }
}

```

Without using goto statement

```

#include<stdio.h>
#include<stdlib.h>
int n,*a;
void create(n)
{
    int i;
    a=(int*)malloc(n*sizeof(int));
    if(a==NULL)
    {
        printf("array not created\n");
        exit(0);
    }
    printf("\n array created successfully");
    printf("\n enter array elements");
    for(i=0;i<n;i++)
        scanf("%d",&a[i]);
}
void display()
{
    int i;
    for(i=0;i<n;i++)
    {
        printf("%d\t",a[i]);
    }
}
void insert(ele,pos)
{
    int j=n-1;
    n++;
    a=(int*)realloc(a,n*sizeof(int));
}

```

```

        while(j>=pos)
        {
            a[j+1]=a[j];
            j--;
        }
        a[pos]=ele;
    }
void delet(pos)
{
    int j,item;
    item=a[pos];
    printf("the deleted ele is %d\n",item);
    for(j=pos;j<n-1;j++)
    {
        a[j]=a[j+1];
    }
    n--;
    if(n==0)
        printf("\n no elements in the array\n");
}
void main()
{
    int ch,ele,pos;

    while(1)
    {
        printf("\nenter a choice\n 1.create\n 2.display\n 3.insert\n 4.delete\n 5.exit\n");
        scanf("%d",&ch);
        switch(ch)
        {
            case 1: printf("enter the size of array\n");
                     scanf("%d",&n);
                     create(n);
                     break;
            case 2: display();
                     break;
            case 3: printf("enter the element\n");
                     scanf("%d",&ele);
                     while(1)
                     {
                         printf("enter the position (*index starts from 0)\n");
                         scanf("%d",&pos);
                         if(pos>=0 &&pos<=n)
                         {
                             insert(ele,pos);
                             break;
                         }
                     }
            case 4: printf("enter the element to be deleted\n");
                     scanf("%d",&pos);
                     delet(pos);
                     break;
            case 5: exit(0);
        }
    }
}

```

```

        }
    }
    break;

case 4: while(1)
{
    printf("enter the position(*index starts from 0)\n");
    scanf("%d",&pos);
    if(pos>=0 && pos<n)
    {
        delet(pos);

        break;
    }
}

break;

default: free(a);
        exit(0);
    }
}
}

```

OUTPUT

```

enter a choice
1.create
2.display
3.insert
4.delete
5.exit
enter the size of array
3
enter array elements
2 4 6 8 10
array created successfully
enter a choice
1.create
2.display
3.insert
4.delete
5.exit
2
2      4      6      8      10
enter a choice
1.create
2.display

```

3.insert
 4.delete
 5.exit
 3
 enter the element
 3
 enter the position (*index starts from 0)
 0
 enter a choice
 1.create
 2.display
 3.insert
 4.delete
 5.exit
 2
 3 2 4 6 8 10
 enter a choice
 1.create
 2.display
 3.insert
 4.delete
 5.exit
 4
 enter the position(*index starts from 0)
 3
 the deleted ele is 6
 enter a choice
 1.create
 2.display
 3.insert
 4.delete
 5.exit
 2
 3 2 4 8 10
 enter a choice
 1.create
 2.display
 3.insert
 4.delete
 5.exit
 5

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	3	3	3							3		3	3		

2. Design, Develop and Implement a Program in C for the following operations on Strings
- Read a main String (STR), a Pattern String (PAT) and a Replace String (REP) .
 - Perform Pattern Matching Operation: Find and Replace all occurrences of PAT in STR with REP if PAT exists in STR. Report suitable messages in case PAT does not exist in STR.
- Support the program with functions for each of the above operations. Don't use Built-in functions.

```
#include<stdio.h>
#include<conio.h>
char str[100],pat[100],rep[100],ans[100];
void read()
{
    printf("enter the string: ");
    gets(str);
    printf(" \n enter the patter string: ");
    fflush();
    gets(pat);
    printf("\n enter the replacement string: ");
    fflush();
    gets(rep);
}
void pat_match()
{
    int i,j,c,m,k;
    int flag=0;
    i=m=c=j=0;
    while(str[c]!='\0')
    {
        if(str[m]==pat[i])//Pattern matching
        {
            i++;
            m++;
            if(pat[i]=='\0')
            {
                printf("\n pat:%s is found at position %d",pat,c);
                for(k=0;rep[k]!='\0';k++,j++)
                    ans[j]=rep[k];
                i=0;
                c=m;
                flag=1;
            }
        }
        else//pattern mismatch
        {

```

```

        ans[j]=str[c];
        j++;
        c++;
        m=c;
        i=0;
    }
}
ans[j]='\0';
if(flag==0)
    printf("\n PAT:%s is not found in STR:%s",pat,str);
else
    printf("\n The resulting string is: %s",ans);
}
void main()
{
    clrscr();
    read();
    pat_match();
    getch();
}

```

OUTPUT

enter the string: hi rns hi
 enter the pattern string: hi
 enter the replacement string: hello
 pat:hi is found at position 0
 pat:hi is found at position 7
 The resulting string is: hello rns hello

enter the string: hi rns hi
 enter the pattern string: rnsit
 enter the replacement string: sjbit
 PAT: rnsit is not found in STR: hi rns hi

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	3	3	3							3		3	3		

3. Design, Develop and Implement a menu driven Program in C for the following operations on STACK of Integers (Array Implementation of Stack with maximum size MAX)

- a. *Push* an Element on to Stack**
- b. *Pop* an Element from Stack**
- c. Demonstrate how Stack can be used to check *Palindrome***
- d. Demonstrate *Overflow* and *Underflow* situations on Stack**
- e. Display the status of Stack**
- f. Exit**

Support the program with appropriate functions for each of the above operations.

```
#include<stdlib.h>
#include<stdio.h>
#include<string.h>
#define SIZE 5

int stack[SIZE],tos = -1;
void push(int);
int pop();
void display();
void pali();

int main()
{ int choice, item;
  while(choice)
  { printf("\n\n-----STACK OPERATIONS-----\n");
    printf("1.Push 2.Pop 3.Palindrome 4.Display 5.Exit\n");
    printf("\nEnter your choice:\t");
    scanf("%d",&choice);
    switch(choice)
    { case 1: printf("enter element for inserion"); scanf("%d",&item);
      push(item); break;
      case 2: if( tos == -1)
        printf("\n\nStack is Underflow");
        else
        { item = pop();
          printf("Elememt deleted = %d",item);
        } break;
      case 3: pali(); break;
      case 4: display(); break;
      case 5: exit(0); break;
      default: printf("\nInvalid choice:\n");
    }
  }
  return 0;
```

```

}

void push(int item)
{
    if (tos == SIZE -1)
        printf("\n\nStack is Overflow");
    else
        stack[++tos] = item;
}

int pop()
{
    return(stack[tos--]);
}

void pali()
{
    int rev[SIZE], i=0, len = tos , flag = 0;

    while( len >= 0)
        rev[i++] = stack[len--];

    printf("reversed array is:\n");
    for(i=0; i <= tos; i++)
        printf("%d ",rev[i]);

    printf("checking for palindrome\n");

    for(i=0; i<= tos; i++)
    {
        if(rev[i] != stack[i])
            flag = 1; break;
    }

    if( flag == 0 )
        printf("It is palindrome number\n");
    else
        printf("It is not a palindrome number\n");
}

void display()
{
    int i;
    if( tos == -1)
        printf("\nStack is Empty:");
    else
    {
        printf("\nThe stack elements are:\n" );
        for(i=tos; i>=0;i--)
            printf("%d\n",stack[i]);
    }
}

```

}

OUTPUT

1. PUSH

2. POP

3. PALINDROME

4. DISPLAY

5. Exit

Enter Your Choice: 1

Enter a element to be pushed: 10

1. PUSH

2. POP

3. PALINDROME

4. DISPLAY

5. Exit

Enter Your Choice: 1

Enter a element to be pushed: 20

1. PUSH

2. POP

3. PALINDROME

4. DISPLAY

5. Exit

Enter Your Choice: 1

Enter a element to be pushed: 10

1. PUSH

2. POP

3. PALINDROME

4. DISPLAY

5. Exit

Enter Your Choice: 1

Enter a element to be pushed: 30

1. PUSH

2. POP

3. PALINDROME

4. DISPLAY

5. Exit

Enter Your Choice: 2

Popped element is 30

1. PUSH

2. POP

3. PALINDROME

4. DISPLAY

5. Exit

Enter Your Choice: 3

Numbers= 10

Numbers= 20

Numbers= 10
reverse operation:
reverse array:
10
20
10
check for palindrome
It is palindrome number

1. PUSH
2. POP
3. PALINDROME
4. DISPLAY
5. Exit

Enter Your Choice: 2
Popped element is 10

1. PUSH
2. POP
3. PALINDROME
4. DISPLAY
5. Exit

Enter Your Choice: 3

Numbers= 20

Numbers= 10

reverse operation:
reverse array:

10

20

check for palindrome

It is not a palindrome number

1. PUSH
2. POP
3. PALINDROME
4. DISPLAY
5. Exit

Enter Your Choice: 4

The stack contents are:

20

10

1. PUSH
2. POP
3. PALINDROME
4. DISPLAY
5. Exit

Enter Your Choice: 5

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO2	3	3	3	2						3		3	3	3	

4. Design, Develop and Implement a Program in C for converting an Infix Expression to Postfix Expression. Program should support for both parenthesized and free parenthesized expressions with the operators: +, -, *, /, %(Remainder), ^(Power) and alphanumeric operands.

```
#include<stdio.h>
#include<ctype.h>
char stk[100];
int tos = -1;

void push(char opr)
{
    stk[++tos] = opr;
}

char pop()
{
    return(stk[tos--]);
}

int preced(char opr)
{
    if(opr=='^'||opr=='%') return(4);
    if(opr=='*'||opr=='/') return(3);
    if(opr=='+'||opr=='-') return(2);
    if(opr=='('||opr=='#') return(1);
}

void main()
{
    char infix[20], postfix[20];
    int i,j=0;
    printf("\nEnter valid INFIX expression\n");
    scanf("%s",infix);
    push('#');

    for(i=0; infix[i]!='\0'; i++)
    {
        if(infix[i]=='(')
            push('(');
        else if(isalnum(infix[i]))
            postfix[j++] = infix[i];
        else if(infix[i]==')')
        {
            while(stk[tos] != '(')
                postfix[j++] = pop();
            pop();
        }
        else
        {
            while(preced(stk[tos]) >= preced(infix[i]))
                postfix[j++] = pop();
            push(infix[i]);
        }
    }
}
```

```

    }

while(stk[tos] != '#')
    postfix[j++] = pop();

postfix[j]='\0';

printf("\n INFIX EXPRESSION = %s",infix);
printf("\n POSTFIX EXPRESSION = %s",postfix);
getch();
}

```

OUTPUT

Enter valid INFIX expression

(a+b*c)-d^e/f%g

INFIX EXPRESSION = (a+b*c)-d^e/f%g

POSTFIX EXPRESSION = abc*+de^fg%/-

Enter valid INFIX expression

(1+3*6)-5%6^8

INFIX EXPRESSION = (1+3*6)-5%6^8

POSTFIX EXPRESSION = 136*+56%8^-

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO4		3	3	3						3		3	2	3	

5. Design, Develop and Implement a Program in C for the following Stack Applications

a. Evaluation of Suffix expression with single digit operands and operators: +, -, *, /, %, ^

b. Solving Tower of Hanoi problem with n disks

```
#include<stdio.h>
#include<string.h>
#include<math.h>
int stk[25],tos = -1;

void push(int item)
{
    stk[++tos] = item;
}

int pop()
{ return( stk[tos--] );
}

void main()
{
    char post[25],sym;
    int op1,op2,i;
    printf("Enter the postfix expression\n");
    scanf("%s",post);

    for( i=0; i < strlen(post); i++)
    { sym = post[i];
      switch(sym)
      {
          case'+': op2 = pop(); op1 = pop(); push(op1+op2); break;
          case'-': op2 = pop(); op1 = pop(); push(op1-op2); break;
          case'*': op2 = pop(); op1 = pop(); push(op1*op2); break;
          case'/': op2 = pop(); op1 = pop(); push(op1/op2); break;
          case'%': op2 = pop(); op1 = pop(); push(op1%op2); break;
          case'^': op2 = pop(); op1 = pop(); push(pow(op1,op2)); break;

          default: push( sym - '0' ); break;
      }
    }

    printf("The result is %d\n",pop());
}
```

OUTPUT

Enter a valid suffix expression:

6523+8*+3+*

The value of the given expression is 288

b. Solving Tower of Hanoi problem with n disks

```
#include <stdio.h>
void towers(int, char, char, char);
int main()
{
    int num;
    printf("Enter the number of disks : ");
    scanf("%d", &num);
    printf("The sequence of moves involved in the Tower of Hanoi are :\n");
    towers(num, 'A', 'C', 'B');
    getch();
    return 0;
}
void towers(int num, char source, char dest, char aux)
{
    if (num == 1)
    {
        printf("\n Move disk 1 from peg %c to peg %c", source, dest);
        return;
    }
    towers(num - 1, source, aux, dest);
    printf("\n Move disk %d from peg %c to peg %c", num, source, dest);
    towers(num - 1, aux, dest, source);
}
```

OUTPUT

Enter the number of disks: 3

The sequence of moves involved in the Tower of Hanoi are:

Move disk 1 from peg A to peg C

Move disk 2 from peg A to peg B

Move disk 1 from peg C to peg B

Move disk 3 from peg A to peg C

Move disk 1 from peg B to peg A

Move disk 2 from peg B to peg C

Move disk 1 from peg A to peg C

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO4		3	3	3						3		3	2	3	

