Misère Nim

Two people are playing game of Misère Nim. The basic rules for this game are as follows:

- The game starts with n piles of stones indexed from 0 to $n-1$. Each pile i (where $0 \le i < n$) has s_i stones.

- The players move in alternating turns. During each move, the current player must remove one or more stones from a single pile.

- The player who removes the last stone *loses* the game.

Given the value of n and the number of stones in each pile, determine whether the person who wins the game is the *first* or *second* person to move. Assume both players move optimally.

Input Format

The first line contains an integer, T, denoting the number of test cases.
Each of the $2T$ subsequent lines defines a test case. Each test case is described over the following two lines:

1. An integer, n, denoting the number of piles.

2. n space-separated integers, $s_0, s_1, \ldots, s_{n-1}$, where each s_i describes the number of stones at pile i.

Constraints

- $1 \le T \le 100$

- $1 \le n \le 100$

- $1 \le s_i \le 10^9$

Output Format

For each test case, print the name of the winner on a new line (i.e., either **First** or **Second**).

Sample Input

```
2
2
1 1
3
2 1 3
```

Sample Output

```
First
Second
```