



CS4001NI Programming

30% Individual Coursework

2023-24 Autumn

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Assignment Due Date: Friday, May 10, 2024

Assignment Submission Date: Friday, May 10, 2024

I confirm that I understand my coursework needs to be submitted online via MySecondTeacher under the relevant module page before the deadline in order for my assignment to be accepted and marked. I am fully aware that late submissions will be treated as non-submission and a mark of zero will be awarded.

Table of Contents

1. Introduction.....	1
1.1. Bluej	3
1.2. Microsoft Word.....	4
1.3. Draw.io	5
2. Class Diagram	6
2.1. Teacher Class.....	7
2.2. Lecturer Class.....	8
2.3. Tutor Class	9
2.4. TeacherGUI	10
2.5. Inheritance Class Diagram	11
3. Pseudocode.....	12
3.1. Pseudocode of TeacherGUI Class.....	12
4. Methods and Buttons.....	31
4.1. Methods of Teacher GUI	31
4.2. Buttons	32
5. Testing.....	36
5.1. Test 1	36
5.1.1. Test 1: Using command prompt to run the program	36
5.2. Test 2:	37
5.2.1. Test to Add Tutor	37
5.2.2. Test 2: Setting Salary.....	39
5.2.3. Removing Tutor.....	42
5.2.4. Adding Lecturer.....	44

5.2.5. Assing the Grade	46
5.3. Test: 3	49
5.3.1. Testing with alphabet in Teacher Id in Tutor.....	49
5.3.2. Testing with alphabet in Teacher Id in Lecturer	51
5.3.3. Testing existing Teacher ID in Tutor.....	53
5.3.4. Testing existing Teacher ID in Lecturer	55
5.3.5. Wrong Teacher Id for Tutor in Set Salary	57
5.3.6. Wrong Teacher Id for Tutor in Remove Tutor	58
5.3.7. Wrong Teacher Id for Lecturer while assigning the grade	59
6. Error	60
6.1. Error 1: Syntax Error.....	60
6.1.1. Error Detection	60
6.1.2. Error Correction.....	60
6.2. Error 2: Semantic Error	61
6.2.1. Error Detection	61
6.2.2. Error Correction.....	61
6.3. Error 3: Logical Error	62
6.3.1. Error Detection	62
6.3.2. Error Correction.....	62
7. Conclusion.....	63
8. Bibliography.....	64
9. Appendix.....	65
9.1. Teacher GUI	65

Table of Tables

Table 1 : Convention of Class Diagram	6
Table 2 : Methods of Teacher GUI	31
Table 3 : Buttons of the TeacherGUI.....	35
Table 4 : Using command prompt to run the program.	36
Table 5 : Setting Salary.....	40
Table 6 : Removing Tutor	42
Table 7 : Adding Lecturer.....	44
Table 8 : Assigning the Grade.....	46
Table 9 : Testing with alphabet in Teacher Id in Tutor.....	49
Table 10 : Testing with alphabet in Teacher Id in Lecturer	51
Table 11 : Testing existing Teacher ID in Tutor.....	53
Table 12 : Testing existing Teacher ID in Lecturer	55
Table 13 : Wrong Teacher Id for Tutor in Set Salary	57
Table 14 : Wrong Teacher Id for Tutor in Remove Tutor	58
Table 15 : Wrong Teacher Id in Graded Assignment	59

Table Of Figures

Figure 1 : Bluej and Structure of Java	3
Figure 2 : Microsoft Word.....	4
Figure 3 : Draw.io.....	5
Figure 4 : Class Diagram of Teacher Class	7
Figure 5 : Class Diagram of Lecturer Class	8
Figure 6 : Class Diagram of Tutor Class.....	9
Figure 7 Class Diagram of TeacherGUI Class	10
Figure 8 : Inheritance Class Diagram of Teacher GUI	11
Figure 9 : Using command prompt to run the program.....	36
Figure 10 : Tutor Added	38
Figure 11 : Tutor Information Displayed in Dialog Box	38
Figure 12 : Updating the New Salary and Performance Index.....	40
Figure 13 : New salary and Performance Index Updated	41
Figure 14 : Information of Tutor with updated salary and performance index.....	41
Figure 15 : Removing Tutor	43
Figure 16 : Tutor Removed	43
Figure 17 : Lecturer Added	45
Figure 18 : Lecturer information displayed in dialog box	45
Figure 19 : Assigning the Garde	47
Figure 20 : Grade Assigned	48
Figure 21 : Details of Lecturer Displayed	48
Figure 22 : Testing with alphabet in Teacher Id in Tutor	50
Figure 23 : Testing with alphabet in Teacher Id in Lecturer.....	52
Figure 24 : Testing existing Teacher ID in Tutor	54
Figure 25 : Testing existing Teacher ID in Lecturer.....	56
Figure 26 : Wrong Teacher Id for Tutor in Set Salary.....	57
Figure 27 : Wrong Teacher Id for Tutor in Remove Tutor.....	58

Figure 28 : Wrong Teacher Id in Graded Assignment	59
Figure 29 : Error detection of syntax error.....	60
Figure 30 : Error correction of syntax error.....	60
Figure 31 : Error detection of Semantic error	61
Figure 32 : Error correction of Semantic error	61
Figure 33 : Error detection of logical error	62
Figure 34 : Error Correction of logical error	62

1. Introduction

This project or coursework focuses on the application of Java's object-oriented concept to real-world problem solving. Object-oriented programming is a style of programming that focuses on building objects and classes to build programmes and software. In this course, the Teacher class is the superclass or parent class, whereas Lecturer and Tutor are subclasses of the Teacher class. To reduce method, duplicate and code reuse, lecturers and tutors inherit the characteristics and methods of the Teacher class. Before beginning this course, we must have an excellent knowledge of the inheritance and encapsulation concepts of object-oriented programming. Encapsulation is the process of concealing sensitive or critical information from users. To access and modify the value of instance variables in the parent class, we must define getter and setter methods. We also used the concept of constructors, which are similar to methods, to initialise an object's attributes when it is first formed. To design a constructor, we should keep the class and constructor names the same, with no return type, including void.

In the context of this coursework, the main goal of this coursework is to create a Graphical User Interface (GUI) for a system that uses an Array List to hold teacher (lecturer and tutor) information. I have to create a class named TeacherGUI, and it's kept in the same files as the previous assignments. I had to be familiar in Object-Oriented Programming, Array Lists, Swing, the Abstract Window Toolkit (AWT), Event Handling, Exception Handling, Type Casting, and other related concepts before starting this coursework. I created a window-based application that works as a database for teacher (lecturer and tutor) data. The teacher class in this coursework is the superclass, or parent class, and the tutor and lecturer are its subclasses. In order to prevent method duplication and code repetition, Lecturer and Tutor inherit the properties and methods of the Teacher class. A class named TeacherGUI, which is essentially used to create a GUI, and an array list of instructor classes, which store objects from both Lecturer and Tutor classes, are included in the package. This application is more user-friendly, making it simple to enter teacher information, calculate salary appraisals, grade assignments, remove tutors, and so on.

I have created frames, panels, labels, buttons, and text fields using the pre-built package Swing. One Java GUI toolkit included in the Java Foundation Classes (JFC)

is called Swing. It has lightweight components like JFrame, JPanel, JDialog, JLabel, JButton, and others and is platform independent. It has the ability to change graphical components' appearance and feel interactively. It is constructed on top of AWT and has more components than AWT.

In the end, this coursework has been highly helpful for me because it taught me how to fully understand and use concepts like OOP, Collection Frameworks, Graphical User Interface, and Exception Handling, which will help me obtain an upper-level job in the future. Also, I learned how to resolve a real-world problem.

1.1. Bluej

Bluej is an integrated development environment (IDE) that runs the Java programming language. It is useful for creating projects and coding in JAVA. It is a very familiar IDE for beginners. We may check the value of objects, call methods, and pass arguments. Bluej can be run on Windows, Mac OS, Linux, and a variety of other systems. It is created specifically for use in colleges and universities. It helps in detecting our faults, whether in syntax or semantics. (Kölling & Rosenberg, 20 June 2023)

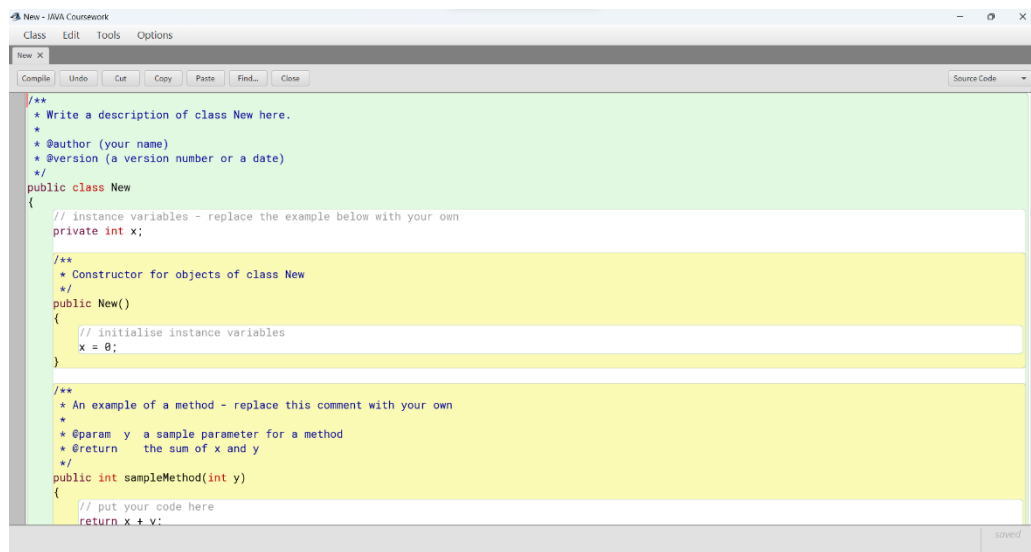


Figure 1 : Bluej and Structure of Java

1.2. Microsoft Word

Microsoft Word is a word processing programme that was created in 1983 and is now used every day by millions of people all over the world. It is used for creating both simple and complicated documents. This programme is compatible with several platforms, including Windows and macOS. Word allows us to do a variety of things, including create headers and footers, alter font styles, and format pages. We can also open and edit external PDF files of our choosing. We can also insert photographs, videos, and so forth. MS Word can be used to produce letters, business cards, and bills. (Anon., 2023)

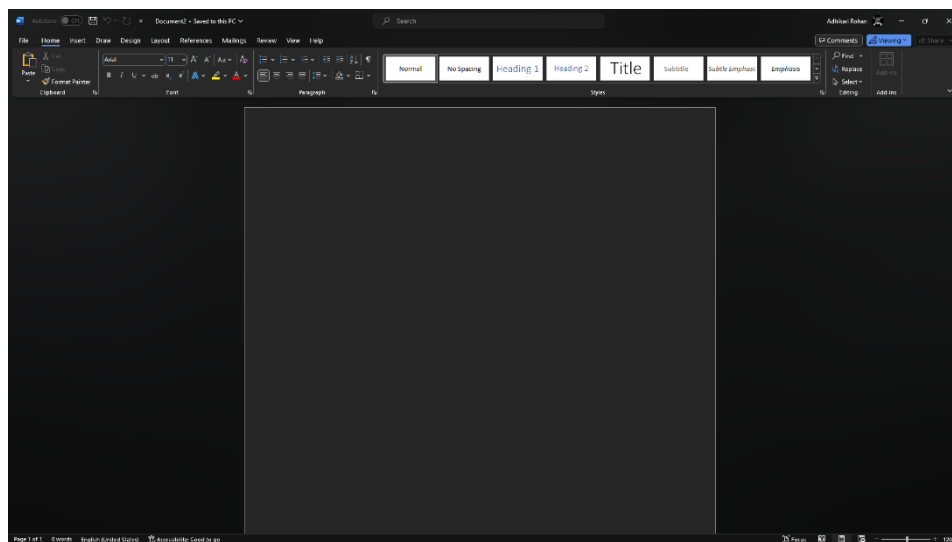


Figure 2 : Microsoft Word

1.3. Draw.io

Draw.io is a popular diagramming tool that can be used to create a variety of diagrams such as flowcharts, class diagrams, ER-Diagrams, and more. It's completely free and can be used to make our projects and courses appear better. Draw.io is widely used by individuals, teams, and organisations to create diagrams for a variety of applications, including software design and project management (Williams, February 2020). (Williams, February 2020)

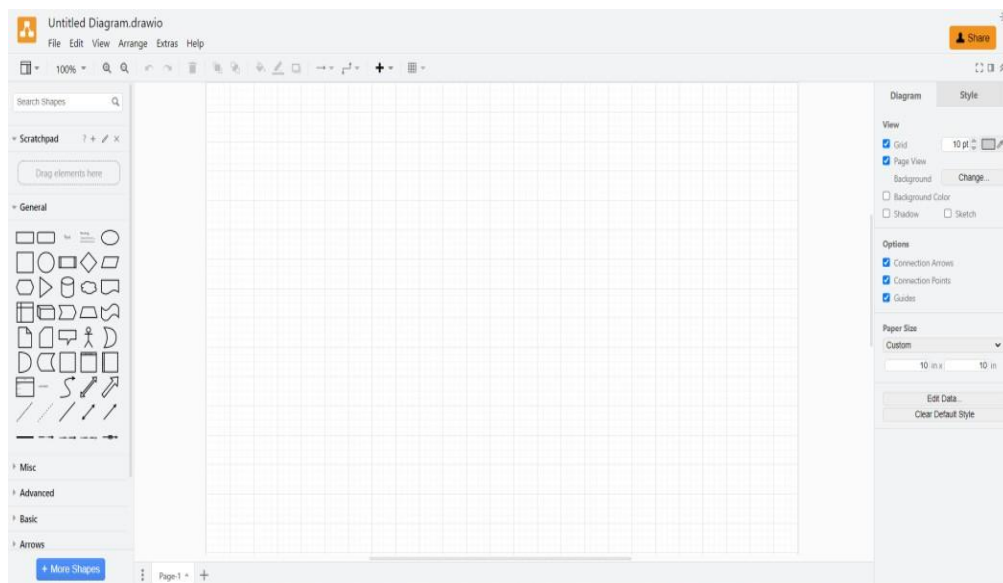


Figure 3 : Draw.io

2. Class Diagram

Class diagrams are a type of design used in object-oriented programming to help people understand and build objects. A class diagram is a visual representation of the structure and relationships of a system's classes, as well as their properties and methods. In a class diagram, a rectangular box is built using three divisions. The top section contains the class name, the middle division contains the attributes (instance variables), and the bottom division contains the methods of the class. We should understand the class diagram conventions, which are as follow below:

Symbol	Meaning
+	Represents public access modifier
-	Represents private access modifier
#	Represents protected access modifier
<<constructor>>	Represents constructor of class

Table 1 : Convention of Class Diagram

2.1. Teacher Class

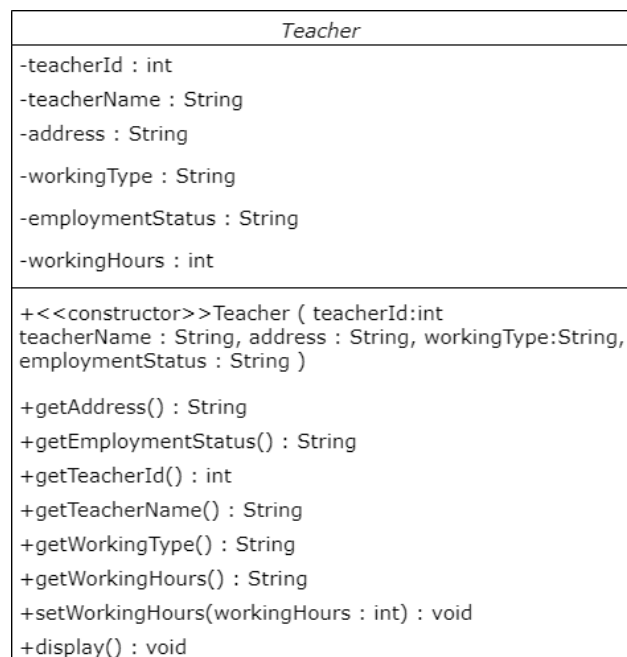


Figure 4 : Class Diagram of Teacher Class

2.2. Lecturer Class

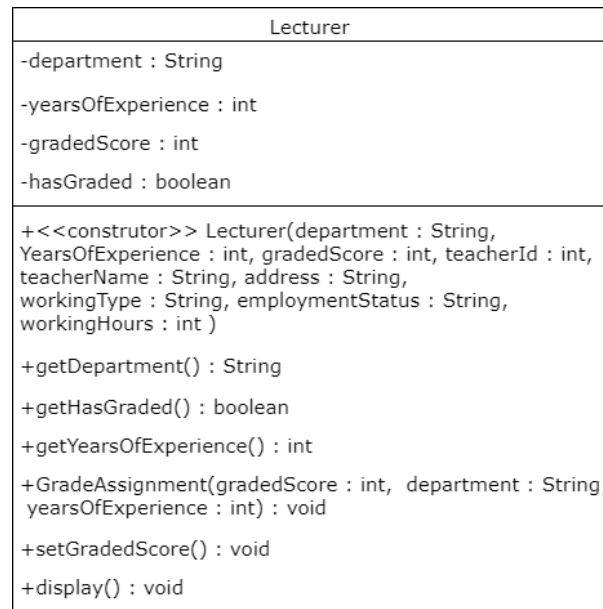


Figure 5 : Class Diagram of Lecturer Class

2.3. Tutor Class

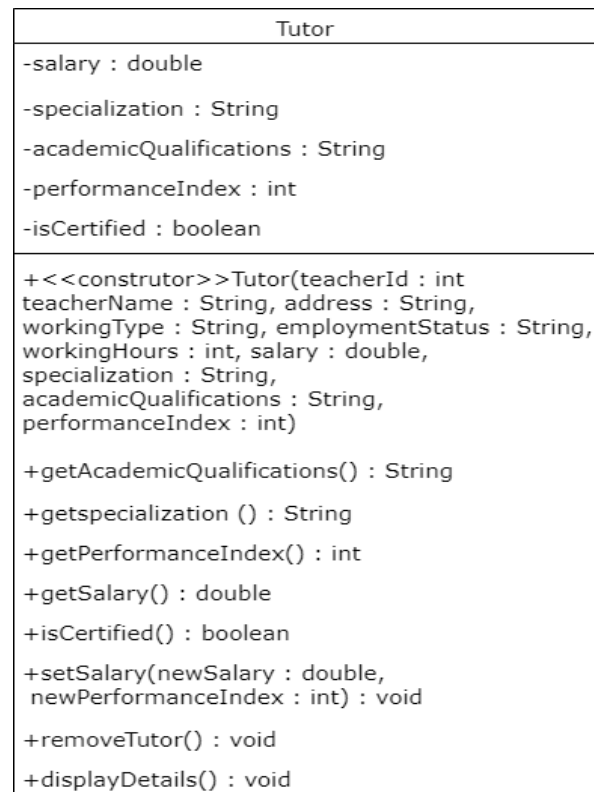


Figure 6 : Class Diagram of Tutor Class

2.4. TeacherGUI

<i>TeacherGUI</i>
<ul style="list-style-type: none"> - Frame : JFrame - Panel : JPanel - Heading, Heading1, TeacherID, TeacherName, TeacherAddress, TeacherWorkingType, TeacherEmploymentStatus, Heading2, WorkingHours, Salary, Specialization, AcademiaQualification, PerformanceIndex, Heading3, Department, YearsOfExperience, WorkingHour, Heading4, TeacherId, NewSalary, NewPerformanceIndex, Heading5, TeacherIdGa, GradedScore, DepartmentGa, YearsOfEXperienceGa, Heading6, TeacherIdRt : JLabel - TeacherId, TeacherN, TeacherA, TeacherWt, TeacherEs, WorkingHoursTf, SalaryTf, SpecializationTf, AcademicQualificationTf, PerformanceTf, DepartmentTf, YearsOfExperienceTf, WorkingHourTf, TeacherId, NewSalaryTf, NewPerformanceIndexTf, TeacherIdGaTf, GradedScoreTf, DepartmentGaTf, YearsOfExperienceGaTf, TeacherIdRtTf : JTextField - Display, Clear, AddTutor, AddLecturer, SetSalary, GradeAssignment, RemoveTutor : JButton - font, font1, font2 : Font - TeacherDetails : ArrayList<Teacher>
<ul style="list-style-type: none"> + <<constructor>> TeacherGUI() + actionPerformed(event: Action Event): void + main(args: String[]): void

Figure 7 Class Diagram of TeacherGUI Class

2.5. Inheritance Class Diagram

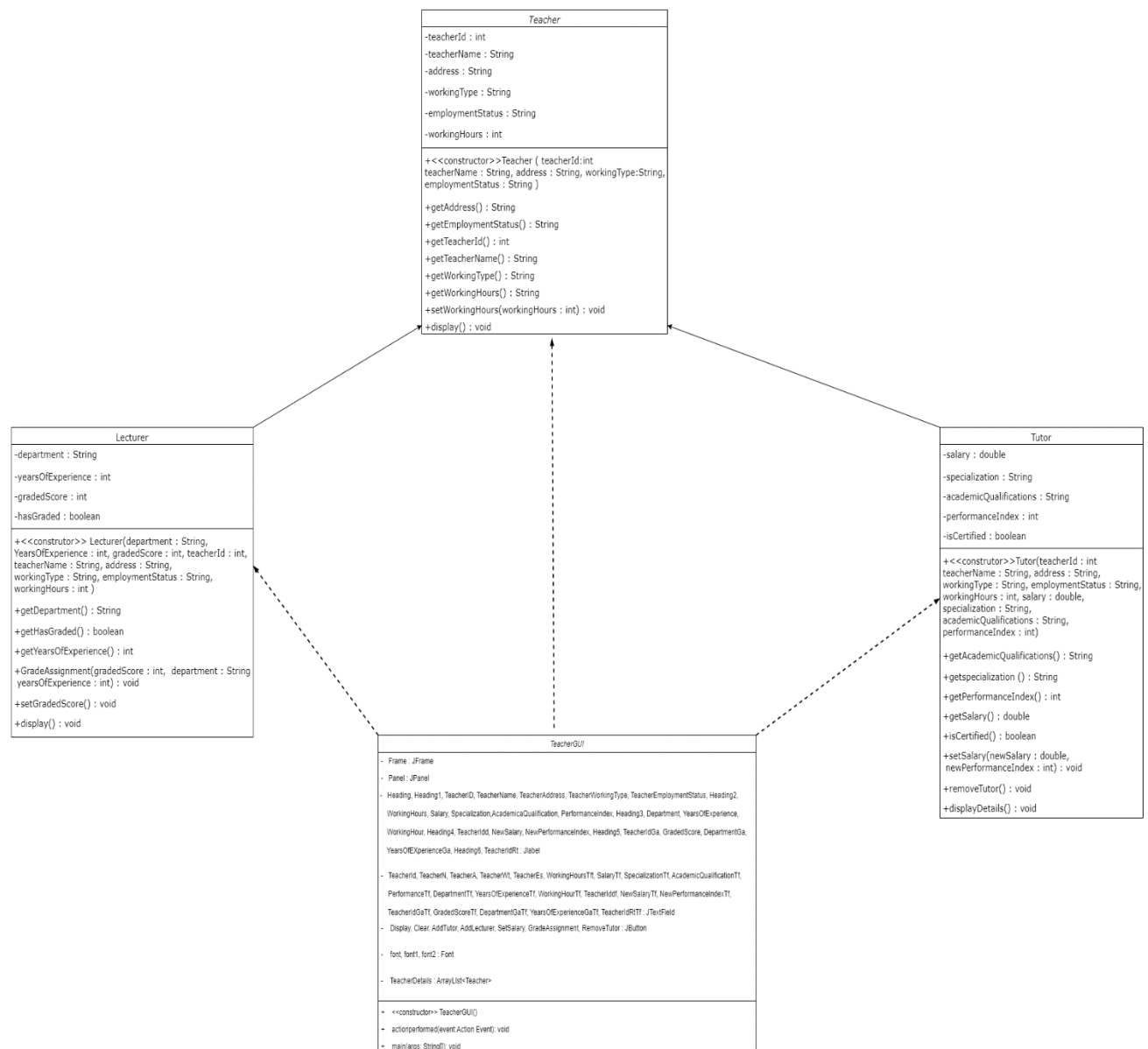


Figure 8 : Inheritance Class Diagram of Teacher GUI

3. Pseudocode

Pseudocode is a method of describing actual code using normal language and programming language-like syntax. It is usually written in plain English, with suitable indentation and structured statements to indicate control flow and logic. Pseudocode describes how a computer programme works when created in an Integrated Development Environment (IDE)

3.1. Pseudocode of TeacherGUI Class

CREATE a class TeacherGUI

Do

DECLARE instances of ArrayList

CREATE a constructor TeacherGUI()

Do

DO

CREATE the required JPanel as Panel

SET the required bounds to the Panel

SET the background color to the Panel

END DO

DO

CREATE the required JFrame as Frame

SET the required size of the Frame

SET the JFrame Layout to null

SET the JFrame visible to true

ADD the given JPanel as Panel

END DO

DO

Add the Font as font for main heading

Add the Font as font1 for sub heading one

Add the Font as font2 for sub heading two

END DO

DO

CREATE the required JLabel for Heading

SET the required Font Font in Heading

SET the required Bounds for Heading

ADD the Heading to Panel

END DO

DO

CREATE the required JLabel for Heading1

SET the required Font font one in Heading1

SET the required Bounds for Heading1

ADD Heading1 to Frame

END DO

DO

CREATE the required JLabel for all Teacher components

SET the Font font two for all Teacher components

SET the required Bounds for all Teacher components

ADD TeacherID to Frame for all the Teacher components

END DO

DO

CREATE the required JTextField for all Teacher components

SET the Font font two for all Teacher components

SET the required Bounds for all Teacher components

ADD TeacherId to Frame

END DO

DO

CREATE the required JButton as Display

SET Font font two for Display

SET the required Bounds for Display

SET the background color gray for Display

ADD TeacherID to Display

END DO

DO

CREATE the required JButton as Clear

SET Font font two for Clear

SET the required Bounds for Clear

SET the background color gray for Clear

ADD TeacherID to Clear

END DO

CREATE an actionPerformed(event as ActionEvent) with return type void

DO

FOR instance of Teacher to TeacherDetails

IF Teacher Instance of Tutor

DO

DECLARE a variable Teacher ID equals to TeacherId field text

DECLARE a variable Teacher Name equals to TeacherName field text

DECLARE a variable Teacher Address equals to Address field text

DECLARE a variable Working Type equals to WorkingType field text

DECLARE a variable Employment Status equals to EmploymentStatus field text

DECLARE a variable Working Hours equals to WorkingHoursfield text

DECLARE a variable Salary equals to Salary_field text

DECLARE a variable Specialization equals to Specialization_field text

DECLARE a variable Academic Qualification equals to AcademicQualification_field text

DECLARE a variable Performance Index equals to PerformanceIndex_field text

DISPLAY Tutor Details

DISPLAY message Tutor box Information

END DO

END IF

ELSE (instance of Lecturer)

DO

DECLARE a variable Teacher ID equals to TeacherId field text

DECLARE a variable Teacher Name equals to TeacherName field text

DECLARE a variable Teacher Address equals to Address field text

DECLARE a variable Working Type equals to WorkingType field text

DECLARE a variable Employment Status equals to EmploymentStatus field text

DECLARE a variable Department equals to Department field text

DECLARE a variable Years of Experience equals to Years of Experience field text

DECLARE a variable Working Hours equals to Working Hours
field text

DISPLAY lecturer

DISPLAY message box Lecturer Information

END DO

ELSE END

END DO

DO

CREATE the required JLabel as Heading2 for Tutor

SET font font one for Heading2

SET the required Bounds for Heading2

ADD Heading2 to Frame

END DO

DO

CREATE the required JLabel for all Tutor components

SET the Font font two for all Tutor components

SET the required Bounds for all Tutor components

ADD all the Tutor components to Frame

END DO

DO

CREATE the required JTextField for all Tutor components

SET the Font font two for all Tutor components

SET the required Bounds for all Tutor components

ADD all components of Tutor to Frame

END DO

DO

CREATE the required JButton for AddTutor

SET Font font two of AddTutor

SET the required Bounds for AddTutor

ADD AddTutor to Frame

END DO

CREATE an actionPerformed(event as(ActionEvent) with return type void

DO

Try

DO

DECLARE a variable TeacherID equals to parse integer with TeacherId_field text as an arguments

DECLARE a variable TeacherName equals to TeacherN_field text as an arguments

DECLARE a variable TeacherAddress equals to TeacherA_field text as an arguments

DECLARE a variable TeacherWorkingType equals to TeacherWt_field text as an arguments

DECLARE a variable TeacherEmploymentStatus equals to TeacherEs_field text as an arguments

DECLARE a variable WorkingHours equals to parse integer with WorkingHoursTfT_field text as an arguments

DECLARE a variable Salary equals to parse boolean with SalaryTf_field text as an arguments

DECLARE a variable Specialization equals to SpecializationTf _field text as an arguments

DECLARE a variable AcademicQualification equals to AcademicQualificationTf _field text as an arguments

DECLARE a variable PerformanceIndex equals to parse integer with PerformanceIndexTf_field text as an arguments

```
FOR
DO
    IF (If teacherId equals to teacherId)
        DO
            DISPLAY message Teacher ID
            exists. Please add correct ID
        END DO
    END IF
END DO
END FOR

CREATE a constructor(TeacherID, TeacherName,
TeacherAddress, TeacherWorkingType,
TeacherEmploymentStatus, WorkingHours, Salary,
Specialization, AcademicQualification, PerformanceIndex)

ADD Tutorvalue to TeacherDetails

DISPLAY message Successfully! Added Tutor

END DO

CATCH (NumberFormatException e)
DO
    DISPLAY message Please Kindly fill the NUMERIC
    VALUE
END DO

IF (textfield is empty)
DO
    DISPLAY message Please Kindly fill the VALUE
END DO
END IF
END DO
```


DO

CREATE the required JLabel as Heading3 for Lecturer

SET Font font one of Heading3

SET the required Bounds of Heading3

ADD Heading3 to Frame

END DO

DO

CREATE the required JLabel for all Lecturer components

SET the Font font two for all Lecturer components

SET the required Bounds for all Lecturer components

ADD all the Lecturer components to Frame

END DO

DO

CREATE the required JTextField for all Lecturer components

SET the Font font two for all Lecturer components

SET the required Bounds for all Lecturer components

ADD all the Lecturer components to Frame

END DO

DO

CREATE the required JButton as AddLecturer

SET font font two of AddLecturer

SET the required Bounds for AddLecturer

ADD AddLecturer to Frame

END DO

CREATE an actionPerformed(event as ActionEvent) with return type void

DO

Try

DO

DECLARE a variable Department equals to DepartmentTf_field text as an arguments

DECLARE a variable YearsOfExperience equals to parse integer with YearsOfExperienceTf_field text as an arguments

DECLARE a variable TeacherID equals to parse integer with TeacherId_field text as an arguments

DECLARE a variable TeacherName equals to TeacherN_field text as an arguments

DECLARE a variable TeacherAddress equals to TeacherA_field text as an arguments

DECLARE a variable TeacherWorkingType equals to TeacherWt_field text as an arguments

DECLARE a variable TeacherEmploymentStatus equals to TeacherEs_field text as an arguments

DECLARE a variable WorkingHours equals to parse integer with WorkingHoursTf_field text as an arguments

FOR

DO

IF (If teacherId equals to teacherId)

DO

DISPLAY message Teacher ID exists. Please add correct ID

END DO

END IF

END DO

END FOR

CREATE a constructor (Department, YearsOfExperience, TeacherID, TeacherName, TeacherAddress,

TeacherWorkingType, TeacherEmploymentStatus,
WorkingHours)

ADD Lect to TeacherDetails

DISPLAY message Successfully! Added Lecturer

END DO

CATCH (NumberFormatException e)

DO

DISPLAY message Please Kindly fill the NUMERIC
VALUE

END DO

IF (textfield is empty)

DO

DISPLAY message Please Kindly fill the VALUE

END DO

END IF

END DO

DO

CREATE the required JLabel as Heading4 for Salary

SET the font font two for Heading4

SET the required Bounds of Heading4

ADD Heading4 to Frame

END DO

DO

CREATE the required JLabel for all salary components

SET the Font font two for all salary components

SET the required Bounds for all salary components

ADD all the salary components to the Frame

END DO

DO

CREATE the required JTextField for all salary components

SET the Font font two for all salary components

SET the required Bounds for all salary components

ADD all the salary components to the Frame

END DO

DO

CREATE the required JButton as SetSalary

SET font font two of SetSalary

SET the required Bounds for SetSalary

ADD SetSalary to Frame

END DO

CREATE an actionPerformed (event as(ActionEvent) with return type void

DO

Try

DO

DECLARE a variable teacherId equals to TeacherIddTf_field text as an arguments

DECLARE a variable newSalary equals to parse boolean with NewSalaryTf_field text as an arguments

DECLARE a variable newPerformanceIndex equals to parse integer with newPerformanceIndex_field text as an arguments

UPDATE Tutor to tutorToUpdate equals to null

FOR

DO

IF (instance of tutor and TeacherId equals to teacherId)

DO

UPDATE tutorToUpdate equals to teacher

BREAK

END Do

END IF

END DO

END FOR

IF (tutorToUpdate equals to null)

DO

DISPLAY message Invalid Teacher ID! No matching Tutor found

END DO

END IF

UPDATE tutorToUpdate to setSalary (newSalary, newPerformanceIndex)

DISPLAY message Salary and Performance Index updated successfully!

END DO

CATCH (NumberFormatException e)

DO

DISPLAY message Please Kindly fill the NUMERIC VALUE

END DO

CATCH (Exception e)

DO

DISPLAY message Error

END DO

END DO

DO

CREATE the required JLabel as Heading5 for Grade Assingment

SET font font one for Heading5

SET the required Bounds of Heading5

ADD Heading5 to Frame

END DO

DO

CREATE the required JLabel for all Grade Assignment components

SET the Font font two for all Grade Assignment components

SET the required Bounds for all Grade Assignment components

ADD all the Grade Assingment components to Frame

END DO

DO

CREATE the required JTextField for all Grade Assingment components

SET the Font font two for all Grade Assingment components

SET the required Bounds for all Grade Assingment components

ADD all the Grade Assingment components to Frame

END DO

DO

CREATE the required JButton as GradeAssignments

SET font font two for GradeAssignments

SET the required Bounds for GradeAssignments

ADD GradeAssignments button to Frame

END DO

CREATE an actionPerformed (event as ActionEvent) with return type void

DO

Try

DO

DECLARE a variable teacherId equals to TeacherIddTf_field text as an arguments

DECLARE a variable gradedScore equals to parse boolean with GradedScoreTf_field text as an arguments

DECLARE a variable department equals to DepartmentGaTf_field text as an arguments

DECLARE a variable yearsOfExperience equals to parse boolean with yearsOfExperience_field text as an arguments

UPDATE Lecturer to lecturerToUpdate equals to null

FOR (instance of teacher to TeacherDetails)

DO

IF (instance of Lecturer and TeacherId equals to teacherId)

DO

UPDATE lecturerToUpdate equals to teacher

UPDATE lecturerToUpdate to GradeAssignment (gradedScore, department, yearsOfExperience)

BREAK

END DO

END IF

END DO

END FOR

IF (lecturerToUpdate equals to null)

DO

DISPLAY message Invalid Teacher ID! No matching Lecturer found

END DO

END IF

IF (lecturerToUpdate doesn't equals to department)

DO

DISPLAY message Department or Years of Experience do not match the Lecturer's details

DISPLAY message Graded Score updated successfully!

END DO

END IF

END DO

CATCH (NumberFormatException e)

DO

DISPLAY message Please Kindly fill the NUMERIC VALUE

END DO

CATCH (Exception e)

DO

DISPLAY message Error

END DO

END DO

DO

CREATE the required JLabel as Heading6 for Remove Tutor

SET Font font one for Heading6

SET the required Bounds of Heading6

ADD Heading6 to Frame

END DO

DO

CREATE the required JLabel for all Remove Tutor components

SET the Font font two for all Remove Tutor components

SET the required Bounds for all Remove tutor components

ADD all the Remove Tutor components to Frame

END DO

DO

CREATE the required JTextField for all Remove tutor components

SET the Font font two for all Remove tutor components

SET the required Bounds for all Remove tutor components

ADD all the Remove Tutor components to Frame

END DO

DO

CREATE the required JButton as RemoveTutor

SET font font two of RemoveTutor

SET the required Bounds of RemoveTutor

ADD the required button RemoveTutor to Frame

END DO

CREATE an actionPerformed (event as(ActionEvent) with return type void

DO

Try

DO

DECLARE a variable teacherId equals to TeacherIdRtTf_field text as an arguments

UPDATE Tutor to tutorToRemove equals to null

FOR (instance of teacher to TeacherDetails)

```
DO
    IF (instance of tutor and TeacherId equals to
        teacherId)
        DO
            tutorToRemove equals to
            teacher
            BREAK
        END DO
    END IF
END DO
END FOR

IF (lecturerToUpdate equals to null)
DO
    DISPLAY message Invalid Teacher ID! No
    matching Tutor found
END DO
END IF

UPDATE teacherdetails to remove tutorToRemove
DISPLAY message Tutor removed successfully!

END DO

CATCH (NumberFormatException e)
DO
    DISPLAY message Please Kindly fill the NUMERIC
    VALUE
END DO
CATCH (Exception e)
DO
    DISPLAY message Error
END DO
```

END DO

CREATE an actionPerformed (event as ActionEvent) with return type void

DO

SET TeacherId _field with empty string
SET TeacherN _field with empty string
SET TeacherA _field with empty string
SET TeacherWt _field with empty string
SET TeacherEs _field with empty string
SET WorkingHoursTfT _field with empty string
SET SalaryTf _field with empty string
SET SpecializationTf _field with empty string
SET AcademicQualificationTf _field with empty string
SET PerformanceIndexTf _field with empty string
SET DepartmentTf _field with empty string
SET YearsOfExperienceTf _field with empty string
SET WorkingHourTf _field with empty string
SET TeacherIddTf _field with empty string
SET NewSalaryTf _field with empty string
SET NewPerformanceIndexTf _field with empty string
SET TeacherIdGaTf _field with empty string
SET GradedScoreTf _field with empty string
SET DepartmentGaTf _field with empty string
SET YearsOfExperienceGaTf _field with empty string
SET TeacherIdRtTf _field with empty string
DISPLAY message All Fields are CLEARED

END DO

END DO

END DO

4. Methods and Buttons

A method is a part of code that performs certain tasks when applied. It enables code reuse without having to duplicate the same code many times. A method must be declared within the class, followed by brackets. We can pass parameters into the method and set the arguments when it is executed.

Syntax of Method:

```
< Access Modifier > < Method type > < Return type > < Method Name >  
(parameters)  
{  
    //Statements  
}
```

4.1. Methods of Teacher GUI

S. N.	Method Name	Description
1.	main (String [] args)	It is the main of the class and used to call the constructor
2.	actionPerformed(Action Event event)	It is used to performed when an event occurs like clicking a button.

Table 2 : Methods of Teacher GUI

4.2. Buttons

S.N.	Buttons	Description
1.	Display button of JFrame to add Display	When this button is clicked, the code checks whether the ArrayList 'teacher' is empty using isEmpty() method that return either true or false. If the ArrayList is empty, a warning message dialog is displayed to the user using JOptionPane.showMessageDialog(). If the ArrayList is not empty, the further code proceeds to loop through each object in the ArrayList and checks whether the objects stored in the ArrayList is instance of Tutor and Lecturer. If the object is instance of Tutor and Lecturer, the code casts object of teacher to a Tutor and Lecturer object and assign it to a new variable teacher1. Then, display () method of regular class is called and print all the information of student in the terminal.
2.	Clear button of JFrame to clear text fields	When this button is clicked, the code sets the empty string to all the respective fields of the program/GUI.
3.	AddTutor button of JFrame to add Add Tutor	When this button is clicked, the program checks if any of the text fields are empty using getText() which is used to return the text of the fields and isEmpty() method that basically return Boolean value either true or false. If any of text field is empty, a warning message dialog box will be displayed to the user using JOptionPane.showMessageDialog(). After filling all the text fields, the program proceeds to handle expected exceptions (NumberFormatException) which may occur during the conversion of data. After that, the program extracts the value of Tutor

		all textfields and stores the value accordingly in the array list. It converts the value of working hours, salary and performance index into the string using parseInt() method. If all fields are fields correctly it throws message which displays message that Tutor added successfully with all teacher details.
4.	AddLecturer button of JFrame to add Add Lecturer	When this button is clicked, the program checks if any of the text fields are empty using getText() which is used to return the text of the fields and isEmpty() method that basically return Boolean value either true or false. If any of text field is empty, a warning message dialog box will be displayed to the user using JOptionPane.showMessageDialog(). After filling all the text fields, the program proceeds to handle expected exceptions (NumberFormatException) which may occur during the conversion of data. After that, the program extracts the value of Lecturer all textfields and stores the value accordingly in the array list. It converts the value of working hours, salary and performance index into the string using parseInt() method. If all fields are fields correctly it throws message which displays message that Lecturer added successfully with all teacher details.
5.	SetSalary button of JFrame to add SetSalary	When this button is clicked, If all the fields are empty it will throw a message in a dialog box that fields are empty with the help of isEmpty() method and JOptionPane.showMessageDialog(). After filling all the text fields, the code proceeds to handle expected exceptions

		<p>(NumberFormatException) which may occur during the conversion of data. After that, the code extracts the value of Teacher ID, New Salary and New Performance Index convert it into integer using parseInt() method. After the input of all three text fields then in the backend it will calculate the salary of the tutor on the basis of new salary and new performance index. The calculation of the new salary is salary multiple by appraisal percentage. And at last, it will throw a message in a dialog box that new salary has been set.</p>
6.	GradeAssignment button of JFrame to add Grade Assignment	<p>When this button is clicked, If all the fields are empty it will throw a message in a dialog box that fields are empty with the help of isEmpty() method and JOptionPane.showMessageDialog(). After filling all the text fields, the code proceeds to handle expected exceptions (NumberFormatException) which may occur during the conversion of data. After that, the code extracts the value of Teacher ID, Graded Score and Year of experience convert it into integer using parseInt() method. After the input of all three text fields then in the backend it will calculate the Grade of the student on the basis of Grade has been assigned. their obtained mark i.e. Graded score. After the calculation it will display a message on the console their corresponding Grade. And at last, it will throw a message in a dialog box that Grade has been assigned.</p>

7.	RemoveTutor button of Jframe to add Remove Tutor	When this button is clicked, If all the fields are empty it will throw a message in a dialog box that fields are empty with the help of isEmpty() method and JOptionPane.showMessageDialog(). After filling all the text fields, the code proceeds to handle expected exceptions (NumberFormatException) which may occur during the conversion of data. After that, the code extracts the value of Teacher ID, convert it into integer using parseInt() method. After the input of text fields then in the backend it will checks the teacher id matches or not which input in the teacher Id above if not it will throw a new message in the dialog box that invalid teacher id else it matches then it will remove the tutor with all details that has been entered.
----	--	--

Table 3 : Buttons of the TeacherGUI

5. Testing

5.1. Test 1

5.1.1. Test 1: Using command prompt to run the program

Objective	To Test the program which can be compiled and run using the command prompt
Action	<ul style="list-style-type: none"> The command prompt was run. After opening the command prompt, the java file was compiled using syntax "javac TeacherGUI.java".
Expected result	After opening the command prompt from the folder, the TeacherGUI.java file should be compiled and should run through command prompt.
Actual result	After opening the command prompt, the TeacherGUI.java file was compiled and ran through cmd.
Conclusion	Test successful

Table 4 : Using command prompt to run the program.

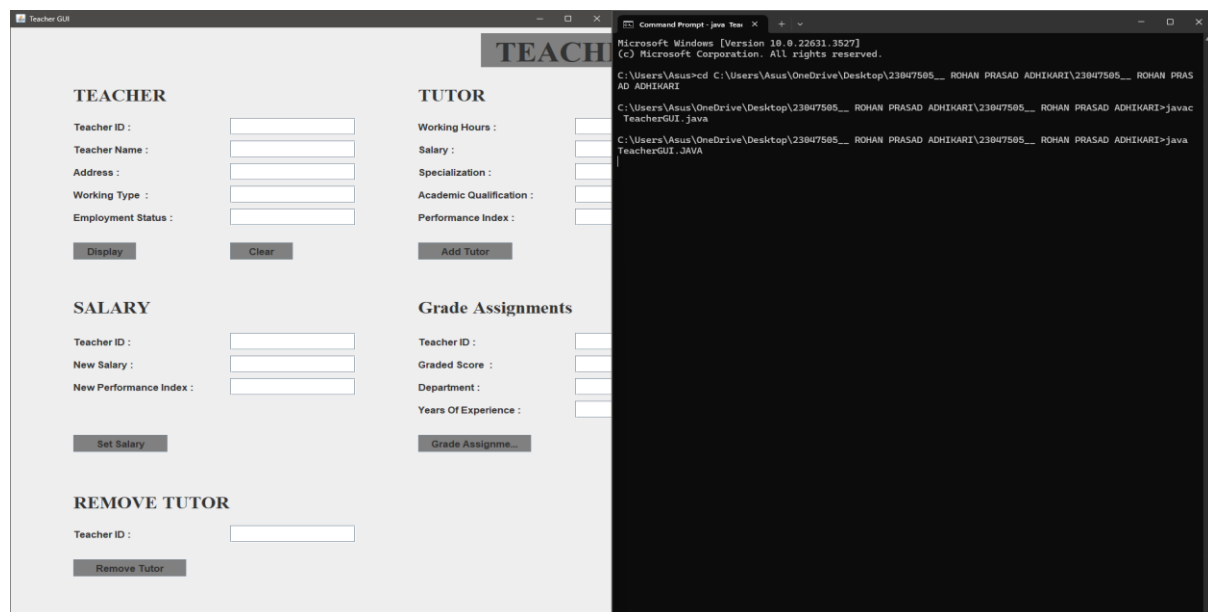


Figure 9 : Using command prompt to run the program.

5.2. Test 2:**5.2.1. Test to Add Tutor**

Objective	To add the Tutor when Add Tutor button is clicked and a dialog appears when button is clicked
Action	<p>The TeacherGUI class was compiled and Add Tutor button of main frame was clicked.</p> <p>The following information for Tutor was entered:</p> <ul style="list-style-type: none"> • Teacher <ul style="list-style-type: none"> – Teacher ID: 444 – Teacher Name: Roan Adhikari – Address: Kathmandu – Working Type: Full Time – Employment Status: Working • Tutor <ul style="list-style-type: none"> – Working Hours: 30 – Salary: 20000 – Specialization: Networking – Academic Qualification: BSc. It – Performance Index: 8 • And at last, Add Tutor button is clicked
Expected result	After entering all the details of Tutor, the values should be added correctly and a dialog box appeared that “Tutor added Successfully” and while display button clicked all the information of Tutor has to be in the dialog box.
Actual result	An information dialog appeared with “Tutor added Successfully” and also displayed all information of the Tutor.
Conclusion	Test Successful

TEACHER GUI

TEACHER

Teacher ID :
 Teacher Name :
 Address :
 Working Type :
 Employment Status :
 Display Clear Add Tutor

TUTOR

Working Hours :
 Salary :
 Specialization :
 Academic Qualification :
 Performance Index :
 Add Tutor

LECTURER

Department :
 Years of Experience :
 Working Hours :
 Add Lecturer

SALARY

Teacher ID :
 New Salary :
 New Performance Index :
 Set Salary

Grade Assign

Teacher ID :
 Graded Score :
 Department :
 Years Of Experience :
 Assign Grade

REMOVE TUTOR

Teacher ID :
 Remove Tutor

Message

Successfully Added Tutor
 OK

Figure 10 : Tutor Added

TEACHER GUI

TEACHER

Teacher ID :
 Teacher Name :
 Address :
 Working Type :
 Employment Status :
 Display Clear Add Tutor

TUTOR

Working Hours :
 Salary :
 Specialization :
 Academic Qualification :
 Performance Index :
 Add Tutor

LECTURER

Department :
 Years of Experience :
 Working Hours :
 Add Lecturer

SALARY

Teacher ID :
 New Salary :
 New Performance Index :
 Set Salary

Grade Assign

Teacher ID :
 Graded Score :
 Department :
 Years Of Experience :
 Assign Grade

REMOVE TUTOR

Teacher ID :
 Remove Tutor

Tutor Information

Teacher ID: 444
 Teacher Name: Roan Adhikari
 Teacher Address: Kathmandu
 Working Type: Full Time
 Employment Status: Working
 Working Hours: 30
 Salary: 20000.0
 Specialization: Networking
 Academic Qualification: Bsc. It
 Performance Index: 8
 OK

Figure 11 : Tutor Information Displayed in Dialog Box

5.2.2. Test 2: Setting Salary

Objective	To set the new salary when Set Salary button is clicked and a dialog appears when button is clicked
Action	<ul style="list-style-type: none"> • The TeacherGUI class was compiled and Add Lecturer button of main frame was clicked. • The following information for Tutor was entered: <ul style="list-style-type: none"> • Teacher <ul style="list-style-type: none"> – Teacher ID: 444 – Teacher Name: Roan Adhikari – Address: Kathmandu – Working Type: Full Time – Employment Status: Working • Tutor <ul style="list-style-type: none"> – Working Hours: 30 – Salary: 20000 – Specialization: Networking – Academic Qualification: BSc. It – Performance Index: 8 • Salary <ul style="list-style-type: none"> – Teacher Id: – New Salary: 25000 – New Performance Index: 9 • And at last, Set Salary button is clicked
Expected result	After entering all the details of Tutor, the values should be added correctly and a dialog box appeared that “Salary has been set” and while display button clicked all the information of Tutor has to be in the dialog box with new salary which is calculated on the basis of the salary and appraisal percentage. Also, while all the information should be also displayed in terminal

Actual result	An information dialog appeared with “Salary has been set” and also displayed all information of the Tutor with new salary along with information displayed in terminal.
Conclusion	Test Successful

Table 5 : Setting Salary

The screenshot displays the 'TEACHER GUI' with several functional sections:

- TEACHER:** Fields for Teacher ID (444), Teacher Name (Roan Adhikari), Address (Kathmandu), Working Type (Full Time), and Employment Status (Working). Buttons for 'Display' and 'Clear' are present.
- TUTOR:** Fields for Working Hours (30), Salary (20000), Specialization (Networking), Academic Qualification (Bsc. It), and Performance Index (8). An 'Add Tutor' button is located below.
- LECTURER:** Fields for Department, Years of Experience, and Working Hours. An 'Add Lecturer' button is located below.
- SALARY:** Fields for Teacher ID (444), New Salary (25000), and New Performance Index (9). A 'Set Salary' button is located below.
- Grade Ass:** Fields for Teacher ID, Graded Score, Department, and Years Of Experience. An 'Assign Grade' button is located below.
- REMOVE TUTOR:** A field for Teacher ID and a 'Remove Tutor' button.

A central message dialog box with the title 'Message' and an information icon contains the text 'Salary and Performance Index updated successfully!' and an 'OK' button.

Figure 12 : Updating the New Salary and Performance Index

The screenshot displays the 'Teacher GUI' with three main sections: TEACHER, TUTOR, and LECTURER. The TUTOR section is active, showing fields for Working Hours (30), Salary (20000), Specialization (Networking), Academic Qualification (Bsc. It), and Performance Index (8). A 'Tutor Information' dialog box is open, displaying the updated details for Teacher ID 444: Teacher Name: Roan Adhikari, Teacher Address: Kathmandu, Working Type: Full Time, Employment Status: Working, Working Hours: 30, Salary: 27500.0, Specialization: Networking, Academic Qualification: Bsc. It, and Performance Index: 9. The dialog box has an 'OK' button. The TUTOR section also includes an 'Add Tutor' button and a 'Grade Assign' button. The LECTURER section has an 'Add Lecturer' button. The TEACHER section has fields for Teacher ID (444), Teacher Name (Roan Adhikari), Address (Kathmandu), Working Type (Full Time), and Employment Status (Working), with 'Display' and 'Clear' buttons. The SALARY section has fields for Teacher ID (444), New Salary (25000), and New Performance Index (9), with a 'Set Salary' button. The REMOVE TUTOR section has a field for Teacher ID and a 'Remove Tutor' button.

Figure 13 : New salary and Performance Index Updated

```

Blash Terminal Window - 23047505_ ROHAN PRASAD ADHIKARI
Options
Teacher ID: 444
Teacher Name: Roan Adhikari
Address: Kathmandu
Working Type: Full Time
Employment Status: Working
Great!! Your working hours is : 30
Salary: 27500.0
Specialization: Networking
Academic Qualifications: Bsc. It
Performance Index: 9

```

Figure 14 : Information of Tutor with updated salary and performance index

5.2.3. Removing Tutor

Objective	To remove the Tutor when Remove Tutor button is clicked and a dialog appears when button is clicked
Action	<ul style="list-style-type: none"> • The TeacherGUI class was compiled and Remove Tutor button of main frame was clicked. • The following information for Tutor was entered: • Teacher <ul style="list-style-type: none"> – Teacher ID: 444 – Teacher Name: Roan Adhikari – Address: Kathmandu – Working Type: Full Time – Employment Status: Working • Tutor <ul style="list-style-type: none"> – Working Hours: 30 – Salary: 20000 – Specialization: Networking – Academic Qualification: BSc. It – Performance Index: 8 • Remove Tutor <ul style="list-style-type: none"> – Teacher Id: 444 • And at last, Remove Tutor button is clicked
Expected result	After entering all the details of Tutor, then it will remove the tutor of the entered tutor id from the program and a dialog box appeared with message of "Tutor Removed Successfully"
Actual result	Tutor removed and a dialog box appeared with message of "Tutor Removed Successfully"
Conclusion	Test Successful

Table 6 : Removing Tutor

The screenshot shows the 'Teacher GUI' window. The 'REMOVE TUTOR' section is active, with the 'Teacher ID' field containing '444' and the 'Remove Tutor' button highlighted. Other sections like 'TEACHER', 'TUTOR', 'LECTURER', 'SALARY', and 'Grade Assignments' are visible but not active.

TEACHER GUI

TEACHER

Teacher ID : 444
Teacher Name : Roan Adhikari
Address : Kathmandu
Working Type : Full Time
Employment Status : Working
Display Clear

TUTOR

Working Hours : 30
Salary : 20000
Specialization : Networking
Academic Qualification : Bsc. It
Performance Index : 8
Add Tutor

LECTURER

Department :
Years of Experience :
Working Hours :
Add Lecturer

SALARY

Teacher ID : 444
New Salary : 25000
New Performance Index : 9
Set Salary

Grade Assignments

Teacher ID :
Graded Score :
Department :
Years Of Experience :
Assign Grade

REMOVE TUTOR

Teacher ID : 444
Remove Tutor

Figure 15 : Removing Tutor

The screenshot shows the 'Teacher GUI' window. The 'REMOVE TUTOR' section is active, with the 'Teacher ID' field empty and the 'Remove Tutor' button highlighted. A message box is displayed in the center, stating 'Tutor removed successfully!' with an 'OK' button. Other sections like 'TEACHER', 'TUTOR', 'LECTURER', 'SALARY', and 'Grade Assignments' are visible but not active.

TEACHER GUI

TEACHER

Teacher ID :
Teacher Name :
Address :
Working Type :
Employment Status :
Display Clear

TUTOR

Working Hours :
Salary :
Specialization :
Academic Qualification :
Performance Index :
Add Tutor

LECTURER

Department :
Years of Experience :
Working Hours :
Add Lecturer

SALARY

Teacher ID :
New Salary :
New Performance Index :
Set Salary

Grade Assignments

Teacher ID :
Graded Score :
Department :
Years Of Experience :
Assign Grade

REMOVE TUTOR

Teacher ID :
Remove Tutor

Message
Tutor removed successfully!
OK

Figure 16 : Tutor Removed

5.2.4. Adding Lecturer

Objective	To add the Lecturer when Add Lecturer button is clicked and a dialog appears when button is clicked
Action	<ul style="list-style-type: none"> • The TeacherGUI class was compiled and Add Lecturer button of main frame was clicked. • The following information for Lecturer was entered: <ul style="list-style-type: none"> • Teacher <ul style="list-style-type: none"> – Teacher ID: 555 – Teacher Name: Rohan Adhikari – Address: Pokhara – Working Type: Part Time – Employment Status: Working • Lecturer <ul style="list-style-type: none"> – Department: Computing – Years of Experience: 9 – Working Hours: 30 • And at last, Add Lecturer button is clicked
Expected result	After entering all the details of Lecturer, the values should be added correctly and a dialog box appeared that “Lecturer added Successfully” and while display button clicked all the information of Lecturer has to be in the dialog box
Actual result	An information dialog appeared with “Lecturer added Successfully” and also displayed all information of the Lecturer.
Conclusion	Test Successful

Table 7 : Adding Lecturer

The screenshot shows the 'Teacher GUI' window. It has several sections: 'TEACHER' with fields for ID (555), Name (Rohan Adhikari), Address (Pokhara), Working Type (Part Time), and Employment Status (Working); 'TUTOR' with fields for Working Hours, Salary, Specialization, Academic Qualification, and Performance Index; 'LECTURER' with fields for Department (Computing), Years of Experience (9), and Working Hours (30); 'SALARY' with fields for Teacher ID, New Salary, and New Performance Index; and 'REMOVE TUTOR' with a Teacher ID field. There are buttons for 'Display', 'Clear', 'Add Tutor', 'Add Lecturer', 'Set Salary', 'Assign Grade', and 'Remove Tutor'. A 'Message' dialog box is open in the center, displaying 'Successfully Added Lecturer' with an 'OK' button.

Figure 17 : Lecturer Added

The screenshot shows the 'Teacher GUI' window with the same layout as Figure 17. A 'Lecturer Information' dialog box is open in the center, displaying the following information: Teacher ID: 555, Teacher Name: Rohan Adhikari, Teacher Address: Pokhara, Working Type: Part Time, Employment Status: Working, Department: Computing, Years of Experience: 9, and Working Hours: 30. There is an 'OK' button at the bottom of the dialog box.

Figure 18 : Lecturer information displayed in dialog box

5.2.5. Assing the Grade

Objective	To assign the grade when Grade Assignment button is clicked and a dialog appears when button is clicked
Action	<ul style="list-style-type: none"> • The TeacherGUI class was compiled and Add Lecturer button of main frame was clicked. • The following information for Lecturer was entered: <ul style="list-style-type: none"> • Teacher <ul style="list-style-type: none"> – Teacher ID: 555 – Teacher Name: Rohan Adhikari – Address: Pokhara – Working Type: Part Time – Employment Status: Working • Lecturer <ul style="list-style-type: none"> – Department: Computing – Years of Experience: 8 – Working Hours: 35 • Garde assignment <ul style="list-style-type: none"> – Teacher Id: 555 – Graded Score: 90 – Department: Computing – Years of experience: 9 • And at last, Add Lecturer button is clicked
Expected result	After entering all the details of Tutor, then it will remove the tutor of the entered tutor id from the program and a dialog box appeared with message of "Tutor Removed Successfully"
Actual result	Tutor removed and a dialog box appeared with message of "Tutor Removed Successfully"
Conclusion	Test Successful

Table 8 : Assigning the Grade

The screenshot displays the 'Teacher GUI' window. It features several sections for managing teacher data: 'TEACHER' (with fields for ID, Name, Address, Working Type, and Employment Status), 'TUTOR' (with fields for Working Hours, Salary, Specialization, Academic Qualification, and Performance Index), 'LECTURER' (with fields for Department, Years of Experience, and Working Hours), 'SALARY' (with fields for Teacher ID, New Salary, and New Performance Index), and 'REMOVE TUTOR' (with a Teacher ID field). A 'Grade Assign' section is active, showing fields for Teacher ID (555), Graded Score (90), Department (Computing), and Years Of Experience (8). A 'Message' dialog box is overlaid on the 'Grade Assign' section, displaying the text 'Graded Score updated successfully!' with an 'OK' button. The 'Add Tutor' and 'Add Lecturer' buttons are also visible.

Figure 19 : Assigning the Garde

This screenshot shows the same 'Teacher GUI' window. The 'Grade Assign' section is still active with the same input values. However, a 'Lecture Information' dialog box is now displayed, showing a summary of the teacher's details: Teacher ID: 555, Teacher Name: Rohan Adhikari, Teacher Address: Pokhara, Working Type: Part Time, Employment Status: Working, Department: Computing, Years of Experience: 8, and Working Hours: 30. The 'OK' button is visible on the dialog. The 'Add Tutor' and 'Add Lecturer' buttons remain visible in the background.

Figure 20 : Grade Assigned



```
BlueJ Terminal Window - 23047505_ ROHAN PRASAD ADHIKARI
Options
Congratulations! You got Grade: A
Teacher ID: 555
Teacher Name: Rohan Adhikari
Address: Pokhara
Working Type: Part Time
Employment Status: Working
Great!! Your working hours is : 30
Department : Computing
Years of Experience : 8
Graded Score : 90

Can only enter input while your program is running
```

Figure 21 : Details of Lecturer Displayed

5.3. Test: 3**5.3.1. Testing with alphabet in Teacher Id in Tutor**

Objective	To test that Teacher ID of Tutor accepts only numeric values and dialog box appears on alphabetic entry
Action	<ul style="list-style-type: none"> • The TeacherGUI class was compiled and Add Tutor button of main frame was clicked. • The following information for Tutor was entered: <ul style="list-style-type: none"> • Teacher <ul style="list-style-type: none"> – Teacher ID: one – Teacher Name: Roan Adhikari – Address: Kathmandu – Working Type: Full Time – Employment Status: Working • Tutor <ul style="list-style-type: none"> – Working Hours: 30 – Salary: 20000 – Specialization: Networking – Academic Qualification: BSc. It – Performance Index: 8 • And at last, Add Tutor button is clicked
Expected result	A warning message dialog box should be appeared on entering alphabetic values in Teacher ID text field.
Actual result	A warning message dialog box was displayed to the user after entering alphabetic values in Teacher ID text field.
Conclusion	Test Successful

Table 9 : Testing with alphabet in Teacher Id in Tutor

The screenshot displays the 'Teacher GUI' application window. It is divided into several sections for managing teacher data:

- TEACHER**: Fields for Teacher ID (containing 'one'), Teacher Name (containing 'Roan Adhikari'), Address (containing 'Kathmandu'), Working Type (containing 'Full Time'), and Employment Status (containing 'Working'). Buttons for 'Display' and 'Clear' are present.
- TUTOR**: Fields for Working Hours (containing '30'), Salary (containing '20000'), Specialization (containing 'Networking'), Academic Qualification (containing 'Bsc. It'), and Performance Index (containing '8'). An 'Add Tutor' button is located below.
- LECTURER**: Fields for Department, Years of Experience, and Working Hours. An 'Add Lecturer' button is located below.
- SALARY**: Fields for Teacher ID, New Salary, and New Performance Index. A 'Set Salary' button is located below.
- Grade Assign**: Fields for Teacher ID, Graded Score, Department, and Years Of Experience. An 'Assign Grade' button is located below.
- REMOVE TUTOR**: A field for Teacher ID and a 'Remove Tutor' button.

A 'Message' dialog box is overlaid on the 'Grade Assign' section, displaying the text: 'Please Kindly fill the NUMERIC VALUE'. The dialog has an 'OK' button.

Figure 22 : Testing with alphabet in Teacher Id in Tutor

5.3.2. Testing with alphabet in Teacher Id in Lecturer

Objective	To test that Teacher ID of Lecturer accepts only numeric values and dialog box appears on alphabetic entry
Action	<ul style="list-style-type: none"> • The TeacherGUI class was compiled and Add Lecturer button of main frame was clicked. • The following information for Lecturer was entered: <ul style="list-style-type: none"> • Teacher <ul style="list-style-type: none"> – Teacher ID: Two – Teacher Name: Krsna Adhikari – Address: Katari – Working Type: Full Time – Employment Status: Working • Lecturer <ul style="list-style-type: none"> – Department: Multimedia – Years of Experience: 9 – Working Hours: 30 • And at last, Add Lecturer button is clicked
Expected result	A warning message dialog box should be appeared on entering alphabetic values in Teacher ID text field.
Actual result	A warning message dialog box was displayed to the user after entering alphabetic values in Teacher ID text field.
Conclusion	Test Successful

Table 10 : Testing with alphabet in Teacher Id in Lecturer

The screenshot displays the 'TEACHER GUI' application window. It is divided into several sections for managing teacher data:

- TEACHER**: Fields for Teacher ID (containing 'two'), Teacher Name (Krsna Adhikari), Address (Katari), Working Type (Full time), and Employment Status (Working). Buttons: Display, Clear.
- TUTOR**: Fields for Working Hours, Salary, Specialization, Academic Qualification, and Performance Index. Button: Add Tutor.
- LECTURER**: Fields for Department (Multimedia), Years of Experience (9), and Working Hours (30). Button: Add Lecturer.
- SALARY**: Fields for Teacher ID, New Salary, and New Performance Index. Button: Set Salary.
- Grade Assign**: Fields for Teacher ID, Graded Score, Department, and Years Of Experience. Button: Assign Grade.
- REMOVE TUTOR**: Field for Teacher ID. Button: Remove Tutor.

A 'Message' dialog box is overlaid on the 'Grade Assign' section, displaying the error: 'Please Kindly Fill the NUMERIC VALUE'. This occurs because the 'Teacher ID' field in the 'Grade Assign' section contains the non-numeric value 'two'.

Figure 23 : Testing with alphabet in Teacher Id in Lecturer

5.3.3. Testing existing Teacher ID in Tutor

Objective	To test if appropriate dialog box is displayed while trying to add Tutor with existing Teacher ID
Action	<ul style="list-style-type: none"> The TeacherGUI class was compiled and Add Tutor button of main frame was clicked. The following information for Tutor was entered: <ul style="list-style-type: none"> Teacher <ul style="list-style-type: none"> Teacher ID: 44 Teacher Name: Roan Adhikari Address: Kathmandu Working Type: Full Time Employment Status: Working Tutor <ul style="list-style-type: none"> Working Hours: 30 Salary: 20000 Specialization: Networking Academic Qualification: BSc. It Performance Index: 8 Salary <ul style="list-style-type: none"> Teacher Id: New Salary: 25000 New Performance Index: 9 And at last, Add Tutor button is clicked
Expected result	A warning message dialog box should be appeared on entering duplicate Teacher ID.
Actual result	A warning message dialog box was displayed to the user after entering duplicate Teacher ID.
Conclusion	Test Successful

Table 11 : Testing existing Teacher ID in Tutor

The screenshot displays the 'Teacher GUI' application window. It features several sections for managing teacher data:

- TEACHER**: Fields for Teacher ID (44), Teacher Name (Roan Adhikari), Address (Kathmandu), Working Type (Full time), and Employment Status (Working). Buttons: Display, Clear.
- TUTOR**: Fields for Working Hours (30), Salary (20000), Specialization (Networking), Academic Qualification (Bsc. It), and Performance Index (8). Button: Add Tutor.
- LECTURER**: Fields for Department, Years of Experience, and Working Hours. Button: Add Lecturer.
- SALARY**: Fields for Teacher ID (44), New Salary (25000), and New Performance Index (9). Button: Set Salary.
- Grade Assign**: Fields for Teacher ID, Graded Score, Department, and Years Of Experience. Button: Assign Grade.
- REMOVE TUTOR**: Field for Teacher ID. Button: Remove Tutor.

A 'Message' dialog box is overlaid on the 'Grade Assign' section, displaying the message: 'Teacher ID exists. Please add correct ID.' with an 'OK' button.

Figure 24 : Testing existing Teacher ID in Tutor

5.3.4. Testing existing Teacher ID in Lecturer

Objective	To test if appropriate dialog box is displayed while trying to add Lecturer with existing Teacher ID
Action	<ul style="list-style-type: none"> • The TeacherGUI class was compiled and Add Lecturer button of main frame was clicked. • The following information for Lecturer was entered: • Teacher <ul style="list-style-type: none"> – Teacher ID: 25 – Teacher Name: Krsna Adhikari – Address: Katari – Working Type: Full Time – Employment Status: Working – Department: Multimedia – Years of Experience: 9 – Working Hours: 30 • And at last, Add Tutor button is clicked
Expected result	A warning message dialog box should be appeared on entering duplicate Teacher ID.
Actual result	A warning message dialog box was displayed to the user after entering duplicate Teacher ID.
Conclusion	Test Successful

Table 12 : Testing existing Teacher ID in Lecturer

The screenshot displays the 'Teacher GUI' application window. It is divided into several sections for managing teacher data:

- TEACHER**: Fields for Teacher ID (25), Teacher Name (Krsna Adhikari), Address (Katari), Working Type (Full time), and Employment Status (Working). Buttons: Display, Clear.
- TUTOR**: Fields for Working Hours, Salary, Specialization, Academic Qualification, and Performance Index. Button: Add Tutor.
- LECTURER**: Fields for Department (Multimedia), Years of Experience (9), and Working Hours (30). Button: Add Lecturer.
- SALARY**: Fields for Teacher ID, New Salary, and New Performance Index. Button: Set Salary.
- Grade Assignments**: Fields for Teacher ID (25), Graded Score (90), Department (Multimedia), and Years Of Experience (8). Button: Assign Grade.
- REMOVE TUTOR**: Field for Teacher ID and a Remove Tutor button.

A message box is overlaid on the 'Add Lecturer' button, displaying the error: 'Teacher ID exists. Please add correct ID' with an 'OK' button.

Figure 25 : Testing existing Teacher ID in Lecturer

5.3.5. Wrong Teacher Id for Tutor in Set Salary

Objective	To test if appropriate dialog box is displayed while trying to enter wrong Teacher ID in the text field in Tutor for set salary
Action	Wrong Teacher ID was entered while setting the new salary for Tutor.
Expected result	A warning message dialog box should be appeared on entering wrong Teacher ID.
Actual result	A warning message dialog box was displayed to the user after entering wrong Teacher ID.
Conclusion	Test Successful

Table 13 : Wrong Teacher Id for Tutor in Set Salary

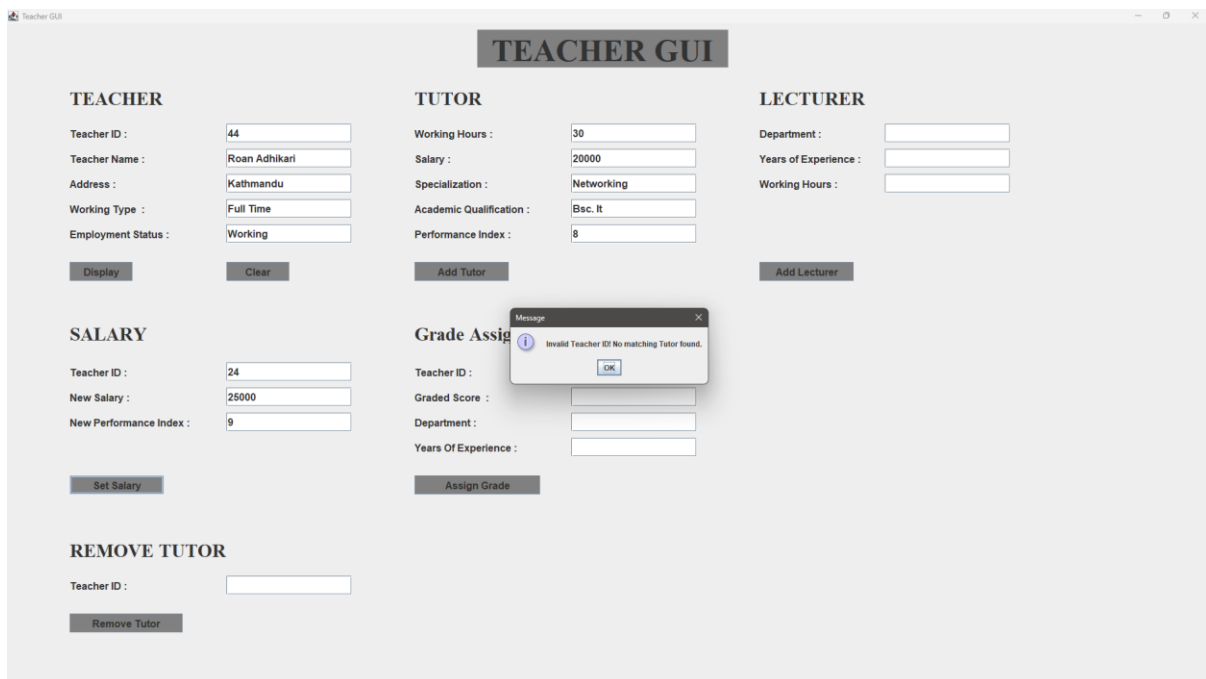


Figure 26 : Wrong Teacher Id for Tutor in Set Salary

5.3.6. Wrong Teacher Id for Tutor in Remove Tutor

Objective	To test if appropriate dialog box is displayed while trying to enter wrong Teacher ID in the text field in Tutor for Remove Tutor
Action	Wrong Teacher ID was entered while removing Tutor.
Expected result	A warning message dialog box should be appeared on entering wrong Teacher ID.
Actual result	A warning message dialog box was displayed to the user after entering wrong Teacher ID.
Conclusion	Test Successful

Table 14 : Wrong Teacher Id for Tutor in Remove Tutor

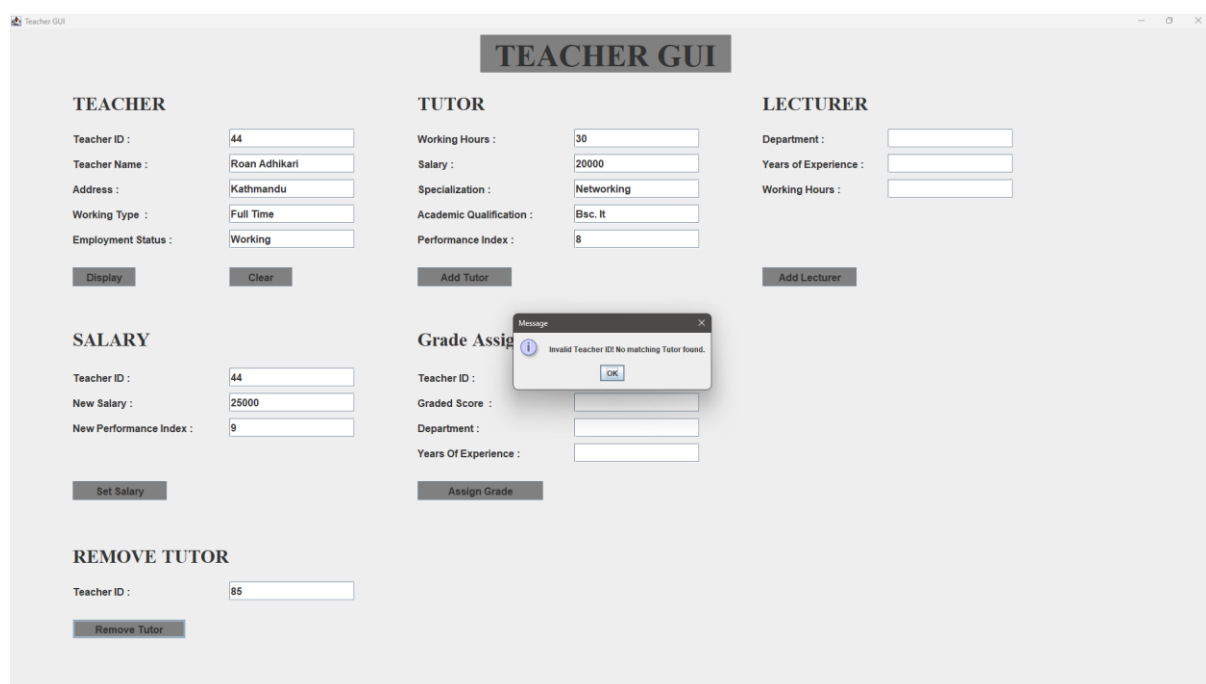


Figure 27 : Wrong Teacher Id for Tutor in Remove Tutor

5.3.7. Wrong Teacher Id for Lecturer while assigning the grade

Objective	To test if appropriate dialog box is displayed while trying to enter wrong Teacher ID in the text field in Lecturer while assigning the grade
Action	Wrong Teacher ID was entered while assigning the grade.
Expected result	A warning message dialog box should be appeared on entering wrong Teacher ID.
Actual result	A warning message dialog box was displayed to the user after entering wrong Teacher ID.
Conclusion	Test Successful

Table 15 : Wrong Teacher Id in Graded Assignment

The screenshot displays the 'Teacher GUI' application. It features several input sections:

- TEACHER**: Fields for Teacher ID (25), Teacher Name (Krsna Adhikari), Address (Katari), Working Type (Full time), and Employment Status (Working). Buttons: Display, Clear.
- TUTOR**: Fields for Working Hours, Salary, Specialization, Academic Qualification, and Performance Index. Button: Add Tutor.
- LECTURER**: Fields for Department (Multimedia), Years of Experience (9), and Working Hours (30). Button: Add Lecturer.
- SALARY**: Fields for Teacher ID, New Salary, and New Performance Index. Button: Set Salary.
- Grade Assignments**: Fields for Teacher ID (30), Graded Score (90), Department (Multimedia), and Years Of Experience (8). Button: Assign Grade.
- REMOVE TUTOR**: Field for Teacher ID and a Remove Tutor button.

 A 'Message' dialog box is overlaid in the center, displaying an error icon and the text: 'Invalid Teacher ID! No matching Lecturer found.' with an 'OK' button.

Figure 28 : Wrong Teacher Id in Graded Assignment

6. Error

6.1. Error 1: Syntax Error

6.1.1. Error Detection



Figure 29 : Error detection of syntax error

This error is the syntax error and the major reason behind this error is the undeclared variable. After that, I try to compile the program without solving an error.

6.1.2. Error Correction



Figure 30 : Error correction of syntax error

This error is the syntax error and the major reason behind this error is the undeclared variable. So, I checked the program and there is Frame instead of Frame1. After that, I compiled the program and it compiled.

6.2. Error 2: Semantic Error

6.2.1. Error Detection

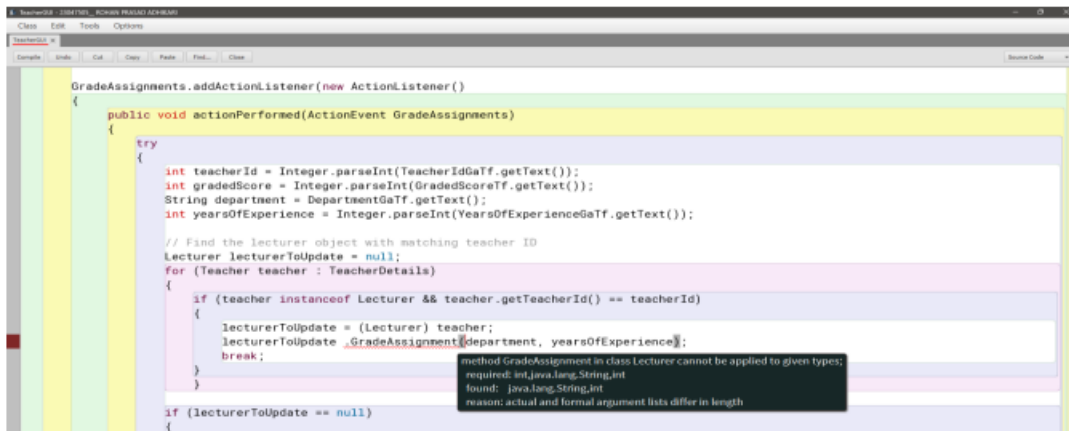


Figure 31 : Error detection of Semantic error

This error is the Semantic error and the major reason behind this error is the whole datatype are not mentioned. After that, I try to compile the program without solving an error

6.2.2. Error Correction

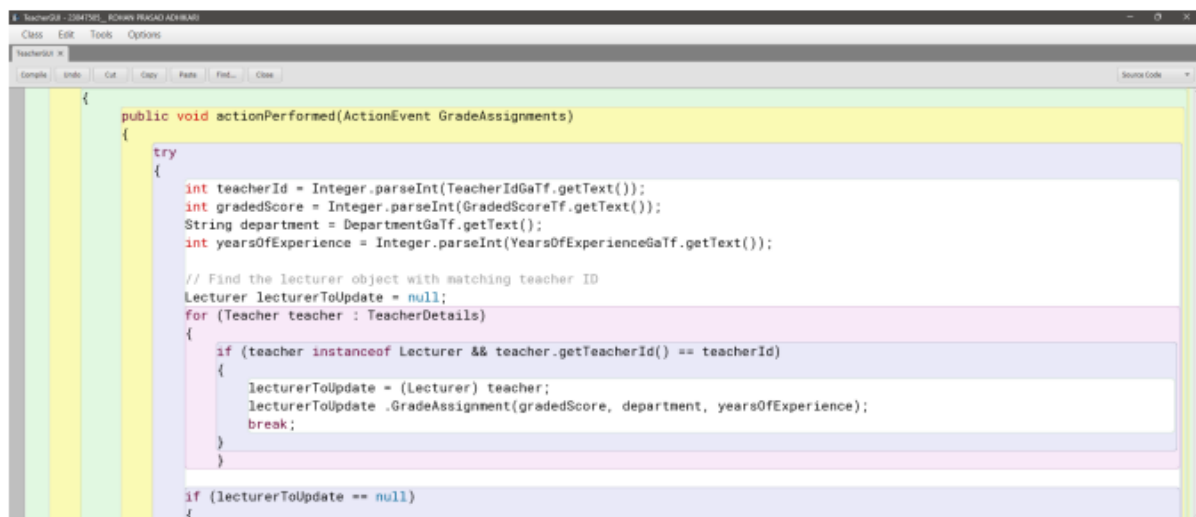


Figure 32 : Error correction of Semantic error

This error is the Semantic error and the major reason behind this error is the whole datatype are not mentioned. As I added gradedScore which is the missing datatype in the above figure. After that, I compile the program without any error.

6.3. Error 3: Logical Error

6.3.1. Error Detection

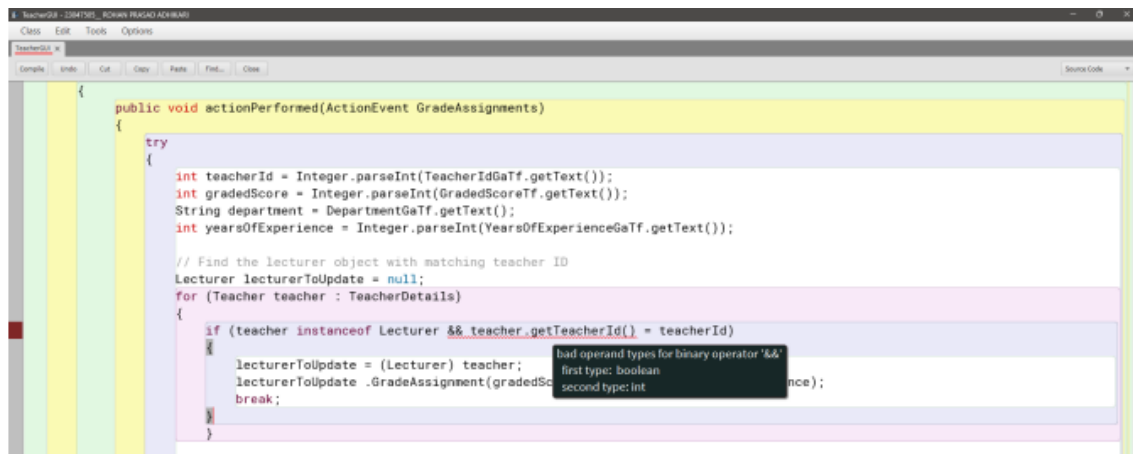


Figure 33 : Error detection of logical error

This error is the logical error and the major reason behind this error is the I only entered one equals to symbol and I try to compile the program without solving an error.

6.3.2. Error Correction

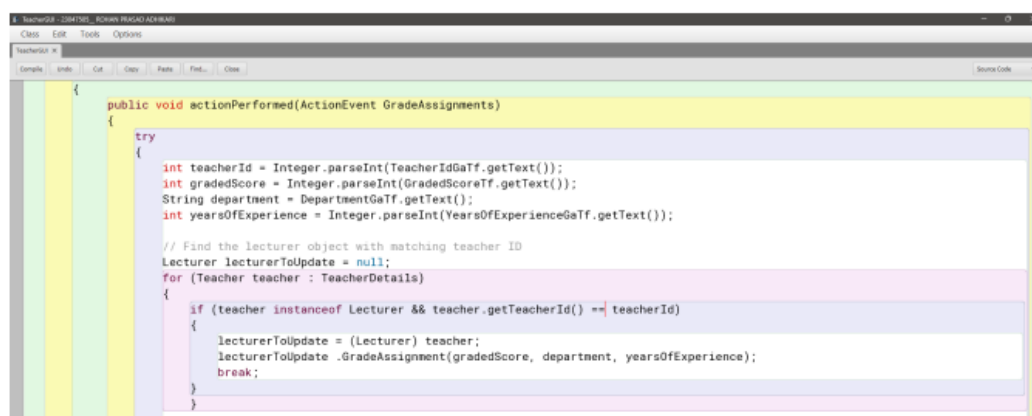


Figure 34 : Error Correction of logical error

This error is the logical error and the major reason behind this error is the I only entered one equals to symbol and I try to compile the program without solving an error. So, I added one more equal to symbol and it didn't show any error and I compiled the program without any error.

7. Conclusion

From this coursework, I learned the main concepts of making Window based applications with proper functionality. I gathered more ideas and information related to Swing, Abstract Window Toolkit (AWT), Exception and Event Handling, Object Casting, Object Oriented Programming (OOP). As an individual undertaking this coursework, I got an opportunity to test my skills, ideas, and understanding of programming skills. I got to know the information on how big tech-companies build desktop applications, database applications, business applications, educational software, and many others software.

I faced a lot of logical and syntax errors while developing an application for a system that stores the details of Teacher (Tutor and Lecturer). Before doing this coursework, I knew just the basic concept of Object-oriented concept, but I did not know how to implement it in real- world problems. I couldn't make the proper GUI even though I had enough knowledge about Swing due to improper guidelines. I was so confused where and how to start. But after too much research, dedication, and hard work I created the basic design for this coursework. In other hands, my teachers and teammates helped me a lot at the journey of this coursework. After completing the GUI part, I got to know many ideas regarding how to create basic design before starting any projects or coursework.

In the case of Event Handling, I faced a bit of problems while calling methods of Tutor class and Lecturer class using object casting concepts. But after proper practice and solving the same problem, I solved the object casting problem in the coursework. Sometimes, I faced syntax error while implementing interface (ActionListener). But at the end, I completed my coursework after giving my full focus, time and doing some sacrifices. The concepts and knowledge I used in this course will help me in the future to get placements at big tech-companies like Google, Twitter, and many mores. This coursework also helped me to increase problem solving skill, creativity and thinking capacity of new ideas.

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9. Appendix

9.1. Teacher GUI

```
import javax.swing.*;
import java.awt.*;
import java.awt.event.*;
import java.util.ArrayList;

class TeacherGUI
{
    ArrayList<Teacher>TeacherDetails = new ArrayList<>();
    public void Gui()
    {
        // Adding Panel

        JPanel Panel = new JPanel();
        Panel.setBounds(750,10,400,60);
        Panel.setBackground(Color.GRAY);

        // Adding Frame

        JFrame Frame = new JFrame(" Teacher GUI");
        Frame.setSize(2000,2000);
        Frame.setLayout(null);
        Frame.setVisible(true);
        Frame.getContentPane().add(Panel);
    }
}
```

```
// Font Customization
```

```
Font font = new Font("Times New Roman",Font.BOLD,50);
```

```
Font font1 = new Font("Times New Roman",Font.BOLD,30);
```

```
Font font2 = new Font("Bahnschrift SemiBold",Font.BOLD,16);
```

```
//Main Heading
```

```
JLabel Heading = new JLabel("TEACHER GUI");
```

```
Heading.setFont(font);
```

```
Heading. setBounds(750,10,360,40);
```

```
Panel.add(Heading);
```

```
// Adding label to Teacher
```

```
JLabel Heading1 = new JLabel("TEACHER");
```

```
Heading1.setFont(font1);
```

```
Heading1. setBounds(100,80,300,80);
```

```
Frame.add(Heading1);
```

```
// Attributes of Teacher
```

```
// Teacher ID Label
```

```
JLabel TeacherID = new JLabel ("Teacher ID : ");
```

```
TeacherID.setFont(font2);
```

```
TeacherID.setBounds(100,160,150,30);
```

```
Frame.add(TeacherID);
```

```
// Teacher ID TextField
```



```

    JTextField TeacherId = new JTextField();
    TeacherId.setFont(font2);
    TeacherId.setBounds(350,160,200,30);
    Frame.add(TeacherId);

    //
    // Teacher Name (Label)

    JLabel TeacherName = new JLabel ("Teacher Name : ");
    TeacherName.setFont(font2);
    TeacherName.setBounds(100,200,150,30);
    Frame.add(TeacherName);

    // Teacher Name (TextField)

    JTextField TeacherN = new JTextField();
    TeacherN.setFont(font2);
    TeacherN.setBounds(350,200,200,30);
    Frame.add(TeacherN);

    //
    // Teacher Address (Label)

    JLabel TeacherAddress = new JLabel ("Address : ");
    TeacherAddress.setFont(font2);
    TeacherAddress.setBounds(100,240,150,30);
    Frame.add(TeacherAddress);
```

```
// Teacher Address (TextField)
```

```
JTextField TeacherA = new JTextField();  
TeacherA.setFont(font2);  
TeacherA.setBounds(350,240,200,30);  
Frame.add(TeacherA);
```

```
//
```

```
// Teacher Working Type (Label)
```

```
JLabel TeacherWorkingType = new JLabel ("Working Type :");  
TeacherWorkingType .setFont(font2);  
TeacherWorkingType .setBounds(100,280,150,30);  
Frame.add(TeacherWorkingType);
```

```
// Teacher Working Type (TextField)
```

```
JTextField TeacherWt = new JTextField();  
TeacherWt.setFont(font2);  
TeacherWt.setBounds(350,280,200,30);  
Frame.add(TeacherWt);
```

```
//
```

```
// Teacher Employment Status (Label)
```

```
JLabel TeacherEmploymentStatus = new JLabel ("Employment Status :");  
TeacherEmploymentStatus.setFont(font2);  
TeacherEmploymentStatus.setBounds(100,320,180,30);  
Frame.add(TeacherEmploymentStatus);
```

```
// Teacher Employment Status (TextField)
```

```
JTextField TeacherEs = new JTextField();  
TeacherEs.setFont(font2);  
TeacherEs.setBounds(350,320,200,30);  
Frame.add(TeacherEs);
```

```
//
```

```
// Buttons
```

```
//Button for Display
```

```
JButton Display = new JButton("Display");  
Display.setFont(font2);  
Display.setBackground(Color.GRAY);  
Display.setBounds(100,380,100,30);  
Frame.add(Display);
```

```
// Button For Clear
```

```
JButton Clear = new JButton("Clear");  
Clear.setFont(font2);  
Clear.setBackground(Color.GRAY);  
Clear.setBounds(350,380,100,30);  
Frame.add(Clear);
```

```
//
```

```
// Button Action
```

// Action Of Button Display

```
Display.addActionListener(new ActionListener()
{
    public void actionPerformed(ActionEvent Display)
    {
        for (Teacher teacher : TeacherDetails) {
            if (teacher instanceof Tutor)
            {
                Tutor tutor = (Tutor) teacher;
                String tutorInfo = "Teacher ID: " + tutor.getTeacherId() +
                    "\nTeacher Name: " + tutor.getTeacherName() +
                    "\nTeacher Address: " + tutor.getAddress() +
                    "\nWorking Type: " + tutor.getWorkingType() +
                    "\nEmployment Status: " + tutor.getEmploymentStatus() +
                    "\nWorking Hours: " + tutor.getWorkingHours() +
                    "\nSalary: " + tutor.getSalary() +
                    "\nSpecialization: " + tutor.getSpecialization() +
                    "\nAcademic Qualification: " +
tutor.getAcademicQualifications() +
                    "\nPerformance Index: " + tutor.getPerformanceIndex();
                tutor.displayDetails();
                JOptionPane.showMessageDialog(null, tutorInfo, "Tutor Information",
JOptionPane.INFORMATION_MESSAGE);

            }
            else if (teacher instanceof Lecturer)
            {
                Lecturer lecturer = (Lecturer) teacher;
                String lecturerInfo = "Teacher ID: " + lecturer.getTeacherId() +
```

```
        "\nTeacher Name: " + lecturer.getTeacherName() +
        "\nTeacher Address: " + lecturer.getAddress() +
        "\nWorking Type: " + lecturer.getWorkingType() +
        "\nEmployment Status: " + lecturer.getEmploymentStatus() +
        "\nDepartment: " + lecturer.getDepartment() +
        "\nYears of Experience: " + lecturer.getYearsOfExperience()
+
        "\nWorking Hours: " + lecturer.getWorkingHours();
    lecturer.display();
    JOptionPane.showMessageDialog(null, lecturerInfo, "Lecturer
Information", JOptionPane.INFORMATION_MESSAGE);
    }
}

}

});

//
// Adding Tutor
// Adding label Tutor

JLabel Heading2 = new JLabel("TUTOR");
Heading2.setFont(font1);
Heading2.setBounds(650,80,300,80);
Frame.add(Heading2);
```

```
// Attributes of Tutor

//

// Tutor Working Hours Label

JLabel WorkingHours = new JLabel ("Working Hours : ");
WorkingHours.setFont(font2);
WorkingHours.setBounds(650,160,180,30);
Frame.add(WorkingHours);

// Tutor Working Hours TextField

JTextField WorkingHoursTfT = new JTextField();
WorkingHoursTfT.setFont(font2);
WorkingHoursTfT.setBounds(900,160,200,30);
Frame.add(WorkingHoursTfT);

//

// Tutor Salary Label

JLabel Salary = new JLabel ("Salary : ");
Salary.setFont(font2);
Salary.setBounds(650,200,180,30);
Frame.add(Salary);

// Tutor Salary TextField

JTextField SalaryTf = new JTextField();
```

```
SalaryTf.setFont(font2);
SalaryTf.setBounds(900,200,200,30);
Frame.add(SalaryTf);

//
// Tutor Specialization Label

JLabel Specialization = new JLabel ("Specialization : ");
Specialization.setFont(font2);
Specialization.setBounds(650,240,180,30);
Frame.add(Specialization);

// Tutor Specialization Text Field

JTextField SpecializationTf = new JTextField();
SpecializationTf.setFont(font2);
SpecializationTf.setBounds(900,240,200,30);
Frame.add(SpecializationTf);

//
// Tutor Academic Qualification Label

JLabel AcademicQualification = new JLabel ("Academic Qualification : ");
AcademicQualification.setFont(font2);
AcademicQualification.setBounds(650,280,200,30);
Frame.add(AcademicQualification);

// Tutor Academic Qualification Text Field
```

```

    JTextField AcademicQualificationTf = new JTextField();
    AcademicQualificationTf.setFont(font2);
    AcademicQualificationTf.setBounds(900,280,200,30);
    Frame.add(AcademicQualificationTf);

//

// Tutor Performance Index Label

JLabel PerformanceIndex = new JLabel ("Performance Index : ");
PerformanceIndex.setFont(font2);
PerformanceIndex.setBounds(650,320,180,30);
Frame.add(PerformanceIndex);

// Tutor Performance Index TextField

JTextField PerformanceIndexTf = new JTextField();
PerformanceIndexTf.setFont(font2);
PerformanceIndexTf.setBounds(900,320,200,30);
Frame.add(PerformanceIndexTf);

//

// Buttons for Tutor.
// Button for Add Tutor.

JButton AddTutor = new JButton("Add Tutor");
AddTutor.setFont(font2);
AddTutor.setBackground(Color.GRAY);
AddTutor.setBounds(650,380,150,30);
```



```
Frame.add(AddTutor);

//
// Action Button Of Add Tutor

AddTutor.addActionListener(new ActionListener()
{
    public void actionPerformed(ActionEvent AddTutor)
    {
        try
        {
            int TeacherID = Integer.parseInt(TeacherId.getText());
            String TeacherName = TeacherN.getText();
            String TeacherAddress = TeacherA.getText();
            String TeacherWorkingType = TeacherWt.getText();
            String TeacherEmploymentStatus = TeacherEs.getText();
            int WorkingHours = Integer.parseInt(WorkingHoursTfT.getText());
            double Salary = Double.parseDouble(SalaryTf.getText());
            String Specialization = SpecializationTf.getText();
            String AcademicQualification = AcademicQualificationTf.getText();
            int PerformanceIndex = Integer.parseInt(PerformanceIndexTf.getText());

            for(Teacher teacher : TeacherDetails)
            {
                if(teacher.getTeacherId() == TeacherID)
                {
                    JOptionPane.showMessageDialog(null, "Teacher ID exists. Please
add correct ID");
                }
            }
        }
    }
});
```

```
        return;
    }
}

Tutor TutorValue = new Tutor(TeacherID, TeacherName, TeacherAddress,
TeacherWorkingType, TeacherEmploymentStatus, WorkingHours,
Salary, Specialization, AcademicQualification, PerformanceIndex );

TeacherDetails.add(TutorValue);

JOptionPane.showMessageDialog(null, "Successfully! Added Tutor");
}
catch (NumberFormatException e)
{
    JOptionPane.showMessageDialog(null," Please Kindly fill the NUMERIC
VALUE ");
}

if (WorkingHoursTfT.getText().isEmpty() || SalaryTf.getText().isEmpty() ||
PerformanceIndexTf.getText().isEmpty()
    || TeacherId.getText().isEmpty() || TeacherN.getText().isEmpty() ||
TeacherA.getText().isEmpty()
    || TeacherWt.getText().isEmpty() || TeacherEs.getText().isEmpty() )
{
    JOptionPane.showMessageDialog(null," Please Kindly fill the VALUE
");
}

}
}
```

```
);

//

// Lecturer

// Adding label to Lecturer

JLabel Heading3 = new JLabel("LECTURER");
Heading3.setFont(font1);
Heading3.setBounds(1200,80,300,80);
Frame.add(Heading3);

// Attributes of Lecturer

// Department Label

JLabel Department = new JLabel ("Department : ");
Department.setFont(font2);
Department.setBounds(1200,160,120,30);
Frame.add(Department);

// Department TextField

JTextField DepartmentTf = new JTextField();
DepartmentTf.setFont(font2);
DepartmentTf.setBounds(1400,160,200,30);
Frame.add(DepartmentTf);

// Years of Experience Label
```

```
JLabel YearsOfExperience = new JLabel ("Years of Experience : ");  
YearsOfExperience.setFont(font2);  
YearsOfExperience.setBounds(1200,200,180,30);  
Frame.add(YearsOfExperience);
```

```
// Years of Experience TextField
```

```
JTextField YearsOfExperienceTf = new JTextField();  
YearsOfExperienceTf.setFont(font2);  
YearsOfExperienceTf.setBounds(1400,200,200,30);  
Frame.add(YearsOfExperienceTf);
```

```
// Working Hours Label
```

```
JLabel WorkingHour = new JLabel ("Working Hours : ");  
WorkingHour.setFont(font2);  
WorkingHour.setBounds(1200,240,150,30);  
Frame.add(WorkingHour);
```

```
// Working Hours TextField
```

```
JTextField WorkingHourTf = new JTextField();  
WorkingHourTf.setFont(font2);  
WorkingHourTf.setBounds(1400,240,200,30);  
Frame.add(WorkingHourTf);
```

```
//  
// Buttons  
//Buttons for Add Lecturer  
  
JButton AddLecturer = new JButton("Add Lecturer");  
AddLecturer.setFont(font2);  
AddLecturer.setBackground(Color.GRAY);  
AddLecturer.setBounds(1200,380,150,30);  
Frame.add(AddLecturer);  
  
//  
// Action OF Button of Add Lecturer  
  
AddLecturer.addActionListener(new ActionListener()  
{  
    public void actionPerformed(ActionEvent AddLecturer)  
    {  
        try  
        {  
            String Department = DepartmentTf.getText();  
            int YearsOfExperience = Integer.parseInt(YearsOfExperienceTf.getText());  
            int TeacherID = Integer.parseInt(TeacherId.getText());  
            String TeacherName = TeacherN.getText();  
            String TeacherAddress = TeacherA.getText();  
            String TeacherWorkingType = TeacherWt.getText();  
            String TeacherEmploymentStatus = TeacherEs.getText();  
            int WorkingHours = Integer.parseInt(WorkingHourTf.getText());
```

```

        for(Teacher teacher : TeacherDetails)
        {
            if(teacher.getTeacherId() == TeacherID)
            {
                JOptionPane.showMessageDialog(null, "Teacher ID exists. Please
add correct ID");
                return;
            }
        }

        Lecturer Lect = new
Lecturer(Department,YearsOfExperience,TeacherID,TeacherName,TeacherAddress
,TeacherWorkingType,TeacherEmploymentStatus, WorkingHours);

        TeacherDetails.add(Lect);

        JOptionPane.showMessageDialog(null, "Successfully! Added Lecturer");
    }

    catch (NumberFormatException e)
    {
        JOptionPane.showMessageDialog(null, "Please Kindly fill the NUMERIC
VALUE");
    }

    if (DepartmentTf.getText().isEmpty() ||
YearsOfExperienceTf.getText().isEmpty() || WorkingHourTf.getText().isEmpty()
|| TeacherId.getText().isEmpty() || TeacherN.getText().isEmpty() ||
TeacherA.getText().isEmpty()
|| TeacherWt.getText().isEmpty() || TeacherEs.getText().isEmpty() )
    {
        JOptionPane.showMessageDialog(null," Please Kindly fill the  VALUE
");
    }

```

```
        }

    }
}
);

//
// Adding Salary
// Adding label Salary

JLabel Heading4 = new JLabel("SALARY");
Heading4.setFont(font1);
Heading4.setBounds(100,480,150,30);
Frame.add(Heading4);

// Attributes of Salary

//
// Salary Teacher ID Label

JLabel TeacherIdd = new JLabel ("Teacher ID : ");
TeacherIdd.setFont(font2);
TeacherIdd.setBounds(100,540,100,30);
Frame.add(TeacherIdd);

// Salary Teacher ID Label

JTextField TeacherIddTf = new JTextField();
```

```
TeacherIddTf.setFont(font2);
TeacherIddTf.setBounds(350,540,200,30);
Frame.add(TeacherIddTf);

//
// Salary New Salary Label

JLabel NewSalary = new JLabel ("New Salary : ");
NewSalary.setFont(font2);
NewSalary.setBounds(100,580,150,30);
Frame.add(NewSalary);

// Salary New Salary TextField

JTextField NewSalaryTf = new JTextField();
NewSalaryTf.setFont(font2);
NewSalaryTf.setBounds(350,580,200,30);
Frame.add(NewSalaryTf);

//
// Salary New Performance Index Label

JLabel NewPerformanceIndex = new JLabel ("New Performance Index : ");
NewPerformanceIndex.setFont(font2);
NewPerformanceIndex.setBounds(100,620,200,30);
Frame.add(NewPerformanceIndex);

// Salary New Performance Index TextField
```



```

    JTextField NewPerformanceIndexTf = new JTextField();
    NewPerformanceIndexTf.setFont(font2);
    NewPerformanceIndexTf.setBounds(350,620,200,30);
    Frame.add(NewPerformanceIndexTf);

```

```

//
// Buttons for Salary.
// Button for Set Salary.

```

```

    JButton SetSalary = new JButton("Set Salary");
    SetSalary.setFont(font2);
    SetSalary.setBackground(Color.GRAY);
    SetSalary.setBounds(100,720,150,30);
    Frame.add(SetSalary);

```

```

//
// Action OF Button Set Salary

```

```

SetSalary.addActionListener(new ActionListener()
{
    public void actionPerformed(ActionEvent SetSalary)
    {
        try
        {
            int teacherId = Integer.parseInt(TeacherIddTf.getText());
            double newSalary = Double.parseDouble(NewSalaryTf.getText());

```

```
int newPerformanceIndex =
Integer.parseInt(NewPerformanceIndexTf.getText());

// Find the tutor object with matching teacher ID
Tutor tutorToUpdate = null;
for (Teacher teacher : TeacherDetails)
{
    if (teacher instanceof Tutor && teacher.getTeacherId() ==
teacherId)
    {
        tutorToUpdate = (Tutor) teacher;
        break;
    }
}

if (tutorToUpdate == null)
{
    JOptionPane.showMessageDialog(null, "Invalid Teacher ID! No
matching Tutor found.");
    return;
}

// Update salary and performance index
tutorToUpdate.setSalary(newSalary,newPerformanceIndex);

JOptionPane.showMessageDialog(null, "Salary and Performance Index
updated successfully!");

}
catch (NumberFormatException e)
{
```

```
        JOptionPane.showMessageDialog(null, "Empty Fields!! Please Kindly  
FILL all the FIELDS ");  
    }  
    catch (Exception e)  
    {  
        JOptionPane.showMessageDialog(null,e.getMessage(), "Error",  
JOptionPane.ERROR_MESSAGE);  
    }  
}  
}  
);
```

```
//
```

```
// Adding Grade Assignments
```

```
// Adding label Grade Assignments
```

```
JLabel Heading5 = new JLabel("Grade Assignments ");
```

```
Heading5.setFont(font1);
```

```
Heading5. setBounds(650,480,300,30);
```

```
Frame.add(Heading5);
```

```
// Attributes of Grade Assignments
```

```
//
```

```
// Grade Assignments Teacher ID Label
```

```
JLabel TeacherIdGa = new JLabel ("Teacher ID : ");
```

```
TeacherIdGa.setFont(font2);
```

```
TeacherIdGa.setBounds(650,540,100,30);  
Frame.add(TeacherIdGa);
```

```
// Grade Assignments Teacher ID Label
```

```
TextField TeacherIdGaTf = new TextField();  
TeacherIdGaTf.setFont(font2);  
TeacherIdGaTf.setBounds(900,540,200,30);  
Frame.add(TeacherIdGaTf);
```

```
//
```

```
// Grade Assignments Graded Score Label
```

```
JLabel GradedScore = new JLabel ("Graded Score : ");  
GradedScore.setFont(font2);  
GradedScore.setBounds(650,580,150,30);  
Frame.add(GradedScore);
```

```
// Grade Assignments Teacher ID Label
```

```
TextField GradedScoreTf = new TextField();  
GradedScoreTf.setFont(font2);  
GradedScoreTf.setBounds(900,580,200,30);  
Frame.add(GradedScoreTf);
```

```
//
```

```
// Grade Assignments Teacher ID Label
```

```
JLabel DepartmentGa = new JLabel ("Department : ");  
DepartmentGa.setFont(font2);  
DepartmentGa.setBounds(650,620,120,30);  
Frame.add(DepartmentGa);
```

```
// Grade Assignments Teacher ID TextField
```

```
JTextField DepartmentGaTf = new JTextField();  
DepartmentGaTf.setFont(font2);  
DepartmentGaTf.setBounds(900,620,200,30);  
Frame.add(DepartmentGaTf);
```

```
//
```

```
// Grade Assignments Years Of Experience Label
```

```
JLabel YearsOfExperienceGa = new JLabel ("Years Of Experience : ");  
YearsOfExperienceGa.setFont(font2);  
YearsOfExperienceGa.setBounds(650,660,200,30);  
Frame.add(YearsOfExperienceGa);
```

```
// Grade Assignments Years Of Experience TextField
```

```
JTextField YearsOfExperienceGaTf = new JTextField();  
YearsOfExperienceGaTf.setFont(font2);  
YearsOfExperienceGaTf.setBounds(900,660,200,30);  
Frame.add(YearsOfExperienceGaTf);
```

```
//
```

```
// Button for Grade Assignments.

JButton GradeAssignments = new JButton("Assign Grade");
GradeAssignments.setFont(font2);
GradeAssignments.setBackground(Color.GRAY);
GradeAssignments.setBounds(650,720,200,30);
Frame.add(GradeAssignments);


//
// Action OF Button Grade Assignments

GradeAssignments.addActionListener(new ActionListener()
{
    public void actionPerformed(ActionEvent GradeAssignments)
    {
        try
        {
            int teacherId = Integer.parseInt(TeacherIdGaTf.getText());
            int gradedScore = Integer.parseInt(GradedScoreTf.getText());
            String department = DepartmentGaTf.getText();
            int yearsOfExperience =
Integer.parseInt(YearsOfExperienceGaTf.getText());

            // Find the lecturer object with matching teacher ID
            Lecturer lecturerToUpdate = null;
            for (Teacher teacher : TeacherDetails)
            {
```

```
        if (teacher instanceof Lecturer && teacher.getTeacherId() ==  
teacherId)  
        {  
            lecturerToUpdate = (Lecturer) teacher;  
            lecturerToUpdate .GradeAssignment(gradedScore, department,  
yearsOfExperience);  
            break;  
        }  
    }  
  
    if (lecturerToUpdate == null)  
    {  
        JOptionPane.showMessageDialog(null, "Invalid Teacher ID! No  
matching Lecturer found.");  
        return;  
    }  
  
    // Check if the department and years of experience match  
    if (!lecturerToUpdate.getDepartment().equals(department))  
    {  
        JOptionPane.showMessageDialog(null, "Department or Years of  
Experience do not match the Lecturer's details.");  
        return;  
    }  
  
    JOptionPane.showMessageDialog(null, "Graded Score updated  
successfully!");  
}  
  
catch (NumberFormatException e)  
{
```

```
        JOptionPane.showMessageDialog(null,"EMPTY FIELDS!! Please Kindly  
fill all the fields");  
    }  
    catch (Exception e)  
    {  
        JOptionPane.showMessageDialog(null, e.getMessage(), "Error",  
JOptionPane.ERROR_MESSAGE);  
    }  
}  
});
```

```
//
```

```
// Adding Remove Tutor
```

```
// Adding Label Remove Tutor
```

```
JLabel Heading6 = new JLabel("REMOVE TUTOR");  
Heading6.setFont(font1);  
Heading6.setBounds(100,800,300,80);  
Frame.add(Heading6);
```

```
// Remove Tutor Teacher ID Label
```

```
JLabel TeacherIdRt = new JLabel ("Teacher ID : ");  
TeacherIdRt.setFont(font2);  
TeacherIdRt.setBounds(100,880,180,30);  
Frame.add(TeacherIdRt);
```



```
// Remove Tutor Teacher ID TextField
```

```
TextField TeacherIdRtTf = new TextField();  
TeacherIdRtTf.setFont(font2);  
TeacherIdRtTf.setBounds(350,880,200,30);  
Frame.add(TeacherIdRtTf);
```

```
//  
// Buttons for Remove Tutor.  
// Button for Remove Tutor.
```

```
JButton RemoveTutor = new JButton("Remove Tutor");  
RemoveTutor.setFont(font2);  
RemoveTutor.setBackground(Color.GRAY);  
RemoveTutor.setBounds(100,940,180,30);  
Frame.add(RemoveTutor);
```

```
//  
// Action OF Button RemoveTutor
```

```
RemoveTutor.addActionListener(new ActionListener()  
{  
    public void actionPerformed(ActionEvent RemoveTutor)
```

```
{
    try
    {
        int teacherId = Integer.parseInt(teacherIdRtTf.getText());

        // Find the tutor object with matching teacher ID
        Tutor tutorToRemove = null;
        for (Teacher teacher : TeacherDetails)
        {
            if (teacher instanceof Tutor && teacher.getTeacherId() == teacherId)
            {
                tutorToRemove = (Tutor) teacher;
                break;
            }
        }

        if (tutorToRemove == null)
        {
            JOptionPane.showMessageDialog(null, "Invalid Teacher ID! No matching
Tutor found.");
            return;
        }

        // Remove the tutor from the TeacherDetails list
        TeacherDetails.remove(tutorToRemove);

        TeacherId.setText("");
        TeacherN.setText("");
        TeacherA.setText("");
        TeacherWt.setText("");
    }
}
```

```
TeacherEs.setText("");
WorkingHoursTfT.setText("");
SalaryTf.setText("");
SpecializationTf.setText("");
AcademicQualificationTf.setText("");
PerformanceIndexTf.setText("");
TeacherIddTf.setText("");
NewSalaryTf.setText("");
NewPerformanceIndexTf.setText("");
TeacherIdRtTf.setText("");
JOptionPane.showMessageDialog(null, "Tutor removed successfully!");
}
catch (NumberFormatException e)
{
    JOptionPane.showMessageDialog(null, "EMPTY FIELDS!! Please
Kindly fill all the fields");
}
catch (Exception e)
{
    JOptionPane.showMessageDialog(null, e.getMessage(), "Error",
JOptionPane.ERROR_MESSAGE);
}
}

});

//
// Action OF Button Clear
Clear.addActionListener(new ActionListener()
{
```

```
public void actionPerformed(ActionEvent clear)
{
    TeacherId.setText("");
    TeacherN.setText("");
    TeacherA.setText("");
    TeacherWt.setText("");
    TeacherEs.setText("");
    WorkingHoursTfT.setText("");
    SalaryTf.setText("");
    SpecializationTf.setText("");
    AcademicQualificationTf.setText("");
    PerformanceIndexTf.setText("");
    DepartmentTf.setText("");
    YearsOfExperienceTf.setText("");
    WorkingHourTf.setText("");
    TeacherIddTf.setText("");
    NewSalaryTf.setText("");
    NewPerformanceIndexTf.setText("");
    TeacherIdGaTf.setText("");
    GradedScoreTf.setText("");
    DepartmentGaTf.setText("");
    YearsOfExperienceGaTf.setText("");
    TeacherIdRtTf.setText("");
    JOptionPane.showMessageDialog(null, "All Fields are CLEARED");
}
}
);
}

public static void main(String[] args)
{
```

```
// Create an instance of TeacherGUI
TeacherGUI teachersGui = new TeacherGUI();

// Calling the gui() method
teachersGui.Gui();
}
}
```

