

Chapter 9: Statics & Torque

Tuesday, July 6, 2021 12:41

HW: due on Sunday

Quizzam 4 Regrade: due on Friday

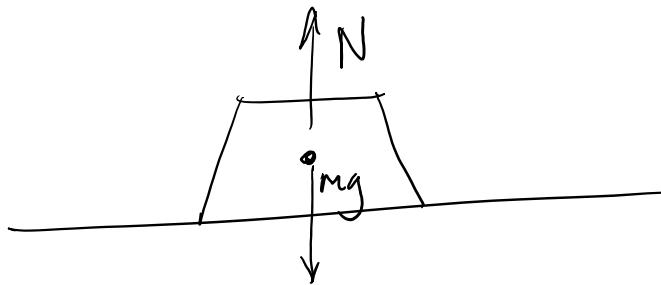
statics - study of forces in equilibrium.

the forces "balanced" so there is no acceleration.

$$\Rightarrow \text{net } \vec{F} = \vec{0} \quad (\text{Newton's 2nd Law})$$

9.1 | Equilibrium Condition 1:

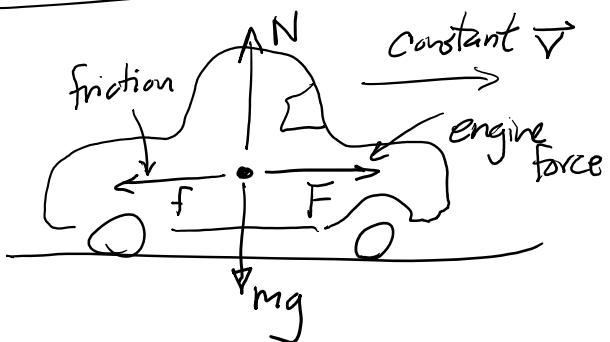
$$\boxed{\text{net } \vec{F} = \vec{0}}$$



$$\text{need } N - mg = 0$$

static equilibrium

↳ system is stationary

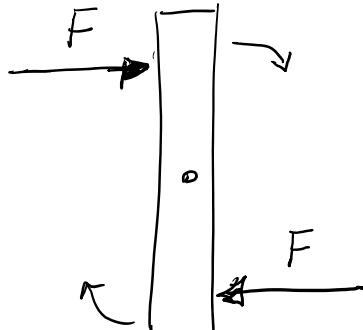
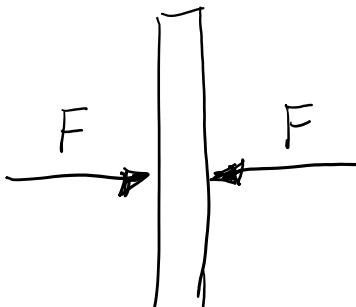


$$\begin{aligned} \text{need } N - mg &= 0 \\ F - f &= 0 \end{aligned}$$

dynamic equilibrium

↳ system is moving with constant velocity

this condition is necessary but NOT sufficient



IN EQUILIBRIUM



NOT IN EQUILIBRIUM



in both cases $\text{net } \vec{F} = F - F = 0$, but only one is in equilibrium.

the case on the right will start to rotate.

angular acceleration - rate of change of angular velocity.

$$\alpha = \frac{\Delta \omega}{\Delta t} \leftarrow \text{ang. vel.}$$

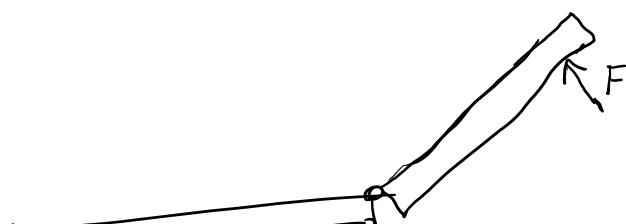
ang. accel.

$$\alpha = \frac{a_t}{r} \leftarrow \begin{matrix} \text{tangential} \\ \text{accel.} \end{matrix}$$

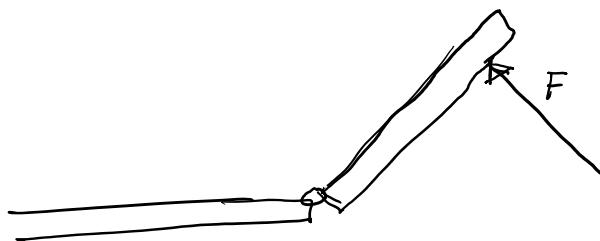
9.2] torque - basically, force but for rotation

↳ how much rotation depends on:

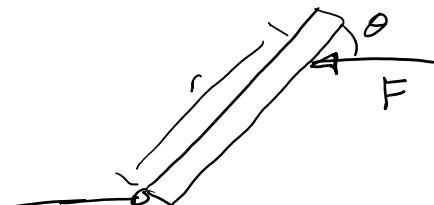
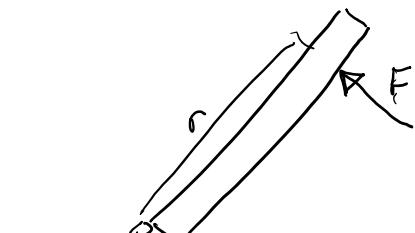
1. how much force is applied.
2. the direction the force is applied.
3. where the force is applied.



weak $F \rightarrow$ less torque

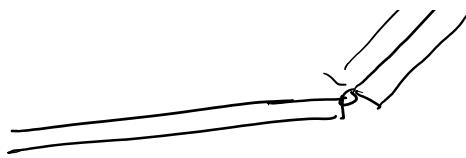


more $F \rightarrow$ more torque

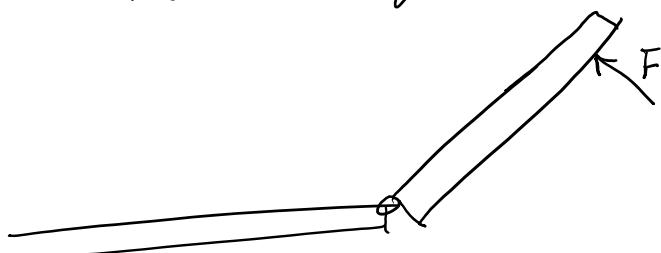




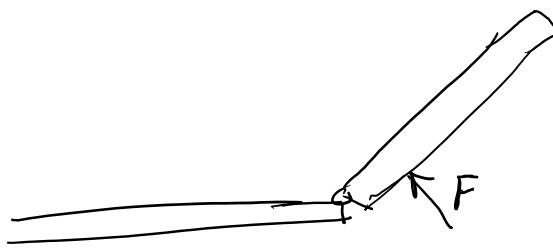
force at 90° to radius
→ maximum torque



force at some other angle $\theta \neq 90^\circ$
→ less torque



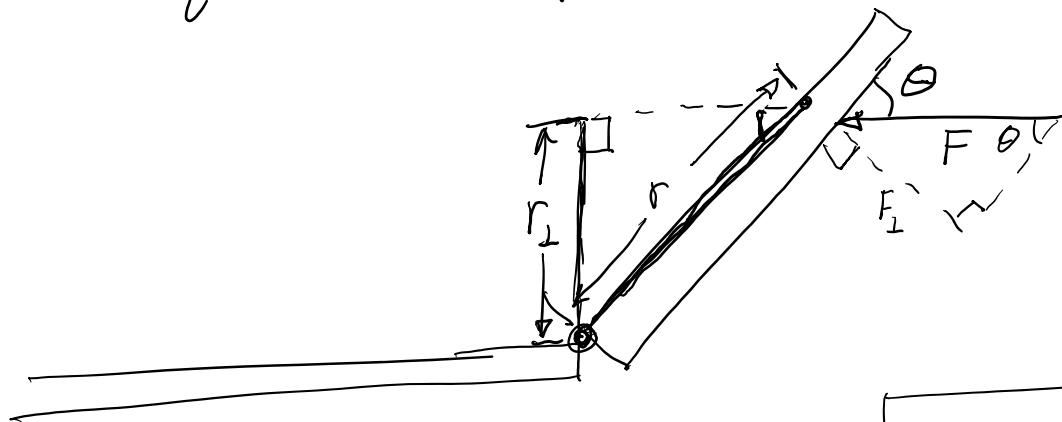
force far from pivot
→ more torque



force near pivot
→ less torque

$$\boxed{\tau = r F \sin \theta}$$

torque radius force angle between radius & force



equivalently, let $r_\perp = r \sin \theta$

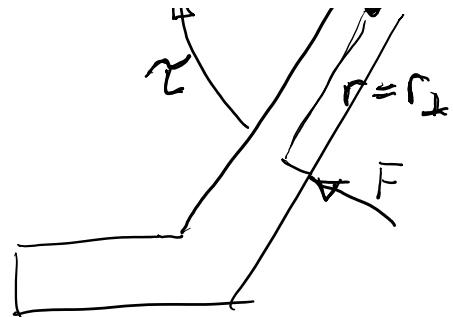
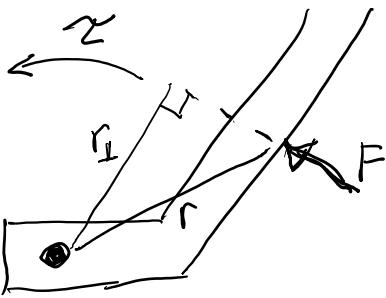
$$F_\perp = F \sin \theta$$

$$\boxed{\tau = r_\perp F}$$

$$\boxed{\tau = r F_\perp}$$

Note: The same force (at the same location) gives different torques for different pivot points.





Unit: newton-meter ($N \cdot m$)

Note: torque has a direction (i.e. it is a vector)

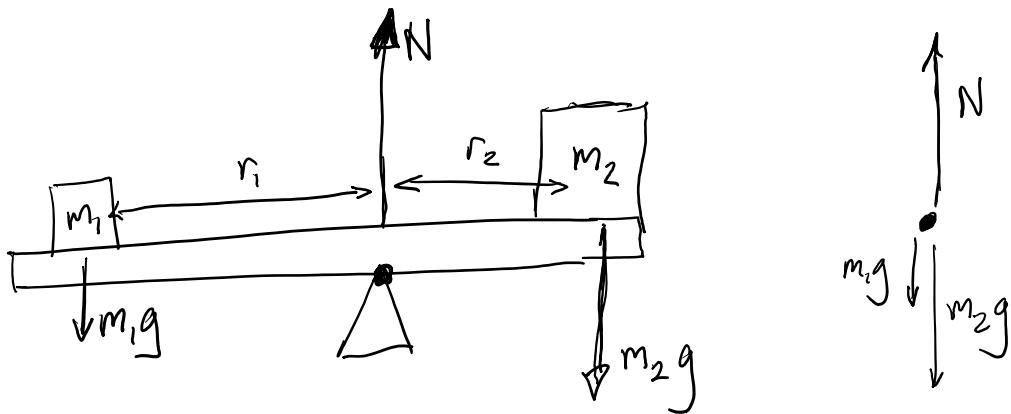
- can be counterclockwise (+) or clockwise (-)

Note: you can calculate torque for any possible pivot point, even if it is not the actual center of rotation.

torque is related to angular acceleration similar to Newton's second law. ($\vec{F} = m\vec{a}$)

if the radius is constant, $\tau = \underbrace{mr^2}_{\text{moment of inertia}} \alpha$

Equilibrium Condition 2: $\boxed{\text{net } \tau = 0}$



in equilibrium if:

$$\text{net } \vec{F} = N - m_1 g - m_2 g = 0$$

$$\text{net } \tau = r_1 m_1 g - r_2 m_2 g = 0$$

+ because ccw - because cw

e.g. if $m_1 = 26 \text{ kg}$, $r_1 = 1.6 \text{ m}$, & $m_2 = 32 \text{ kg}$, what is r_2 ?

$$\text{torque eqn} \rightarrow r_1 m_1 g = r_2 m_2 g$$

$$r_2 = r_1 \frac{m_1}{m_2} = (1.6 \text{ m}) \frac{(26 \text{ kg})}{(32 \text{ kg})} \boxed{\neq 1.3 \text{ m}}$$

e.g. in the same case, what is N ?

$$\text{force eqn} \rightarrow N = m_1 g + m_2 g = (26 \text{ kg})(9.8 \text{ m/s}^2) + (32 \text{ kg})(9.8 \text{ m/s}^2)$$
$$\boxed{\neq 568 \text{ N}}$$

so far - conditions for equilibrium

$$1) \text{ net } \vec{F} = 0$$

$$2) \text{ net } \tau = 0$$

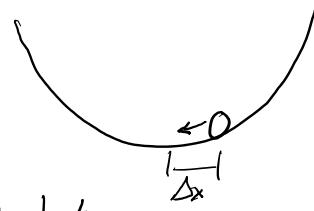
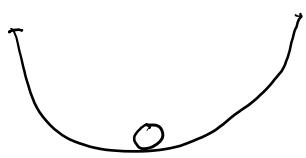
$$\tau = r F \sin \theta$$

↑
torque

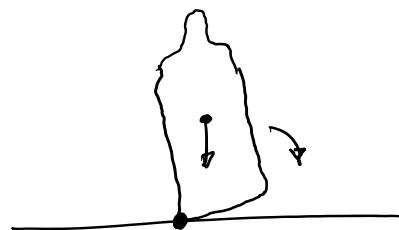
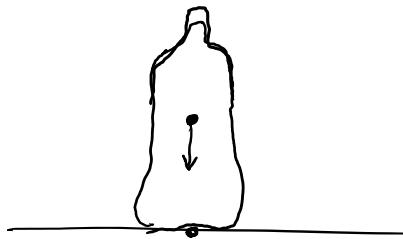
there are three types of equilibrium: stable, unstable, neutral
- what is the behavior if the system leaves equilibrium slightly

stable equilibrium - system will return to equilibrium when nudged.

e.g. a ball at the bottom of a bowl



e.g. a bottle standing upright



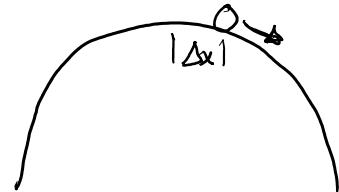
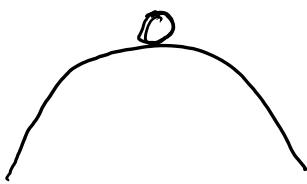
(Note: this is a small nudge, a bigger one might disrupt equilibrium.)



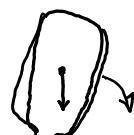
bigger nudge
→ no longer
in equilibrium

Unstable equilibrium - system will move further from equilibrium when nudged.

e.g. ball at the top of a hill

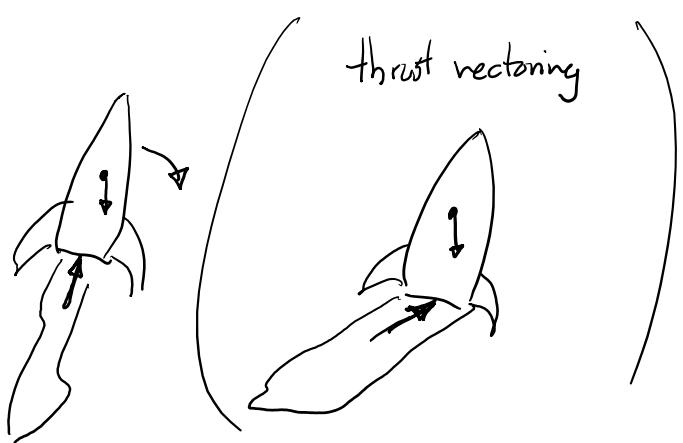
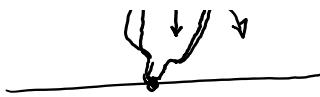
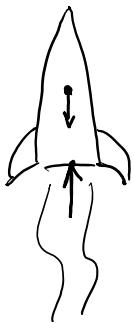


e.g. a bottle standing upside down



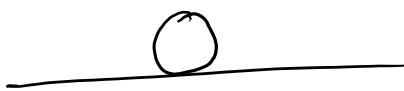


e.g. a rocket



neutral equilibrium - the system remains in equilibrium even after a slight nudge.

e.g. ball on a flat plane



e.g. bottle on its side



still in equilibrium

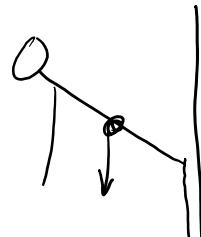
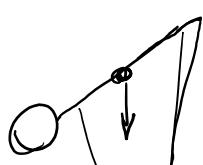
still be in equilibrium when rolled slightly

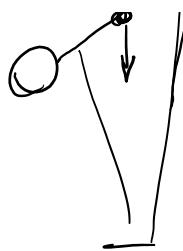
NEUTRAL - in equilibrium IN THE NEW POSITION.

STABLE - RETURN TO ORIGINAL POSITION to be in equilibrium.

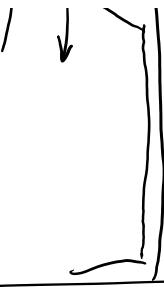
UNSTABLE - LEAVES EQUILIBRIUM.

Note: different nudges might give different equilibrium types.

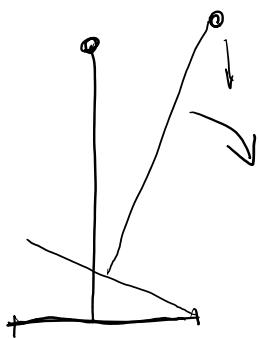




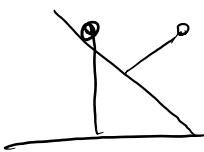
CM stays above feet



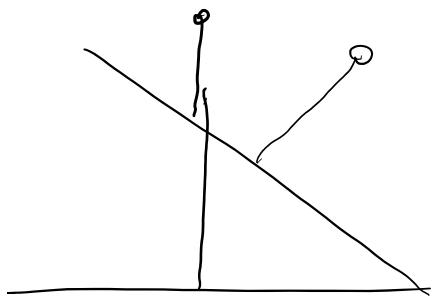
CM not above feet
(you fall over)



higher CM \rightarrow
less able to tilt



lower cm →
more able to tilt

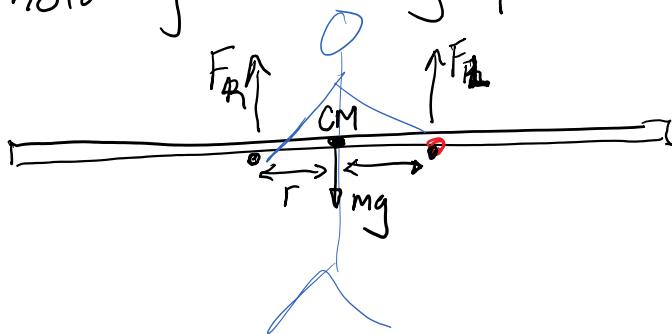


wider base \rightarrow
more able to tilt

9.4 | problem solving steps

as building a long pole

e.g. holding a long pole



$$m = 5 \text{ kg.}$$

distances are equal

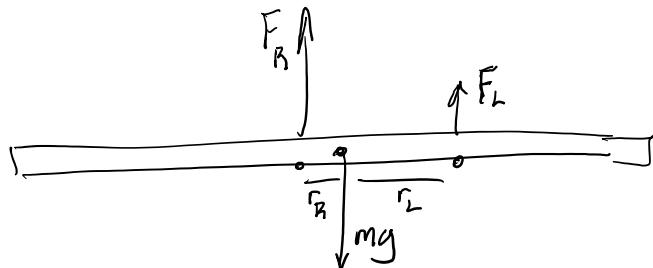


$$\text{net } F = 0 \rightarrow F_L + F_R - mg = 0$$

$$\text{net } \Sigma = 0 \rightarrow rF_L - rF_R = 0 \quad \leftarrow \text{pivot at CM}$$

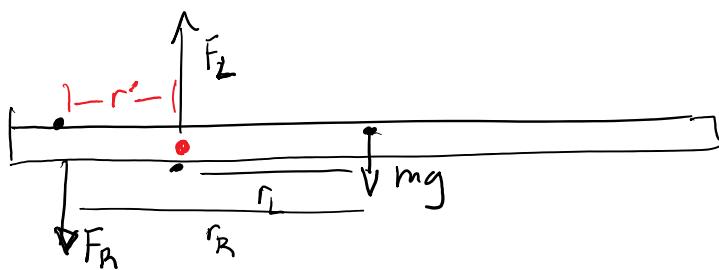
$$r'mg - 2rF_R = 0 \quad \leftarrow \text{pivot at left hand}$$

$$F_L = F_R = \frac{1}{2}mg \approx 24.8 \text{ N}$$



$$r_L F_L - r_R F_R = 0$$

$$F_L + F_R - mg = 0$$



$$r_R F_R - r_L F_L = 0$$

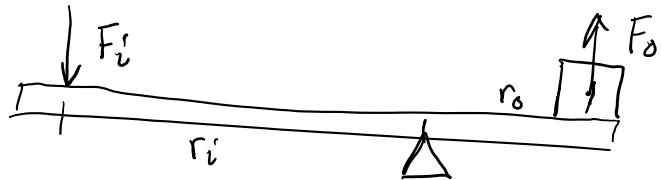
$$r'F_R - r_L mg = 0$$

$$F_L - F_R - mg = 0$$

9.5 | simple machines — any device used to multiply or redirect force.

$$\text{mechanical advantage (MA)} = \frac{F_o}{F_i} \quad \begin{matrix} \leftarrow \text{force out} \\ \leftarrow \text{force in} \end{matrix}$$

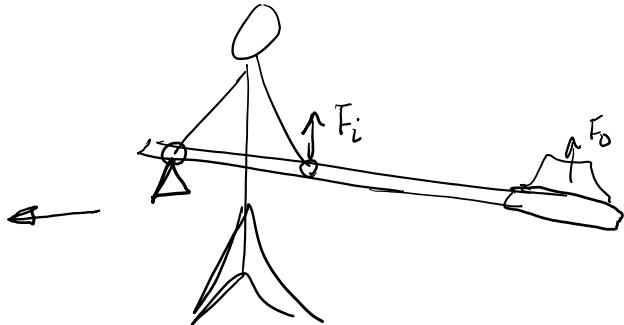
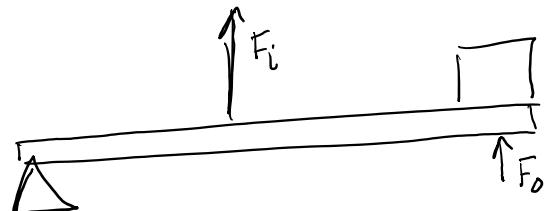
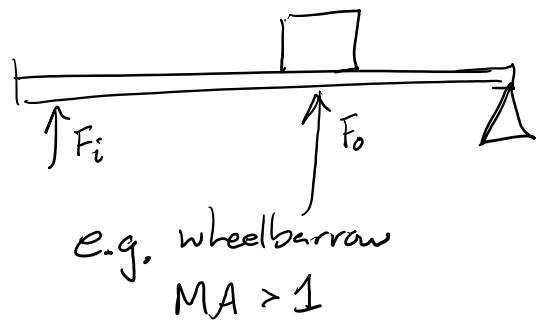
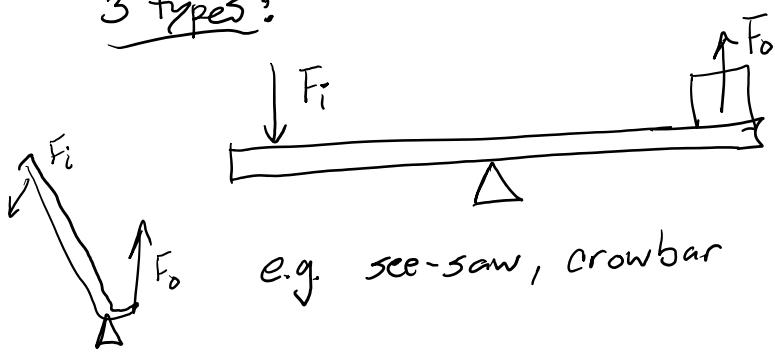
lever - a rigid bar which pivots around a point called the fulcrum.



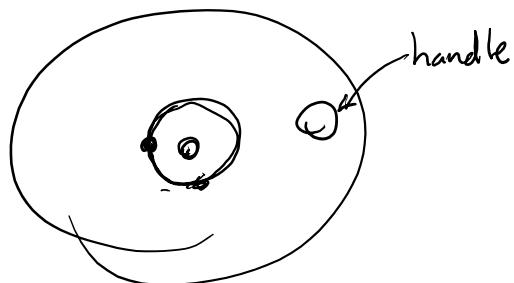
$$\text{net } \Sigma = 0 \rightarrow r_i F_i = r_o F_o$$

$$\left[\frac{F_o}{F_i} = \frac{r_i}{r_o} = MA \right]$$

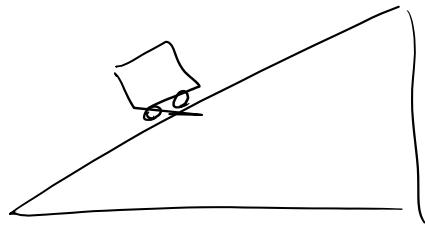
3 types:



Crank - a lever that can rotate 360°

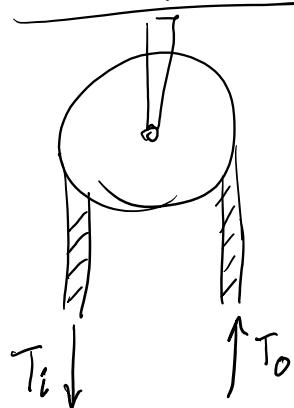


inclined plane - a ramp

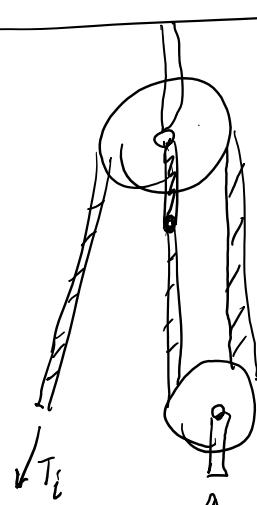


easier to push a cart up a ramp than to lift it the same height vertically.

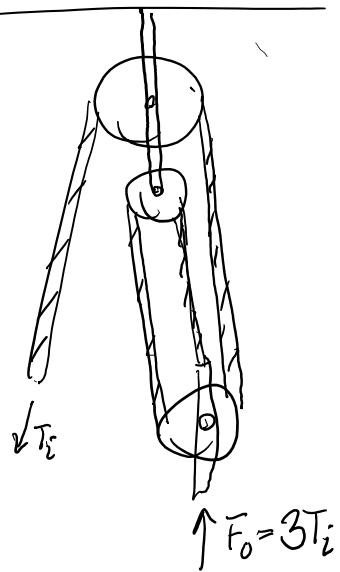
Pulley - a rope over a wheel



ordinary pulley
($MA = 1$)



($MA = 2$)

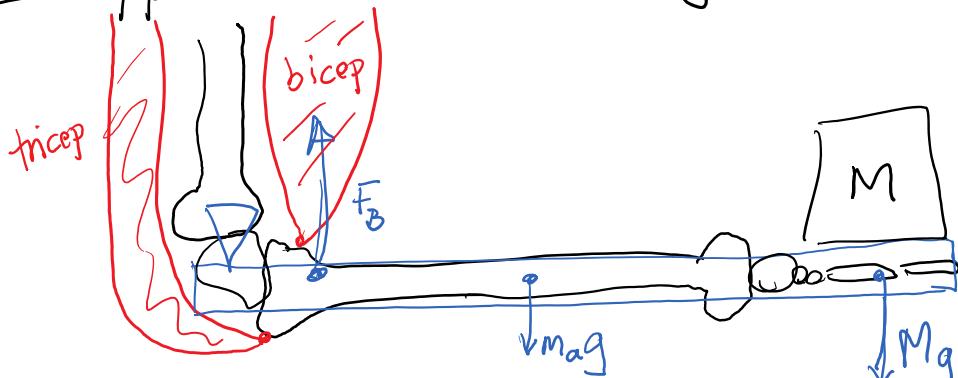


($MA = 3$)

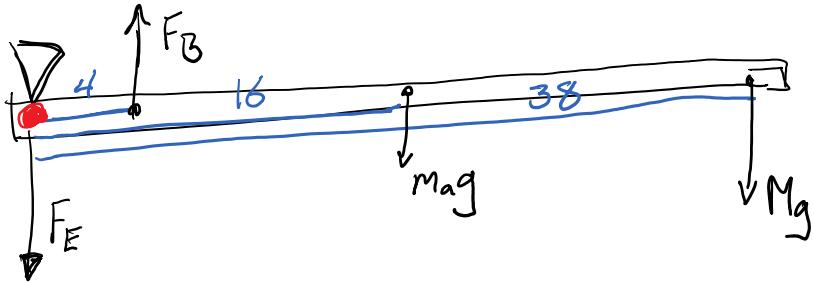
Compound pulley

"block + tackle"
set of pulleys at the bottom
set of pulleys at the top
(moving)
(stationary)

9.6 application to muscles + joints



muscles can only contract. \rightarrow they operate in pairs
your arm is a lever.



mass of arm = 2.5 kg

CM of arm = 16 cm from elbow

mass of object held = 4.0 kg

length of arm = 38 cm

location of bicep = 4 cm

$$\text{net } \tau = 0 \rightarrow (4\text{cm})F_B - (16\text{cm})(2.5\text{kg})(9.8\text{m/s}^2) - (38\text{cm})(4.0\text{kg})(9.8\text{m/s}^2) = 0 \text{ N}\cdot\text{m}$$

$$\boxed{F_B = 470\text{N}}$$

for comparison: weight of object $\approx 39.2\text{ N}$

weight of arm $\approx 24.5\text{ N}$

total weight $\frac{63.7\text{ N}}{\text{ }}$

how much does your upper arm compress?

first \rightarrow find F_E

$$\text{net } F = 0 \rightarrow F_B - F_E - (2.5\text{kg})(9.8\text{m/s}^2) - (4\text{kg})(9.8\text{m/s}^2) = 0\text{ N}$$

$$F_E = 470\text{N} - 63.7\text{N} = \underline{\underline{406.3\text{N}}}$$

$$\Delta L = \frac{1}{Y} \frac{F_E}{A} L_0 \quad \begin{matrix} \leftarrow \text{initial length of upper arm} \\ \uparrow \quad \uparrow \end{matrix}$$

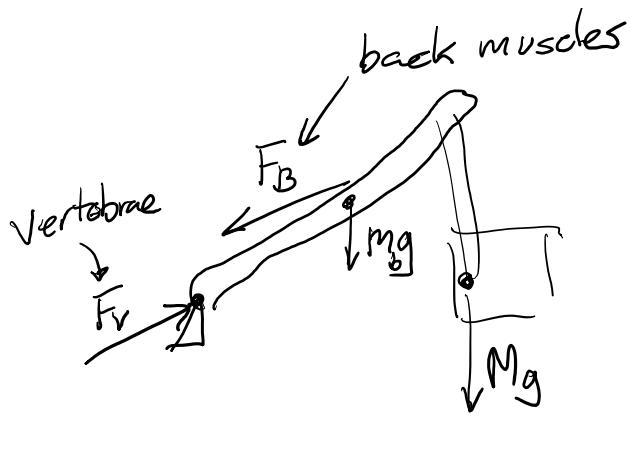
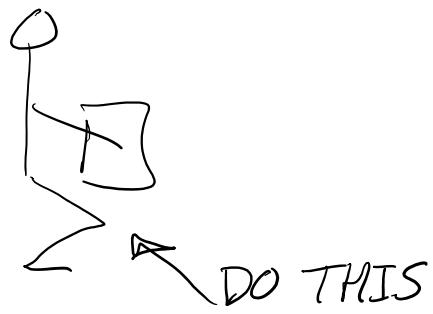
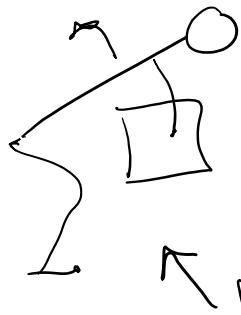
\uparrow cross-sectional area of the upper arm bone

Young's modulus for bone under compression

application
don't lift with your back



Don't lift with your back



55kg upper body
lifting a 30kg box

$$F_B = \underline{4.2 \times 10^3 \text{ N}}$$

$$F_V = \underline{4.66 \times 10^3 \text{ N}}$$