Robotics: Homework 6

Problem

The inverse kinematics problem for our popular twolink planar manipulator has two solutions in general. We want to solve the inverse kinematics problem by finding **both solutions**. You can use the following equations:

$$\cos \theta_2 = \frac{p_x^2 + p_y^2 - a_1^2 - a_2^2}{2a_1 a_2} \tag{1}$$

and

$$\sin \theta_2 = \pm \sqrt{1 - \cos^2 \theta_2} \tag{2}$$

Now we can write the solution for θ_2 :

$$\theta_2 = atan2(\sin\theta_2, \cos\theta_2) \tag{3}$$

The solution for θ_1 is

$$\theta_1 = atan2(p_y, p_x) - atan2(a_2 \sin \theta_2, a_1 + a_2 \cos \theta_2)$$
(4)

The numerical values for the desired end effector coordinates are (1.0m,0.5m) , and the length of the links is $a_1=0.8m, a_2=0.5m$.

- 1) Use the equations above to find both solutions.
- Use fsolve or a similar function to confirm your results. Change the initial guess to find both solutions.
- 3) Sketch or plot both solutions.

```
VIGOMAR KIM ALGADOR
EEE 187-01
HOMEWORK 06
GIVEN: (Px, Py) = (1.0m, 0.5m)
           a,= 0.8m, a,= 0.5m
   1. \cos \theta_2 = \frac{P_x^2 + P_y^2 - Q_1^2 - Q_2^2}{2Q_1Q_2} \cdot \frac{(1.0)^2 + (0.5)^2 - (0.8)^2 - (0.5)^2}{2(0.8)(0.5)}
                   : 0.45
              02 = ± 1.104 rad = ± 63.26°
        if 02 = +1.104
              \theta_1 = \tan^{-1}(\frac{P_Y}{P_X}) - \tan^{-1}(\frac{a_1 \sin \theta_2}{a_1 + a_2 \cos \theta_2})
= \tan^{-1}(\frac{0.5}{1.0}) - \tan^{-1}[\frac{0.5 \sin 1.104}{0.8 + 0.5 \cos 1.104}]
                  . 0.464 - 0.411 = 0.053 rad ≈ 3.04°
        if 02 = -1.104
              \theta_1 = \tan^{-1}(\frac{Py}{Px}) - \tan^{-1}(\frac{a_1 \sin \theta_2}{a_1 + a_2 \cos \theta_2})
= \tan^{-1}(\frac{0.5}{1.0}) - \tan^{-1}[\frac{0.5 \sin(-1.104)}{0.8 + 0.5\cos(-1.104)}]
                  . 0.464 - (-0.411) = 0.875 rod ≈ 50.13°
   2. P_x = Q_1 \cos \Theta_1 + Q_2 \cos (\Theta_1 + \Theta_2)
        P_y = a_1 \sin \theta_1 + a_2 \sin (\theta_1 + \theta_2)
        P_{x} = 0.8\cos(0.053) + 0.5\cos(0.053 + 1.104) = 1.000
        P_y = 0.8 \sin(0.053) + 0.5 \sin(0.053 + 1.104) = 0.500
       P_{x} = 0.9\cos(0.875) + 0.5\cos(0.875 - 1.104) = 1.000
       Py = 0.8 sin (0.875) + 0.5 sin (0.875 - 1.104) = 0.500
```

