## Laboratory 09: Branching Functions Delays

SIMULATION: <a href="https://youtu.be/-sxvZY8-H7k">https://youtu.be/-sxvZY8-H7k</a>

HARDWARE: <a href="https://youtu.be/lVXmaRG1ckU">https://youtu.be/lVXmaRG1ckU</a>

## QUESTIONS:

1. What does it mean for a debugging instrument to be minimally intrusive? There's a negligible effect on the system being debugged.

- 2. If a microcontroller is running at 50 MHz, then the SysTick counter decrements every \_\_ ns. 20 ns
- 3. If a microcontroller is running at 16 MHz, then the SysTick counter decrements every \_\_ ns. 62.5 ns
- 4. If we change the bus clock to 50 MHz, what is the longest elapsed time we could measure with Program 7.2?

$$2^{24} \times 20 \text{ns} = 335.5 \text{ms}$$

5. With the SysTick counter, what event causes the COUNT flag to be set?

The even causes the COUNT flag to be set when the current value decrements from 1 to 0.