- 1.(a) In general Span is the set of all sums / linear combinations" of the vectors, so Span {x, ȳ12} = the set of all vectors of the form ax+bx+cz for a, b, c in IR. In this case there is only 1 vector so you just get all its multiples.
 - (b) see 1
 - (c) Well, IFTO], V= [0] wouldn't work, nor would $\hat{u} = [1]$, $\hat{v} = [2]$. The problem with these is that they are linearly dependent. If they were independent then we would know they generate all of IR^2 blc any linearly independent set of n vectors, where n = the dimension \neq of the space, is a generating set for the space. (In fact this makes it a basis). Here I have also used that IR^2 has dimension = 2, which you can see from the fact that [6], [9] is a basis for it. I dimension = 5 ite of its basis
- 2. point, line, plane, all of IR3
- 3. (a) must be linearly dependent blc any time the number of vectors exceeds the number of entries in the vectors you have a linear dependence
 - (b) this is linearly dependent blc it contains $\bar{o} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$
 - (c) this would have been dependent if the 15 was -15 but currently it is independent. Recall you can always check if 2 vectors are linearly dependent bic one would have to be a multiple of the other.
 - Cd) the first + the second = the third, so dependent.
- 4. All three examples are. Span will always be a subspace. [8] is kinda "trivially" a subspace. And you can convince yourself Nul A Satisfies the 3 requirements of a subspace. English my

Problems

- 1.(a) I found REF matrix = 010 (though EF would have been good enough to find the pivot columns)
 thus the vectors are independent.
 - (b) (c) found the same as part (a). Next time I'll get some dependent examples.
- 2. The span of the given vectors is contained in IR4 blc each of the vectors is in IR4 (recall IR4 is just the space of all vectors with 4. components). It was pointed out in workshop that these vectors also happen to live in IR3 since all have their last entry = 0).

The 5 vectors can't be a basis ble they only have 4 components 150 you already know the basis can't have more than 4 vectors in it (and it could be less!)

- (a) Vectors 1,2 and 5 form a basis blc they generate the other 2 and are linearly independent.
- (b) Pivot columns! Yes, there's no reason this trick couldn't work, except that the pivot columns aren't always obvious. (type changed the 2nd two Als in this question to B's!)
- (c) Nope! The two matrices have the same solution set but there's ho reason they should have the same column space. eg (10) ~ (01)
- (d) Basically the point of this was: the columns are different but the linear relationships between them are the same (for A and B)

 Iso the same columns will work as bases for both!
- (e) All you really need to know: To find the basis put your motrix into echelon form, find the pivot columns, those are your basis.

3. Found REF:

(b) Found REF:

$$\begin{bmatrix}
1 & 0 & 1 & -3 \\
0 & 1 & -1 & 1 \\
0 & 0 & 0 & 0
\end{bmatrix}$$
So
$$\begin{bmatrix}
1 \\
4 \\
-5 \\
2
\end{bmatrix}$$
are a basis.

4. (a) blc it contains 0 and you can convince your self that adding 2 solutions gives you another solution, as does scaling a solution.

-) None of these properties need hold if the right hand side is non-zer

-) Its also not a subspace five allow non-linear equations eg X12+ x22 = 0 has solutions (1,1), (1,-1) but not (2,0).

(b)
$$A = \begin{pmatrix} -3 & 6 & -1 & 1 & -7 \\ 1 & -2 & 2 & 3 & -1 \\ 2 & -4 & 5 & 8 & -4 \end{pmatrix}$$

(c) (1-20-13) This doesn't change the basis blc we are looking for a basis of the solution set, which is the same after putting the matrix into reduced echelon form.

(dropped the constants column ble it will always just be zero anyways.)

$$X_{1}-2X_{2}-1X_{4}+3X_{5}=0$$

$$X_{3}+2X_{4}-2X_{5}=0$$
free variables:
$$X_{2}X_{4}X_{5}$$

$$2 \times_{2} - 1 \times_{4} + 3 \times_{5} = 0$$
 $\times_{3} + 2 \times_{4} - 2 \times_{5} = 0$
 $\times_{3} \times_{4} \times_{4} \times_{5} = 0$
 $\times_{4} \times_{4} \times_{5} = 0$
 $\times_{1} \times_{4} \times_{5} = 0$
 $\times_{2} \times_{3} \times_{4} \times_{5} = 0$
 $\times_{3} \times_{4} \times_{5} = 0$
 $\times_{4} \times_{5} \times_{5} = 0$
 $\times_{5} \times_{6} \times_{6} \times_{6} = 0$
 $\times_{7} \times_{4} \times_{5} \times_{5} = 0$
 $\times_{1} \times_{4} \times_{5} \times_{5} = 0$
 $\times_{2} \times_{3} \times_{4} \times_{5} = 0$
 $\times_{3} \times_{4} \times_{5} \times_{5} = 0$
 $\times_{4} \times_{5} \times_{5} = 0$
 $\times_{5} \times_{6} \times_{6} \times_{6} = 0$
 $\times_{5} \times_{6} \times_{6} \times_{6} = 0$
 $\times_{5} \times_{6} \times_{6} \times_{6} = 0$
 $\times_{7} \times_{7} \times_{4} \times_{5} = 0$
 $\times_{7} \times_{7} \times_{4} \times_{5} = 0$

(e) Yes! the vectors in a parametric solution will always be a basis for the solution set they generate (that's the whole point of them). It might not be obvious at first that they are linearly independent, but this is true ble each vector will have a 1 at the entry corresponding to the free variable it is associated with, and all other vectors will have a zono there, so there's no way to add them up to o.

eg on the first vector, associated to Xz: [2] the Xz entry is 1 and all other vectors have this being zero.

- (f) Mrs So the steps to memorize are: put the matrix into REF form, find the prarametric equations, those vectors are your basis! -) note the number of free variables = size of the basis.
- 5. Unfortunately, I accidentally gave you a pretty gross matrix here, but the REF matnx is

$$\begin{cases} 1 & 0 & 1/6 & 0 & 17/12 \\ 0 & 1 & -2/3 & 0 & -1/6 \\ 0 & 0 & 0 & 1 & -3/2 \\ 0 & 0 & 0 & 0 & 0 \end{cases} \mapsto \begin{cases} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \end{cases} = x_3 \begin{bmatrix} -1/6 \\ 2/3 \\ 1 \\ 0 \\ 3/2 \end{bmatrix} + x_5 \begin{bmatrix} -17/12 \\ 1/6 \\ 0 \\ 3/2 \end{bmatrix}$$
free variables:

X31 X5