# Interactive Website for matching interest of Professors and Students

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#### Introduction

This website can help students for their further studies by matching them with professors from different universities and also countries sharing same interests.

It is an interactive website which help students to find the professor and university based on their research area interest, department and country.

#### **End Users**

**University Professors** 

**Local Students** 

**International Students** 

University Research Managers

## **AGILE METHODOLOGY**

# What is Agile Methodology

- Agile method is a way to manage a project by breaking it into various phases.
- ➤ It includes collaboration with stakeholders. It focus on writing more code than documentation. It delievers software frequently. It focus on communicate with customers and make changes in software what they want

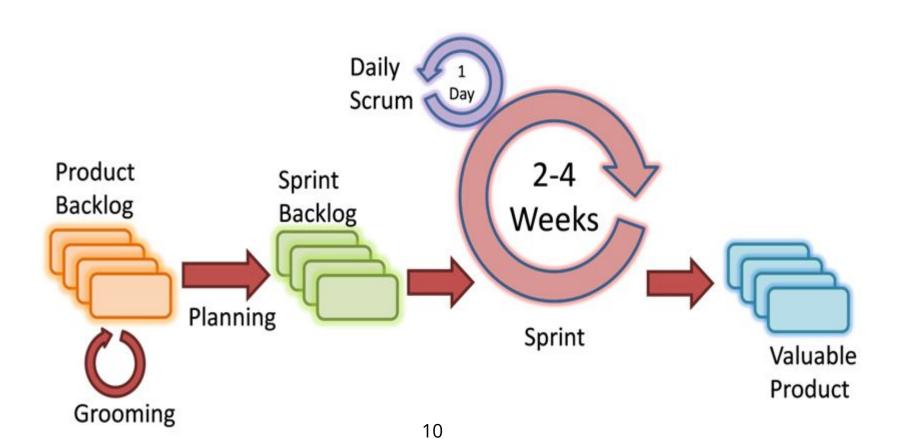
### Roles and Responsibilities

- Saket Deshmukh Data Model, Machine Learning, Business Analysis Scrum master
- Kolinben Sukhadia- Front end developer, Requirement gathering, product owner
- Akanksha Sadvelkar Back-end developer
- Sharmin Islam Mou Quality Analyst/Tester
- Md Rayhan Sobhan Business Analyst

## **Agile Practices**

In our project, We have three sprints, sprint 1, sprint 2 and sprint 3. Each sprint duration is 14 days. Standup meeting of 15 minutes with agile team members every three days.

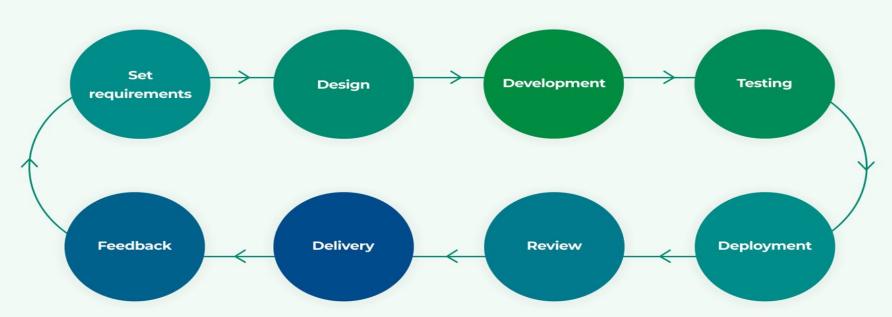
## **SCRUM METHOD**



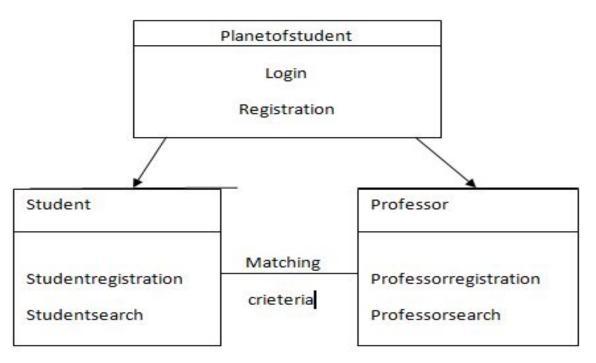
- Agile scrum method deliver software after each sprint.
- Scrum methodology has three steps such as iteration planning and iteration execution and software delivery for each iteration.

# **How Agile methodology Works**

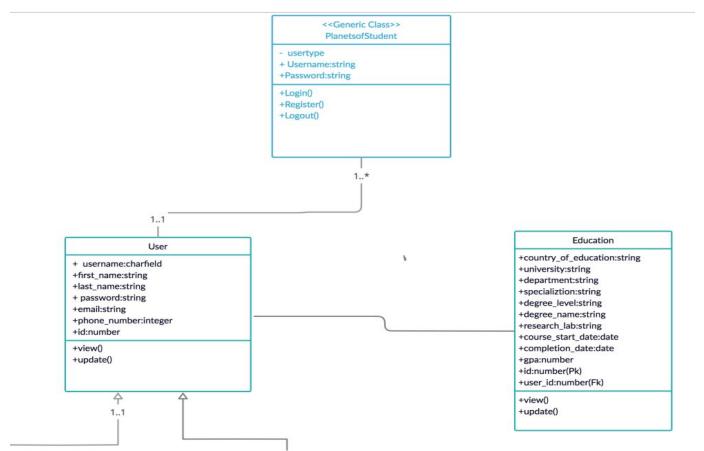
#### Agile software development process

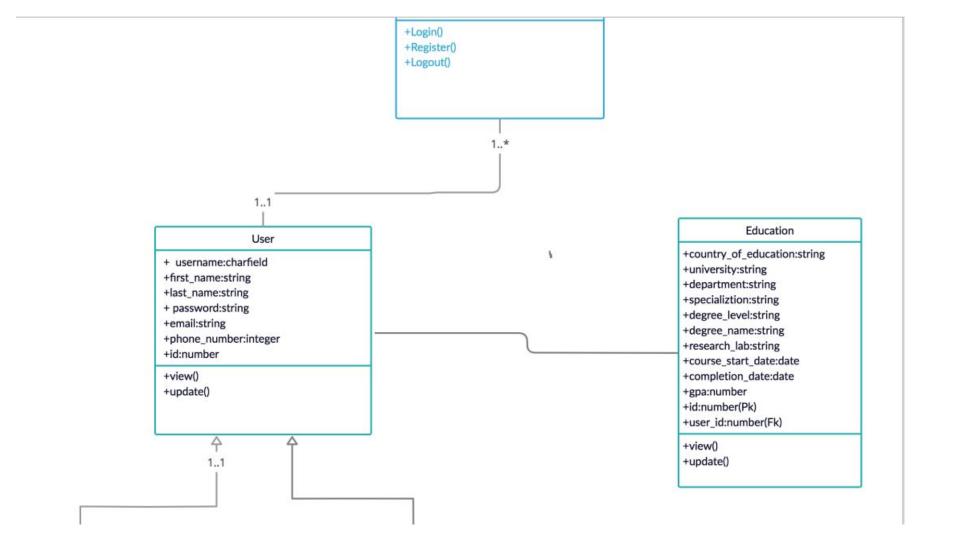


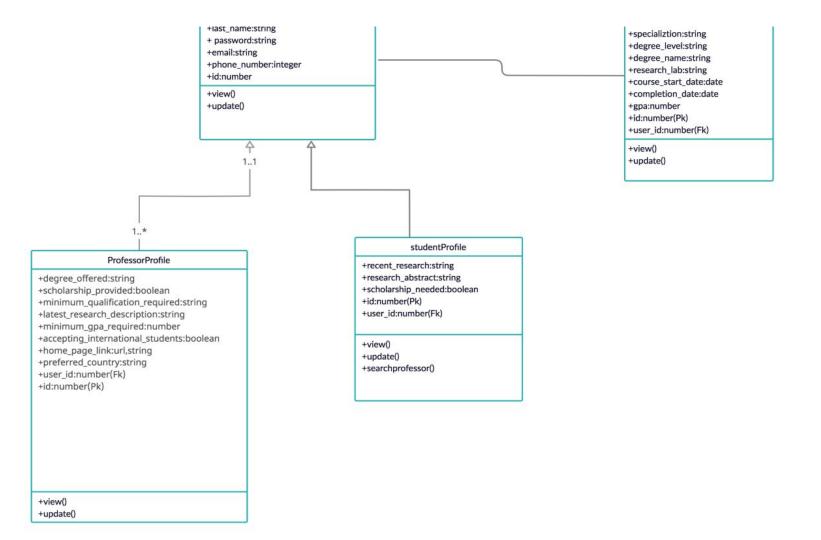
## **Software components**



# **Class Diagram**

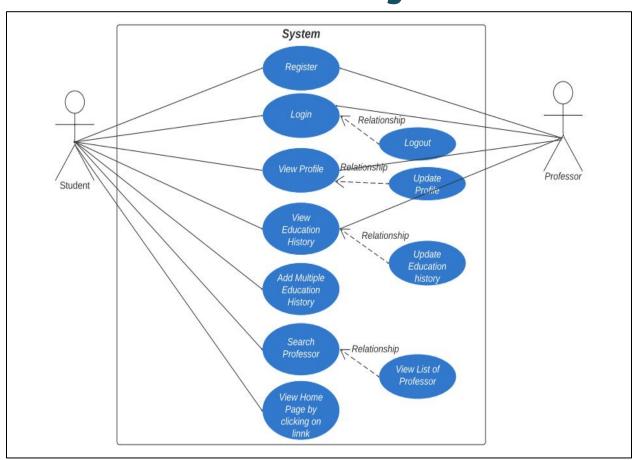






- There are classes namely PlanetofStudent, User, Education, StudentProfile and ProfessorProfile and Education.
- Methods for this class are Login(), Register() and Logout(). User class has variables namely first\_name, last\_name, password, email, phone\_number and id. view() and update() are methods of User class.
- user\_id. view(), update() and searchprofessor() are three methods in this class. + symbol before attribute name and method name indicates that it is publicly accessible. - symbol depicts that method or attribute is a private modifier.

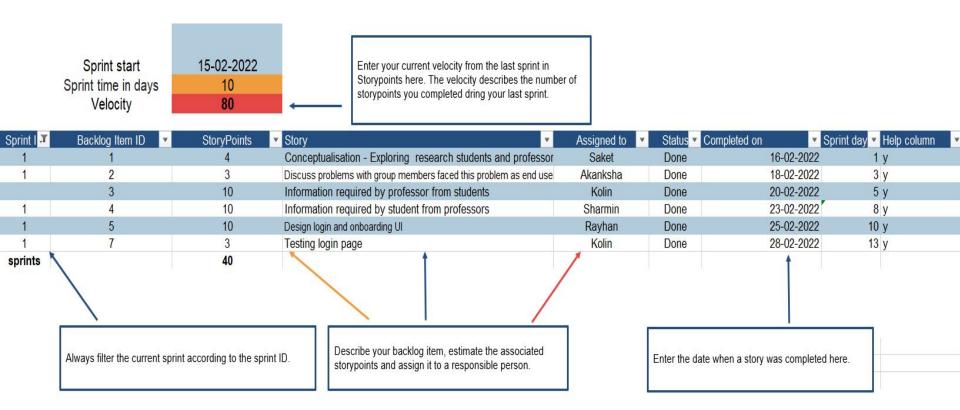
# **Use Case Diagram**



- Use case diagram is also UML diagram which depicts data model for software development.
- Register, login, view profile, view education history, view multiple education history, add multiple education history, search professor, view home page by clicking on link are the use cases of software development system.

# **Agile Methodology Tool: Excel Template**

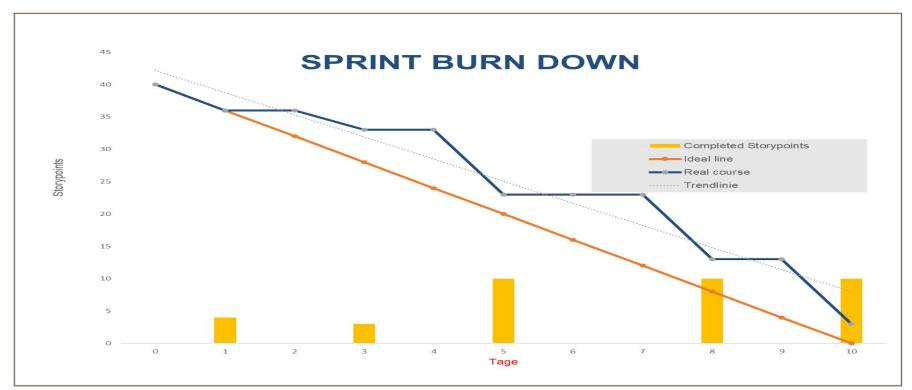
# **Sprint 1 : Product Backlog**



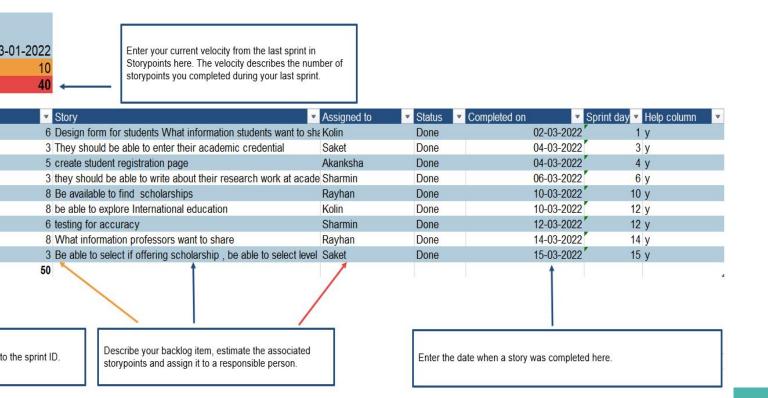
## **Sprint 1 : Deliverable**

- 1. Business concept, defined stakeholders like universities, Students, research labs, professors.
- 2. Tested login page
- 3. Professor, students registration form based on required details.

# **Sprint 1 : Burndown Chart**



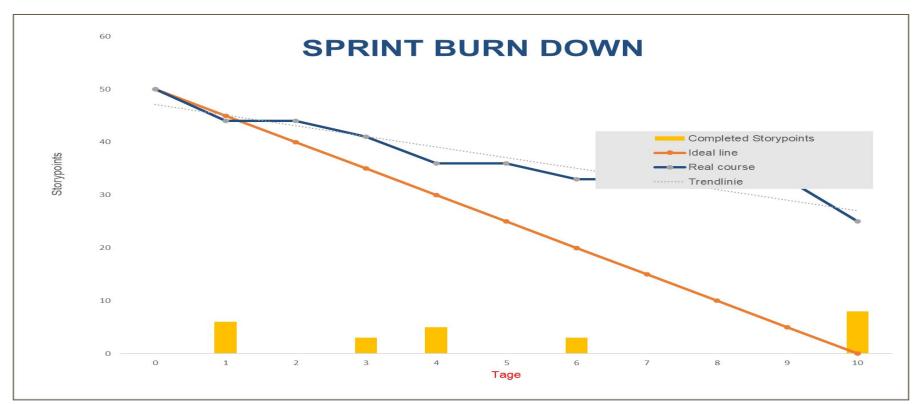
## **Sprint 2 : Product Backlog**



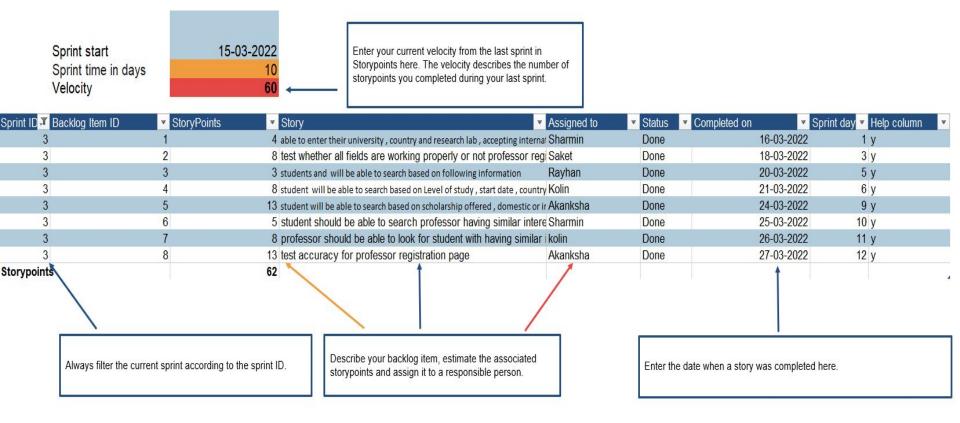
## **Sprint 2 : Deliverable**

- 1. Registration form for student as shown during live demonstration.
- 2. Registration form for professors as shown during live demonstration.
- 3. Requirement gathering for Selection criteria for selection of best match.

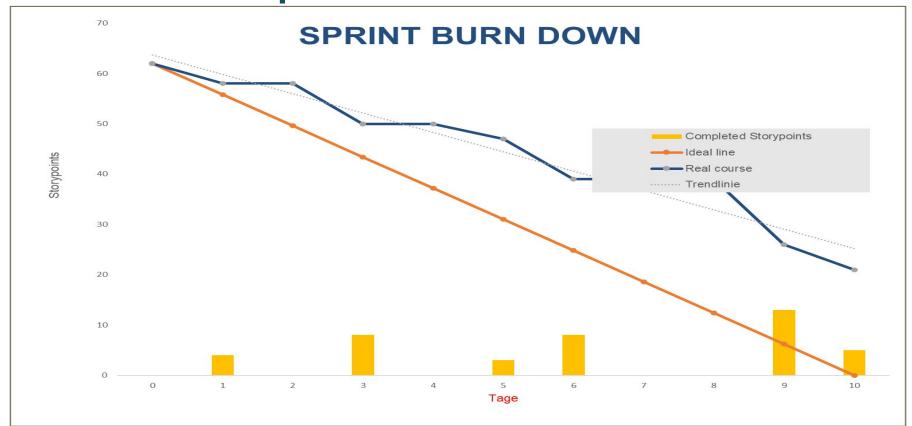
# **Sprint 2 : Burndown Chart**



# **Sprint 3: Product Backlog**



## **Sprint 3 : Burndown Chart**



### **USER INTERFACE**

http://ec2-52-204-164-193.compute-1.amazonaws.com/

### **Advantages**

- Daily Standup meeting is there so it is good for team.
- There is continuous testing and deployment so team do not need to wait for the end.
- Developers and testers works as team so there is good collaboration between team members.
- Everyone has an opportunity to share their ideas, challenges they are facing and contribute productively.

#### Challenges while developing website

- Facing difficulty while developing interactive website.
- Facing problems in learning new technology in short time. In our project, we are facing problems in learning Django framework.
- Implementing matching algorithm to match professors according to student's research interest using natural language processing(NLP) method in terms of integrating with the software.
- Collecting research based master and PhD student data as well as professor data.
- Setting up common virtual environment for development is difficult.

#### Challenges while applying agile methodology

- Adapting agile methodology.
- Scheduling meeting is challenging part.
- Initially, it is difficult to estimate story points for task.

#### **Lessons Learned**

- We decided to discuss lessons learned at the end of each sprint.
- ☐ Lessons Learned after sprint 1:
- Setting up common virtual environment for development is worth efforts.
- We should write down important points during discussion.

- Lessons Learned after sprint 2:
- Website should be concise and unnecessary data should be avoided.
- Customer convenience should be main focus, not data gathering.

#### **Lessons Learned**

- Lessons Learned after sprint 3:
- We should assign more time and more story points in adapting new technology modules and tools such as Natural Language Toolkit(NLTK).
- We should assign more time to test new technology modules and new technology should be justified for end users in terms of effectiveness.

#### **Software Tools Used**

Programming Language: Python

Communication: Zoom for sprint meetings, Whatsapp for daily

communications

Project Management Tool: Customized Agile development Excel Template

Modeling Tools: LucidChart

#### **Future work**

- 1. As we gather more data we can improve the matching criteria and improve models.
- 2. We can increase databases of universities, department.
- 3. Include search pages for students and professors.

# Thank You

# Any Questions?