GraphQL JavaScriptEverywhere

JavascriptEverywhere 자바스크립트는 모든 곳에 존재한다 O'REILLY

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JavaScript Everywhere



목차 전반적인 GraphQL 동작 흐름

- Schema 작성
 - Scalar Type
 - Object Type
- Resolver 작성
 - Query
 - Mutation
- 쿼리 방법
- DataBase와 애플리케이션 연동
- 정리

기본구성요소

기초 필수 내용 복습

GraphQL schema, 왜 작성하는걸까

API의 타입을 명시하기 위해

GraphQL schema Language 사용

GraphQL.JS Tutorial > Basic Types

In most situations, all you need to do is to specify the types for your API using the GraphQL schema language, taken as an argument to the buildSchema function.

The GraphQL schema language supports the scalar types of String, Int, Float, Boolean, and ID, so you can use these directly in the schema you pass to buildSchema.

By default, every type is nullable - it's legitimate to return null as any of the scalar types. Use an exclamation point to indicate a type cannot be nullable, so String! is a non-nullable string.

To use a list type, surround the type in square brackets, so [Int] is a list of integers.

Each of these types maps straightforwardly to JavaScript, so you can just return plain old JavaScript objects in APIs that return these types. Here's an example that shows how to use some of these basic types:

Scalar Type

- String
- Int
- Float
- Boolean
- ID
 - 객체를 다시 요청하거나 cache의 키로써 자주 사용되는 고유 식별자

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Nullable VS Non-Nullable

- 기본적으로, 모든 타입은 Null로 반환될 수 있음
- 특정 타입은 Null로 반환되지 않기를 원하면, !를 사용하여 **Null반환을 방지**

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Schema 작성 List

[]를 사용

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Object Type

- Type들을 중괄호({})를 통해 객체형태(key:value 형태)로 만들기 가능
- Custom한 Object Type을
 Object Type내에
 특정 키의 반환 타입으로 설정 가능

```
type Book {
  title: String
  author: Author
type Author {
  name: String
  books: [Book]
```

Resolver작성

요청 방식1 : Query

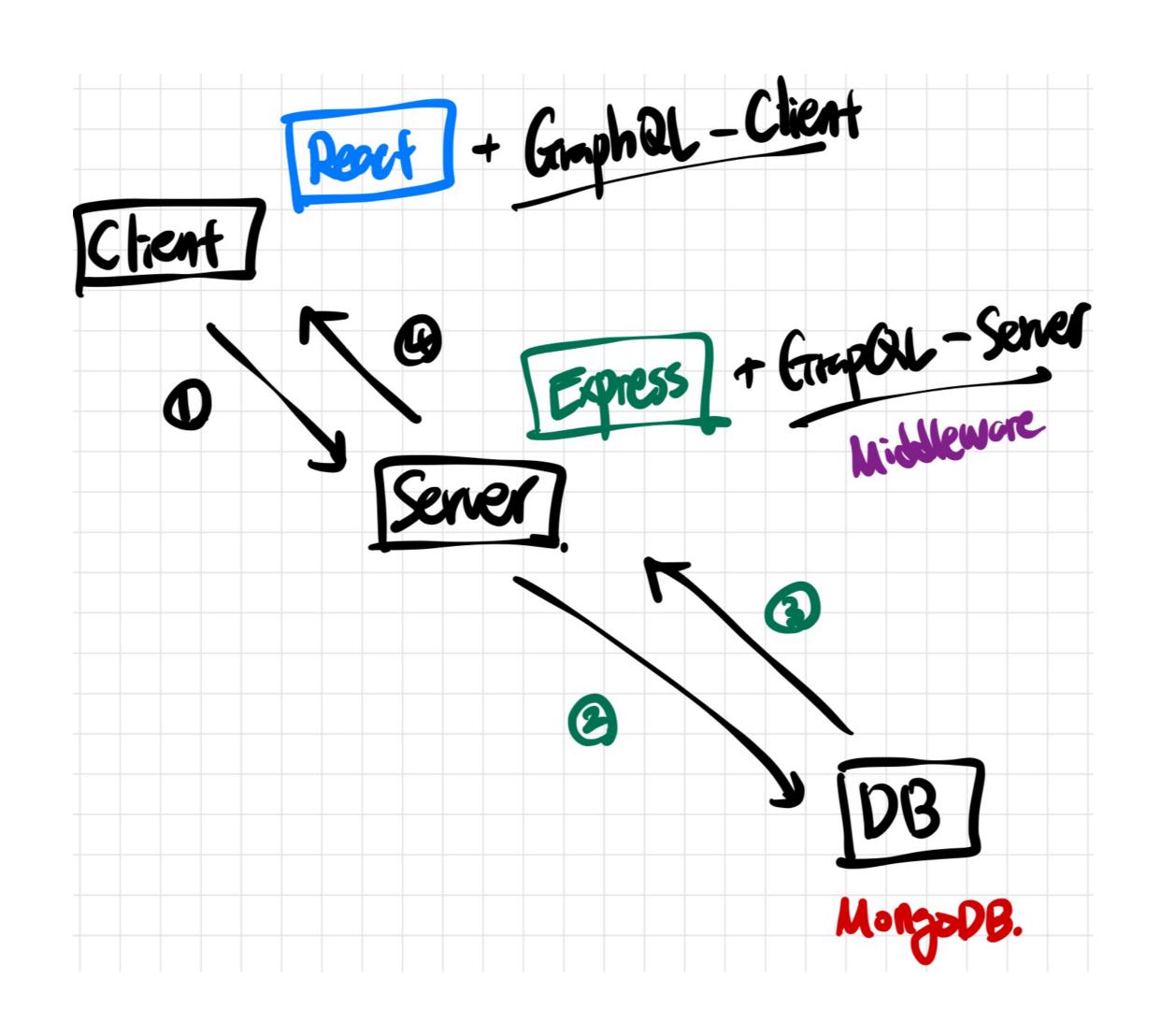
```
You, 12 hours ago | 1 author (You)
module.exports = {
    hello: () => "Hello World!",
    notes: async (parent, args, { models }) => {
        return await models.Note.find();
    note: async (parent, args, { models }) => {
        return await models.Note.findById(args.id);
```

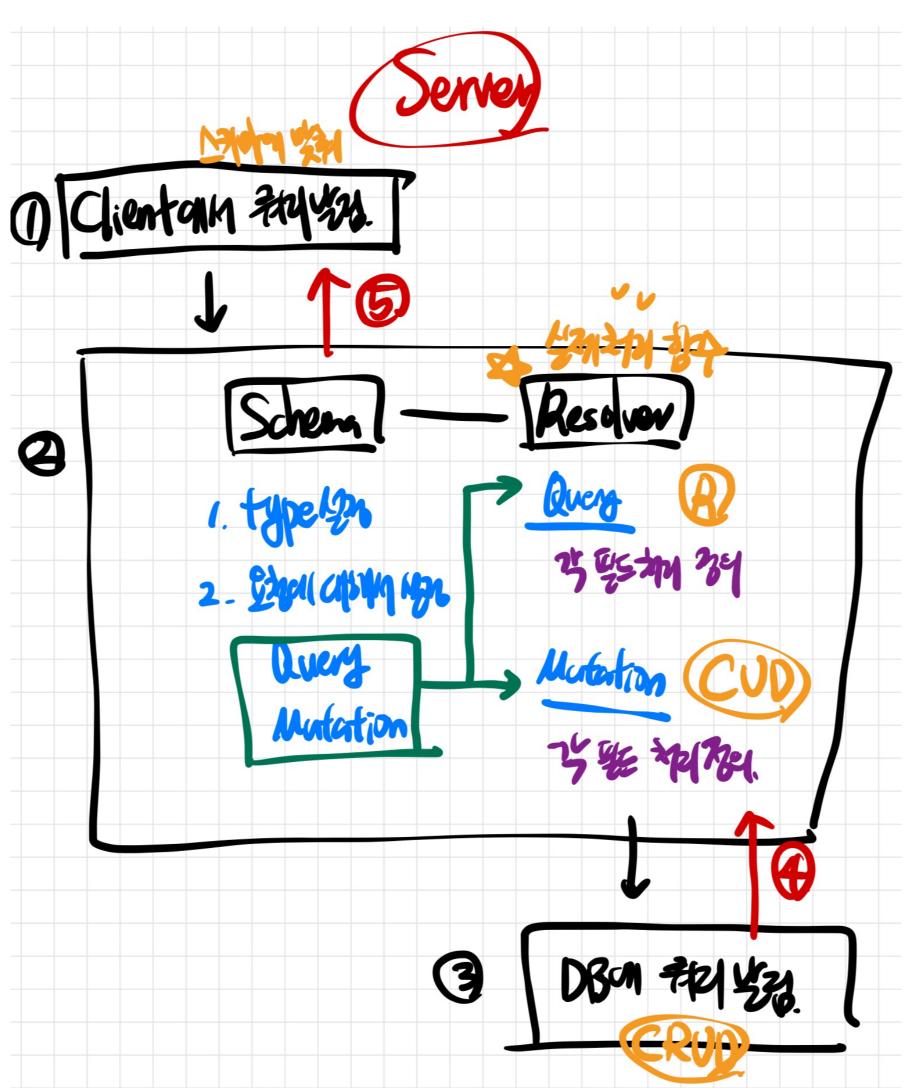
Resolver작성

요청 방식2 : Mutation

```
module.exports = {
   newNote: async (parent, args, { models }) => {
       // let newNoteObject = {
       // content: args.content,
       // notes.push(newNoteObject);
       return await models.Note.create({
           content: args.content,
           author: "Adam Scott"
       })
   },
   updateNote: async (parent, { content, id}, { models }) => {
       // mongoose의 findOneAndUpdate메소드에 3가지 옵션 내용 인자로 전달
       return await models.Note.findOneAndUpdate(
          { _id: id },
           // 수정 객체(update) : 업데이트할 내용을 정의
              // $set 연산자 : 필드를 업데이트할 값을 지정 : 이번 예시엔 content를 업데이트
              $set: {
                  content
          // 옵션 객체(options) : 업데이트 작업의 옵션을 정의 -> new: true를 설정하여 업데이트된 문서를 반환하도록 지정
           // 기본적으로 findOneAndUpdate() 메서드는 업데이트 이전의 문서를 반환
           { new: true }
   deleteNote: async (parent, { id }, { models }) => {
           // 참고 : https://how-can-i.tistory.com/81
           await models.Note.findOneAndDelete({ _id : id });
           return true;
       } catch(error) {
           return false;
```

GraphQL 전체 흐름





잠시 코드 보고 오겠습니다

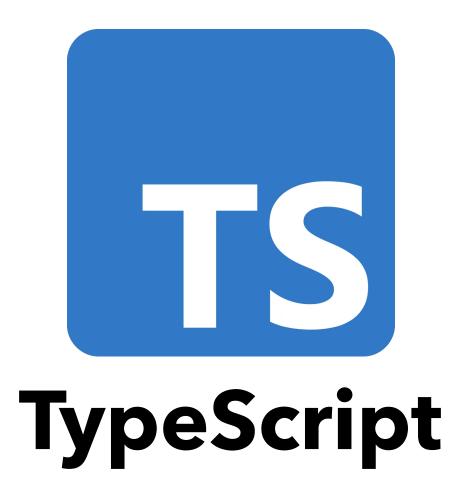
코드를 통해 파악하는 앱 실행 흐름

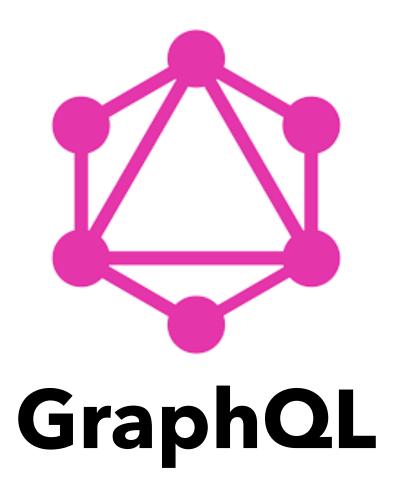
무근



이 3가지의 공통점

타입체크







애플리케이션의 사이즈가 커지면서 코드 <mark>파악 시간에 피로감을 느끼는 중</mark>이라고 봐야겠죠? (인자값에 어떤 타입이 넘어오는지도 찾아보면서 하는건,,,↔)

수고하셨습니다

2024.05.10(금) - 이시영