

# Testing for Accessibility

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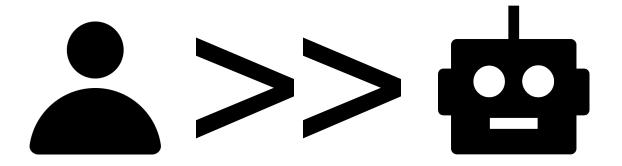
I'm Robin Kanatzar.

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# The plan

What we can and can't test

**Free testing tools** 



Real people who use assistive technology\*

Machine

1.

# What we can and can't test (with a machine)



#### 100% Machine Testable



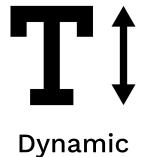




Conflicting traits (example: .button & .link)







type





Element ignoring



Element labels

#### What we can and can't test



Color contrast
Touch targets
Overlapping
elements
Conflicting traits



Dynamic type
Orientation
Localization
Element labels
Element ignoring



Element grouping (semantic groups) ...and more

2.

# Free testing tools



#### **XCUITest**

- Uses accessibility tree
- Best practice: Use accessibilityLabel, not accessibilityIdentifier



#### **A11yUITests**

"An extension to XCTestCase that adds tests for common accessibility issues that can be run as part of an XCUI Test suite."

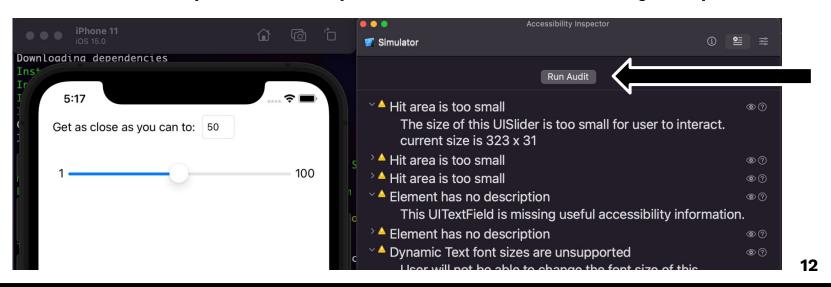


Github Repo



# **Accessibility Inspector**

Xcode > Open Developer Tools > Accessibility Inspector



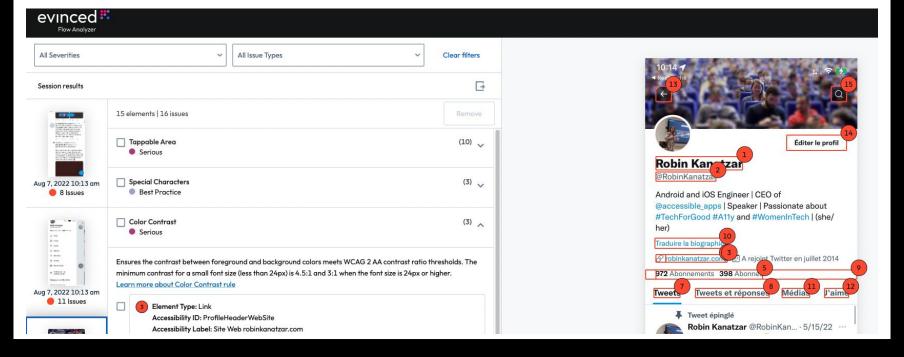
Dev

#### **SwiftLint**

accessibility\_label\_for\_image



### **Evinced Flow Analyzer**



#### **Tools**

**UI Tests** (CI / CD)

- A11yUITests
- **XCUITest**

**Development** 

- Inspector
- **SwiftLint**

Accessibility 

Evinced Mobile Flow Analyzer

#### Conclusion

What we can and can't test

**Free testing tools** 

# Merci!

#### **Any questions?**

You can find me at

- @RobinKanatzar on Twitter
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**Feedback**