Linux Device Driver Tutorial Part 11 - Sysfs in Linux Kernel

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Introduction

Operating system segregates virtual memory into kernel space and user space. Kernel space is strictly reserved for running the kernel, kernel extensions, and most device drivers. In contrast, user space is the memory area where all user mode applications work and this memory can be swapped out when necessary. There are many ways to Communicate between the User space and Kernel Space, they are:

- IOCTL
- Procfs
- Sysfs
- Configfs
- Debugfs
- Sysctl
- UDP Sockets
- Netlink Sockets

In this tutorial we will see Sysfs.

SysFS in Linux Kernel Tutorial Introduction

Sysfs is a virtual filesystem exported by the kernel, similar to /proc. The files in Sysfs contain information about devices and drivers. Some files in Sysfs are even writable, for configuration and control of devices attached to the system. Sysfs is always mounted on /sys.

The directories in Sysfs contain the hierarchy of devices, as they are attached to the computer.

Sysfs is the commonly used method to export system information from the kernel space to the user space for specific devices. The sysfs is tied to the device driver model of the kernel. The procfs is used to export the process specific information and the debugfs is used to used for exporting the debug information by the developer.

Before get into the sysfs we should know about the Kernel Objects.

Kernel Objects

Heart of the sysfs model is the Kobject. Kobject is the glue that binds the sysfs and the kernel, which is represented by struct kobject and defined in linux/kobject.h>. A struct kobject represents a kernel object, maybe a device or so, such as the things that show up as directory in the sysfs filesystem.

Kobjects are usually embedded in other structures.

It is defined as,

```
#define KOBJ_NAME_LEN 20
struct kobject {
    char
                  *k_name;
    char
                  name[KOBJ_NAME_LEN];
    struct kref
                     kref;
    struct list_head
                       entry;
    struct kobject
                      *parent;
    struct kset
                     *kset;
    struct kobj_type
                        *ktype;
    struct dentry
                      *dentry;
};
```

Some of the important fields are:

struct kobject

- | name (Name of the kobject. Current kobject are created with this name in sysfs.)
- |- parent (This iskobject's parent. When we create a directory in sysfs for current kobject, it will create under this parent directory)
- |- ktype (type associated with a kobject)
- |- kset (group of kobjects all of which are embedded in structures of the same type)
- | sd (points to a sysfs dirent structure that represents this kobject in sysfs.)
- |- **kref** (provides reference counting)

It is the glue that holds much of the device model and its sysfs interface together.

So Kobj is used to create kobject directory in /sys. This is enough. We will not go deep into the kobjects.

SysFS in Linux

There are several steps in creating and using sysfs.

- 1.Create directory in /sys
- 2.Create Sysfs file

1.Create directory in /sys

We can use this function (kobject create and add) to create directory

```
struct kobject * kobject_create_and_add ( const char * name, struct kobject * parent);
```

Where,

<name> – the name for the kobject

<parent> – the parent kobject of this kobject, if any.

If you pass kernel_kobj to the second argument, it will create the directory under /sys/kernel/. If you pass firmware_kobjto the second argument, it will create the directory under /sys/firmware/. If you pass fs_kobjto the second argument, it will create the directory under /sys/fs/. If you pass NULL to the second argument, it will create the directory under /sys/.

This function creates a kobject structure dynamically and registers it with sysfs. If the kobject was not able to be created, NULL will be returned.

When you are finished with this structure, call kobject_put and the structure will be dynamically freed when it is no longer being used.

Example

```
struct kobject *kobj_ref;

/*Creating a directory in /sys/kernel/ */
kobj_ref = kobject_create_and_add("etx_sysfs",kernel_kobj); //sys/kernel/etx_sysfs

/*Freeing Kobj*/
kobject_put(kobj_ref);
```

Create Sysfs file

Using above function we will create directory in /sys. Now we need to create sysfs file, which is used to interact user space with kernel space through sysfs. So we can create the sysfs file using sysfs attributes.

Attributes are represented as regular files in sysfs with one value per file. There are loads of helper function that can be used to create the kobject attributes. They can be found in header filesysfs.h

Create attribute

```
Kobj attribute is defined as,
```

```
struct kobj_attribute {
    struct attribute attr;
    ssize_t (*show)(struct kobject *kobj, struct kobj_attribute *attr, char *buf);
    ssize_t (*store)(struct kobject *kobj, struct kobj_attribute *attr, const char *buf, size_t count);
};

Where,
attr - the attribute representing the file to be created,
show - the pointer to the function that will be called when the file is read in sysfs,
store - the pointer to the function which will be called when the file is written in sysfs.
We can create attribute using __ATTR macro.
__ATTR(name, permission, show_ptr, store_ptr);
```

Store and Show functions

Then we need to write show and store functions.

```
ssize_t (*show)(struct kobject *kobj, struct kobj_attribute *attr, char *buf);
ssize_t (*store)(struct kobject *kobj, struct kobj_attribute *attr,

const char *buf,

size_t count);
```

Store function will be called whenever we are writing something to the sysfs attribute. See the example.

Show function will be called whenever we are reading sysfs attribute. See the example.

Create sysfs file

To create a single file attribute we are going to use 'sysfs' create file'

```
int sysfs_create_file ( struct kobject * kobj, const struct attribute * attr);

Where,
kobj - object we're creating for.
attr - attribute descriptor.
One can use another function ' sysfs_create_group ' to create a group of attributes.
Once you have done with sysfs file, you should delete this file using sysfs_remove_file
void sysfs_remove_file ( struct kobject * kobj, const struct attribute * attr);
```

```
Where,
kobj – object we're creating for.
attr - attribute descriptor
Example
struct kobj_attribute etx_attr = __ATTR(etx_value, 0660, sysfs_show, sysfs_store);
static ssize_t sysfs_show(struct kobject *kobj,
        struct kobj_attribute *attr, char *buf)
{
  return sprintf(buf, "%d", etx_value);
static ssize_t sysfs_store(struct kobject *kobj,
        struct kobj_attribute *attr,const char *buf, size_t count)
{
    sscanf(buf,"%d",&etx_value);
    return count;
}
//This Function will be called from Init function
/*Creating a directory in /sys/kernel/ */
kobj_ref = kobject_create_and_add("etx_sysfs",kernel_kobj);
/*Creating sysfs file for etx value*/
if(sysfs_create_file(kobj_ref,&etx_attr.attr)){
  printk(KERN_INFO"Cannot create sysfs file.....\n");
  goto r_sysfs;
}
//This should be called from exit function
kobject_put(kobj_ref);
sysfs_remove_file(kernel_kobj, &etx_attr.attr);
```

Now we will see complete driver code. Try this code.

Complete Driver Code

In this driver i have created one integer variable (etx_value). Initial value of that variable is 0. Using sysfs, i can read and modify that variable

```
#include finux/kernel.h>
#include finux/init.h>
#include finux/module.h>
#include finux/kdev_t.h>
#include finux/fs.h>
```

```
#include ux/cdev.h>
#include ux/device.h>
#includelinux/slab.h>
                              //kmalloc()
#include<linux/uaccess.h>
                               //copy_to/from_user()
#includeux/sysfs.h>
#includelinux/kobject.h>
volatile int etx_value = 0;
dev_t dev = 0;
static struct class *dev_class;
static struct cdev etx_cdev;
struct kobject *kobj_ref;
static int __init etx_driver_init(void);
static void __exit etx_driver_exit(void);
/******* Driver Fuctions *****************/
static int etx open(struct inode *inode, struct file *file);
static int etx release(struct inode *inode, struct file *file);
static ssize_t etx_read(struct file *filp,
        char __user *buf, size_t len,loff_t * off);
static ssize_t etx_write(struct file *filp,
        const char *buf, size_t len, loff_t * off);
static ssize_t sysfs_show(struct kobject *kobj,
        struct kobj attribute *attr, char *buf);
static ssize_t sysfs_store(struct kobject *kobj,
        struct kobj_attribute *attr,const char *buf, size_t count);
struct kobj_attribute etx_attr = __ATTR(etx_value, 0660, sysfs_show, sysfs_store);
static struct file_operations fops =
    .owner = THIS_MODULE,
    .read = etx_read,
    .write = etx_write,
    .open
              = etx_open,
    .release = etx_release,
};
static ssize_t sysfs_show(struct kobject *kobj,
        struct kobj_attribute *attr, char *buf)
{
    printk(KERN_INFO "Sysfs - Read!!!\n");
```

```
return sprintf(buf, "%d", etx_value);
}
static ssize_t sysfs_store(struct kobject *kobj,
         struct kobj_attribute *attr,const char *buf, size_t count)
{
    printk(KERN_INFO "Sysfs - Write!!!\n");
    sscanf(buf,"%d",&etx_value);
    return count;
}
static int etx_open(struct inode *inode, struct file *file)
    printk(KERN_INFO "Device File Opened...!!!\n");
    return 0;
}
static int etx_release(struct inode *inode, struct file *file)
    printk(KERN_INFO "Device File Closed...!!!\n");
    return 0;
}
static ssize_t etx_read(struct file *filp,
        char __user *buf, size_t len, loff_t *off)
{
    printk(KERN_INFO "Read function\n");
    return 0;
}
static ssize_t etx_write(struct file *filp,
         const char __user *buf, size_t len, loff_t *off)
{
    printk(KERN_INFO "Write Function\n");
    return 0;
}
static int __init etx_driver_init(void)
    /*Allocating Major number*/
    if((alloc_chrdev_region(&dev, 0, 1, "etx_Dev")) <0){</pre>
         printk(KERN_INFO "Cannot allocate major number\n");
         return -1;
    printk(KERN_INFO "Major = %d Minor = %d \n",MAJOR(dev), MINOR(dev));
    /*Creating cdev structure*/
    cdev_init(&etx_cdev,&fops);
```

```
/*Adding character device to the system*/
    if((cdev_add(&etx_cdev,dev,1)) < 0){</pre>
      printk(KERN_INFO "Cannot add the device to the system\n");
      goto r_class;
    }
    /*Creating struct class*/
    if((dev_class = class_create(THIS_MODULE,"etx_class")) == NULL){
      printk(KERN_INFO "Cannot create the struct class\n");
      goto r_class;
    }
    /*Creating device*/
    if((device_create(dev_class,NULL,dev,NULL,"etx_device")) == NULL){
      printk(KERN_INFO "Cannot create the Device 1\n");
      goto r_device;
    }
    /*Creating a directory in /sys/kernel/ */
    kobj_ref = kobject_create_and_add("etx_sysfs",kernel_kobj);
    /*Creating sysfs file for etx_value*/
    if(sysfs_create_file(kobj_ref,&etx_attr.attr)){
        printk(KERN_INFO"Cannot create sysfs file.....\n");
        goto r_sysfs;
  }
    printk(KERN_INFO "Device Driver Insert...Done!!!\n");
  return 0;
r_sysfs:
    kobject_put(kobj_ref);
    sysfs_remove_file(kernel_kobj, &etx_attr.attr);
r device:
    class_destroy(dev_class);
    unregister_chrdev_region(dev,1);
    cdev_del(&etx_cdev);
    return -1;
void __exit etx_driver_exit(void)
    kobject_put(kobj_ref);
    sysfs_remove_file(kernel_kobj, &etx_attr.attr);
    device_destroy(dev_class,dev);
    class_destroy(dev_class);
```

}

```
cdev del(&etx cdev);
   unregister_chrdev_region(dev, 1);
   printk(KERN_INFO "Device Driver Remove...Done!!!\n");
}
module_init(etx_driver_init);
module_exit(etx_driver_exit);
MODULE LICENSE("GPL");
MODULE AUTHOR("EmbeTronicX <embetronicx@gmail.com or admin@embetronicx.com>");
MODULE DESCRIPTION("A simple device driver - SysFs");
MODULE_VERSION("1.8");
MakeFile
obj-m += driver.o
KDIR = /lib/modules/$(shell uname -r)/build
all:
 make -C $(KDIR) M=$(shell pwd) modules
clean:
 make -C $(KDIR) M=$(shell pwd) clean
Building and Testing Driver
 Build the driver by using Makefile (sudo make)
  Load the driver using sudo insmod driver.ko
 Check the directory in /sys/kernel/ using ls -1 /sys/kernel
linux@embetronicx-VirtualBox: ls -l /sys/kernel/
drwxr-xr-x 2 root root 0 Dec 17 14:11 boot params
drwx----- 26 root root 0 Dec 17 12:19 debug
drwxr-xr-x 2 root root 0 Dec 17 16:29 etx sysfs
drwxr-xr-x 2 root root 0 Dec 17 14:11 fscache
-r--r-- 1 root root 4096 Dec 17 14:11 fscaps
drwxr-xr-x 2 root root 0 Dec 17 14:11 iommu groups
-r--r-- 1 root root 4096 Dec 17 14:11 kexec crash loaded
-rw-r--r-- 1 root root 4096 Dec 17 14:11 kexec crash size
-r--r-- 1 root root 4096 Dec 17 14:11 kexec loaded
drwxr-xr-x 2 root root 0 Dec 17 14:11 livepatch
drwxr-xr-x 6 root root 0 Dec 17 14:11 mm
-r--r-- 1 root root 516 Dec 17 14:11 notes
-rw-r--r-- 1 root root 4096 Dec 17 14:11 profiling
-rw-r--r-- 1 root root 4096 Dec 17 14:11 rcu expedited
drwxr-xr-x 4 root root 0 Dec 17 12:19 security
drwxr-xr-x 117 root root 0 Dec 17 12:19 slab
dr-xr-xr-x 2 root root 0 Dec 17 14:11 tracing
```

```
-rw-r--r-- 1 root root 4096 Dec 17 12:19 uevent_helper
-r--r--r-- 1 root root 4096 Dec 17 12:19 uevent_seqnum
-r--r--r-- 1 root root 4096 Dec 17 14:11 vmcoreinfo
```

- Now our sysfs entry is there under /sys/kernel directory.
- Now check sysfs file in etx_sysfs using ls -l /sys/kernel/etx_sysfs linux@embetronicx-VirtualBox: ls -l /sys/kernel/etx_sysfs-rw-rw---- 1 root root 4096 Dec 17 16:37 etx_value
- Our sysfs file also there. Now go under root permission using sudo su.
- Now read that file using cat /sys/kernel/etx_sysfs/etx_value linux@embetronicx-VirtualBox#cat /sys/kernel/etx_sysfs/etx_value 0
- So Value is 0 (initial value is 0). Now modify using echo command. linux@embetronicx-VirtualBox#echo 123 > /sys/kernel/etx_sysfs/etx_value
- Now again read that file using cat /sys/kernel/etx_sysfs/etx_value linux@embetronicx-VirtualBox#cat /sys/kernel/etx_sysfs/etx_value 123
- So our sysfs is working fine.
- Unload the module using sudo rmmod driver

This is the simple example using sysfs in device driver. This is just a basic. I hope this might helped you.