[2CEIT5PE5: MOBILE APPLICATION DEVELOPMENT]

Assignment-2

AIM- CALCULATOR APPLICATION

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Discription:

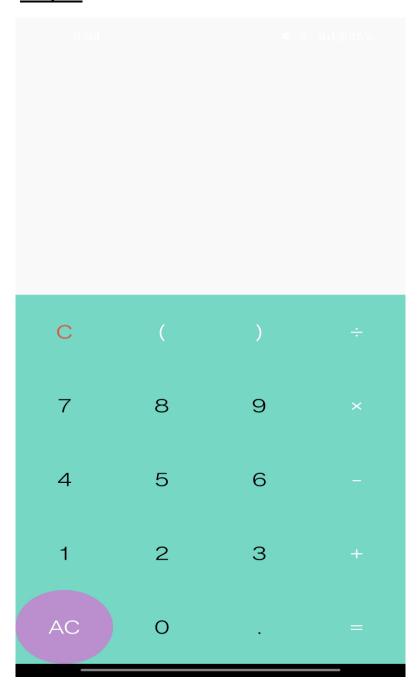
• CALCULATOR APPLICATION:

- Create a simple calculator which can perform basic arithmetic operations like addition, subtraction, multiplication, or division depending upon the user input.
- The user interface of a calculator app typically includes a numeric keypad with digits 0-9, arithmetic operators (+, -, *, /), a clear button (C), and an equals button (=).
- A display area (usually a TextView) shows the input and results of calculations.

• USAGE:

- 1. Enter a number (up to 10 digits) using the number pad provided
- 2. Enter an operation using the number pad
- 3. Enter the second number (up to 10 digits)
- 4. Press the '=' button to perform the calculation
- 5. Use 'C' button to clear all the fields

Output:



		A. W. Sin @ 85%	
			+ 10 5.0
С			÷
7	8	9	×
4	5	6	-
1	2	3	+
AC	Ο		=

			10 - 5 5.0
С	()	÷
7	8	9	×
4	5	6	-
1	2	3	+
AC	0		=

		2	4 * 5 0.0	
С			÷	
7	8	9	×	
4	5	6	-	
1	2	3	+	
AC	0		=	

		,	8/4 2.0
С			÷
7	8	9	×
4	5	6	-
1	2	3	+
AC	Ο		=