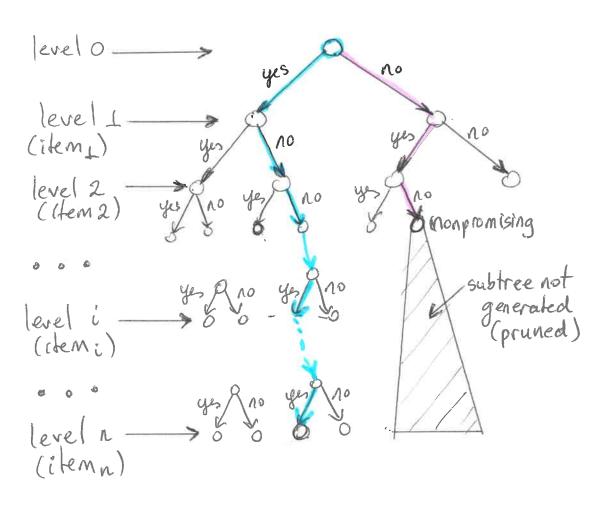
## Solving the Knapsack problem with Branch-and-Bound

· formulate the solution as:

· design the search tree based on these components:



Knapsack problem
example
N=4 $W=16$
W [2 5 10 5]
P 40 30 50 10

item	profit pi	weight wi	Pi/wi
	\$40	2	\$20
2	\$30	5	\$ 6
3	\$50	10	\$ 5
4	\$10	5	\$ 2

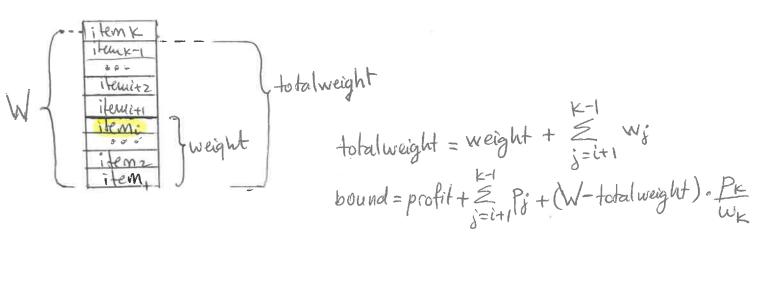
· assume that the items are sorted in decreasing order of Pi/wi Branch-and-Bound Search Tree

· for each node in the search tree [weight-dotal weight of the items selected so far profit - total profit of the items selected so far bound -upperbound on the profit that can be obtained with this partial solution Lmaxprofit - best profit so far

· if bound < maxprofit, then the node is nonpromising

· How do we compute the bound?

Assume that (-current node is at level i (ikem, item2) -- sitemi -- ) [-item K would bring the weight above W



## Knapsack-BreadthFS-Branch-and-Bound(n, p[], w[], W, maxprofit)

$$Q = \emptyset$$

r.level = 0; r.profit = 0; r.weight = 0

maxprofit = 0

**ENQUEUE(Q,r)** 

while  $Q \neq \emptyset$ 

v = DEQUEUE(Q)

u.level = v.level +1

u.weight = v.weight + w[u.level]

u.profit = v.profit + p[u.level]

**if** (u.weight ≤ W and u.profit > maxprofit)

maxprofit = u.profit

if bound(u) > maxprofit

ENQUEUE(Q,u)

u.weight = v.weight

u.profit = v.profit

if bound(u) > maxprofit

ENQUEUE(Q,u)

set u as the child of v that includes the next item

set u as the child of v that does not include the next item

KT analysis

. the number of nodes is upper bounded as follows:

$$\leq 1+2+2^2+2^3+...+2^n=\frac{2^{n+1}}{2-1}=2\cdot 2^n-1$$

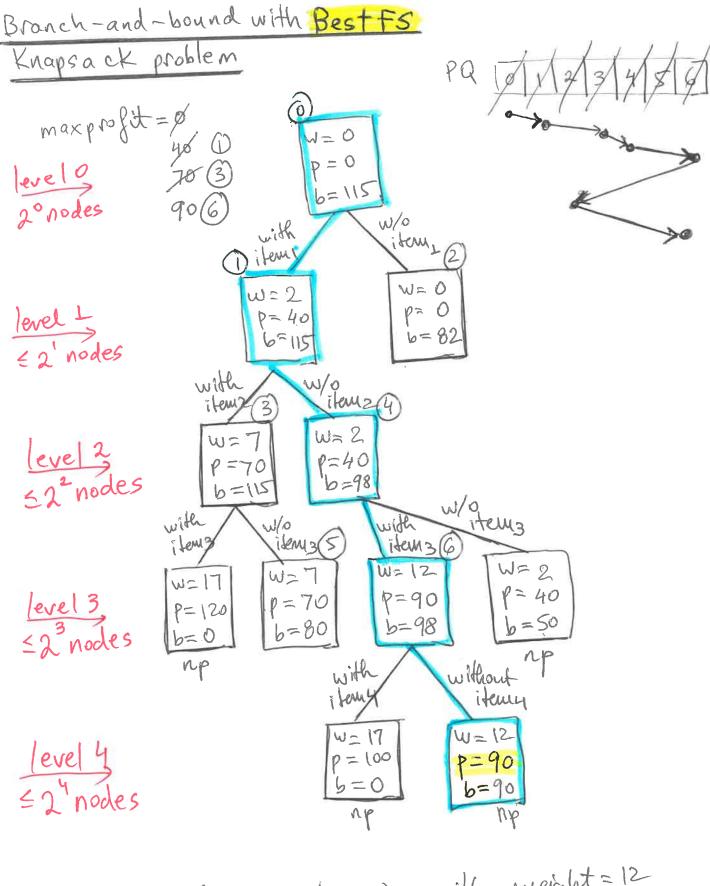
geometric series total number of nodes =  $O(2^n)$ 

· bound () takes O(n)

total RT = 
$$O(n \cdot 2^n)$$

Branch-and-bound with Breadth FS Knapsack problem +if0 maxprofit = 0 node1, 40+30+9.50=115 W20 node2,30+50+ 3 26 = 82 level o P=0 2º nodes without node3, 40+50+4.12=98 items i em W=O P=0 =40 6=82 leve 1 +1 ilem 4 ≥2' nodes item 2+9 item 3 ikm? without items Migu without itunz (5 item 2 w=2 p= 40 6=82 item stitemy <2 nodes item3+4 item4 prizi morg gon or item 3 without with without item 3 idem 3 without item3 idem3 idem3 w=15 W= 2 W= 12 P=40 P=90 P= 70 W=98 €22 nodes 1/5 = 0 Nonpromising nonpromising nonpromising ikmy Non promising without item 4 without W= 12 W=1/2 level 4 ≤24nodes vou boom is ind nonpramising Nonpromising solution = (item, item 3), with weight = 12 profit=90

```
Knapsack-BestFS-Branch-and-Bound(n,p[],w[],W,maxprofit)
        PQ = \emptyset
        r.level = r.profit = r.weight = 0
        maxprofit = 0
        r.bound = bound(r)
        insert(PQ,r)
        while PQ \neq \emptyset
((gn) →
             v = remove(PQ)
             if v.bound > maxprofit
                                                               set u as the child
                  u.level = v.level +1
                                                              of v that includes
                  u.weight = v.weight + w[u.level]
                                                               the next item
                  u.profit = v.profit + p[u.level]
                  if (u.weight ≤ W and u.profit > maxprofit)
                       maxprofit = u.profit
0(n)-
                  u.bound = bound(u)
()(n)->
                  if bound(u) > maxprofit
O(lgn) ->
                       insert(PQ,u)
                                                                set u as the child
                   u.weight = v.weight
                                                               of v that does not
                   u.profit = v.profit
                                                               include the next
                   u.bound = bound(u)
(n) ->
                                                                item
                   if u.bound > maxprofit
O(gn)→
                       insert(PQ,u)
    RT = O(n.2") > total RT
   · priority queue PQ
· insert () and remove () operations take O(gn)
   for an n-element priority queue
```



solution = (item, items) with weight = 12 profit = 90