# (Deep) Generative Models for Unsupervised Learning (Part 4 – GANs)

CS698X: Topics in Probabilistic Modeling and Inference Piyush Rai

Thus can't train

using methods that

require likelihood

(MLE, VI, etc)

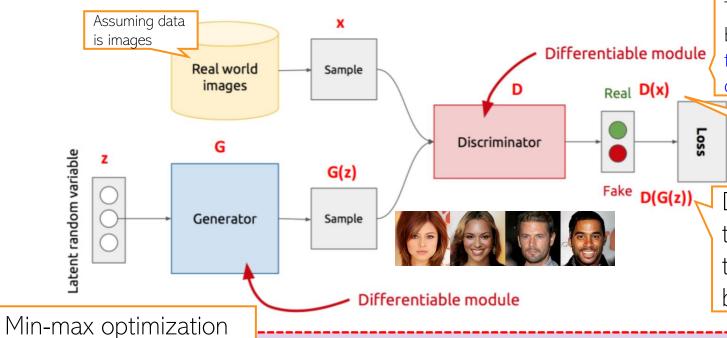
### Generative Adversarial Network (GAN)

■ GAN is an implicit generative latent variable model

Unlike VAE, no explicit parametric likelihood model p(x|z)

lacktriangle Can generate from it but can't compute p(x) - the model doesn't define it explicitly

GAN is training using an adversarial way (Goodfellow et al, 2013)



The discriminator can be a binary classifier or any method that can compare b/w two distributions (real and fake here)

Discriminator network is trained to make it close to 1

Discriminator network is trained to make it close to 0 and generator network is trained to make it to be close to 1 to fool the discriminator into believing that G(z) is a real sample

 $\min_{C} \max_{D} V(D, G) = \mathbb{E}_{\boldsymbol{x} \sim p_{data}(\boldsymbol{x})}[\log D(\boldsymbol{x})] + \mathbb{E}_{\boldsymbol{z} \sim p_{\boldsymbol{z}}(\boldsymbol{z})}[\log(1 - D(G(\boldsymbol{z}))]$ 

## Generative Adversarial Network (GAN)

■ The GAN training criterion was

$$\min_{G} \max_{D} V(D,G) = \mathbb{E}_{\boldsymbol{x} \sim p_{data}(\boldsymbol{x})}[\log D(\boldsymbol{x})] + \mathbb{E}_{\boldsymbol{z} \sim p_{\boldsymbol{z}}(\boldsymbol{z})}[\log (1 - D(G(\boldsymbol{z}))]$$

• With G fixed, the optimal D (exercise)

Distribution of real data

$$D_G^*(x) = \frac{p_{data}(x)}{p_{data}(x) + p_a(x)}$$
 Distribution of synthetic data

 $\blacksquare$  Given the optimal D, The optimal generator G is found by minimizing

$$V(D_G^*, G) = \mathbb{E}_{x \sim p_{data}} \left[ \log \frac{p_{data}(x)}{p_{data}(x) + p_g(x)} \right] + \mathbb{E}_{x \sim p_g} \left[ \log \frac{p_g(x)}{p_{data}(x) + p_g(x)} \right]$$

Jensen-Shannon divergence between  $p_{data}$  and  $p_{g}$ , minimized when

 $p_g = p_{data}$ 

Thus GAN can learn the true data distribution if the generator and discriminator have enough modeling power

 $= KL \left[ p_{data}(x) \middle| \frac{p_{data}(x) + p_g(x)}{2} \right] + KL \left[ p_g(x) \middle| \frac{p_{data}(x) + p_g(x)}{2} \right] - \log 4$ Thus CAN can leave the true data

### GAN Optimization

$$\min_{G} \max_{D} V(D,G) = \mathbb{E}_{oldsymbol{x} \sim p_{data}(oldsymbol{x})}[\log D(oldsymbol{x})] + \mathbb{E}_{oldsymbol{z} \sim p_{oldsymbol{z}}(oldsymbol{z})}[\log (1 - D(G(oldsymbol{z}))]$$

■ The GAN training procedure can be summarized as

```
\theta_a and \theta_d denote the params of the deep neural nets
1 Initialize 	heta_q, \, 	heta_d; defining the generator and discriminator, respectively
2 for each\ training\ iteration\ \mathbf{do}\ | In practice, for stable training, we run K>1 steps of
        {f for}\ K\ steps\ {f do} optimizing w.r.t. {\it D} and 1 step of optimizing w.r.t. {\it G}
3
             Sample minibatch of M noise vectors \mathbf{z}_m \sim q_z(\mathbf{z});
4
             Sample minibatch of M examples \mathbf{x}_m \sim p_D;
             Update the discriminator by performing stochastic gradient ascent using this gradient:
6
              \nabla_{\boldsymbol{\theta}_d} \frac{1}{M} \sum_{m=1}^{M} \left[ \log D(\mathbf{x}_m) + \log(1 - D(G(\mathbf{z}_m))) \right].;
        Sample minibatch of M noise vectors \mathbf{z}_m \sim q_z(\mathbf{z});
        Update the generator by performing stochastic gradient descent using this gradient:
         \nabla_{\boldsymbol{\theta}_a} \frac{1}{M} \sum_{m=1}^{M} \log(1 - D(G(\mathbf{z}_m))).;
```

9 Return  $\boldsymbol{\theta}_{q},\,\boldsymbol{\theta}_{d}$ 

In practice, in this step, instead of minimizing  $\log(1-D(G(z)))$ , we maximize  $\log\left(D(G(z))\right)$ 

Reason: Generator is bad initially so discriminator will always predict correctly initially and log(1 - D(G(z))) will saturate

m real examples and m fake

## Least-Squares GAN (LSGAN)

- Instead of a log-loss objective, another alternative is Least Squares GAN (LSGAN)
  - Discriminator <u>minimizes</u> the following loss

Function of discriminator network params

$$J^D = \frac{1}{2m} \sum_{i=1}^m \left[ (D(\mathbf{x}_i) - 1)^2 \right] + \frac{1}{2m} \sum_{i=1}^m \left[ (D(G(\mathbf{z}_i)))^2 \right]$$
 examples from the generator

Generator <u>minimizes</u> the following loss

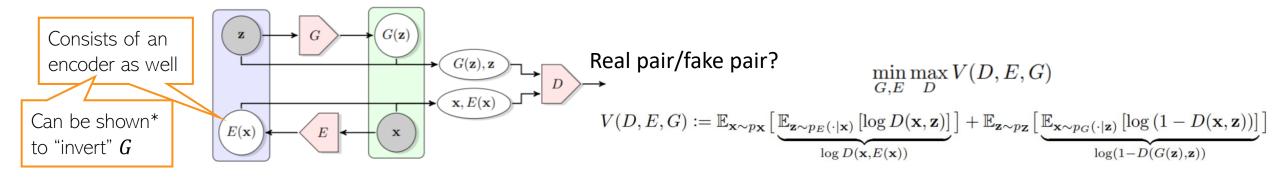
Function of generator network params 
$$J^G = \frac{1}{m} \sum_{i=1}^m \left[ \left( D(G(\mathbf{z}_i)) - 1 \right)^2 \right]$$

- lacktriangle We can perform ALT-OPT for learning the parameters of D and G
- LSGAN address some of the issues, such as saturating gradients

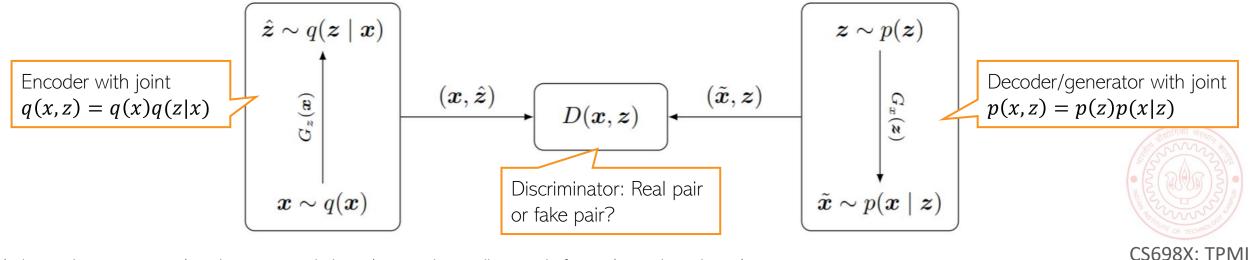


## GANs that also learn latent representations

- lacktriangle The standard GAN can only generate data. Can't learn the latent  $oldsymbol{z}$  from  $oldsymbol{x}$
- Bidirectional GAN\* (BiGAN) is a GAN variant that allows this



■ Adversarially Learned Inference<sup>#</sup> (ALI) is another variant that can learn representations



## Evaluating GANs

- Two measures that are commonly used to evaluate GANs
  - Inception score (IS): Evaluates the distribution of generated data

Both IS and FID measure how realistic the generated data is

- Frechet inception distance (FID): Compared the distribution of real data and generated data
- Inception Score will be high (higher is better) if

IS is defined as  $\exp(\mathbb{E}_{x \sim p_a}[\mathrm{KL}(p(y|x)||p(y))])$ 

- Very few high-probability classes in each sample: Low entropy for its conditional p(y|x)
- We have diverse classes across samples: Marginal p(y) is close to uniform (high entropy)
- FID uses extracted features (using a deep neural net) of real and generated data
  - Usually from the layers closer to the output layer
- These features are used to estimate two Gaussian distributions

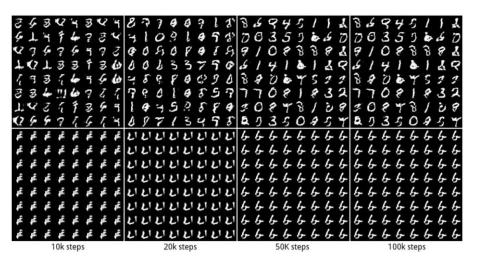
Using real data 
$$\mathcal{N}(\mu_R$$
 ,  $\Sigma_{\mathrm{R}})$ 

Using real data 
$$\mathcal{N}(\mu_R,\Sigma_R)$$
  $\mathcal{N}(\mu_G,\Sigma_G)$  Using generated data

- FID is then defined as FID =  $|\mu_G \mu_R|^2$  + trace $(\Sigma_G + \Sigma_R (\Sigma_G \Sigma_R)^{1/2})$ 
  - Lower FID is better

## GAN: Some Issues/Comments

- GAN training can be hard and the basic GAN suffers from several issues
- Instability of training procedure
- Mode Collapse problem: Lack of diversity in generated samples
  - Generator may find some data that can easily fool the discriminator
  - It will stuck at that mode of the data distribution and keep generating data like that



GAN 1: No mode collapse (all 10 modes captured in generation)

GAN 2: Mode collapse (stuck on one of the modes)

- Some work on addressing these issues (e.g., Wasserstein GAN, Least Squares GAN, etc)
- Theoretical properties of GANs yet not fully well-understood (active area of research)

CS698X: TPMI

#### Summary

- Looked at various methods for generative modeling for unsupervised learning
  - Classical methods (FA, PPCA, other latent factor models, topic models, etc)
  - Deep generative models (VAE, GAN)
- Many of these methods can also be extended to model sequential data
- There are also generative models that do not use latent variables
  - Can still be used to generate data and learn the underlying data distribution

