

* utils::string*
12 daūm ↓

class string			
type	name	size	idx
char*	data	8	0
int	capacity	4	8

16 daūm

class container			
type	name	size	idx
animal**	data	8	0
int	capacity	4	8
int	count	4	12

12 daūm

class animal			
type	name	size	idx
int	weight	4	0
*	name	8	4

12+1 daūm

class bird			
type	name	size	idx
bool	isMigr	1	0

12+4 daūm

class fish			
type	name	size	idx
enum	habitat	4	0

12+4 daūm

class beast			
type	name	size	idx
enum	diet	4	0

□□

main(...)

int argc 4 0

char** argv 8 4

container 16 12

fill(FILE* in)

FILE* in 8 0

animal* value 8 8

read
FILE* in 8 0
char[] type 16 8
char[] name 16 24

animal** data

fill()

animal** data

someParametr()

int sum 4 0

Heap

type name size
animal* data 8

↓
animal ... 16+

