

String Operations in Python

1. Find the length of the string

Sol:

```
kruthi@kali: ~  
File Actions Edit View Help  
string = "Cryptology"  
length = len(string)  
print(length)
```

Output:

```
(kruthi@kali)-[~]  
$ vi lab2.py  
File System  
(kruthi@kali)-[~]  
$ python lab2.py  
10
```

2. Slice the string as per your choice

Sol:

```
kruthi@kali: ~  
File Actions Edit View Help  
string = "Cryptology"  
slice1 = string[0:5]  
slice2 = string[7:]  
slice3 = string[0:5:2]  
print(slice1)  
print(slice2)  
print(slice3)
```

Output:

```
(kruthi@kali)-[~]  
$ vi lab2.py  
Home  
(kruthi@kali)-[~]  
$ python lab2.py  
Crypt  
ogy  
Cyt
```

3. Concatenate two strings

Sol:

```
kruthi@kali: ~  
File Actions Edit View Help  
string1 = "Crypt"  
string2 = "ology"  
result = string1 + string2  
print(result)
```

Output:

```
(kruthi@kali)-[~]  
$ vi lab2.py  
Home  
(kruthi@kali)-[~]  
$ python lab2.py  
Cryptology
```

4. Convert in to lower case in to uppcase character

Sol:

```
kruthi@kali: ~  
File Actions Edit View Help  
string = "Kruthi"  
lowercase = string.lower()  
uppercase = string.upper()  
print(lowercase)  
print(uppercase)
```

Output:

```
(kruthi@kali)-[~]  
$ vi lab2.py  
  
(kruthi@kali)-[~]  
$ python lab2.py  
kruthi  
KRUTHI
```

5. Convert upper case into lower case characters

Sol:

```
kruthi@kali: ~  
File Actions Edit View Help  
string = "KRUTHI"  
lowercase = string.lower()  
print(lowercase)
```

Output:

```
(kruthi@kali)-[~]  
$ vi lab2.py  
  
(kruthi@kali)-[~]  
$ python lab2.py  
kruthi
```

6. convert the character into Unicode (Ascii values)

Sol:

```
kruthi@kali: ~  
File Actions Edit View Help  
string = "Kruthi"  
ascii_values = [ord(char) for char in string]  
print(ascii_values)
```

Output:

```
(kruthi@kali)-[~]  
$ vi lab2.py  
  
(kruthi@kali)-[~]  
$ python lab2.py  
[75, 114, 117, 116, 104, 105]
```

7. convert Unicode into character

Sol:

```
kruthi@kali: ~  
File Actions Edit View Help  
ascii_values = [75, 114, 117, 116, 104, 105]  
characters = ''.join(chr(value) for value in ascii_values)  
print(characters)
```

Output:

```
(kruthi@kali)-[~]  
$ vi lab2.py  
  
(kruthi@kali)-[~]  
$ python lab2.py  
Kruthi
```

8. Check whether the given "substring" exists in the string

Sol:

```
kruthi@kali: ~  
File Actions Edit View Help  
string = "Kruthi Somalli"  
substring = "Somalli"  
if substring in string:  
    print("Substring exists!")  
else:  
    print("Substring does not exist.")
```

Output:

```
(kruthi@kali)-[~]  
$ vi lab2.py  
  
(kruthi@kali)-[~]  
$ python lab2.py  
Substring exists!
```

9. Replace the character 'k' with 'h'

Sol:

```
kruthi@kali: ~  
File Actions Edit View Help  
string = "Kitty"  
result = string.replace('k', 'h').replace('K', 'h')  
print(result)
```

Output:

```
(kruthi@kali)-[~]  
$ vi lab2.py  
  
(kruthi@kali)-[~]  
$ python lab2.py  
hitty
```

10. Pad the string with "x" at the end

Sol:

```
kruthi@kali: ~  
File Actions Edit View Help  
string = "Kruthi"  
padded_string = string.ljust(10, 'x')  
print(padded_string)
```

Output:

```
(kruthi@kali)-[~]  
$ vi lab2.py  
  
(kruthi@kali)-[~]  
$ python lab2.py  
Kruthixxxx
```

11. remove leading and trailing whitespace or specified characters from the string

Sol:

```
kruthi@kali: ~  
File Actions Edit View Help  
string = "  Kruthi  "  
trimmed_string = string.strip()  
print(trimmed_string)  
trimmed_specific = string.strip(" K!")  
print(trimmed_specific)
```

Output:

```
(kruthi@kali)-[~]  
$ vi lab2.py  
  
(kruthi@kali)-[~]  
$ python lab2.py  
Kruthi  
ruthi
```

12. split the given string in to group of five characters

Sol:

```
kruthi@kali: ~  
File Actions Edit View Help  
string = "Kruthi Somalli."  
groups = [string[i:i + 5] for i in range(0, len(string), 5)]  
print(groups)
```

Output:

```
(kruthi@kali)-[~]  
$ vi lab2.py  
  
(kruthi@kali)-[~]  
$ python lab2.py  
['Kruth', 'i Som', 'alli.']
```

13. count total number of words

Sol:

```
kruthi@kali: ~  
File Actions Edit View Help  
string = "Kruthi Somalli"  
word_count = len(string.split())  
print(word_count)
```

Output:

```
(kruthi@kali)-[~]  
$ vi lab2.py  
  
(kruthi@kali)-[~]  
$ python lab2.py  
2
```

14. Find the frequency of each characters in the string
STDIN and File operators

Sol:

```
kruthi@kali: ~  
File Actions Edit View Help  
from collections import Counter  
input_string = input("Enter a string: ")  
frequency = Counter(input_string)  
print("Character Frequency:")  
for char, count in frequency.items():  
    print(f"{char}: {count}")  
with open('input.txt', 'r') as file:  
    file_content = file.read()  
    frequency_file = Counter(file_content)  
    print("\nFile Character Frequency:")  
    for char, count in frequency_file.items():  
        print(f"{char}: {count}")
```

Output:

```
(kruthi@kali)-[~]  
$ vi lab2.py  
  
(kruthi@kali)-[~]  
$ python lab2.py  
Enter a string: Kruthi Somalli  
Character Frequency:  
K: 1  
r: 1  
u: 1  
t: 1  
h: 1  
i: 2  
 : 1  
S: 1  
o: 1  
m: 1  
a: 1  
l: 2
```

15. get the file name from the user

Sol:

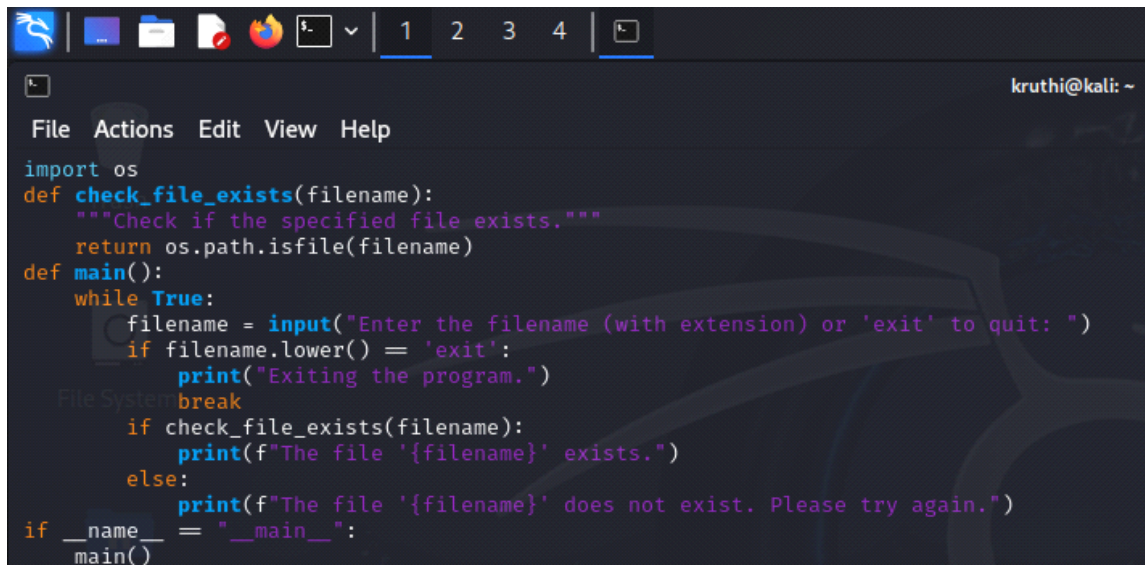
```
kruthi@kali: ~  
File Actions Edit View Help  
filename = input("Enter the filename (with extension): ")  
try:  
    with open(filename, 'r') as file:  
        content = file.read()  
        print("File Content:")  
        print(content)  
except FileNotFoundError:  
    print(f"The file '{filename}' does not exist.")
```

Output:

```
(kruthi@kali)-[~]  
$ vi lab2.py  
  
(kruthi@kali)-[~]  
$ python lab2.py  
Enter the filename (with extension): lab2  
The file 'lab2' does not exist.
```

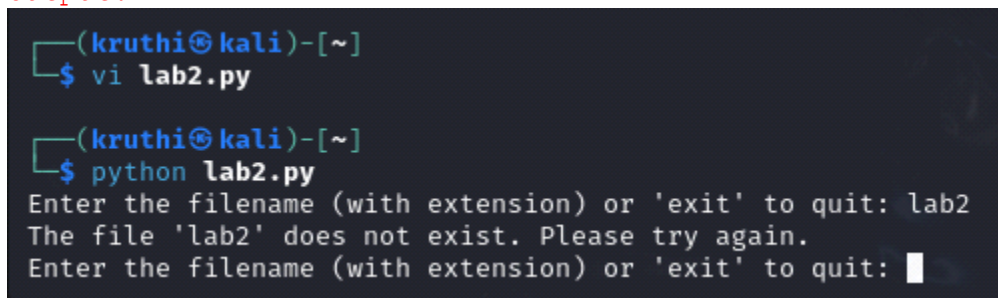

16. check the file exist or not Looping and File handling

Sol:



```
File Actions Edit View Help
import os
def check_file_exists(filename):
    """Check if the specified file exists."""
    return os.path.isfile(filename)
def main():
    while True:
        filename = input("Enter the filename (with extension) or 'exit' to quit: ")
        if filename.lower() == 'exit':
            print("Exiting the program.")
            break
        if check_file_exists(filename):
            print(f"The file '{filename}' exists.")
        else:
            print(f"The file '{filename}' does not exist. Please try again.")
if __name__ == "__main__":
    main()
```

Output:

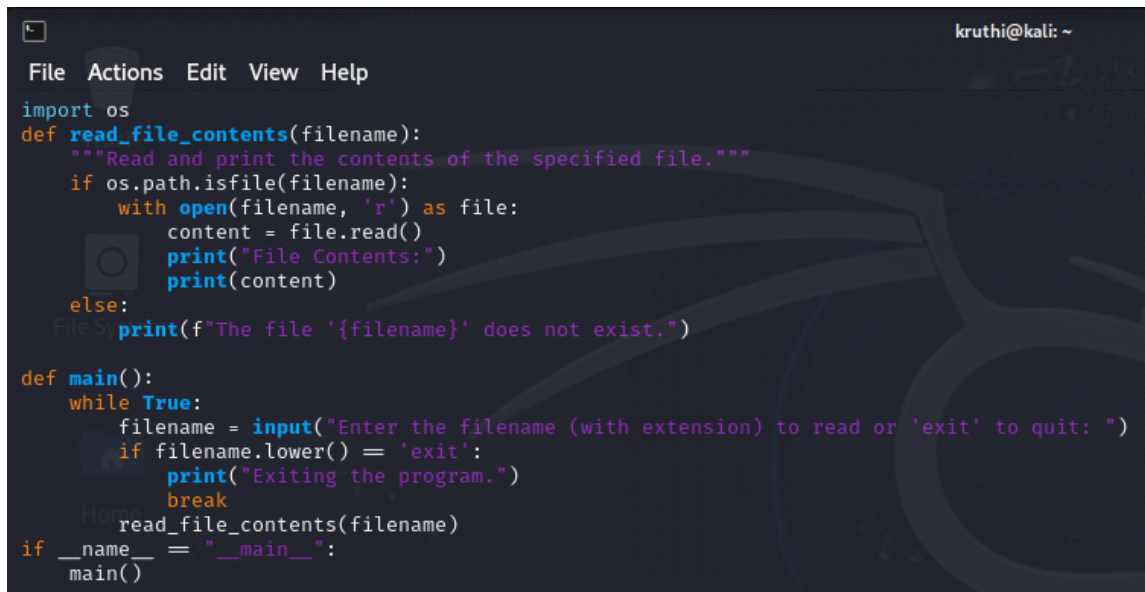


```
(kruthi@kali)-[~]
$ vi lab2.py

(kruthi@kali)-[~]
$ python lab2.py
Enter the filename (with extension) or 'exit' to quit: lab2
The file 'lab2' does not exist. Please try again.
Enter the filename (with extension) or 'exit' to quit: 
```

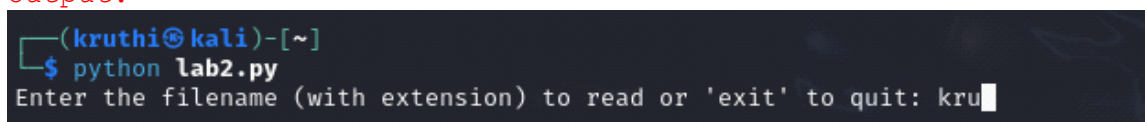
17. read the contents from the file

Sol:



```
File Actions Edit View Help
import os
def read_file_contents(filename):
    """Read and print the contents of the specified file."""
    if os.path.isfile(filename):
        with open(filename, 'r') as file:
            content = file.read()
            print("File Contents:")
            print(content)
    else:
        print(f"The file '{filename}' does not exist.")
def main():
    while True:
        filename = input("Enter the filename (with extension) to read or 'exit' to quit: ")
        if filename.lower() == 'exit':
            print("Exiting the program.")
            break
        read_file_contents(filename)
if __name__ == "__main__":
    main()
```

Output:



```
(kruthi@kali)-[~]
$ python lab2.py
Enter the filename (with extension) to read or 'exit' to quit: kru
```

```
kruthi@kali: ~  
File Actions Edit View Help  
    fence[row][i] = '*'  
    if row == 0:  
        step = 1  
    elif row == rails - 1:  
        step = -1  
    row += step  
  
    index = 0  
    for r in range(rails):  
        for c in range(len(ciphertext)):  
            if fence[r][c] == '*' and index < len(ciphertext):  
                fence[r][c] = ciphertext[index]  
                index += 1  
  
    result = []  
    row, step = 0, 1  
    for i in range(len(ciphertext)):  
        result.append(fence[row][i])  
        if row == 0:  
            step = 1  
        elif row == rails - 1:  
            step = -1  
        row += step  
    return ''.join(result)  
  
ciphertext = "AAIUJ SIHBE KTEAO TEADE SNUTF EAEMR TAHA RHROA YHNFO AITTE EHCBO FVCAT RNMNS NUTFE RASHL WFHLN HIUJS IHTKS OEHNH FISAE FNTIG RMR"  
rails = 3  
plaintext = rail_fence_decrypt(ciphertext.replace(" ", ""), rails)  
print(f"Decrypted message: {plaintext}")  
  
Enter the filename (with extension) to read or 'exit' to quit: █
```

18. reverse the contents from the file

Sol:

```
kruthi@kali: ~  
File Actions Edit View Help  
import os  
  
def reverse_file_contents(filename):  
    """Reverse the contents of the specified file and print them."""  
    if os.path.isfile(filename):  
        with open(filename, 'r') as file:  
            content = file.read()  
            reversed_content = content[::-1]  
            print("Reversed File Contents:")  
            print(reversed_content)  
    else:  
        print(f"The file '{filename}' does not exist.")  
  
def main():  
    while True:  
        filename = input("Enter the filename (with extension) to reverse its contents or 'exit' to quit: ")  
        if filename.lower() == 'exit':  
            print("Exiting the program.")  
            break  
        reverse_file_contents(filename)  
if __name__ == "__main__":  
    main()
```

Output:

```
(kruthi@kali)-[~]  
$ vi lab2.py  
  
(kruthi@kali)-[~]  
$ python lab2.py  
Enter the filename (with extension) to reverse its contents or 'exit' to quit: kru█
```

```
kruthi@kali: ~  
File Actions Edit View Help  
)tluser(nioj.'' nruter  
  
pets += wor  
1- = pets  
:1 - sliar = wor file  
1 = pets  
:0 = wor fi  
)i[]wor[ecnef(dneppa.tluser  
:))txetrehpic(nel(egnar ni i rof  
1,0 = pets ,wor  
][ = tluser  
  
1 += xedni  
]xedni[txetrehpic = ]c[]r[ecnef  
:))txetrehpic(nel < xedni dna '*' = ]c[]r[ecnef fi  
:))txetrehpic(nel(egnar ni c rof  
:)sliar(egnar ni r rof  
0 = xedni  
  
pets += wor  
1- = pets  
:1 - sliar = wor file  
1 = pets  
:0 = wor fi  
'*' = ]i[]wor[ecnef  
:))txetrehpic(nel(egnar ni i rof  
  
1,0 = pets ,wor  
)sliar(egnar ni _ rof ))txetrehpic(nel(egnar ni _ rof 'n\[[] = ecnef  
)sliar ,txetrehpic(tpyrce_ecnef_liar fed  
Enter the filename (with extension) to reverse its contents or 'exit' to quit: █
```

19. Write into the file Math operations

Sol:

```
kruthi@kali: ~  
File Actions Edit View Help  
def math_operations_results.txt :  
    a = 10  
    b = 5  
    addition = a + b  
    subtraction = a - b  
    multiplication = a * b  
    division = a / b if b != 0 else "Division by zero"  
    modulus = a % b  
    exponentiation = a ** b  
    results = {  
        "Addition": addition,  
        "Subtraction": subtraction,  
        "Multiplication": multiplication,  
        "Division": division,  
        "Modulus": modulus,  
        "Exponentiation": exponentiation,  
    }  
    return results  
def write_results_to_file(results, filename):  
    """Write the math operation results to the specified file."""  
    with open(filename, 'w') as file:  
        file.write("Math Operations Results:\n")  
        for operation, result in results.items():  
            file.write(f"{operation}: {result}\n")  
    print(f"Results written to '{filename}'.")  
def main():  
    results = perform_math_operations()  
    filename = "math_operations_results.txt"  
    write_results_to_file(results, filename)  
if __name__ == "__main__":  
    main()
```

Output:

```
kruthi@kali: ~  
File Actions Edit View Help  
Math Operations Results:  
Addition: 15  
Subtraction: 5  
Multiplication: 50  
Division: 2.0  
Modulus: 0  
Exponentiation: 100000
```


20. convert Frequency in to percentage (continuation of 12th Question)

Sol:

```
kruthi@kali: ~  
File Actions Edit View Help  
from collections import Counter  
def calculate_character_frequency(string):  
    """Calculate the frequency of each character in the string."""  
    return Counter(string)  
def convert_frequency_to_percentage(frequency):  
    """Convert character frequency to percentage."""  
    total_characters = sum(frequency.values())  
    percentages = {char: (count / total_characters) * 100 for char, count in frequency.items()}  
    return percentages  
def main():  
    string = input("Enter a string to analyze: ")  
    frequency = calculate_character_frequency(string)  
  
    percentages = convert_frequency_to_percentage(frequency)  
    print("\nCharacter Frequencies and Percentages:")  
    for char, count in frequency.items():  
        percentage = percentages[char]  
        print(f"Character: '{char}' | Frequency: {count} | Percentage: {percentage:.2f}%")  
if __name__ == "__main__":  
    main()
```

Output:

```
kruthi@kali: ~  
$ vi lab2.py  
kruthi@kali: ~  
$ python lab2.py  
Enter a string to analyze: Kruhti Somalli  
  
Character Frequencies and Percentages:  
Character: 'K' | Frequency: 1 | Percentage: 7.14%  
Character: 'r' | Frequency: 1 | Percentage: 7.14%  
Character: 'u' | Frequency: 1 | Percentage: 7.14%  
Character: 'h' | Frequency: 1 | Percentage: 7.14%  
Character: 't' | Frequency: 1 | Percentage: 7.14%  
Character: 'i' | Frequency: 2 | Percentage: 14.29%  
Character: ' ' | Frequency: 1 | Percentage: 7.14%  
Character: 'S' | Frequency: 1 | Percentage: 7.14%  
Character: 'o' | Frequency: 1 | Percentage: 7.14%  
Character: 'm' | Frequency: 1 | Percentage: 7.14%  
Character: 'a' | Frequency: 1 | Percentage: 7.14%  
Character: 'l' | Frequency: 2 | Percentage: 14.29%
```

21. Perform modular arithmetic operation

Sol:

```
kruthi@kali: ~  
File Actions Edit View Help  
def modular_arithmetic(a, b, mod):  
    addition = (a + b) % mod  
    subtraction = (a - b) % mod  
    multiplication = (a * b) % mod  
    exponentiation = pow(a, b, mod)  
    return addition, subtraction, multiplication, exponentiation  
def main():  
    a = int(input("Enter the first integer (a): "))  
    b = int(input("Enter the second integer (b): "))  
    mod = int(input("Enter the modulus (mod): "))  
    addition, subtraction, multiplication, exponentiation = modular_arithmetic(a, b, mod)  
    print("\nModular Arithmetic Results:")  
    print(f"Addition (a + b) % mod = {addition}")  
    print(f"Subtraction (a - b) % mod = {subtraction}")  
    print(f"Multiplication (a * b) % mod = {multiplication}")  
    print(f"Exponentiation (a^b) % mod = {exponentiation}")  
if __name__ == "__main__":  
    main()
```

Output:

```
kruthi@kali: ~  
$ vi lab2.py  
kruthi@kali: ~  
$ python lab2.py  
Enter the first integer (a): 1  
Enter the second integer (b): 2  
Enter the modulus (mod): 3  
  
Modular Arithmetic Results:  
Addition (a + b) % mod = 0  
Subtraction (a - b) % mod = 2  
Multiplication (a * b) % mod = 2  
Exponentiation (a^b) % mod = 1
```

22. Find the prime numbers check the given number is prime or not print the prime numbers with the given range

Sol:

```
kruthi@kali: ~  
File Actions Edit View Help  
def is_prime(num):  
    if num <= 1:  
        return False  
    for i in range(2, int(num**0.5) + 1):  
        if num % i == 0:  
            return False  
    return True  
def find_primes_in_range(start, end):  
    """Find and return a list of prime numbers in a given range."""  
    primes = []  
    for num in range(start, end + 1):  
        if is_prime(num):  
            primes.append(num)  
    return primes  
def main():  
    start = int(input("Enter the start of the range: "))  
    end = int(input("Enter the end of the range: "))  
    primes = find_primes_in_range(start, end)  
    print(f"Prime numbers between {start} and {end}: {primes}")  
    number_to_check = int(input("Enter a number to check if it is prime: "))  
    if is_prime(number_to_check):  
        print(f"{number_to_check} is a prime number.")  
    else:  
        print(f"{number_to_check} is not a prime number.")  
if __name__ == "__main__":  
    main()
```

Output:

```
(kruthi@kali)-[~]  
$ vi lab2.py  
  
(kruthi@kali)-[~]  
$ python lab2.py  
Enter the start of the range: 1  
Enter the end of the range: 9  
Prime numbers between 1 and 9: [2, 3, 5, 7]  
Enter a number to check if it is prime: 4  
4 is not a prime number.
```

23. Check the given two numbers are co prime or not

Sol:

```
kruthi@kali: ~  
File Actions Edit View Help  
import math  
def are_coprime(a, b):  
    return math.gcd(a, b) == 1  
def main():  
    num1 = int(input("Enter the first number: "))  
    num2 = int(input("Enter the second number: "))  
    if are_coprime(num1, num2):  
        print(f"{num1} and {num2} are co-prime numbers.")  
    else:  
        print(f"{num1} and {num2} are not co-prime numbers.")  
if __name__ == "__main__":  
    main()
```

Output:

```
(kruthi@kali)-[~]  
$ python lab2.py  
Enter the first number: 5  
Enter the second number: 9  
5 and 9 are co-prime numbers.
```

24. find the factors for the given number (can use python library)

Sol:

```
kruthi@kali: ~  
File Actions Edit View Help  
import math  
def find_factors(num):  
    factors = []  
    for i in range(1, int(math.sqrt(num)) + 1):  
        if num % i == 0:  
            factors.append(i)  
            if i != num // i:  
                factors.append(num // i)  
    factors.sort()  
    return factors  
def main():  
    number = int(input("Enter a number to find its factors: "))  
    factors = find_factors(number)  
    print(f"The factors of {number} are: {factors}")  
if __name__ == "__main__":  
    main()
```

Output:

```
(kruthi@kali)-[~]  
$ vi lab2.py  
  
(kruthi@kali)-[~]  
$ python lab2.py  
Enter a number to find its factors: 6  
The factors of 6 are: [1, 2, 3, 6]
```

25. generate 10 random numbers

Sol:

```
kruthi@kali: ~  
File Actions Edit View Help  
import random  
def generate_random_numbers(count, lower_bound, upper_bound):  
    return [random.randint(lower_bound, upper_bound) for _ in range(count)]  
def main():  
    count = 10  
    lower_bound = int(input("Enter the lower bound: "))  
    upper_bound = int(input("Enter the upper bound: "))  
    random_numbers = generate_random_numbers(count, lower_bound, upper_bound)  
    print(f"Generated {count} random numbers between {lower_bound} and {upper_bound}:")  
    print(random_numbers)  
if __name__ == "__main__":  
    main()
```

Output:

```
(kruthi@kali)-[~]  
$ vi lab2.py  
  
(kruthi@kali)-[~]  
$ python lab2.py  
Enter the lower bound: 1  
Enter the upper bound: 9  
Generated 10 random numbers between 1 and 9:  
[3, 1, 1, 3, 9, 8, 9, 7, 1, 8]
```