Experiment-1

Aim: Design and implementation of product cipher using substitution and Transposition ciphers.

Objective:

- 1. Design and implement substitution and Transposition ciphers.
- 2. To study the type of substitution and Transposition ciphers.

Outcomes:

- 1. Learned the importance of substitution and Transposition ciphers.
- 2. Learned and implemented both ciphers.

Theory:

Substitution cipher is a method of encryption by which units of plaintext are replaced with ciphertext according to a regular system; The "units" may be single letters (the most common), pairs of letters, triplets of letters, mixtures of the above, and so forth. The receiver deciphers the text by performing an inverse substitution.

Transposition cipher is a method of encryption by which the positions held by units of plaintext (which are commonly characters or groups of characters) are shifted according to a regular system, so that the ciphertext constitutes a permutation of the plaintext. That is, the order of the units is changed.

Substitution ciphers can be compared with Transposition ciphers. In a transposition cipher, the units of the plaintext are rearranged in a different and usually quite complex order, but the units themselves are left unchanged. By contrast, in a substitution cipher, the units of the plaintext are retained in the same sequence in the ciphertext, but the units themselves are altered.

Parameters	Substitution Cipher	Transportation Cipher
Definition	A substitution technique is one in which the letters of plain text are replaced by other letters or numbers or symbols.	Transposition cipher does not substitute one symbol for another instead it changes the location of the symbols

Туре	Monoalphabetic and Polyalphabetic substitution cipher.	Keyless and Keyed transportation cipher.
Changes	Each letter retains its position changes its identity	Each letter retains its identity but changes its position
Disadvantage	The last letters of the alphabet which are mostly low frequency tend to stay at the end.	Keys very close to the correct key will reveal long sections of legible plaintext
Example	Caesar Cipher	Rail fence Cipher

Substitution Cipher

Additive cipher:

The simplest mono-alphabetic cipher is the additive cipher. This cipher is sometimes called a shift cipher and sometimes Caesar cipher, but the term additive cipher better reveals its mathematical nature. Assume that the plain text consists of lowercase letters and cipher text of uppercase letters. For mathematical operations on plaintext and cipher text assign numerical values to each letter.

 $C=(P+k) \mod 26$ for encryption

P= (C-k) mod 26 for decryption.

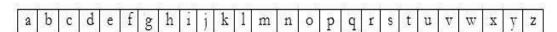
C= Cipher text:

P= Plain text:

K = Key

When the cipher is additive, the plaintext, cipher text, and key are integers in Z-26

Plain text:



Cipher text:

A	В	С	D	Ε	F	G	Н	Ι	J	K	L	М	N	0	P	Q	R	S	T	U	V	W	X	Y	Z
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

Value:

1																									
	01																								
12000	0.0000		93000	140,500	930.00	100,000	VXXX	95005	2200000	10237	70/000	100000	75/259	50000	5855793	500000	58/8/2019	50000	32000		5-9500	10.0000	9000	2010005	5,50344
00	0.6	00	0.2	0.4	A.	06	07	0.0	AA.	40	4.4	10	4.2	4.4	4.5	11	47	40	10	20	44	20	00	0.4	25
UU	UI	UZ.	w	04	U.S	00	U/	UO.	UV	10	-11	14	13	14	10	10	1.7	10	19	20	- 41	44	20	44	20

Encrypt the message "hello" using additive cipher with key = 15

Apply the encryption algorithm to the plain-text, character by character

Plain text: h-07	Encryption: (07+15)mod26	Cipher text : 22→W
Plain text: e -04	Encryption: (04+15)mod26	Cipher text : 19→T
Plain text: 1-11	Encryption: (11+15)mod26	Cipher text : 00→A
Plain text: 1-11	Encryption: (11+15)mod26	Cipher text : 00→A
Plain text: o-14	Encryption: (14+15)mod26	Cipher text : 03→D

Transposition cipher:

Example:

The transformation can be represented by aligning two alphabets; the cipher alphabet is the plain alphabet rotated left or right by some number of positions. For instance, here is a Caesar cipher using a left rotation of three places (the shift parameter, here 3, is used as the key):

Plain: ABCDEFGHIJKLMNOPQRSTUVWXYZ
Cipher: DEFGHIJKLMNOPQRSTUVWXYZABC







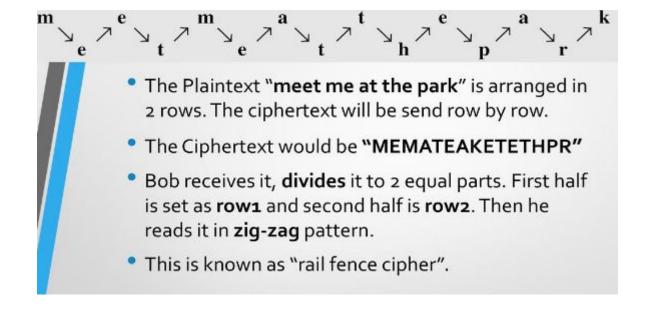
Keyless Transposition Ciphers

Simple transposition ciphers, which were used in the past, are keyless.

A good example of a keyless cipher using the first method is the rail fence cipher. The ciphertext is created reading the pattern row by row. For example, to send the message "Meet me at the park" to Bob, Alice writes



She then creates the ciphertext "MEMATEAKETETHPR".

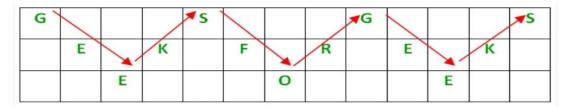


Rail Fence Cipher Techniques

Encryption

In a transposition cipher, the order of the alphabets is rearranged to obtain the cipher-text.

- In the rail fence cipher, the plain-text is written downwards and diagonally on successive rails of an imaginary fence.
- When we reach the bottom rail, we traverse upwards moving diagonally, after reaching the top rail, the direction is changed again. Thus the alphabets of the message are written in a zig-zag manner.
- After each alphabet has been written, the individual rows are combined to obtain the cipher-text.



Decryption

As we've seen earlier, the number of columns in rail fence cipher remains equal to the length of plain-text message. And the key corresponds to the number of rails.

- Hence, rail matrix can be constructed accordingly. Once we've got the matrix
 we can figure-out the spots where texts should be placed (using the same way of
 moving diagonally up and down alternatively).
- Then, we fill the cipher-text row wise. After filling it, we traverse the matrix in zig-zag manner to obtain the original text.

Programme:

```
import random, string, sys
```

import math

#A custom character map table of 65 characters and which are mapped in 65 int range

char_std_65 = {'0': 0, '1': 1, '2': 2, '3': 3, '4': 4, '5': 5, '6': 6, '7': 7, '8': 8, '9': 9,

'J': 19, 'K': 20, 'L': 21, 'M': 22, 'N': 23, 'O': 24, 'P': 25, 'Q': 26, 'R': 27,

'A': 10, 'B': 11, 'C': 12, 'D': 13, 'E': 14, 'F': 15, 'G': 16, 'H': 17, 'I': 18,

'S': 28, 'T': 29, 'U': 30, 'V': 31, 'W': 32, 'X': 33, 'Y': 34, 'Z': 35, 'a': 36, 'b': 37,

 $\label{eq:condition} \begin{tabular}{ll} \be$

 $\label{eq:continuous} \begin{tabular}{ll} 'm': 48, 'n': 49, 'o': 50, 'p': 51, 'q': 52, 'r': 53, 's': 54, 't': 55, 'u': 56, 'v': 57, \end{tabular}$

'w': 58, 'x': 59, 'y': 60, 'z': 61, ' ': 62, ',': 63, '.': 64}

def _getKey(keyName):

111

Function for retrieving character from the char-map table using it's numeric value

""

return list(char std 65.keys())[list(char std 65.values()).index(keyName)]

```
class Encryption:
  ***
     MCA0135 Product cipher
  plain_text = "
  key = "
  transposition key = "
  def init (self, plain text, key, transposition key):
     self.plain text = plain text
    self.key = key
     self.transposition key = transposition key
  def addRoundKey(self, plain text):
      The addRoundKey function will xor plain text with key in character level,
      Then the xore value is wrapped between 0 and 65 to match with our finite 65 character
map table"
    xored = []
     for i in range(0, len(plain text)):
       char in pt = char std 65[plain text[i]]
       char_in_key = char_std_65[self.key[i]]
       xored value = getKey((char in pt \(^{\)} char in key) \(^{\)} 65)
       xored.append(xored_value)
     return ".join(xored)
```

```
def oneTimePad(self, message):
     ***
       The One-Time Pad encrypt function will encrypt a message using the randomly
generated private key that is then decrypted by the receiver using a matching one-time pad
and key
     ***
     cipher = "
     for c in range(0, len(self.key)):
       #Sum of key and message value is wrapped between 0 and 65 to use our finite char
field
       subst value = (char std 65[message[c]] + char std 65[self.key[c]]) % 65
       cipher = cipher + getKey(subst value)
     return cipher
  def rowTransposition(self, message):
     # Each string in ciphertext represents a column in the grid.
     cipher text = ["] * self.transposition key
     # Loop through each column in ciphertext.
     for col in range(self.transposition key):
       pointer = col
       # Keep looping until pointer goes past the length of the message
       while pointer < len(message):
          # Place the character at pointer in message at the end of the
          # current column in the ciphertext list.
          cipher_text[col] += message[pointer]
          # move pointer over
          pointer += self.transposition key
     return ".join(cipher text)
```

```
def railFenceCipher(self, message):
       The railFenceCipher function will write message letters out diagonally
       over a number of rows. Then read off cipher by row.
    "
    upper row = "
    lower row = "
    for m in range(1, len(message)+1):
       #Here we are reading from the grid with two rows but usually
       #as many rows as the key is, and as many columns as the length of the ciphertext.
       if (m \% 2 != 0):
         upper row = upper row + message[m-1]
       else:
         lower row = lower row + message[m-1]
    return upper row + lower row
  def endToEndEncryptionProcess(self):
    "
      The endToEndEncryptionProcess function will execute the whole end to end
execution of
      the algorithm round by round and provide the cipher text.
    ***
    cipher text = self.addRoundKey(self.plain text)
    encry_logs = []
    encry logs.append('Cipher text after addRoundkey: "{}"'.format(cipher text))
```

```
first round - substitution
     ***
     cipher text = self.oneTimePad(cipher text)
     encry logs.append('cipher text after first round(one-time pad):
"{}".format(cipher_text))
     ***
      second round - transposition
     cipher text = self.rowTransposition(cipher text)
     encry logs.append('Cipher text after rowTransposition in the second round:
"{}"".format(cipher_text))
     cipher text = self.railFenceCipher(cipher text)
     encry logs.append('Final cipher text after railFenceCipher in the second round:
"{}"".format(cipher_text))
     log('ENCRYPTION', encry logs)
     return cipher text
class Decryption:
  cipher text = "
  key = "
  transposition key = "
  def init (self, cipher text, key, transposition key):
     self.cipher text = cipher text
     self.key = key
     self.transposition key = transposition key
  def reverseRailFenceCipher(self, message):
```

```
The reverseRailFenceCipher function will decrypt the message.
  #The middle index for splitting the cipher
  split_index = int(len(message)/2 + 1) if len(message) % 2 != 0 else int(len(message)/2)
  reverse text = "
  for i in range(0, split index):
    #Reads the character from the first half and the second half in a
    reverse text = reverse text + message[i]
    if (split index + i) \le len(message)-1:
       reverse text = reverse text + message[split index + i]
  return reverse text
def reverseRowTransposition(self, message):
  The transposition decrypt function will simulate the "columns" and
   "rows" of the grid that the plaintext is written on by using a list
  of strings.
  #The number of "columns" in our transposition grid:
  numOfColumns = math.ceil(len(message) / self.transposition key)
  # The number of "rows" in our grid will need:
  numOfRows = self.transposition key
  # The number of "shaded boxes" in the last "column" of the grid:
  numOfShadedBoxes = (numOfColumns * numOfRows) - len(message)
  # Each string in plaintext represents a column in the grid.
  plaintext = ["] * numOfColumns
```

```
message will go.
    col = 0
    row = 0
    for symbol in message:
       plaintext[col] += symbol
       col += 1 # point to next column
       # If there are no more columns OR we're at a shaded box, go back to the first column
and the next row.
       if (col == numOfColumns) or (col == numOfColumns - 1 and row >= numOfRows -
numOfShadedBoxes):
         col = 0
         row += 1
    return ".join(plaintext)
  def reverseOneTimePad(self, message):
    plain text = "
    for c in range(0, len(self.key)):
       rev value = (char std 65[message[c]] + 65) - char std 65[self.key[c]]
       if rev value > 65:
         rev value = (char std 65[message[c]] - char std 65[self.key[c]])
       plain text = plain text + getKey(rev value)
    return plain text
  def reverseAddRoundKey(self, message):
    xored = []
    for i in range(0, len(message)):
```

The col and row variables point to where in the grid the next character in the encrypted

```
char in ct = char std 65[message[i]]
       char in key = char std 65[self.key[i]]
       if char in key == 65 or char in key == char in ct:
         xored value = getKey((char in ct + 65 ^ char in key))
       else:
         xored value = getKey((char in ct^char in key))
       xored.append(xored value)
    return ".join(xored)
  def endToEndDecryptionProcess(self):
    rev text = self.reverseRailFenceCipher(self.cipher text)
    decry logs = []
    decry logs.append('Cipher text after reverseRailFenceCipher operation:
"{}".format(rev text))
    rev text = self.reverseRowTransposition(rev text)
    decry logs.append('Cipher text after reverseRowTransposition operation:
"{}".format(rev text))
    rev text = self.reverseOneTimePad(rev text)
    decry logs.append('Cipher text after reverseOneTimePad operation:
"{}".format(rev text))
    rev text = self.reverseAddRoundKey(rev text)
    decry logs.append('Plain text after reverseAddRoundKey operation:
"{}".format(rev text))
    log('DECRYPTION',decry logs)
def log(title, content):
  ***
```

Function for logging all the traces in a wrapped box.

```
***
```

```
msg size = max(len(word)) for word in content) \#msg size/2
  msg half size = int((msg size/2)+1) if msg size % 2!=0 else int(msg size/2)
  title size = len(title)
  title half size = int(title size/2)+1 if title size \% 2 !=0 else int(title size/2)
  title pos = (msg half size-title half size)
  print('+'+'-' * (msg size + 2)+'+')
  print('|{}{}{}\!.format(' '*(msg half size-title half size),title, '
'*(msg size-(title pos+title size)+2)))
  for word in content:
     print('| {:<{}}} |'.format(word, msg_size))</pre>
  print('+'+'-' * (msg size + 2)+'+')
if name == ' main ':
  plain text = input('Please enter a message for encryption:')
  key = ".join(random.choice(string.ascii uppercase + string.ascii lowercase + string.digits)
for in range(len(plain text)))
  row transposition key = random.randrange(2, (int(len(key)/2)+1))
  encryption = Encryption(plain text, key, row transposition key)
  print('Plain message for encryption: "{}" & Key: "{}"".format(plain text, key)) #&
rowTransposition key: {}
  cipher text = encryption.endToEndEncryptionProcess()
  decryption = Decryption(cipher text, key, row transposition key)
  decryption.endToEndDecryptionProcess()
```

Output screenshot:

```
C:\Users\91937\Desktop\py4e>python producttransposition.py
Please enter a message for encryption:meet me in the park
Plain message for encryption: "meet me in the park" & Key: "nOi69fGxfEVvbhJLJaA"

ENCRYPTION

| Cipher text after addRoundkey: "1m4ntPu55,XEE3jctHa"
| cipher text after first round(one-time pad): "07mt.17.kC.6pk.x9rk"
| Cipher text after rowTransposition in the second round: "07pk7.kmk.tCx..916r"
| Final cipher text after railFenceCipher in the second round: "0p7kktx.1r7k.m.C.96"

| DECRYPTION
| Cipher text after reverseRailFenceCipher operation: "07pk7.kmk.tCx..916r"
| Cipher text after reverseRowTransposition operation: "07mt.17.kC.6pk.x9rk"
| Cipher text after reverseOneTimePad operation: "1m4ntPu55,XEE3jctHa"
| Plain text after reverseAddRoundKey operation: "meet me in the park"

C:\Users\91937\Desktop\py4e>
```

Conclusion: We were able to implement product transposition successfully in python. We also learned the theory and implementation of Substitution and Transposition cipher.

References:

- 1. https://www.geeksforgeeks.org/
- 2. https://www.tutorialspoint.com/index.htm