

## Rules

- Software which will be used is counter-strike 1.6.
- There should a team of 5 members.
- Each round on a map is of 2 minutes.
- Toss to choose which team will be CT or T will be decided by knife round.
- There will be a total of 8 rounds in a map.
- Team will swap sides after 4<sup>th</sup> round.
- Whichever team has the highest round win, will be considered as winner of that map.

- In case of tie, there will be 3 extra rounds.
- The team who was the winner of knife round will choose its side for extra round.
- Team with more map win will be winner of the game.
- Starting money will be \$800.
- Using cheats are prohibited.
- If anyone caught using, his team will be disqualified.

## MAPS

- 1. de\_dust
- 2. de\_dust2
- 3. de\_inferno

## Coordinator



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