



Presents...

RULES FOR FIFA

FIFA



***COME AND TEST YOUR SKILLS
WINNER TAKES ALL !***



Matches

Match Formats

- Single – Player Match
- Multi – Player Match (Team of 2 players)

All matches must end in a victory for one player. In the event of a draw after ninety (90) minutes of play, the Golden Goal rule will be observed (i.e. the first player to score wins).

Controller Settings

Players are responsible for ensuring that their controller configuration is correct at all times.

Players can also bring their own consoles.

All Players need to know how to play with consoles (**Only a single player can be allowed to play with keyboard in a game and that too would be decided by the Organiser**).

Players have four (4) minutes to prepare their tactics at the start of a match. Subsequent changes are time limited to thirty (30) seconds per change.

Match Settings

All matches are to be played using the following settings:

Game Type	Offline	<u>Time Played</u>	<u>Time to be Played</u>
Half Length	6 Minutes	0 - 5 minutes	Full Match
Referee	Random	6 - 10 minutes	85 minutes
Time of Day	Day	11 - 15 minutes	80 minutes
Weather	Dry	16 - 20 minutes	75 minutes
Game Speed	Normal	21 - 25 minutes	70 minutes
Ball	Default	26 - 30 minutes	65 minutes
Injuries	On	31 - 35 minutes	60 minutes
Offsides	On	36 - 40 minutes	55 minutes
Bookings	On	41 - 45 minutes	50 minutes
Handball	On	46 - 50 minutes	Full Half
Live Season	Off	51 - 55 minutes	40 minutes
		56 - 60 minutes	35 minutes
		61 - 65 minutes	30 minutes
		66 - 70 minutes	25 minutes
		71 - 75 minutes	20 minutes
		76 - 80 minutes	15 minutes
		81 - 85 minutes	10 minutes
		86 - 90 minutes	7 minutes

Disconnections

If the game stops for either player / team the match should be restarted, continuing on from the score at which the game stopped. The time to be played after the game stoppage takes place is as follows:-



The time played after this point will not be taken into consideration.

Etiquette and Forbidden Moves

- Players are not allowed to score goals from within their own half.
- Players wishing to make substitutions or alter free-kick options must wait until the ball is out of play before making any changes.
- Players must not pause the game when the ball is in play.
- Players are not permitted to take control of the goalkeeper in order to make the AI take control of the defence.

Cheating

We have a zero tolerance policy for cheating. Players caught cheating, glitching or abusing in-game will lead to disqualification.

NOTE-

Organizer can overrule the above rules to make the game fair.



BATTLE OF CONSOLES



CONTACT US

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ORGANIZERS



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