

# TECHGRANDMASTER

BE SMART.  
BECAUSE BEFORE BIG BANG, IT WON'T MATTER.



# TechGrandmaster

## Rules and Regulations

- This is a **TEAM EVENT** and not an individual event, except the final round.
- Use of electronic devices and audience-participant interaction during the rounds is **STRICTLY PROHIBITED**.
- Team members can interact with each other during the rounds.
- Audience can answer the question, only when asked.
- In case of any confusion or glitch, the decision of event co-ordinators will be final.
- The first round is the ELIMINATION ROUND. The participants will be given a set of 20 questions and will be given 30 minutes to answer the same. The 6 teams with highest scores will proceed for the final rounds. In case of a tie, 5 more questions will be asked for final selection.
- The top 6 teams qualify for STAGE ROUNDS which again, is an incorporation of 4 more rounds.

### ROUND-1: Warm-up

- Each team will be asked 2 questions.
- +10 for correct answer, No negative marking.
- Questions can be **passed** to next team.
- Answering time is **20 seconds**.

### ROUND-2: Rapid Fire round

- Each team will be asked as much questions as possible on the course of **1 minute**.
- +10 for correct answer, -5 for wrong answer.
- If a team cannot answer a question, they can pass it, but the same question would not be asked to the next team i.e. it would not be forwarded to the next team.

### **ROUND-3: Buzzer round**

- In this round, a total of **6 questions** will be asked.
- The team which fires the buzzer first will answer the question.
- Inability to answer after pressing the buzzer will result in **deduction of 5 points**.
- +10 points for correct answer.
- Answering time is **5 seconds**.
- Unanswered questions will not be forwarded to next team.

### **ROUND-4: Audio-visual round**

- Each team will be asked 2 questions. The questions contain either images or audio clips and the participants will answer accordingly.
- +10 for correct answer, No negative marking.
- Unanswered questions **will not be forwarded**, but audience can answer.
- Answering time is **20 seconds**.

### **After Completion of all the rounds, Top 3 teams will qualify for the final round, The Quiz-up round.**

- This is an **INDIVIDUAL** round and not a team round so that there will be 6 participants.
- For this round, participants will require their smartphones with **QUIZ-UP app** stored in it.
- The participants will battle each other in pairs of 2 using Quiz-up such that there will be a total of 15 matches.
- The Questions and the topic will be provided by Team TechNovate on the day of quiz.
- Top 3 participants with highest cumulative scores will be awarded the respective prizes.

You can download Quiz-up from here :

Android: <https://play.google.com/store/apps/details?id=com.quizup.core>

iOS: <https://itunes.apple.com/in/app/quizup/id718421443?mt=8>

## Event Co-Ordinators

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**#CREATE #INNOVATE**

**TECHNOVATE**