

# **Graphical Password Authentication System**

## **Group members:**

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## **Problem Statement:**

Graphical Password Authentication

## **Objectives:**

1. To provides strong security against bot attacks or hackers.
2. To protects systems vulnerable to attacks.
3. System is user-friendly and has simple interface

## **Motivation:**

As we know, password is a secret word or string of characters, numbers and symbols used for user authentication to prove his/her identity and going to access resources.

With increasing technical advancements the world is becoming digital at high pace. Everything is online there is risk of

cybercrimes and privacy breaches is also increasing. Password plays a huge role in keeping our data safe online as well as offline.

Graphical Password Authentication is knowledge based where the user has to select from images, in a specific order, presented to them in a graphical user interface(GUI). It uses some combination of graphical images replacing the regular passwords. It is more easy to recognize images than alpha-numeric passwords. It is user friendly and provides higher security.

### **Summary of SRS:**

1.Purpose : This project “Graphical passwords Authentication” may offer better security than text-based passwords because most of the people use regular, popular passwords everywhere and are prone to social engineering attacks. So graphical passwords can put stop to many attacks of this kind.

Product Perspective : The main aim of this project is to enhance security of user login using graphical passwords.

Product Functions: In this project, we are using functions such as:

1. Graphical password generation
2. Authentication
- 3.Reset password by sending link to user’s email id.

Design and Implementation Constraints :

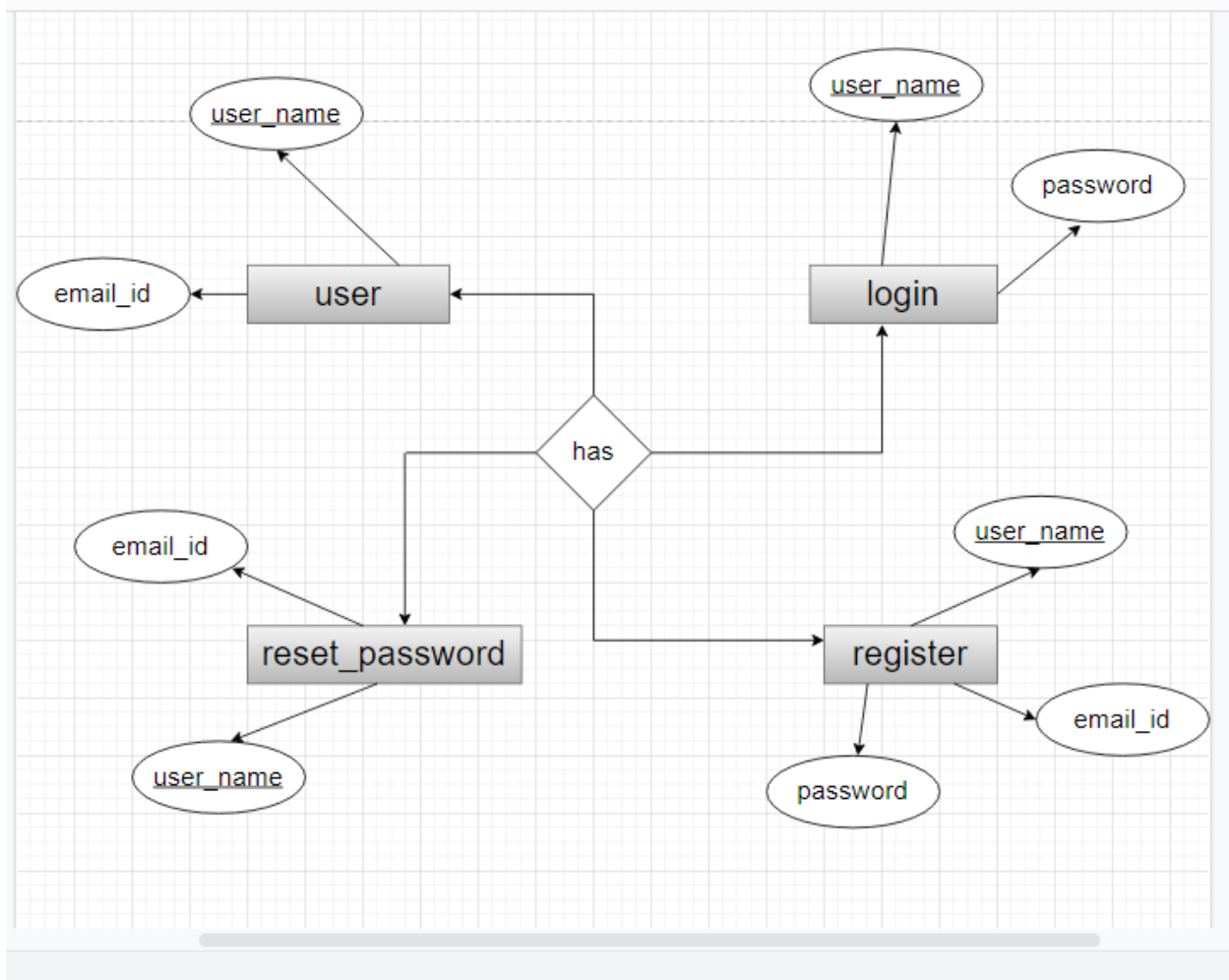
Input Design: This involve: Input to the front end of system is design to be the graphical password. Photos are used instead of typing text password while login process. Control Design: This involve: Before login, it is mandatory is create an account.

Software Quality Attributes:

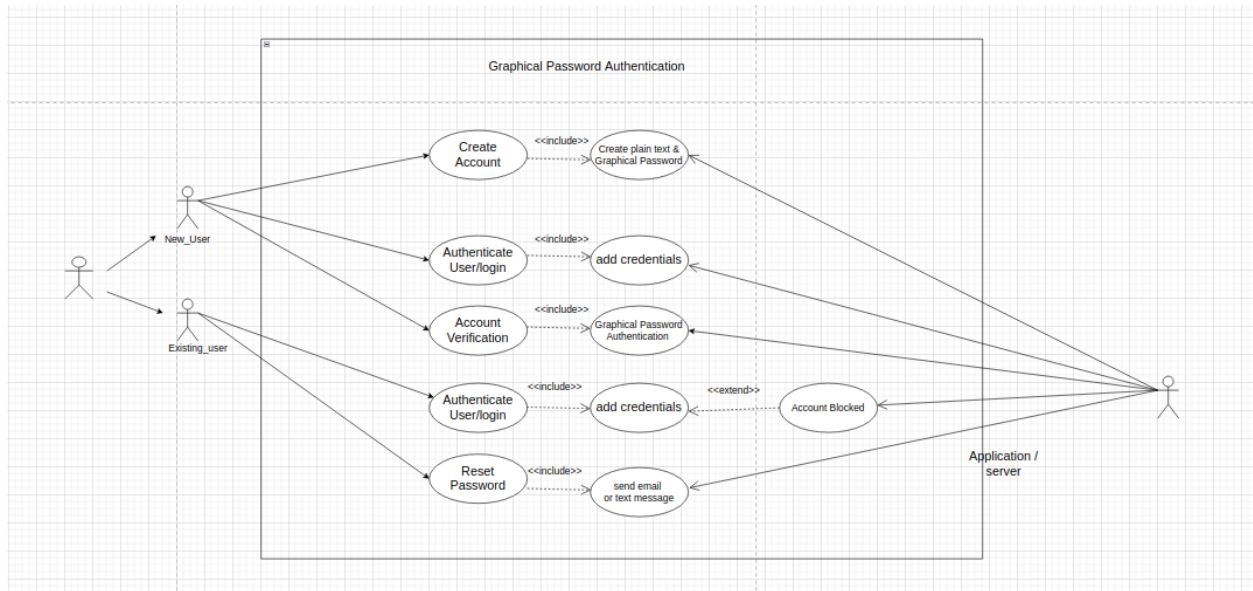
1. Planned approach towards working.
2. Maintainability.
3. Reliability.
4. No Redundancy.
5. Usability.
6. Easy to Operate.

## UML:

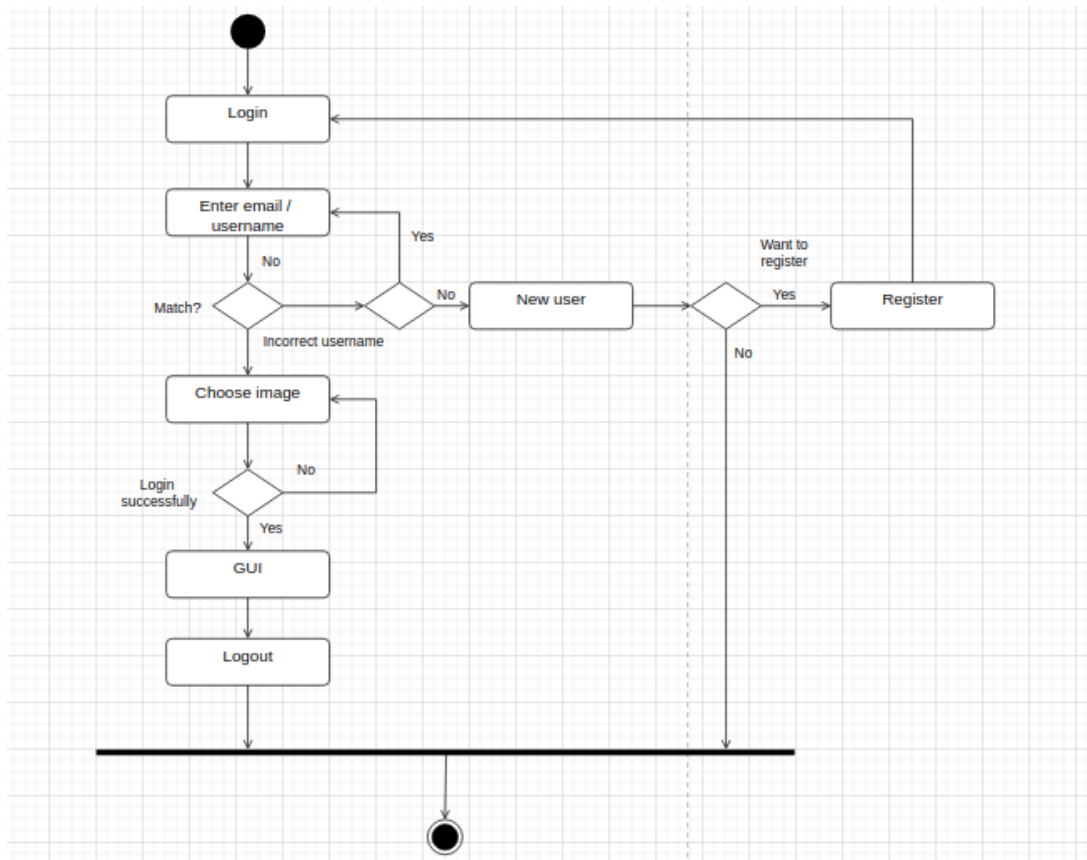
ER Diagram:



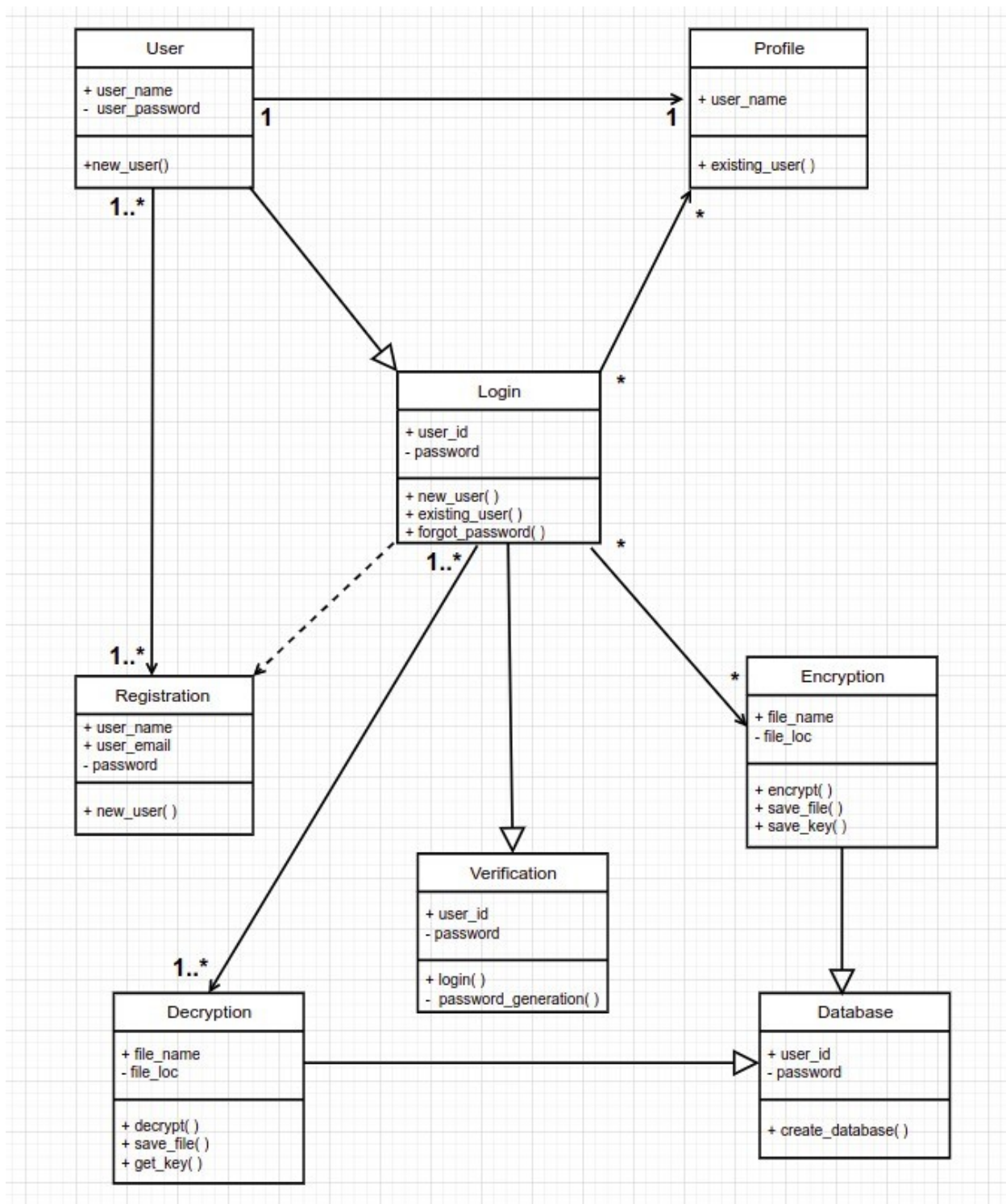
## Use-case Diagram:



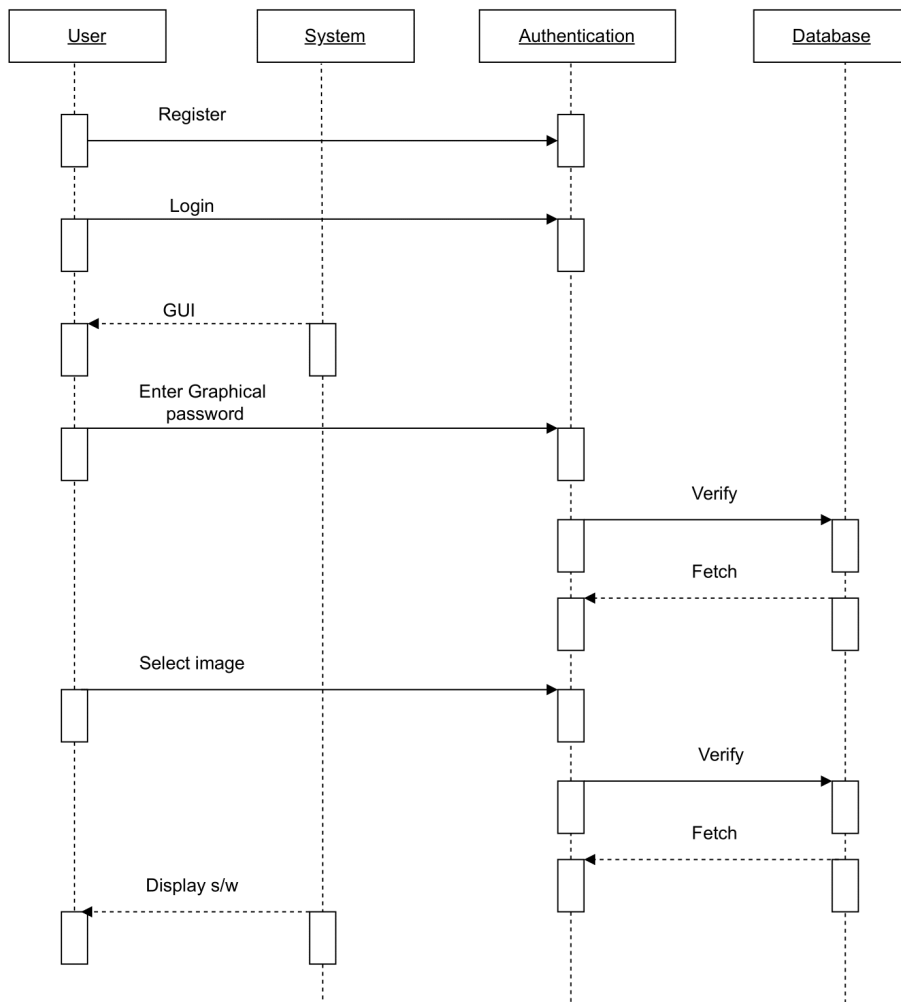
## Activity Diagram:



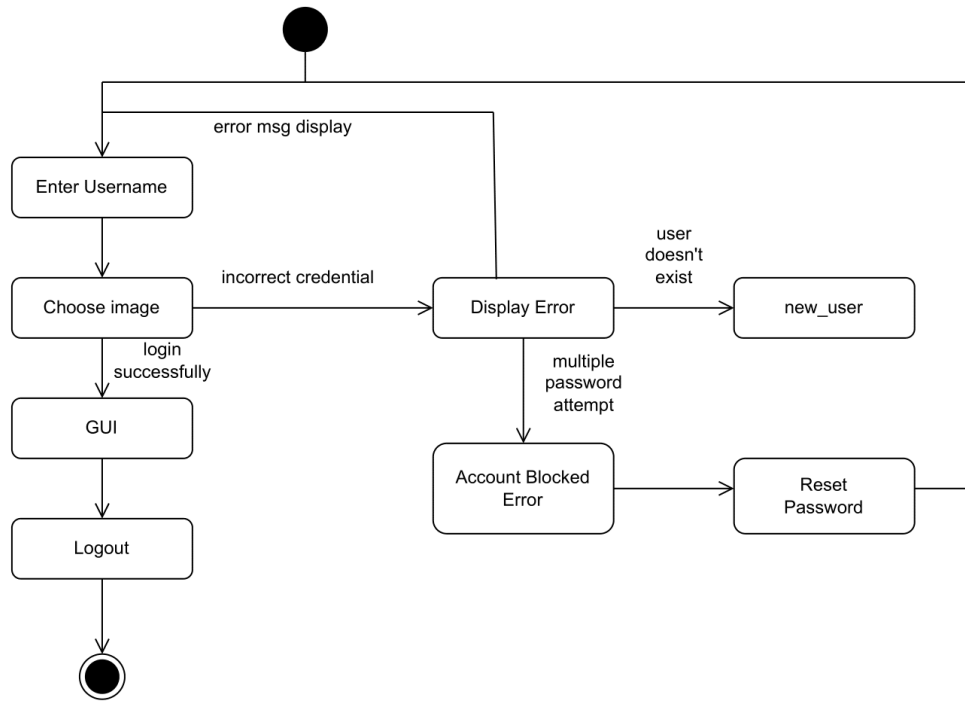
Class Diagram:



Sequence diagram:



State Diagram:



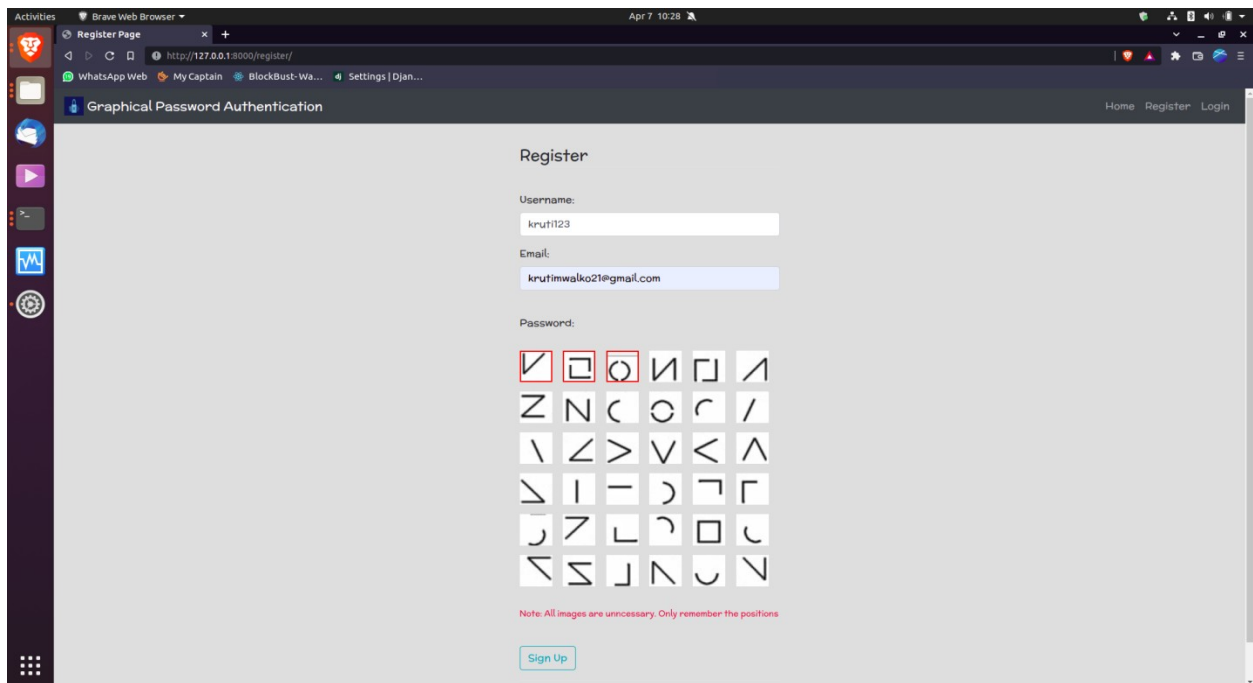


## Coding Screenshots with Results :

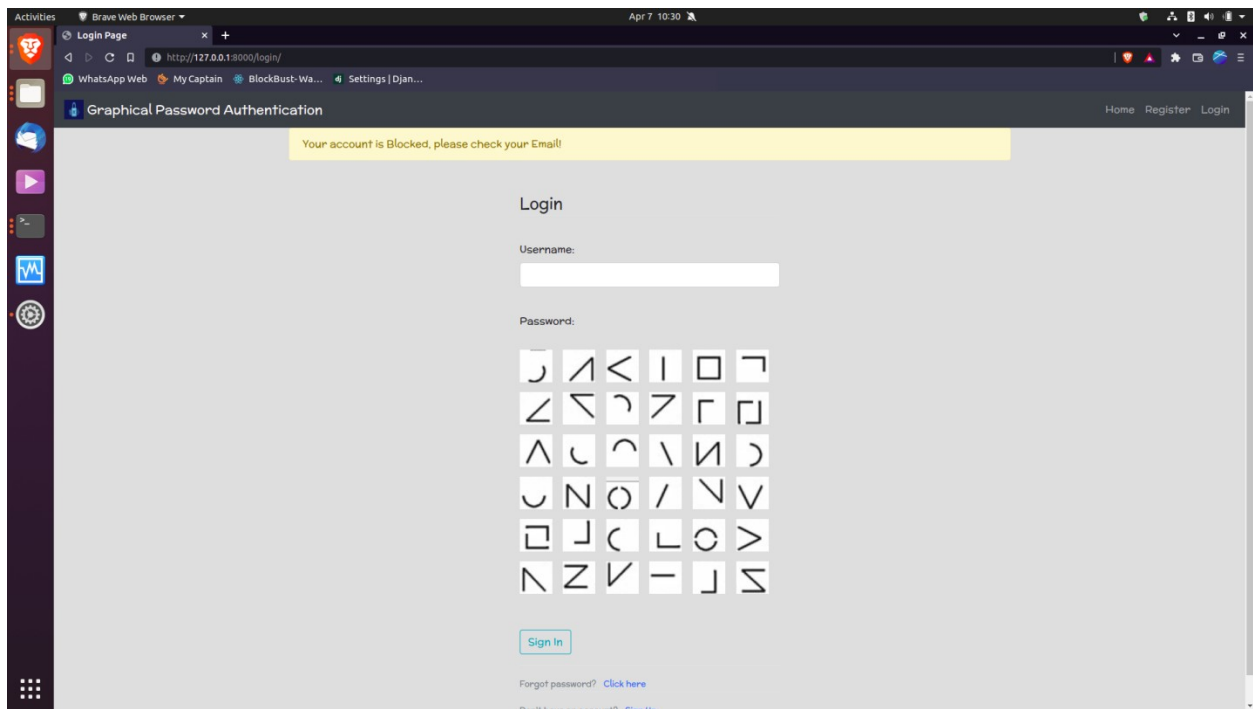
```
def register_page(request):
    if request.method == 'POST':
        username = request.POST['username']
        email = request.POST['email']
        password = request.POST['password']
        print(username, password)
        try:
            # create user and loginInfo for him
            user = User.objects.create_user(email=email, username=username, password=password)
            login_info = LoginInfo(user=user, fails=0)
            login_info.save()
            messages.success(request, 'Account created successfully!')
        except Exception:
            messages.warning(request, 'Error while creating Account!')

        return redirect('home')
    else:
        data = {
            'p_images': get_pwd_imgs(),
        }
        return render(request, 'register.html', context=data)
```

The screenshot shows a web browser window with the title "Register Page" and the URL "http://127.0.0.1:8000/register/". The page has a dark header with navigation links: "Home", "Register", and "Login". The main content area is titled "Register" and contains three input fields for "Username:", "Email:", and "Password:". Below the "Password:" field is a 6x6 grid of 36 small square images, each containing a different symbol or character. Below the grid, a note reads: "Note: All images are unnecessary. Only remember the positions". At the bottom of the form is a "Sign Up" button.



```
def isBlocked(username):  
    try:  
        user = User.objects.get(username=username)  
    except Exception:  
        return None  
    print('isBlocked: {} - {}'.format(user.logininfo, TBA))  
    if user.logininfo.fails >= TBA:  
        return True  
    else:  
        return False
```



```

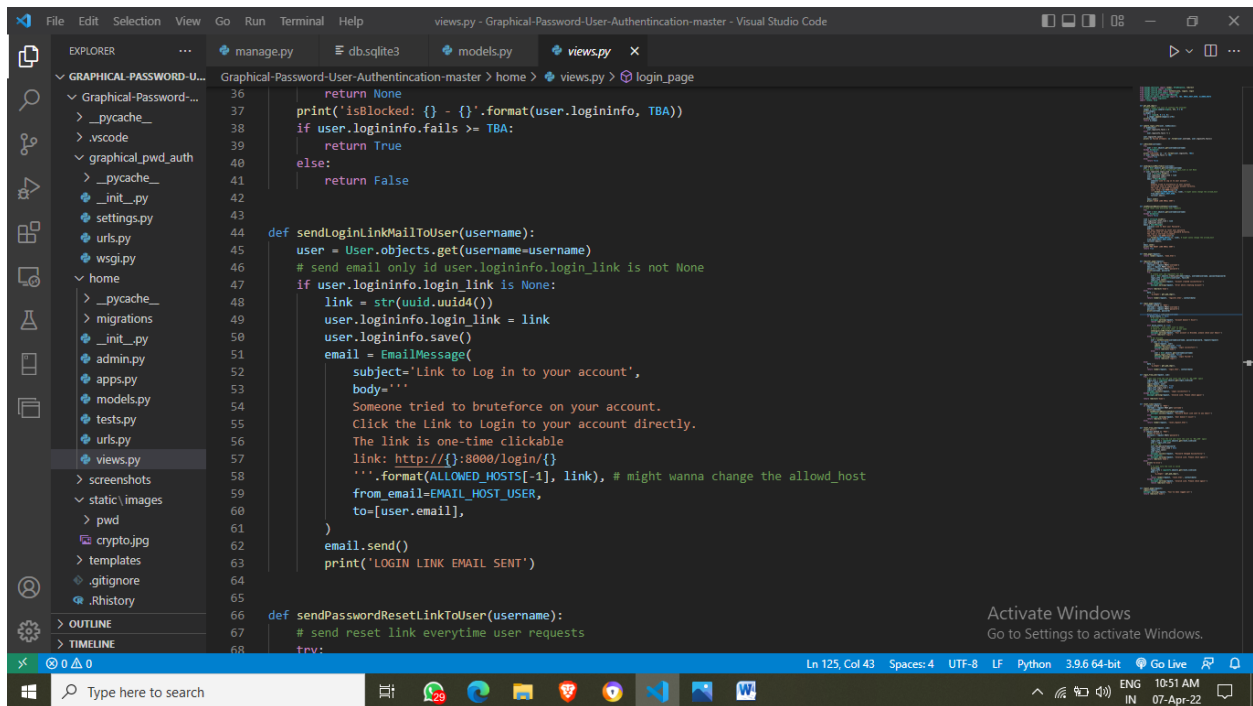
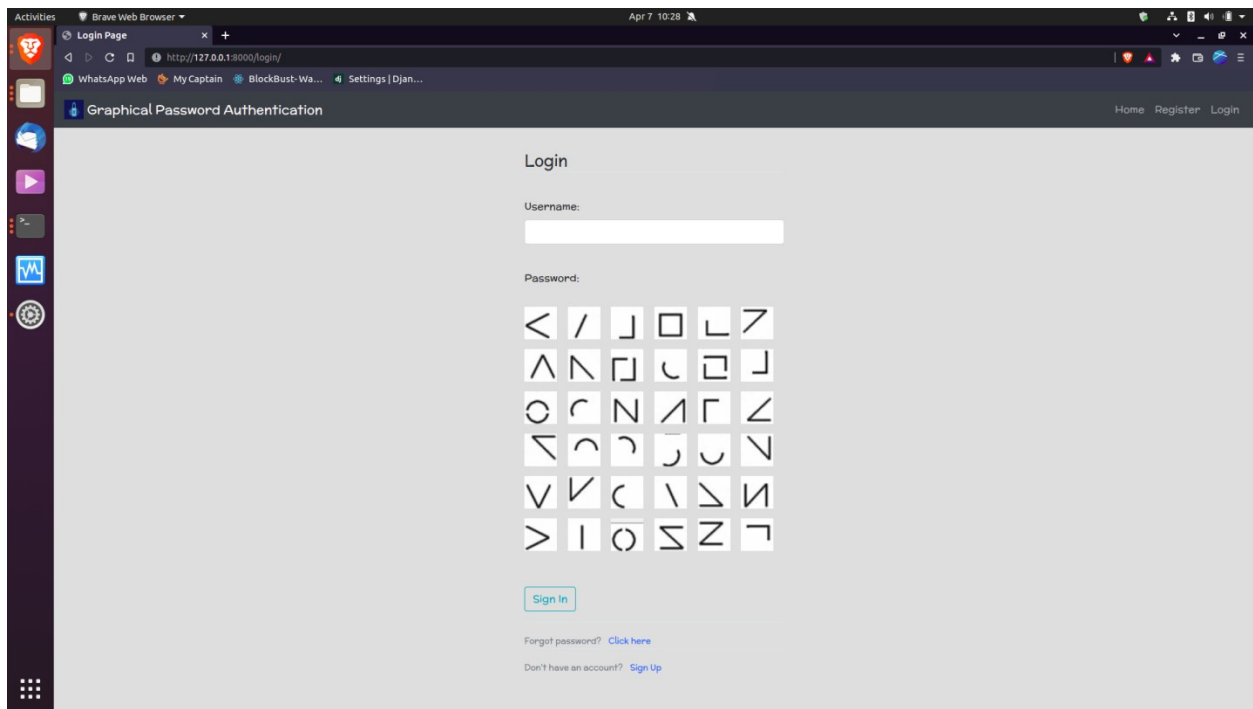
def login_page(request):
    if request.method == 'POST':
        username = request.POST['username']
        password = request.POST['password']
        print(username, password)

        block_status = isBlocked(username)
        if block_status is None:
            # No user exists
            messages.warning(request, 'Account doesn\'t Exist')
            return redirect('login')

        elif block_status == True:
            # Blocked - send login link to email
            # check if previously sent, if not send
            sendLoginLinkMailToUser(username)
            messages.warning(request, 'Your account is Blocked, please check your Email!')
            return redirect('login')
        else:
            # Not Blocked
            user = authenticate(username=username, password=password, request=request)
            if user is not None:
                login(request, user)
                update_login_info(user, True)
                messages.success(request, 'Login successfull!')
                return redirect('home')
            else:
                user = User.objects.get(username=username)
                update_login_info(user, False)
                messages.warning(request, 'Login Failed!')
                return redirect('login')

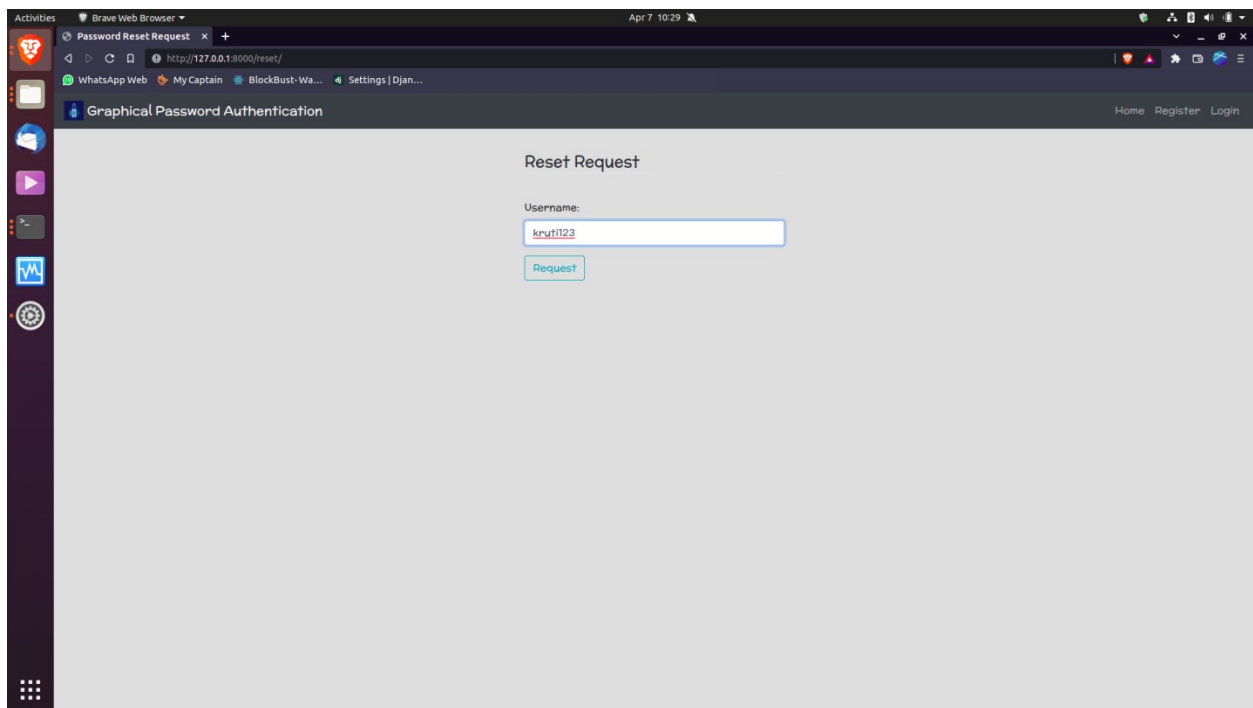
    else:
        data = {
            'p_images': get_pwd_imgs(),
        }
        return render(request, 'login.html', context=data)

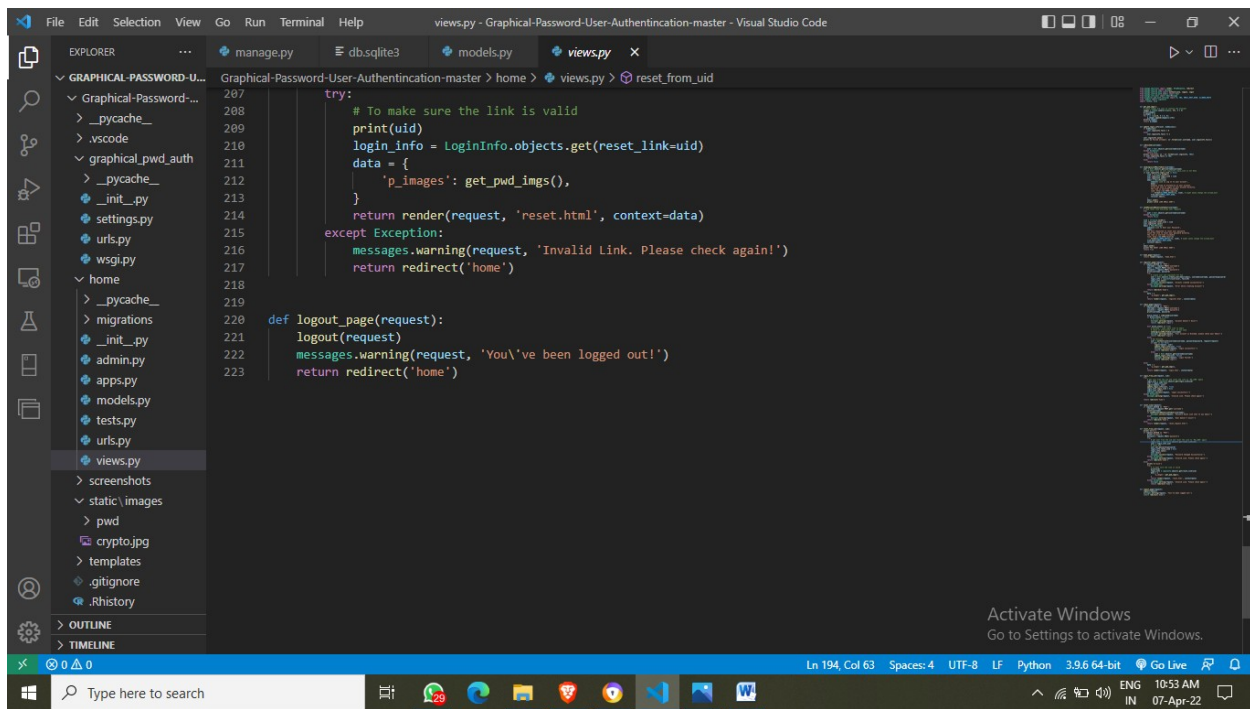
```



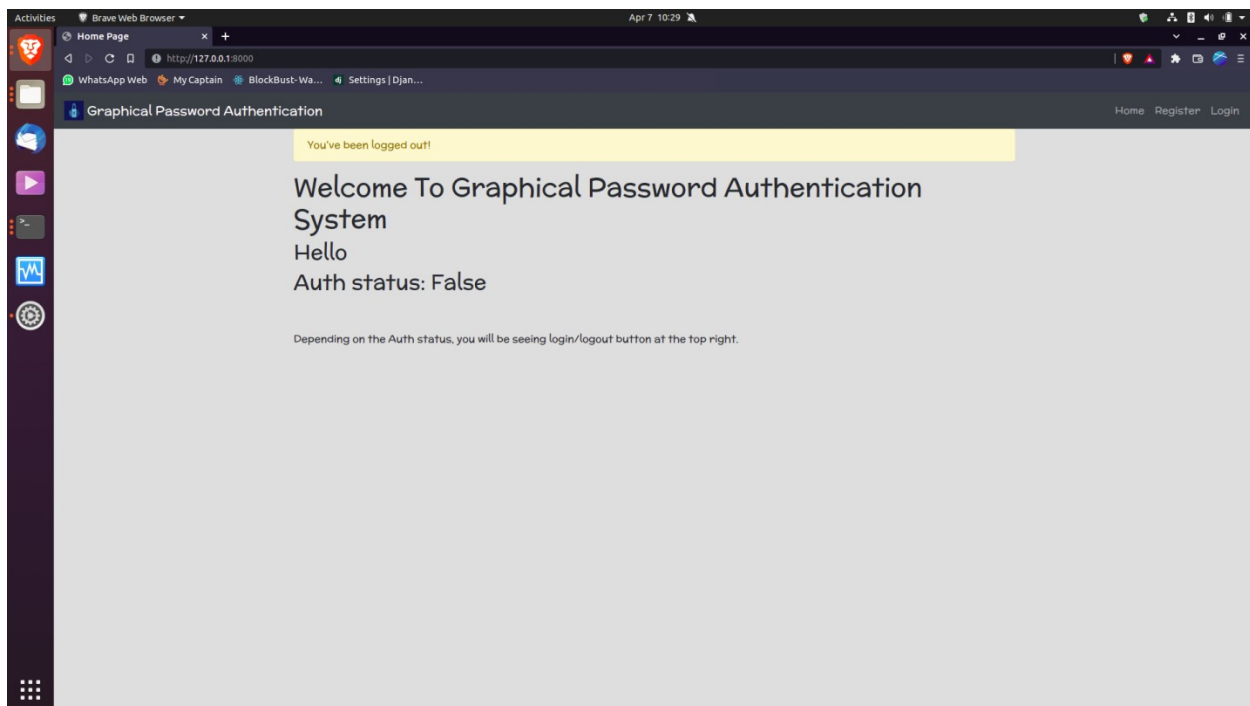
The screenshot shows the Visual Studio Code editor with a project named 'Graphical-Password-User-Authentication-master'. The file explorer on the left shows a directory structure with files like `_pycache_`, `.vscode`, `graphical_pwd_auth`, `home`, `migrations`, `admin.py`, `apps.py`, `models.py`, `tests.py`, `urls.py`, `views.py`, `screenshots`, `static\images`, `pwd`, `crypto.jpg`, `templates`, `.gitignore`, `.Rhistory`, `OUTLINE`, and `TIMELINE`. The main editor window displays the `views.py` file, showing the `reset_view` and `reset_from_uid` functions. The `reset_view` function handles a POST request to reset a password, while `reset_from_uid` handles a POST request to reset a password using a user ID. The status bar at the bottom indicates the current line is 194, column 63, with 4 spaces, UTF-8 encoding, LF line endings, Python 3.9.6 64-bit, and Go Live extension.

```
173 def reset_view(request):
174     if request.method == 'POST':
175         username = request.POST.get('username')
176         print(username)
177         if sendPasswordResetLinkToUser(username):
178             messages.success(request, 'Password Reset Link sent to you email!')
179         else:
180             messages.warning(request, 'User doesn\'t exist!')
181             return redirect('home')
182     else:
183         return render(request, 'reset_request.html')
184
185
186 def reset_from_uid(request, uid):
187     print('hello')
188     if request.method == 'POST':
189         print('hi-post')
190         password = request.POST['password']
191         try:
192             # get user from the uid and reset the Link to 'NO_LINK' again
193             login_info = LoginInfo.objects.get(reset_link=uid)
194             user = login_info.user
195             # reset pwd
196             user.set_password(password)
197             login_info.reset_link = None
198             login_info.save()
199             user.save()
200             messages.success(request, 'Password Changed Successfully!')
201         except Exception:
202             messages.warning(request, 'Invalid Link. Please check again!')
203             return redirect('home')
```





```
207 try:
208     # To make sure the link is valid
209     print(uid)
210     login_info = LoginInfo.objects.get(reset_link=uid)
211     data = {
212         'p_images': get_pwd_imgs(),
213     }
214     return render(request, 'reset.html', context=data)
215 except Exception:
216     messages.warning(request, 'Invalid Link. Please check again!')
217     return redirect('home')
218
219
220 def logout_page(request):
221     logout(request)
222     messages.warning(request, 'You\'ve been logged out!')
223     return redirect('home')
```



**Testing:**

Bugs:

Reporter: kruti and [krutimwalko21@gmail.com](mailto:krutimwalko21@gmail.com)

Product: We found bug in sending link to user's mail id.

Component:

Platform : On every platform

Operating system: Windows, Linux

Priority : Minor loss of function.

Severity: We are unable to redirect the link to user's email id because as we know our gmail account is secured by two step authentication and the link we are sending(SMTP) is not secure. It's blocking the mail id which is sending it.

Status: Not fixed yet

### **Future Scope:**

It can be used everywhere instead of text-based password .We can increase the security of this system. Presently there are many authentication system but they have their own advantages and disadvantages. Text password can be hacked easily with various methods where as biometric authentication can cause more cost. This system is more secure and cheap than old methodologies. As well as this system allows more reliable and easily recognizable system to the users. As how we have written over this system can be best alternative to the text password.

### **Conclusion:**

The system promise as a usable and memorable authentication mechanism. By taking advantage of users' ability to recognize images and the memory trigger associated with seeing a new image, it has advantages in terms of usability. In future development we can also add challenge response interaction. In challenge response interactions, server will present a challenge to the client and the client need to give response according to the condition given. If the response is correct then access is granted.



Also we can limit the number a user can enter the wrong password.

**Github Project URL:**

[https://github.com/  
krutiwalko21/Graphical\\_Password\\_Authentication.git](https://github.com/krutiwalko21/Graphical_Password_Authentication.git)