

# KAROLIS KRULIS

## UX DESIGNER & DEVELOPER

## SKILLS

### CODE

ReactJS  
PolymerJS  
JavaScript  
Ruby / Rails  
SQL  
HTML  
CSS  
GIT  
Webpack

### DESIGN

UX & UI  
Photoshop  
InDesign  
Illustrator  
Sketch  
Wireframing  
User Flows  
Styleguides

## EDUCATION

### Software Engineering App Academy

July 2017 - Sept. 2017

Full-time software engineering bootcamp with a 3% acceptance rate.

### BSci Neuroscience

### University of Vermont

Aug 2008 - Dec. 2013

Focus on cognition and behavior, and a minor in studio art. Independent research on biomarkers for oxidative stress in patients with chronic pain.

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914 218 7064

## EXPERIENCE

### Front End Developer — yumma

October 2017 - Present

- Designed a prototype to demonstrate key user interactions based on market and user research
- In the process of building a cross-platform mobile product in React Native

### Lead Designer — Our Voice

Dec 2016 - June 2017

- Created and maintained brand identity for the organization through all circulated materials both in print and web, including logos, style-guides, flyers, and business cards.

### UI / UX Designer — Freelance

Aug 2015 - June 2017

- UX / UI — Focused on core usability by meaningfully (re)shaping key user flows and site architectures. Produced high-fidelity mock-ups with Sketch. Prototyped using InVision and PolymerJS.
- Graphic — Developed brand identities and collateral for print and web, including styleguides, and logos

### Photographer — Audrius Krulis LLC

Dec 2016 - June 2017

- Photographed all works for print and web; featured in industry publications and international shows

### Research Assistant — MBMC, VT

Dec 2016 - June 2017

- Worked with leading psychologists on anxiety disorder research
- Ran adjunct study testing correlation of results to biochemical markers, with institutional funding and IRB approval

## PROJECTS

### Bentö — LIVE • REPO

A full-stack web-app using ReactJS and Rails

- Modular, reusable components built with ReactJS and vanilla JavaScript for UI animations and functionality.
- Optimized page load by resizing images via Paperclip and using AWS S3 for storage.
- Modern SCSS that emulates the UI and subtle styles decisions of Behance.

### mimic — LIVE • REPO

Javascript game using a facial recognition SDK

- Designed and developed with plain JavaScript, using the Affectiva facial recognition SDK.
- Detects and analyzes facial expressions in real time and matches to the nearest emoji representation.

### jerry — REPO

JS library to manipulate DOM elements

- Build a lightweight JS library based off jQuery to handle DOM manipulation and AJAX requests.