KAROLIS KRULIS

UX DESIGNER & DEVELOPER

SKILLS

CODE	DESIGN
ReactJS	UX & UI
PolymerJS	Photoshop
JavaScript	InDesign
Ruby / Rails	Illustrator
SQL	Sketch
HTML	Wireframing
CSS	User Flows
GIT	Styleguides
Webpack	

EDUCATION

Software Engineering
App Academy

July 2017 - Sept. 2017

Full-time software engineering bootcamp with a 3% acceptance rate.

BSci Neuroscience
University of Vermont

Aug 2008 - Dec. 2013

Focus on cognition and behavior, and a minor in studio art. Independent research on biomarkers for oxidative stress in patients with chronic pain.

KAROLISKRULIS@GMAIL.COM

WWW.KAROLISKRULIS.COM

GITHUB.COM/KRUULIK

914 218 7074

EXPERIENCE

Front End Developer — yumma   *October 2017 - Present*
- Designed a prototype to demonstrate key user interactions based on market and user research
- In the process of building a cross-platform mobile product in React Native

Lead Designer — Our Voice   *Dec 2016 - June 2017*
- Created and maintained brand identity for the organization through all circulated materials both in print and web, including logos, style-guides, flyers, and business cards.

UI / UX Designer — Freelance   *Aug 2015 - June 2017*
- UX / UI — Focused on core usability by meaningfully (re)shaping key user flows and site architectures. Produced high-fidelity mock-ups with Sketch. Prototyped using InVision and PolymerJS.
- Graphic — Developed brand identities and collateral for print and web, including styleguides, and logos

Photographer — Audrius Krulis LLC   *Dec 2016 - June 2017*
- Photographed all works for print and web; featured in industry publications and international shows

Research Assistant — MBMC, VT   *Dec 2016 - June 2017*
- Worked with leading psychologists on anxiety disorder research
- Ran adjunct study testing correlation of results to biochemical markers, with institutional funding and IRB approval

PROJECTS

Bentö — LIVE • REPO

A full-stack web-app using ReactJS and Rails
- Modular, reusable components built with ReactJS and vanilla JavaScript for UI animations and functionality.
- Optimized page load by resizing images via Paperclip and using AWS S3 for storage.
- Modern SCSS that emulates the UI and sublte styles decisions of Behance.

mimic — LIVE • REPO

Javascript game using a facial recognition SDK
- Designed and developed with plain JavaScript, using the Affectiva facial recognition SDK.
- Detects and analyzes facial expressions in real time and matches to the nearest emoji representation.

jerry — REPO

JS library to manipulate DOM elements
- Build a lightweight JS library based off jQuery to handle DOM manipulation and AJAX requests.