



A Design Project Report on:

Door Security Control System

Submitted by :

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CONTENTS

- 1.** Introduction
- 2.** Problem Statement
- 3.** Assumptions
- 4.** Flowchart of design and software
- 5.** Specifications
 - 5.1.** Hardware used
 - 5.2.** Calculations
- 6.** Circuit Diagram (ON-PAPER DESIGN)
 - 6.1.** 8086, 8284, Latches and Transceivers
 - 6.2.** Memory Interfacing
 - 6.3.** Decoding Circuit with 8253-1 and 8253-2
 - 6.4.** 8255-1 with Hex Keypad and LCD
 - 6.5.** 8255-2 with Darlington pair, Motor, LEDs, Alarm, Inside Button
 - 6.6.** Tristate Buffer for Interrupt
- 7.** Code documentation
- 8.** ALP CODE

INTRODUCTION

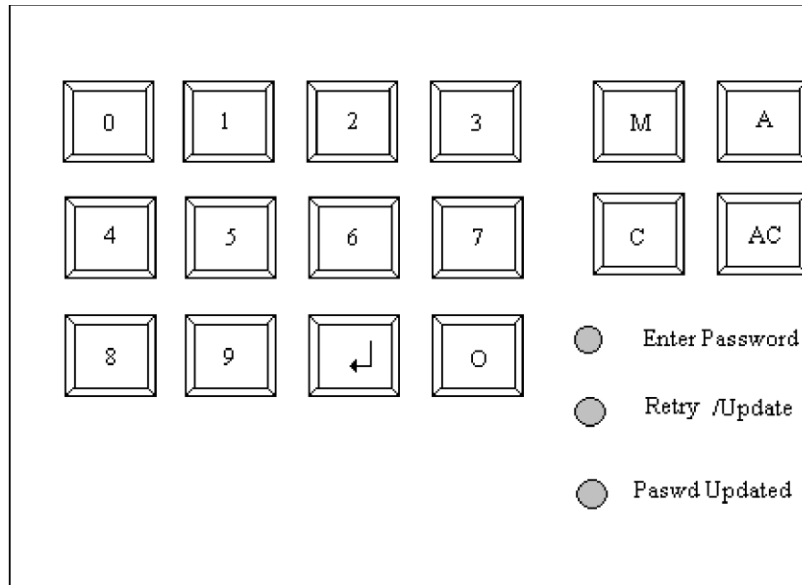
This project models a very commonly encountered system in daily life, called the Door Security System. Such systems are of utmost importance in those places where sensitive data/information is held, expensive items and equipment is housed, or important personnel are presented. To provide restricted access and protection to valuable commodities, a password controlled door is a very handy tool that can be implemented, with a basic knowledge of microprocessor, and interfacing memory and i/o devices to the microprocessor.

In this project we are implementing a door security system using the intel 8086 processor, along with timers, port controllers, and an LCD display. The interface, exact problem statement has been discussed in the coming pages. We have also shown the exact system design and specifications of hardware used. All hardware we have used is readily available in the market making this project a practical and accessible project. We hope it meets all the requirements that one might put forth.

We thank Dr. K.R Anupama and her MPI team for their impeccable documentation and thorough courseware, without which we could not have done this project. We would also like to thank our project mentors, and the instruction team for carefully and thoughtfully devising and executing the evaluation components, all of which helped strengthen our concepts and take this design to completion. This project has been an enjoying and enriching experience for our team.

PROBLEM STATEMENT

Description: This system controls the opening and closing of a door based on password entry. If the password is correct the person can enter. Each person is given two chances to enter the correct password. On failure an alarm is sounded. Inside the room a button is available when the button is pressed the door opens for 1 Min, so that the person can leave the room.



User Interface: There are three set of passwords: (1) User (2) Master (3) Alarm off

- The Master password is used by the security Personnel for updating Password of the day. Pressing the M button activates this mode. The system glows Enter Password LED asking the personnel to enter the password. The master password is a 16-digit value. The master is given only a single chance to enter the password. If authenticated, the retry/Update LED glows. If there is a failure in authentication the alarm is sounded. When the retry/ Update LED glows the user has to enter password of the day. This is 12-digit value. Once this value has been accepted by the system the Paswd Updated LED glows.
- User has to press the O key when he wants to enter the room. The Enter Password LED prompts the user to enter the password. The user is given C/AC option as well. If the first attempt fails, the RETRY LED glows. The user is allowed to re-enter password, on authentication door opens for a period of 1 Min. On Failure an ALARM is sounded.
- To Turn-off the Alarm the A button has to be pressed. Enter Password LED glows prompting user to enter the 14-digit password for turning of alarm, no retries are allowed. If authentication is successful then the alarm is turned off.
- To leave the room a button is available inside the room, when the button is pressed the door opens for 1 Minute so that the person can leave the room.

ASSUMPTIONS

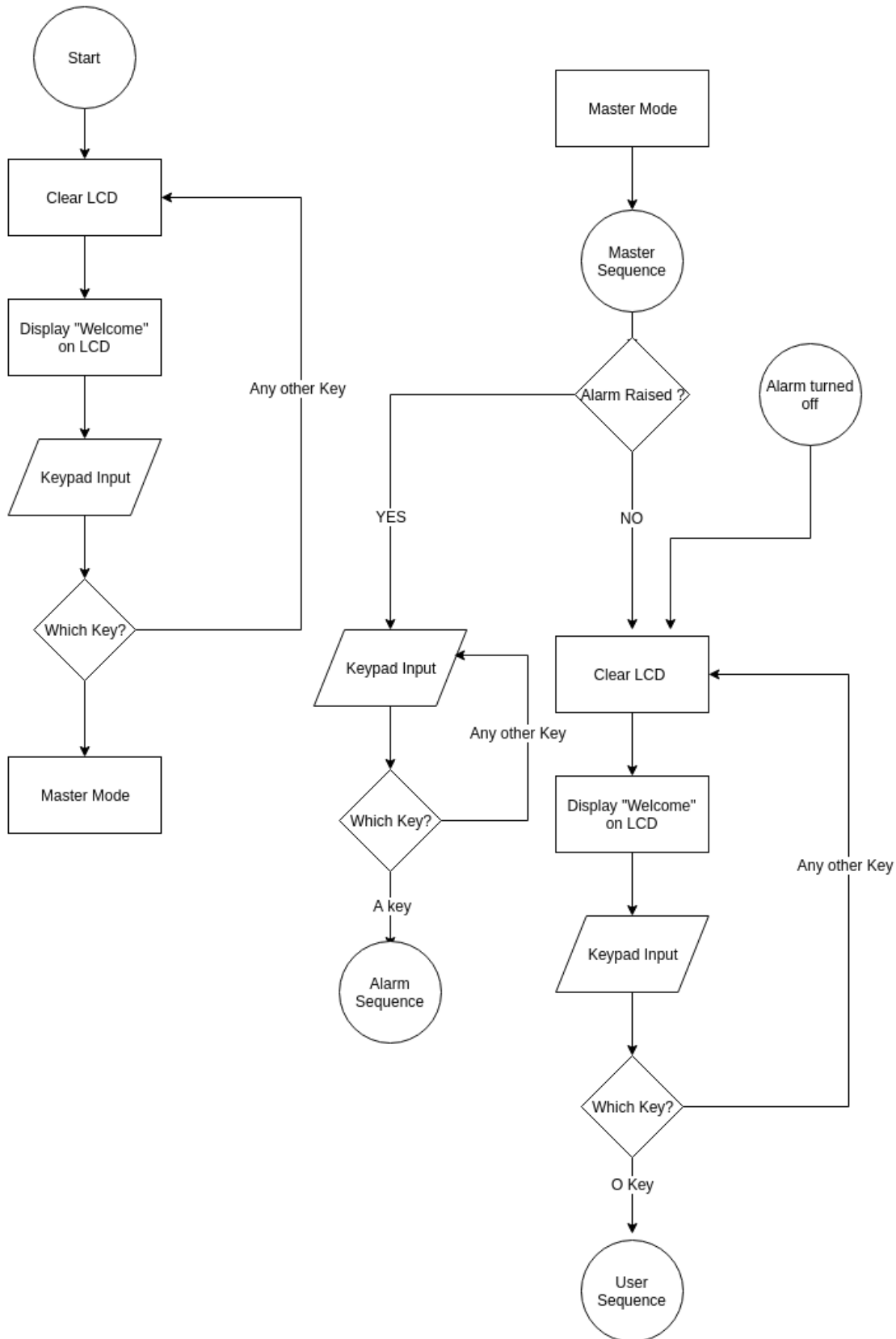
1. 1. Only one person may open and pass the door at a time, i.e. one User mode execution implies only 1 person opening the door and going inside.
2. All operations are sequential, no two operations will happen simultaneously and require greater attention from 8086 at the same instant of time, and hence there is no need for a priority resolver such as the interrupt controller 8259.
3. User will not try to open the door from inside or outside, at the 24 hour mark after Master has set password of the day. Interrupt for 24 hour completion and 1 minute door close will NOT occur at the same time.
4. Alarm can only be turned off from outside the door.
5. Once a particular mode has been entered, User/Master must complete the procedure, i.e. M or O or A pressed within execution of a particular mode will have no effect. (This part has been ensured in the code.)
6. If a mistake is made in entering password for switching the alarm off, then system will enter a lock-down state till power is cut.
7. The first time the 8086 is switched on, the 24 hour clock starts running from that instant, and there onwards computes 24 hours count. Therefore the first action to be performed is to set the Password of the Day by Master in Master Mode.
8. As soon as the machine is switched on the user is supposed to enter Master Password, hardcoded as:

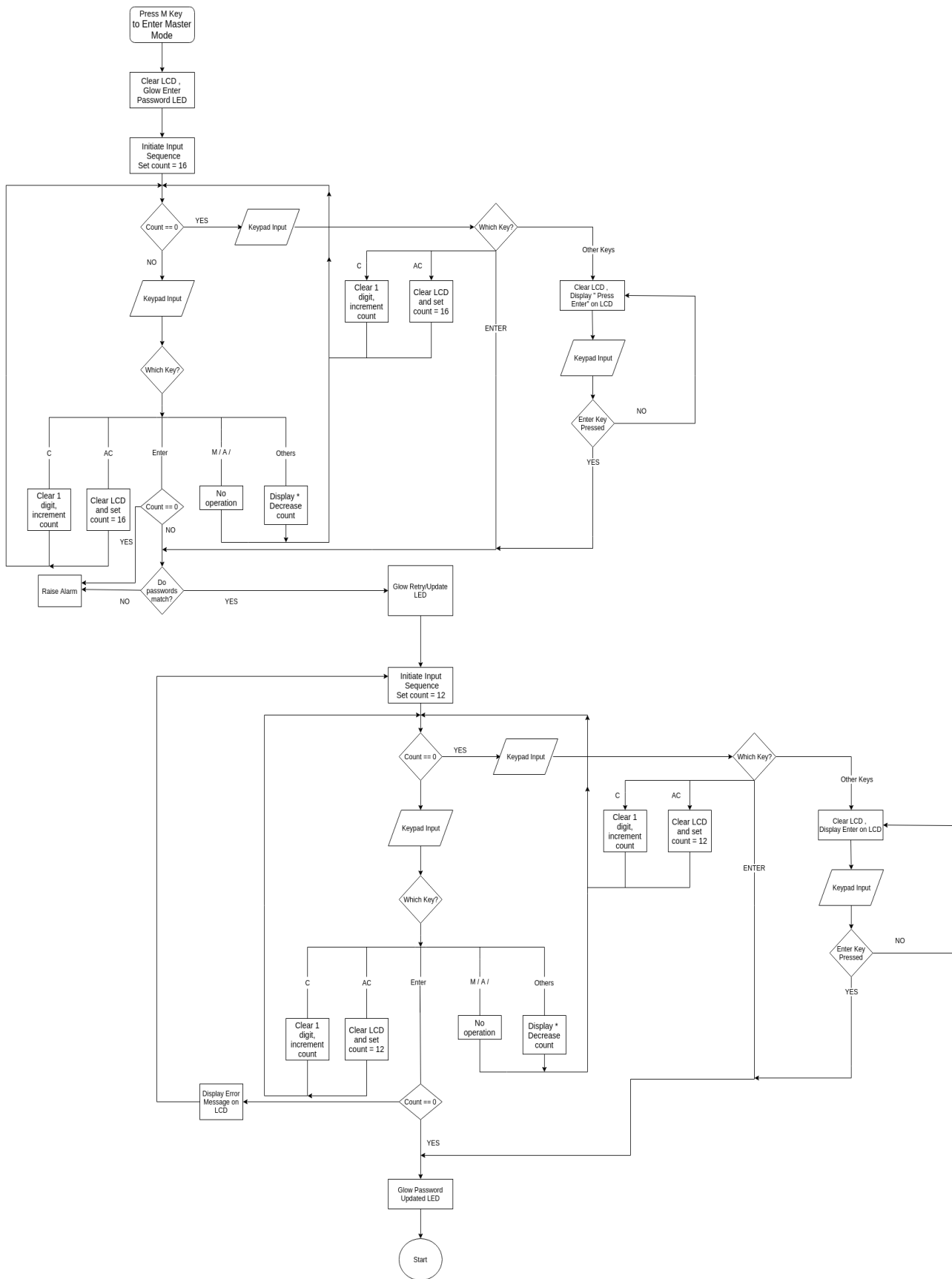
MASTER MODE PASSWORD : 9763106626976310

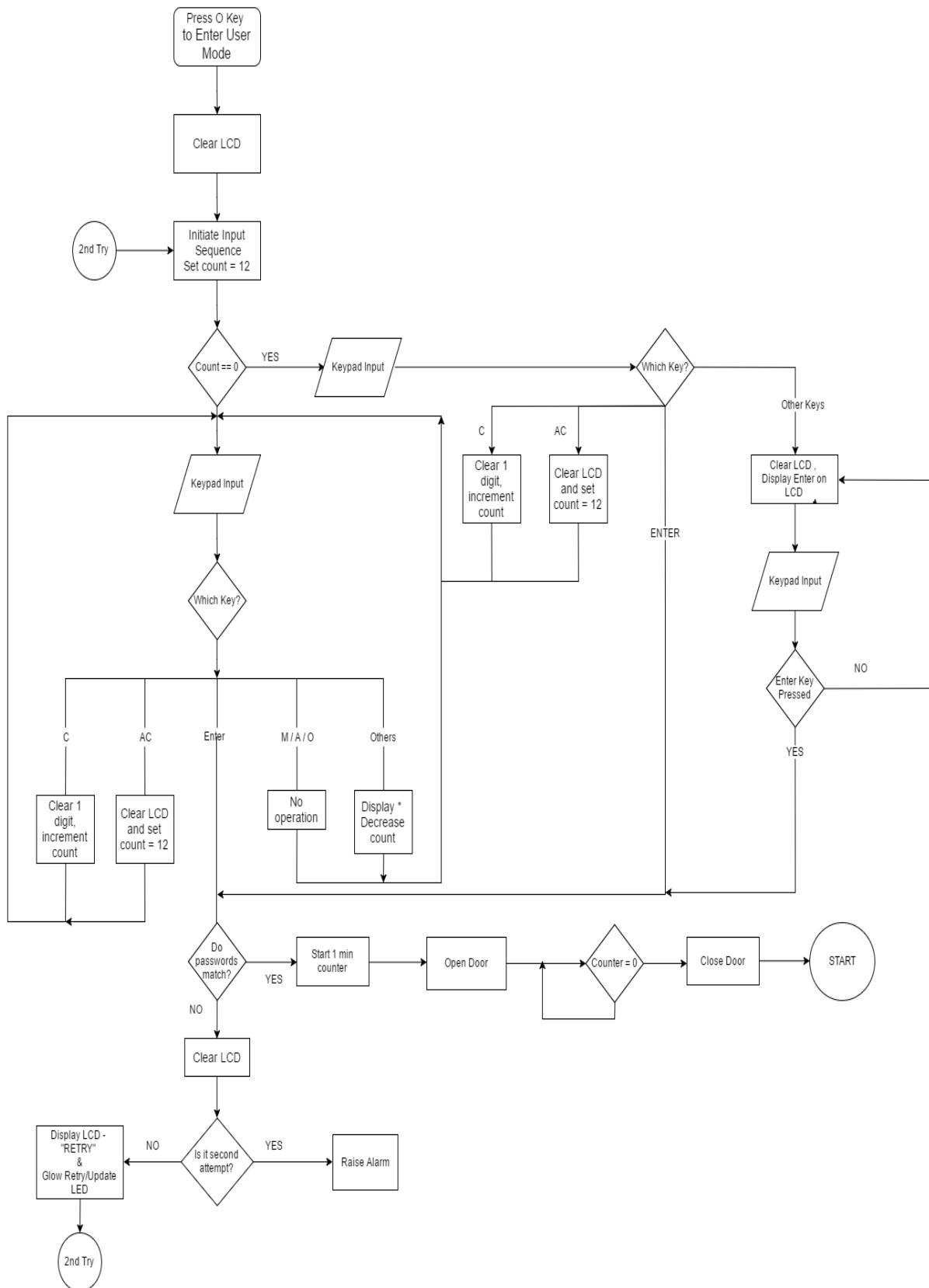
The alarm password is also hardcoded as:

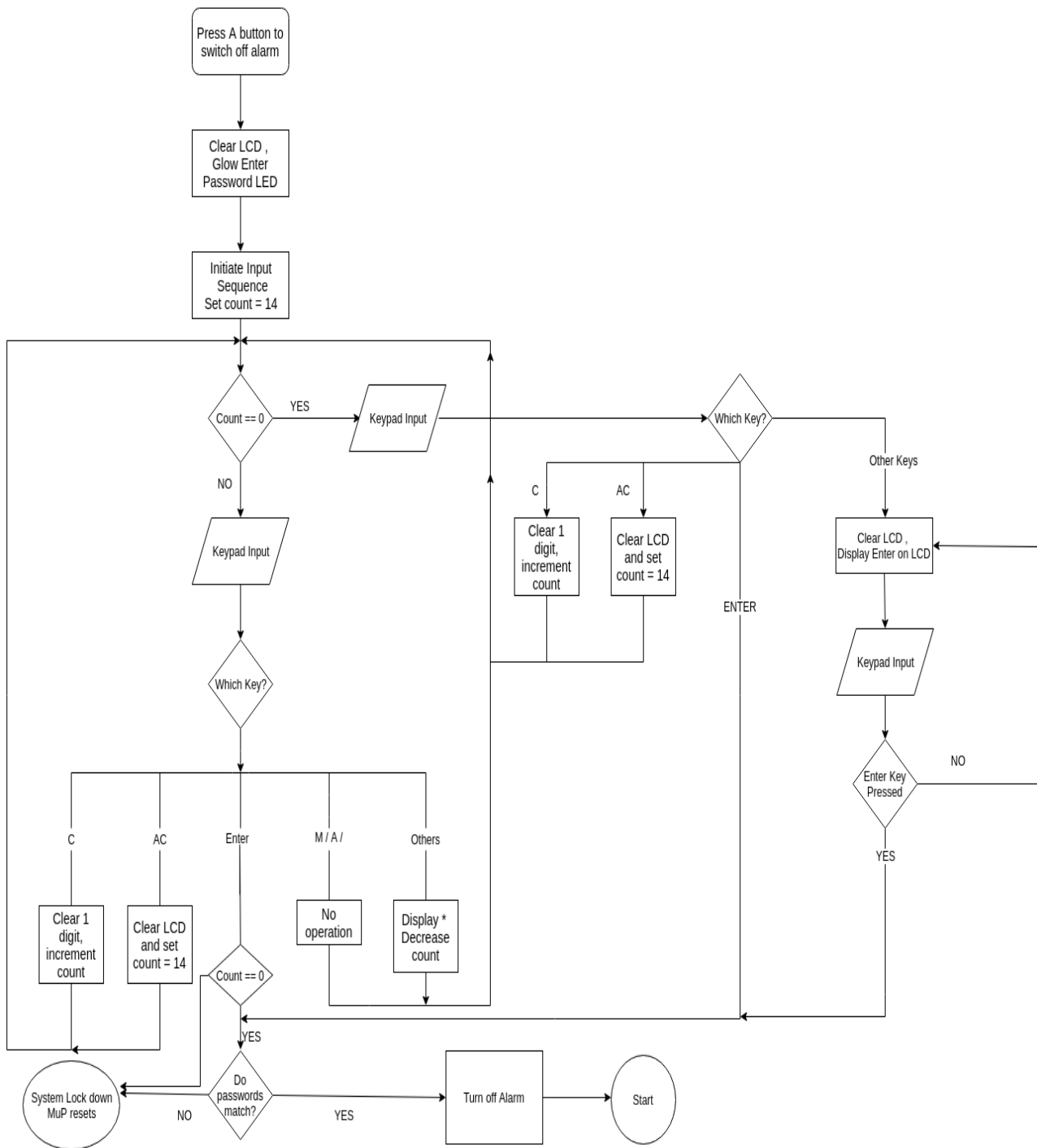
ALARM RESET PASSWORD : 99999999999999

FLOWCHART









DESIGN SPECIFICATIONS

Hardware Used :

S.No	Hardware Device	Description	Quantity
1	8086	16 Bit Microprocessor(Intel)	1
2	74LS373	Octal Latch	3
3	8284	Clock Generator	1
4	74LS245	Transceiver	2
5	74155	2-4 Decoder	1
6	7432	OR Gates	6
7	2716	ROM Chips	4
8	6116	Static RAM Chips	2
9	74138	3-8 Decoder	1
10	8253	Programmable Interval Timer	2
11	8255	Programmable Peripheral Interface with I/O	2
12	N/A	Hex-Keypad	1
13	HD77420	LCD Driver (Hitachi)	1
14	LM016I	LCD Display	1
15	PSM 57-81 2P	Stepper Motor(MAXIM)	1
16	C503B	LEDs (RED)	3
17	C503B	LEDs (BLUE)	1
18	ULN2003A	Darlington Transistor	1
19	N/A	Push Button/Switch	1
20	74LS241	Octal Tri-state Buffer	1
21		ALARM(Siren)	1

Door Specifications:

Door Material : Glass (Density = 2595 kg/cm^3)

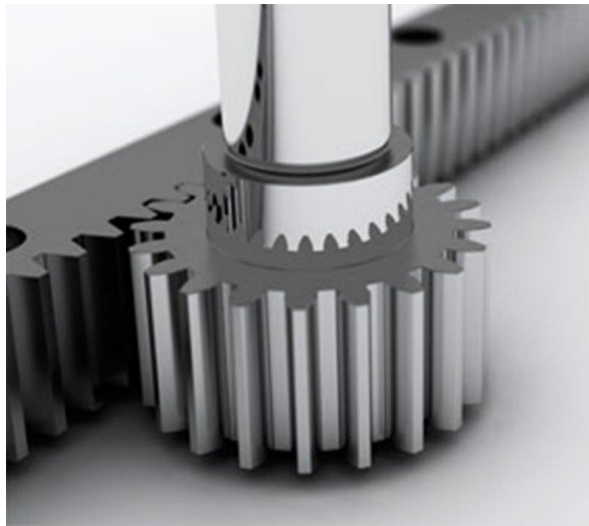
Height = 78 inches(1.9812m)

Width = 32 inches(0.8128m)

Thickness = 0.5 inches(0.0127m)

Mass = 117 lbs (53 Kgs)

We will be using door sliding mechanism. The door's base is attached to sliding rails. This is shown in the figure below. The motor will rotate and the door can slide in two directions through a gear mechanism. A gear will be attached to the motor through a beam coupling. Then through a train of gears the final gear will be in contact with the door.



Calculations:

MOTOR TO DOOR INTERFACING:

We will be using Maxima Stepper Motor PSM 57-81 2P (Holding Torque 20.4 Kg-cm) to control the motion of the door. The sliding rails are made of Aluminium and are well lubricated. The coefficient of friction is assumed to be 0.3. The weight of the door is 53kgs. Therefore the force required to slide the door is $0.3 \times 53 \text{ kg force} = 15.9 \text{ kg force}$. The holding torque of motor is 20.4 Kg-cm.

The gear attached to the motor through a beam coupling is of radius 2 cm. Therefore Radius of second gear which is connected to the door should be $= (15.9/10.2) \times 2 = 3.11 \text{ cm}$. We have assumed Radius ratio = Gear ratio.

Step angle of the motor = 1.8 degrees. Therefore it needs 100 steps to complete 1 revolution. Now the width of the door = 0.8128 m. Therefore we consider that gear teeth are attached to 0.8 m width of the door symmetric about the centre. Radius of gear attached to the motor = 2 cm. Therefore in one revolution of motor $2 \times 3.1415 \times 2 \text{ cm} = 12.566 \text{ cm}$ is covered. It has to cover 81.28 cms. Therefore no of revolutions of motor required $= 81.28/12.566 = 6.46$ revolutions. Therefore it has to take 6.46×100 steps to complete that. That is it has to take 646 steps.

Motor Specifications :

Model Number	PSM 57-81 2P
Current	4A
Resistance(ohms)	0.4
Inductance(mH)	1.8
Dentent Torque(g/cm)	700
Rotor Inertia(g/cm ²)	480
Weight (Kg)	1.1
Motor Length(mm)	81
Shaft Diameter(mm)	8
Holding Torque(Kgcm)	0.8 x 15

Counter Calculations :

8253-1 counter 0 is fed with a 2.5Mhz frequency signal from 8284 p-clock. This is reduced further to 50Hz.

$$\text{Out clock freq} = \text{In clock freq} / \text{count}$$

$$\text{Count} = \mathbf{50,000}$$

This 50Hz clock signal is fed to 8253-1 counter 1 which is also configured in Mode 3 (Rate Generator). 50Hz is further reduced to 0.5Hz by loading a count value of

$$50 / 0.5 = \mathbf{100}$$

24 hour Timer : This timer Operation is implemented by 8253-2 counter 0.

(Mode 2, Rate generator or Divide by N counter)

The clock to this counter is fed from the output of 8253-1 counter 1 which is configured in Mode 3 (Square Wave Generator). The clock frequency applied to 8253-2 counter zero is 0.5Hz.

$$0.5 * 60 * 60 * 24 = \mathbf{43200}$$

Thus by loading a count of 43200 in this counter a 24 hour timer is implemented. The out pin of this counter is inverted and fed to NMI pin of 8086. At the end of 24 hours a LOW-to-HIGH pulse is generated at NMI which triggers INT 02h. In response, 8086 branches to ISR meant for INT 02h (Nmi_24hrtimer) and activates the Master Mode Key (M) on the Keypad. "UPDATE DAY PASS" is flashed on the LCD module and the code doesn't branch back until a new password for the user mode is set. On setting the new User password the system branches back to normal routine and the user is greeted with LCD flashing "WELCOME".

1 minute Timer : This timer operation is implemented using 8253-1 counter 2.

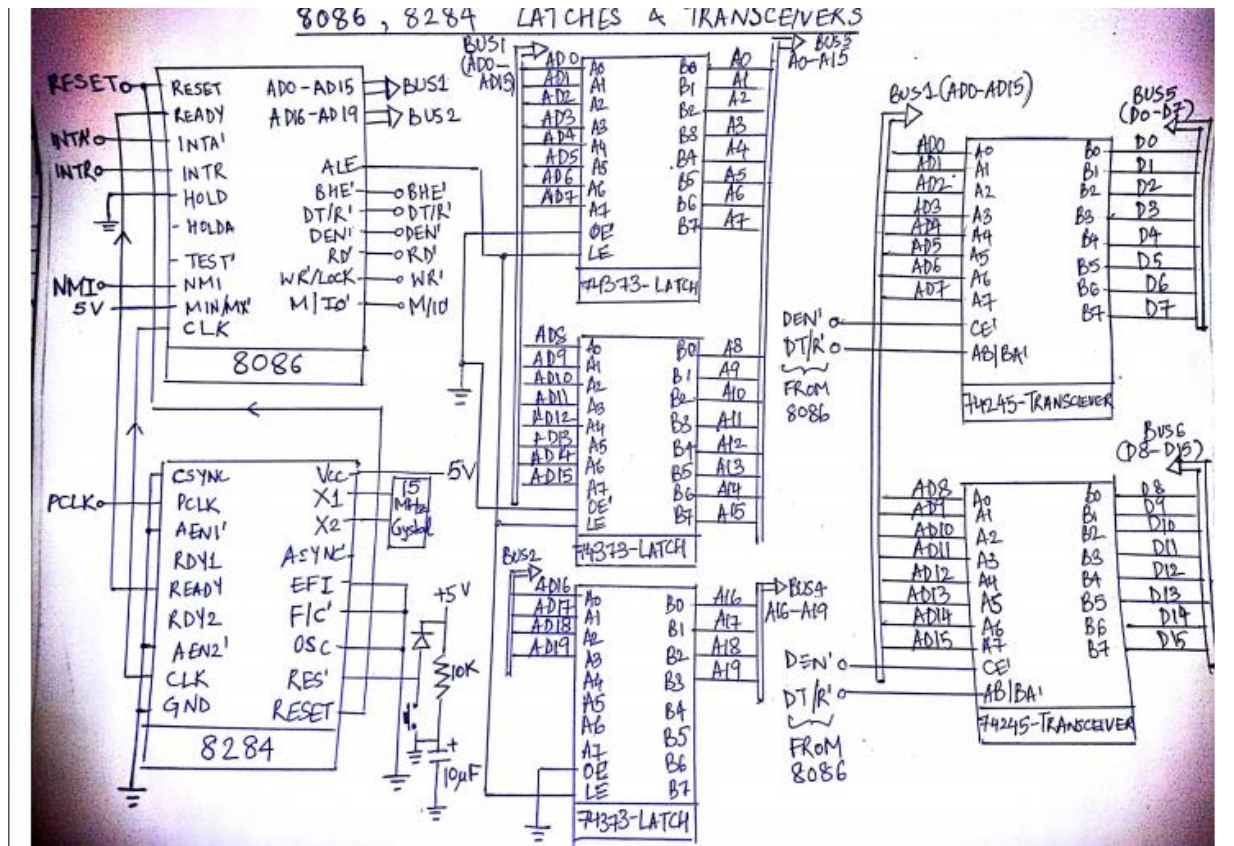
This counter is fed with a clock frequency of 50Hz from 8253-1 counter 1 out pin. 8253-1 counter 2 is configured in Mode 1 (h/w re-Triggerable one shot timer).

$$50 * 60 = \mathbf{3000}$$

Thus by loading a count of 3000 in 8253-1 counter 2 a 1 min timer is implemented. As soon as the open_door subroutine is called the timer is triggered by giving a LOW-HIGH-LOW pulse on its gate pin. On receiving this signal the out pin goes low (Logic 0). At the end of one minute, (count == 0) out pin goes high (Logic 1) and this out pin is polled at PC1 pin of 8255-2. At the end of 1 minute close_door subroutine is called and door closes.

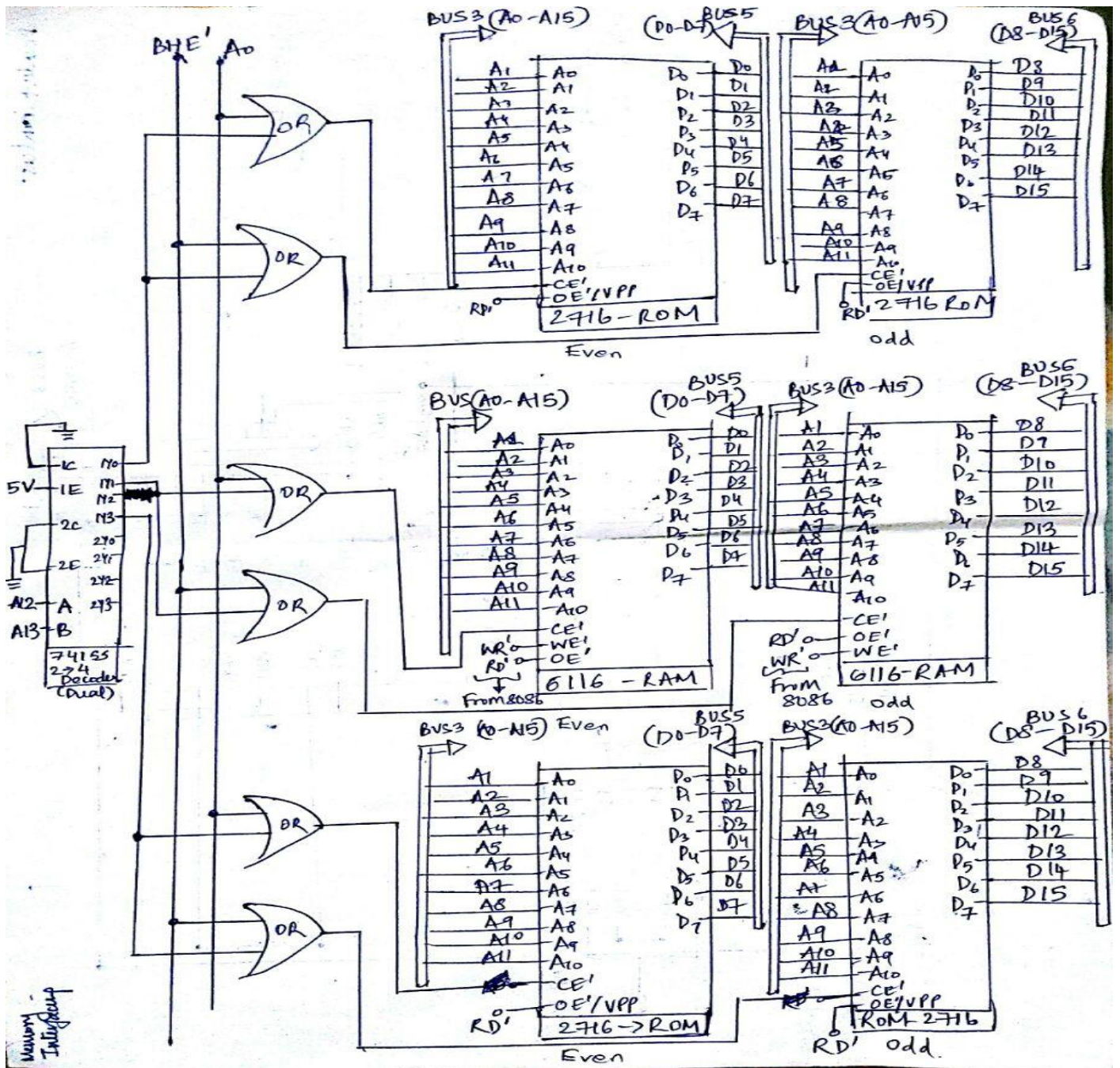
CIRCUIT DIAGRAM

6.1) 8086, 8284, Latches and Transceivers

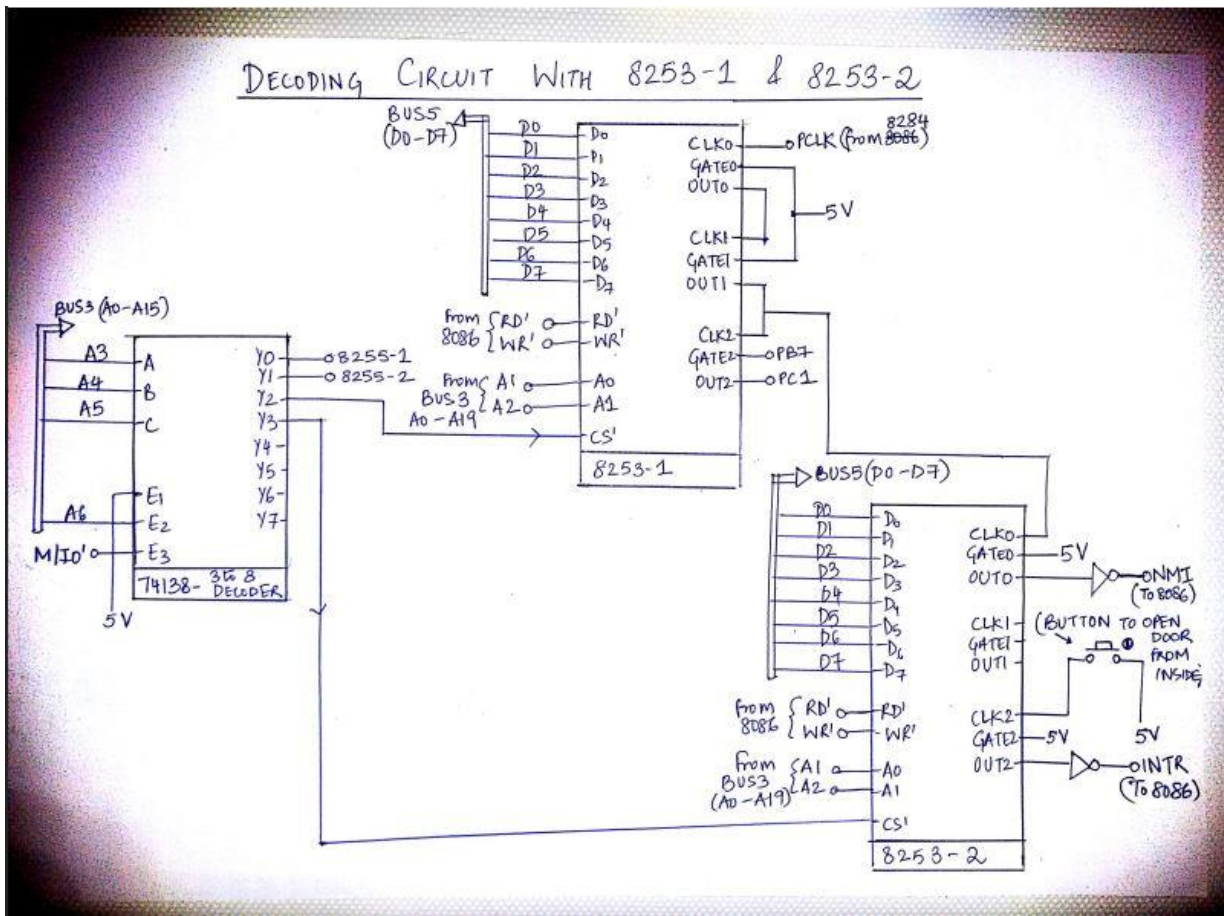


6.2) Memory Interfacing:

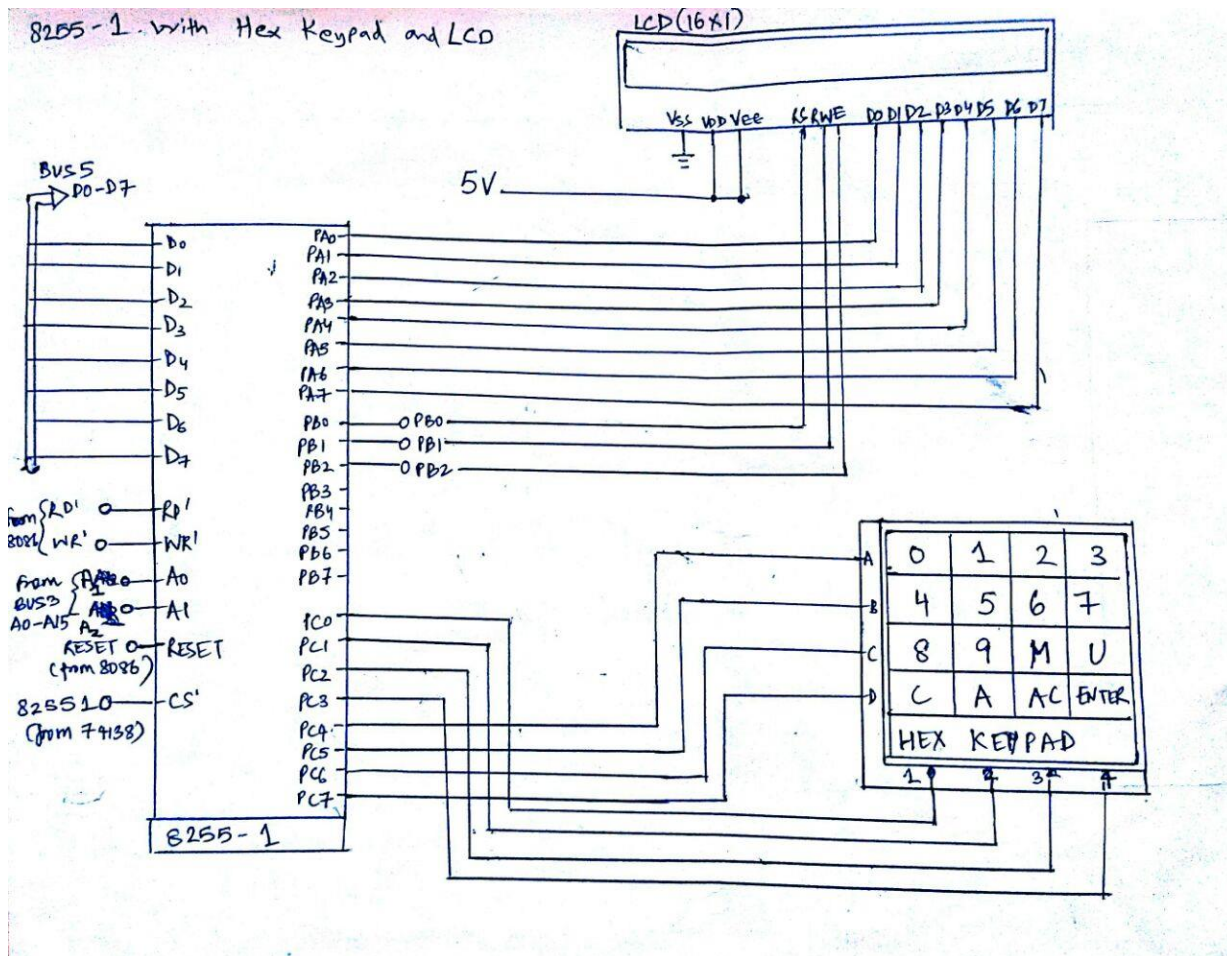
ROM-4k(2k-even,2k-odd)	00000h-00FFFh
RAM-4k(2k-even,2k-odd)	01000h-01FFFh
ROM-4K(2k-even,2k-odd)	FF000h-FFFFFh



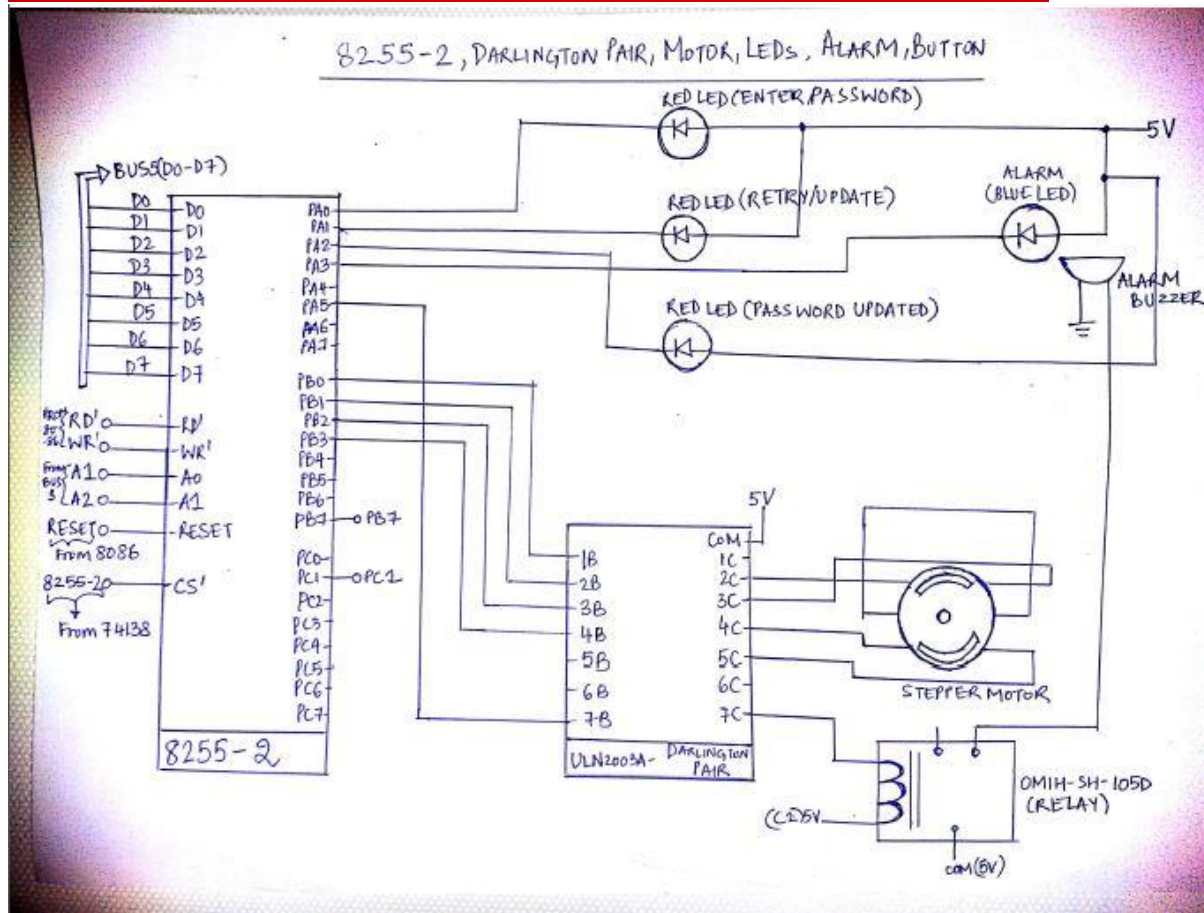
6.3) Decoding Circuit with 8253-1 and 8253-2



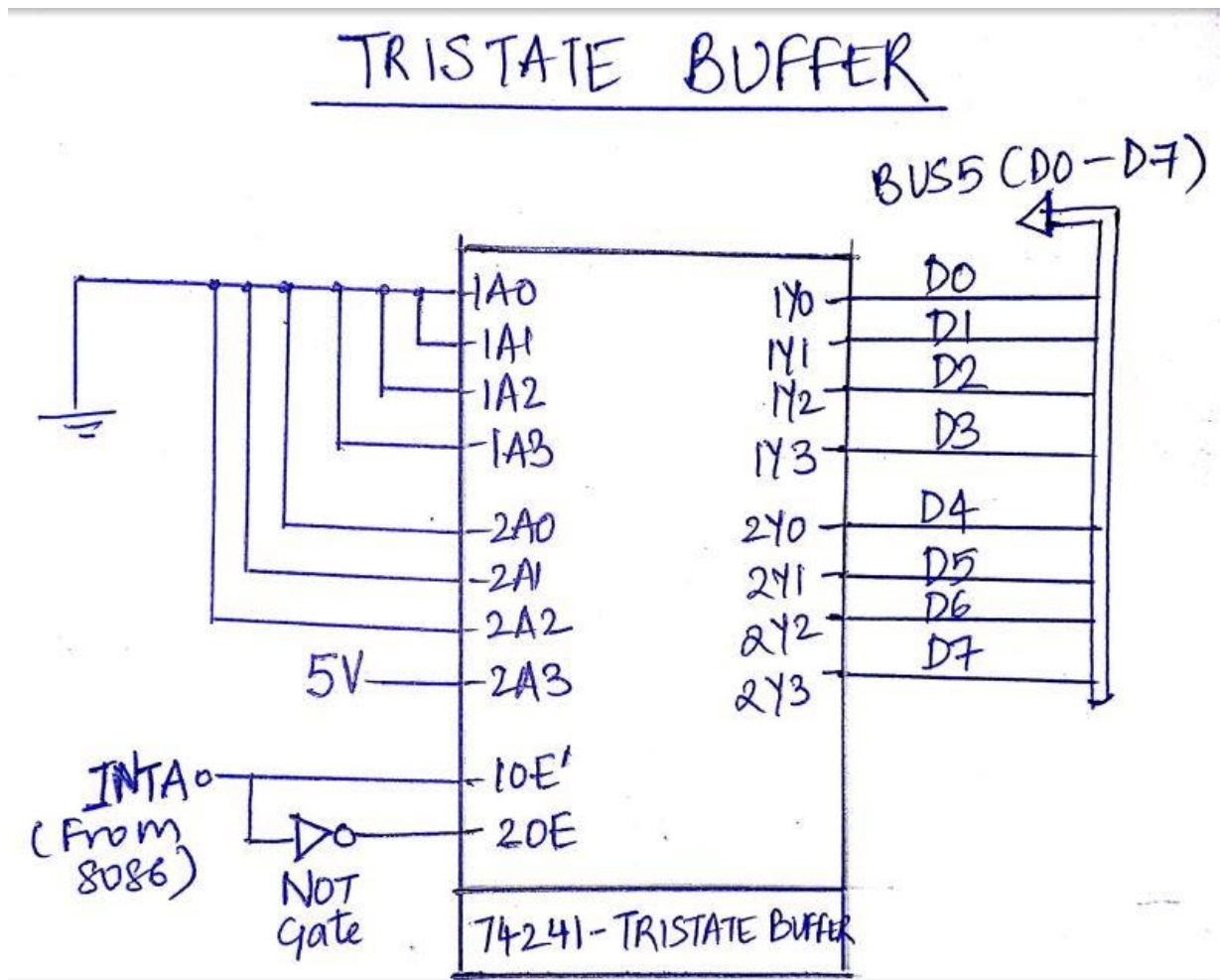
6.4) 8255-1 with Hex Keypad and LCD



6.5) 8255-2 with Darlington pair, Motor, LEDs, Alarm, Inside Button



6.6) Tristate Buffer for Interrupt



CODE DOCUMENTATION

Here is a brief description of the Subroutines. They appear in the order of usage in the source code.

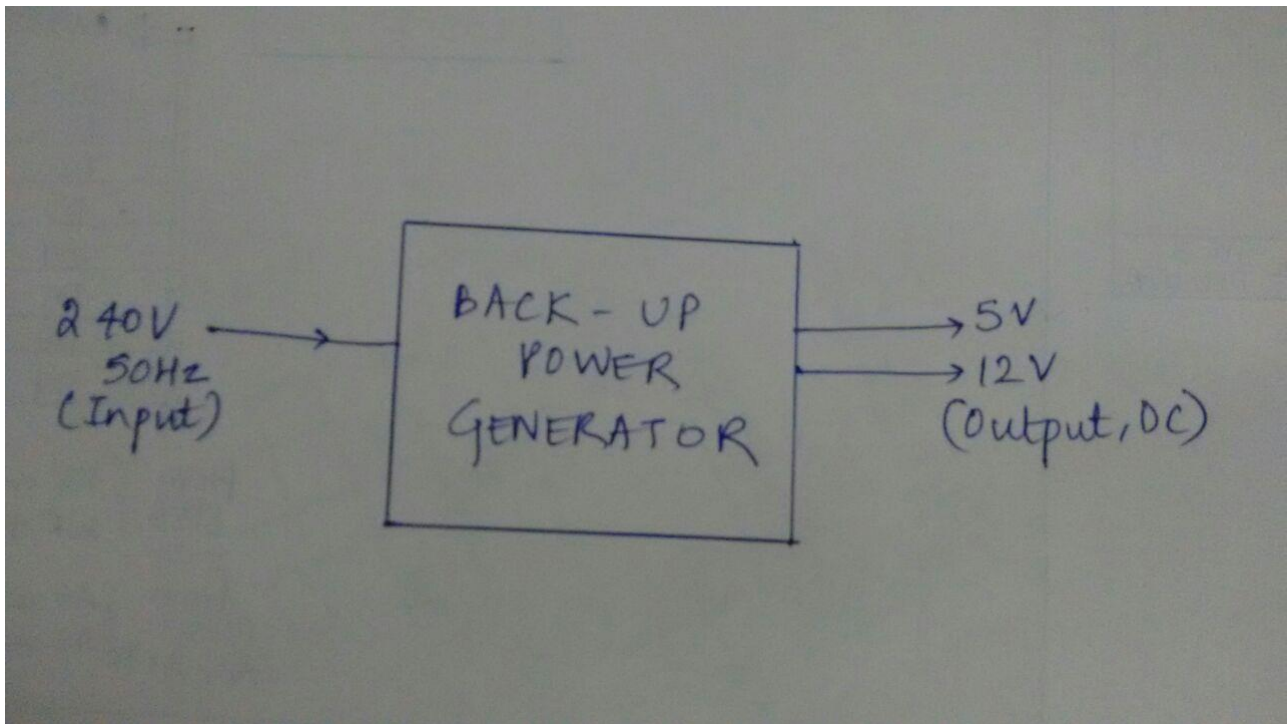
S.No	Name	Description
1	clear_LCD	Clears the LCD Display
2	welcome_msg	Prints “ Welcome“
3	keypad_input	Obtains key pressed from the hex-keypad input
4	intm	Initiates the Master Sequence
5	inta	Initiates the Alarm Sequence
6	intu	Initiates the User Sequence
7	DELAY_20ms	20 milliseconds delay
8	DELAY_0.04s	0.04 seconds delay
9	DELAY_max	Max time delay possible
10	enter_LCD	Prints “ PRESS ENTER” on LCD
11	Print_*	Prints “*” on LCD
12	ints	Initiates the Switch Sequence
13	open_door	Rotate motor 90 deg to open it
14	close_door	Makes the motor rotate in opposite direction
15	update_msg	Prints “UPDATE PASSWORD” on LCD
16	clear_1digit_LCD	Shifts pointer left by 1 , prints Space , Shifts pointer again left by 1
17	error_msg	Prints “ ENTER 12 DIGITS” on LCD
18	retry_msg	Prints “ RETRY” on LCD
19	updateday_msg	Prints “UPDATE DAY PASS” on LCD

INTERRUPTS

In the code we have used two interrupts(NMI and INT 80h). NMI is used for implementation of the 24 hour timer which is utilised to set the password of the day. INT 80h is fired when the push-button is pressed. It is pressed to open the door from inside. INTR signal of 8086 happens to be level triggered, so for one time firing of this interrupt the push button is connected to the clock pin of 8253-2 counter 2. 8253-2 counter 2 is configured as Mode 2. The out pin is connected to INTR pin of 8086. The interrupt vector is generated via a Octal Tri-state buffer. Octal Tri-state buffers puts 80h on the data lines (D0,D7) as soon as INTA pin of the 8086 goes low which enables the Octal Tri-state buffer(74LS241).

What happens in case of power failure ?

The main power supply has battery backup system. As we didn't have any secondary memory, the memory will be lost in case of full battery drain. However, when there is a secondary memory interfaced, a backup can be created before power drain and system will restore full operation when power is restored.



Stepper Motor :

The command to open the door is issued from 8255-2 port when the routine open_door is called in the main routine. Appropriate pins of ULN2003A Darlington pair are pulled high which in turn drive the motor.

ALP CODE

```
    jmp  st1
    db   5 dup(0)
;IVT entry for NMI (INT 02h)
    dw   Nmi_24hrtimer
    dw   0000
    db   500 dup(0)
                                ;IVT entry for 80H
                                dw   Switch_intR
    dw   0000
                                db   508 dup(0)
    st1: cli

                                ;intialize ds, es,ss to
start of RAM
    mov  ax,0200h
    mov  ds,ax
    mov  es,ax
    mov  ss,ax
    mov  sp,0FFFEH
; INITIALIZATION OF 8255,8253 BEGINS
HERE

    sti
    mov  al,89h ; control word for 8255-2
    out  0Eh,al

    mov  al,88h ; control
word for 8255-1
    out  06h,al

    mov  al,36h ;control
word for 8253-1 counter 0
    out  16h,al

    mov  al,56h ;control word for
8253-1 counter 1
    out  16h,al

    mov  al,92h ;control word for
8253-1 counter 2
    out  16h,al

    mov  al,34h ;control word for
8253-2 counter 0
    out  1eh,al

    mov  al,5ah ;control word for
8253-2 counter 1
    out  1eh,al

    mov  al,94h ;control word for
8253-2 counter 2
    out  1eh,al

    mov  al,50h ;load count
lsb for 8253-1 counter 0
    out  10h,al

    mov  al,0C3h ;load count msb for
8253-1 counter 0
    out  10h,al

    mov  al,64h ;load count
for 8253-1 counter 1
```

```

        out 12h,al

        mov al,5h ;load count lsb for
8253-1 counter 2 (1 minute Timer)
        out 14h,al

        mov al,10 ;load count for 8253-2
LSB counter 0 (24 hour counter)
        out 18h,al

        mov al,0 ;load count for 8253-2
MSB counter 0 (24 hour counter)
        out 18h,al

        mov al,3 ;load count for 8253-2
counter 1 (Switch trigger counter)
        out 1ah,al

        mov al,2 ;load count for 8253-2
counter 2
        out 1ch,al
;INITIALIZATION OF 8255,8253 ENDS HERE

        mov al,00h ;default low
output from 8255-2 upper port C
        out 0ch,al

        call DELAY_20ms ;LCD
INITIALIZATION BEGINS
        mov al,04h
        out 02h,al
        call DELAY_20ms
        mov al,00h
        out 02h,al

        mov al,38h
        out 00h,al

        mov al,04h
        out 02h,al
        call DELAY_20ms
        mov al,00h
        out 02h,al
        call DELAY_20ms
        mov al,0Ch
        out 00h,al
        mov al,04h
        out 02h,al
        call DELAY_20ms
        mov al,00h
        out 02h,al

        mov al,06h
        out 00h,al
        call DELAY_20ms
        mov al,04h
        out 02h,al
        call DELAY_20ms
        mov al,00h
        out 02h,al
        mov al,4ch
        out 00h,al
        call DELAY_20ms ;LCD
INITIALIZATION ENDS

```

```

mov ax,0200h
mov ds,ax

mov si,0000h
mov al,0bdh      ;hard coding
pass-word ; 9763106626976310
mov [si],al

mov al,0d7h
mov [si+1],al

mov al,0dbh
mov [si+2],al

mov al,0e7h
mov [si+3],al

mov al,0edh
mov [si+4],al

mov al,0eeh
mov [si+5],al

mov al,0dbh
mov [si+6],al

mov al,0dbh
mov [si+7],al

mov al,0ebh
mov [si+8],al

mov al,0dbh
mov [si+9],al

mov al,0bdh
mov [si+0ah],al

mov al,0d7h
mov [si+0bh],al

mov al,0dbh
mov [si+0ch],al

mov al,0e7h
mov [si+0dh],al

mov al,0edh
mov [si+0eh],al

mov al,0eeh
mov [si+0fh],al

add si,000fh
inc si

mov al,0bdh      ;hard coding
alarm pass-word ; 9999999999999999
mov [si],al

mov al,0bdh
mov [si+1],al

```



```

        mov al,0bdh
        mov [si+2],al

        mov al,0bdh
        mov [si+3],al

        mov al,0bdh
        mov [si+4],al

        mov al,0bdh
        mov [si+5],al

        mov al,0bdh
        mov [si+6],al

        mov al,0bdh
        mov [si+7],al

        mov al,0bdh
        mov [si+8],al

        mov al,0bdh
        mov [si+9],al

        mov al,0bdh
        mov [si+0ah],al

        mov al,0bdh
        mov [si+0bh],al

        mov al,0bdh
        mov [si+0ch],al

        mov al,0bdh
        mov [si+0dh],al

        add si,000dh
inc si

        mov al,0ffh
        out 08h,al
;add code here to display "Command Key"
start:   call clear_LCD
        call welcome_msg

        call keypad_input
        cmp al,0bbh
        jz master_mode
        jmp start

;press valid key
;add code here to display 'Invalid key'

x6: call clear_LCD
        call welcome_msg
        call keypad_input
        cmp al,0b7h
        jz User_mode
        jmp x6 ;press valid key

master_mode:
        call intm
        cmp ax,0abcdh
        jnz x6
x8: call keypad_input

```

```

    cmp al,7Dh
    jz Alarm_mode
    jnz x8

```

Alarm_mode:

```

    call inta
    cmp dh,6h
    jz start
    cmp dh,1h
    jz x6
    jmp x70

```

User_mode:

```

    call intu
    cmp ax,0abcdh
    jz x8
    jnz x6
        ;Intentionally Left Blank

```

x70:

```

stop: jmp stop

```

DELAY_20ms proc

```

        MOV             CH,5
X4:      NOP
        NOP
        DEC             CH
        JNZ             X4
        RET

```

DELAY_20ms endp

DELAY_0.04s proc

```

        MOV             cx,4fffh
X17:     NOP
        NOP
        DEC             cx
        JNZ             X17
        RET

```

DELAY_0.04s endp

DELAY_max proc

```

        MOV             cx,0ffffh
X16:     NOP
        NOP
        DEC             cx
        JNZ             X16
        RET

```

DELAY_max endp

;DELAY_20ms

enter_LCD proc

```

    mov al,0A0h
    out 00h,al
    call DELAY_20ms
    mov al,05h
    out 02h,al
    call DELAY_20ms
    mov al,01h
    out 02h,al ;prints Space

```

```

    mov al,0A0h
    out 00h,al
    call DELAY_20ms
    mov al,05h
    out 02h,al
    call DELAY_20ms
    mov al,01h
    out 02h,al ;prints Space

```

```
mov al,50h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints P
```

```
mov al,52h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints R
```

```
mov al,45h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints E
```

```
mov al,53h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints S
```

```
mov al,53h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints S
```

```
mov al,0A0h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints Space
```

```
mov al,45h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints E
```

```
mov al,4Eh
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
```

```
call DELAY_20ms
mov al,01h
out 02h,al ;prints N
```

```
mov al,54h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints T
```

```
mov al,45h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints E
```

```
mov al,52h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints R
```

```
RET
enter_LCD endp
```

intm proc

```
call clear_LCD
mov al,0feh
out 08h,al ;glow enter
```

pass LED

```
;byte by byte pass enter
mov cx,16
```

```
;store the 16-bit
entered pass after the hard coded pass word
```

enter_16bit:

```
call keypad_input
cmp al,7eh
jz pressc
cmp al,7bh
jz pressac
cmp al,77h
jz press_enter
cmp al,0bbh
jz nop_master
cmp al,0b7h
jz nop_master
cmp al,7dh
jz nop_master
mov [si],al
CALL Print_*
inc si
dec cx
jnz enter_16bit
```

disp_entermaster:

```
call keypad_input
cmp al,7eh
```

```

        jz pressc
        cmp al,7bh
        jz pressac
        cmp al,77h
        jz press_enter
asd:    CALL clear_LCD
        CALL        enter_LCD
        ;add code here to display 'PRESS
ENTER' on lcd
        call keypad_input
        cmp al,77h
        jz press_enter
        jnz asd
nop_master: nop
        jmp enter_16bit

pressc:
        call clear_1digit_LCD
        dec si
        inc cx
        jmp enter_16bit
pressac:
        CALL clear_LCD
        mov cx,16
        mov si,1eh;start of pass
segment
        jmp enter_16bit
press_enter:
        CALL clear_LCD
        mov al,0ffh
        out 08h,al
        cmp cx,0
        jz cmp_pass
        jmp raise_alarm
        ;glow retry/update led
        ;byte by byte

day_pass:
        mov si,002Eh
        mov al,0fdh
        out 08h,al
        call DELAY_max
        call DELAY_max
        call DELAY_max
        call clear_LCD
        mov cx,12
enter_12bit:
        call keypad_input
        cmp al,7eh
        jz presscday
        cmp al,0bbh
        jz nop_day
        cmp al,0b7h
        jz nop_day
        cmp al,7dh
        jz nop_day
        cmp al,7bh
        jz pressacday
        cmp al,77h
        jz press_enterday
        mov [si],al
        CALL Print_*
        inc si
        dec cx
        jnz enter_12bit

disp_enter:
        call
keypad_input

```

```

                                cmp al,7eh
                                jz presscd day
                                cmp al,7bh
                                jz
pressacday
                                cmp al,77h
                                jz
press_enterday
asd1:    CALL clear_LCD
                                CALL
enter_LCD
                                ;add code here to display 'PRESS
ENTER' on lcd
                                call
 keypad_input
                                cmp al,77h
                                jz
press_enterday
                                jnz asd1
nop_day:nop
                                jmp enter_12bit

presscd day:
                                call clear_1digit_LCD
                                dec si
                                inc cx
                                jmp enter_12bit
pressacday:
                                CALL clear_LCD
                                jmp day_pass
press_enterday:
                                CALL clear_LCD
                                mov al,0ffh
                                out 08h,al
                                cmp cx,0
                                jnz err_msg
                                mov al,0fbh
                                out 08h,al

                                call DELAY_max
                                call DELAY_max

                                mov al,0ffh
                                out 08h,al
                                jz end_69h
err_msg:
                                call error_msg
                                jmp day_pass
cmp_pass:
                                cld
                                mov si,0000h
                                mov di,001Eh
                                mov cx,17
x5:      mov al,[si]
                                mov bl,[di]
                                dec cx
                                jz day_pass
                                cmp al,bl
                                jnz raise_alarm
                                inc si
                                inc di
                                jmp x5

raise_alarm:
                                mov dh,5h
                                mov al,0fh
                                out 08h,al

```

```

        mov ax,0abcdh

end_69h:
ret
intm endp

Print_ * proc
        mov al,2Ah
        out 00h,al
        call DELAY_20ms
        mov al,05h
        out 02h,al
        call DELAY_20ms
        mov al,01h
        out 02h,al ;prints *

ret
Print_ * endp

clear_LCD proc
        mov al,00h
        out 02h,al
        call DELAY_20ms
        mov al,01h
        ;Clear Display
        out 00h,al
        call DELAY_20ms
        mov al,04h
        out 02h,al
        call DELAY_20ms
        mov al,00h
        out 02h,al

RET
clear_LCD endp

keypad_input proc ;SubR for keypad entry,al
has unique key input value.
x0:      mov al,00h
        out 04h,al
x1:      in al,04h
        and al,0f0h
        cmp al,0f0h
        jnz x1
        CALL DELAY_20ms

        mov al,00h
        ; Check for
key press
        out 04,al
x2:      ;in al,0ch
        ;cmp al,0fbh
        ;jz sta

        in al,04h
        and al,0F0h
        cmp al,0F0h
        jz x2
        CALL DELAY_20ms

        mov al,00h
        ; Check for
key press
        out 04,al
        in al,04h
        and al,0F0h
        cmp al,0F0h
        jz x2

        mov al,0Eh
        ;Check for key press

column 1

```

```

        mov bl,al
        out 04h,al
        in al,04h
        and al,0f0h
        cmp al,0f0h
        jnz x3

        mov al,0Dh
        ;Check for
key press column 2
        mov bl,al
        out 04h,al
        in al,04h
        and al,0f0h
        cmp al,0f0h
        jnz x3

        mov al,0Bh
        ;Check for
key press column 3
        mov bl,al
        out 04h,al
        in al,04h
        and al,0f0h
        cmp al,0f0h
        jnz x3

        mov al,07h
        ;Check for
key press column 4
        mov bl,al
        out 04h,al
        in al,04h
        and al,0f0h
        cmp al,0f0h
        jz x2

x3:      or al,bl
        ret
keypad_input endp

inta proc
        mov al,00eh
        out 08h,al

```

```

        mov cx,14
        mov si,3ah;store the 16-bit
entered pass after the hard coded pass word

```

```

enter_14bit:
        call keypad_input
        cmp al,7eh
        jz pressc_alarm
        cmp al,0bbh
        jz nop_alarm
        cmp al,0b7h
        jz nop_alarm
        cmp al,7dh
        jz nop_alarm
        cmp al,7bh
        jz pressac_alarm
        cmp al,77h
        jz press_enter_alarm
        mov [si],al
        CALL Print_*
        inc si

```



```

        dec cx
        jnz enter_14bit

disp_enteralarm:
        call keypad_input
        cmp al,7eh
        jz pressc_alarm
        cmp al,7bh
        jz pressac_alarm
        cmp al,77h
        jz press_enter_alarm
asd2:   CALL clear_LCD
        CALL      enter_LCD
        ;add code here to display 'PRESS
ENTER' on lcd
        call keypad_input
        cmp al,77h
        jz press_enter_alarm
        jnz asd2
nop_alarm: nop
        jmp enter_14bit
pressc_alarm:
        call clear_1digit_LCD
        dec si
        inc cx
        jmp enter_14bit
pressac_alarm:
        call clear_LCD
        mov cx,14
        mov si,3ah;start of pass
segment
        jmp enter_14bit
press_enter_alarm:
        CALL clear_LCD
        mov al,0fh
        out 08h,al
        cmp cx,0
        jz cmp_pass_alarm
        jnz x56
cmp_pass_alarm:
        cld
        mov si,10h
        mov di,3ah
        mov cx,14
        repe cmpsb
        cmp cx,00h
        jnz x56
        mov al,0ffh
        out 08h,al
        add dh,1h

x56:
ret
inta endp

```

```

intu proc
        call clear_LCD
        mov  dl,1 ;flag  for
checking two inputs
        mov al,0feh
        out 08h,al
        mov cx,12
        mov si,48h ;store the
16-bit entered pass after the hard coded
pass word
enter_12bitu:
        call keypad_input
        cmp al,7eh
        jz pressc_user

```

```

        cmp al,7bh
        jz pressac_user
        cmp al,0bbh
        jz nop_user
        cmp al,0b7h
        jz nop_user
        cmp al,7dh
        jz nop_user
        cmp al,77h
        jz press_enter_user
        mov [si],al
        CALL Print_*
        inc si
        dec cx
        jnz enter_12bitu
disp_enter_user:
        call keypad_input
        cmp al,7eh
        jz pressc_user
        cmp al,7bh
        jz pressac_user
        cmp al,77h
        jz press_enter_user
asd3:   CALL clear_LCD
        CALL      enter_LCD
        ;add code here to display 'PRESS
ENTER' on lcd
        call keypad_input
        cmp al,77h
        jz press_enter_user
        jnz asd3
nop_user:
        nop
        jmp
enter_12bitu
pressc_user:
        call clear_1digit_LCD
        dec si
        inc cx
        jmp enter_12bitu
pressac_user:
        call clear_LCD
        mov cx,12
        mov si,48h;start of pass
segment
        jmp enter_12bitu
press_enter_user:
        mov al,0ffh
        out 08h,al
        cmp cx,0
        jz cmp_pass_user
        jnz wrong_pass

cmp_pass_user:
        cld
        mov si,2eh
        mov di,48h
        mov cx,12
        repe cmpsb
        cmp cx,00h
        jnz wrong_pass
        jz open_door_user

wrong_pass :
        call clear_LCD
        mov si,48h
        mov cx,12
        cmp dl,0
        jz raise_alarm_user
        mov al,0fdh
        out 08h,al

```



```
call DELAY_max  
call DELAY_max  
call DELAY_max  
call DELAY_max  
call DELAY_max  
call DELAY_max  
call DELAY_max  
call DELAY_max
```

```
ret  
close_door endp
```

```
welcome_msg proc  
    mov al,0A0h  
    out 00h,al  
    call DELAY_20ms  
    mov al,05h  
    out 02h,al  
    call DELAY_20ms  
    mov al,01h  
    out 02h,al ;prints Space
```

```
    mov al,0A0h  
    out 00h,al  
    call DELAY_20ms  
    mov al,05h  
    out 02h,al  
    call DELAY_20ms  
    mov al,01h  
    out 02h,al ;prints Space
```

```
    mov al,0A0h  
    out 00h,al  
    call DELAY_20ms  
    mov al,05h  
    out 02h,al  
    call DELAY_20ms  
    mov al,01h  
    out 02h,al ;prints Space
```

```
    mov al,0A0h  
    out 00h,al  
    call DELAY_20ms  
    mov al,05h  
    out 02h,al  
    call DELAY_20ms  
    mov al,01h  
    out 02h,al ;prints Space
```

```
    mov al,0A0h  
    out 00h,al  
    call DELAY_20ms  
    mov al,05h  
    out 02h,al  
    call DELAY_20ms  
    mov al,01h  
    out 02h,al ;prints Space
```

```
    mov al,57h  
    out 00h,al  
    call DELAY_20ms  
    mov al,05h  
    out 02h,al  
    call DELAY_20ms  
    mov al,01h  
    out 02h,al ;prints W
```

```
mov al,45h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints E
```

```
mov al,4Ch
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints L
```

```
mov al,43h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints C
```

```
mov al,4Fh
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints O
```

```
mov al,4dh
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints M
```

```
mov al,45h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints E
```

```
ret
welcome_msg endp
```

```
update_msg proc
    mov al,55h
    out 00h,al
    call DELAY_20ms
    mov al,05h
    out 02h,al
    call DELAY_20ms
    mov al,01h
    out 02h,al ;prints U
```

```
mov al,50h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints P
```

```
mov al,44h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints D
```

```
mov al,41h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints A
```

```
mov al,54h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints T
```

```
mov al,45h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints E
```

```
mov al,0A0h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints Space
```

```
mov al,50h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints P
```

```
mov al,41h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
```

```
mov al,01h
out 02h,al ;prints A
```

```
mov al,53h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints S
```

```
mov al,53h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints S
```

```
mov al,57h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints W
```

```
mov al,4Fh
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints O
```

```
mov al,52h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints R
```

```
mov al,44h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints D
```

```
ret
update_msg endp
```

```
clear_1digit_LCD proc
mov al,00h
out 02h,al
call DELAY_20ms
mov al,10h
;shift left by 1
out 00h,al
call DELAY_20ms
mov al,04h
```

```
out 02h,al
call DELAY_20ms
mov al,00h
out 02h,al
```

```
mov al,0A0h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al
;prints Space
```

```
call DELAY_20ms
mov al,10h
;shift left by 1
out 00h,al
call DELAY_20ms
mov al,04h
out 02h,al
call DELAY_20ms
mov al,00h
out 02h,al
```

```
RET
clear_1digit_LCD endp
```

```
error_msg proc
    mov al,0A0h
    out 00h,al
    call DELAY_20ms
    mov al,05h
    out 02h,al
    call DELAY_20ms
    mov al,01h
    out 02h,al ;prints Space
```

```
    mov al,45h
    out 00h,al
    call DELAY_20ms
    mov al,05h
    out 02h,al
    call DELAY_20ms
    mov al,01h
    out 02h,al ;prints E
```

```
    mov al,4Eh
    out 00h,al
    call DELAY_20ms
    mov al,05h
    out 02h,al
    call DELAY_20ms
    mov al,01h
    out 02h,al ;prints N
```

```
    mov al,54h
    out 00h,al
    call DELAY_20ms
    mov al,05h
    out 02h,al
    call DELAY_20ms
    mov al,01h
    out 02h,al ;prints T
```

```
    mov al,45h
    out 00h,al
    call DELAY_20ms
```



```
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints E
```

```
mov al,52h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints R
```

```
mov al,0A0h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints Space
```

```
mov al,31h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints 1
```

```
mov al,32h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints 2
```

```
mov al,0A0h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints Space
```

```
mov al,44h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints D
```

```
mov al,49h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints I
```

```
mov al,47h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints G
```

```
mov al,49h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints I
```

```
mov al,54h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints T
```

```
mov al,53h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints S
```

```
RET
error_msg endp
```

```
retry_msg proc
    mov al,0A0h
    out 00h,al
    call DELAY_20ms
    mov al,05h
    out 02h,al
    call DELAY_20ms
    mov al,01h
    out 02h,al ;prints Space
```

```
mov al,0A0h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints Space
```

```
mov al,0A0h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints Space
```

```
mov al,0A0h
out 00h,al
call DELAY_20ms
```

```
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints Space
```

```
mov al,52h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints R
```

```
mov al,45h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints E
```

```
mov al,54h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints T
```

```
mov al,52h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints R
```

```
mov al,59h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints Y
```

```
ret
retry_msg endp
```

```
updateday_msg proc
mov al,55h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints U
```

```
mov al,50h
out 00h,al
call DELAY_20ms
```

```
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints P
```

```
mov al,44h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints D
```

```
mov al,41h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints A
```

```
mov al,54h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints T
```

```
mov al,45h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints E
```

```
mov al,0a0h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints Space
```

```
mov al,44h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints D
```

```
mov al,41h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints A
```

```
mov al,59h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints Y
```

```
mov al,0a0h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints Space
```

```
mov al,50h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints P
```

```
mov al,41h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints A
```

```
mov al,53h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints S
```

```
mov al,53h
out 00h,al
call DELAY_20ms
mov al,05h
out 02h,al
call DELAY_20ms
mov al,01h
out 02h,al ;prints S
```

```
ret
updateday_msg endp
```

Nmi_24hrtimer:

```
call clear_LCD
```

```
call clear_1digit_LCD
```

```
call updateday_msg
```

startnmi:

```
call keypad_input
cmp al,0bbh
jz master_mode
jmp startnmi
```

```
iret
Switch_intR:
    call open_door
    ;iret
    sti
    jmp x6
```