

Optimizing SVGs

```
1 <svg xmlns="http://www.w3.org/2000/svg" width="20" height="14" viewBox="0 0 20 14">
2   <path fill="#112C39" fill-opacity=".4" fill-rule="evenodd" d="M8.046 9.606h3.908V8.63H10.65V4.07H9.49L7.986 5.462l.783.814c.285-.
3 </svg>
```

- ▶ SVGOMG
- ▶ **SVGO**

2 min SVG refresher

HTML

```
1 <svg class="svg" xmlns="http://www.w3.org/2000/svg" viewBox="0 0 600 200">
2   <g id="group">
3     <polygon class="polygon" points="65,55 122,55 150,105 122,155 65,155 35,105"/>
4     <rect class="rect" x="180" y="55" width="100" height="100"/>
5     <circle class="circle" cx="371.5" cy="105.6" r="51.9"/>
6     <path class="path" d="M459.7 150.3V106s-.3-26.7 26.7-26.7c24 0 24.2 26.7 24.2 26.7s-.7 25.3 25.9 ... 3V59.9"/>
7   </g>
8 </svg>
9
```

