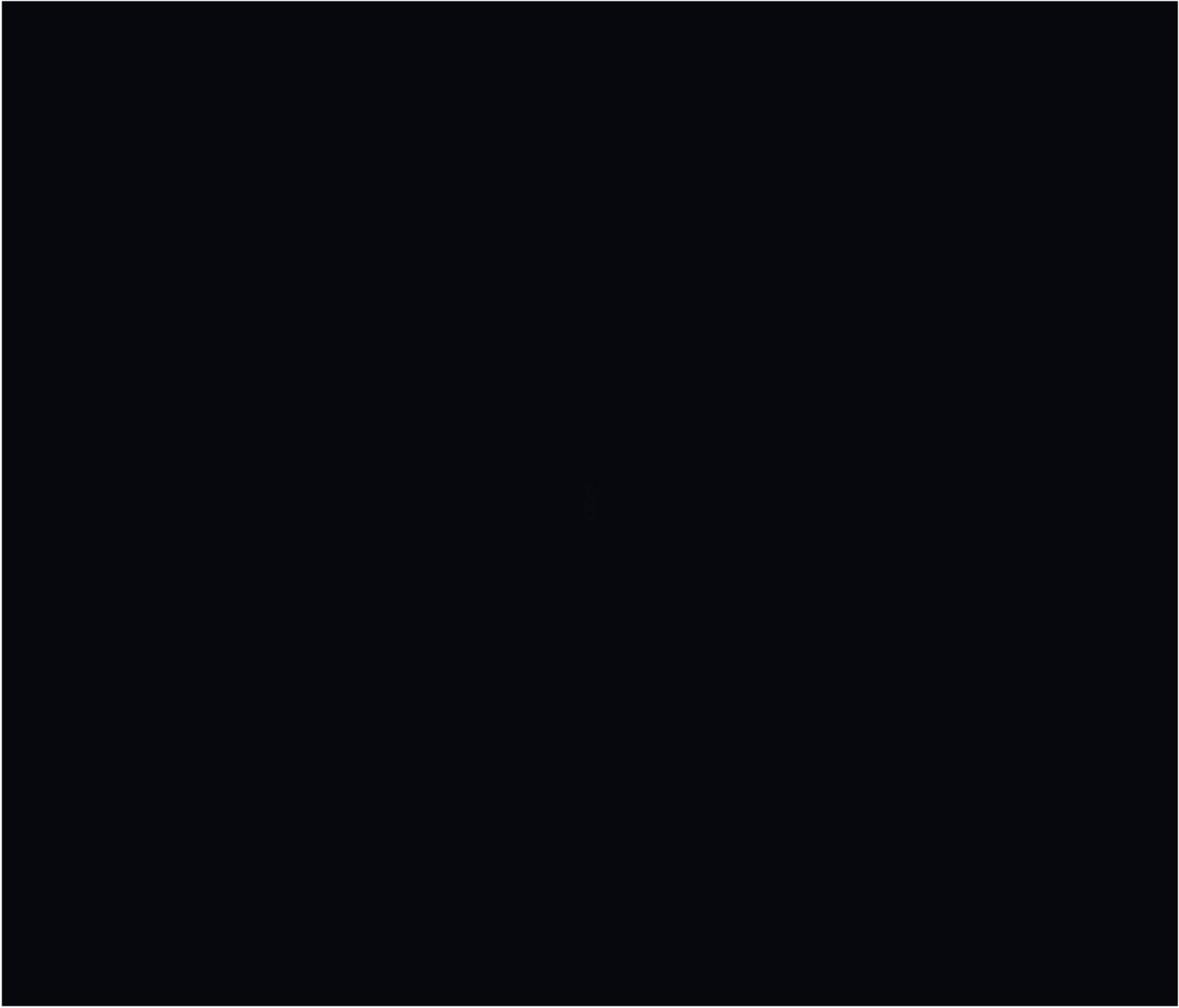
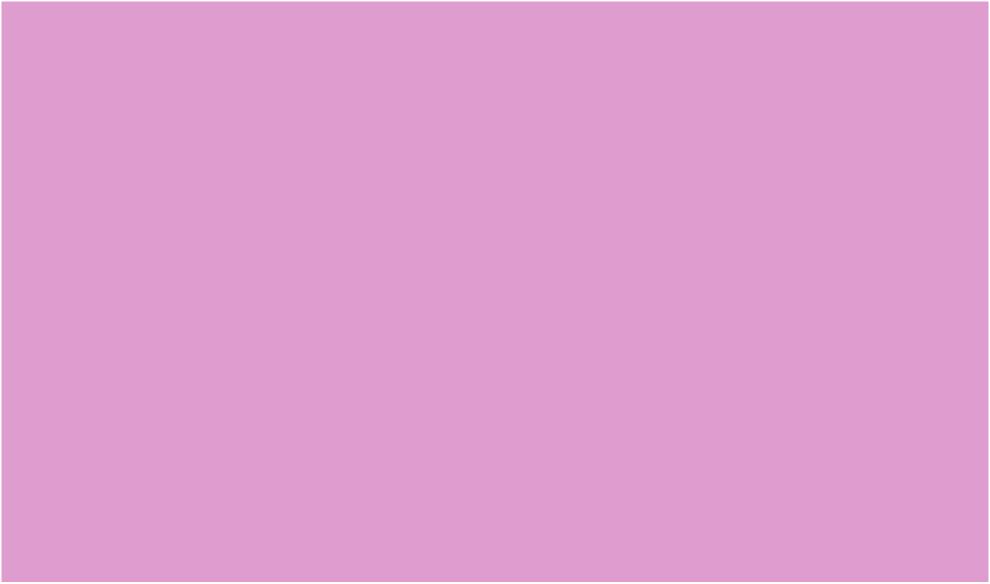


# Customer 1 1 Checking out O Purchased



```
useEffect(()) \Rightarrow \{
  if (orders.count > prevOrders.count) {
    let increment = totalOrders.count - prevTotalOrders.count;
    increment = clamp(increment, 1, maxCirclesPerBucket);
    const newOrders = Array(increment)
      .fill({
        // "Checking out" bucket position:
        fromCx: xScale(1),
        // "Purchased" bucket position:
        toCx: xScale(2),
        // how big the radius should be based
        // on the increment size:
        radius: getRunningDotRadius(increment)
      });
    setNewOrders(newOrders);
}, [data]);
```

## Run dots,



```
const newOrders = Array();
```

console.log(newOrders) []





# Customer 1 1 Checking out O Purchased

const newOrders = Array();

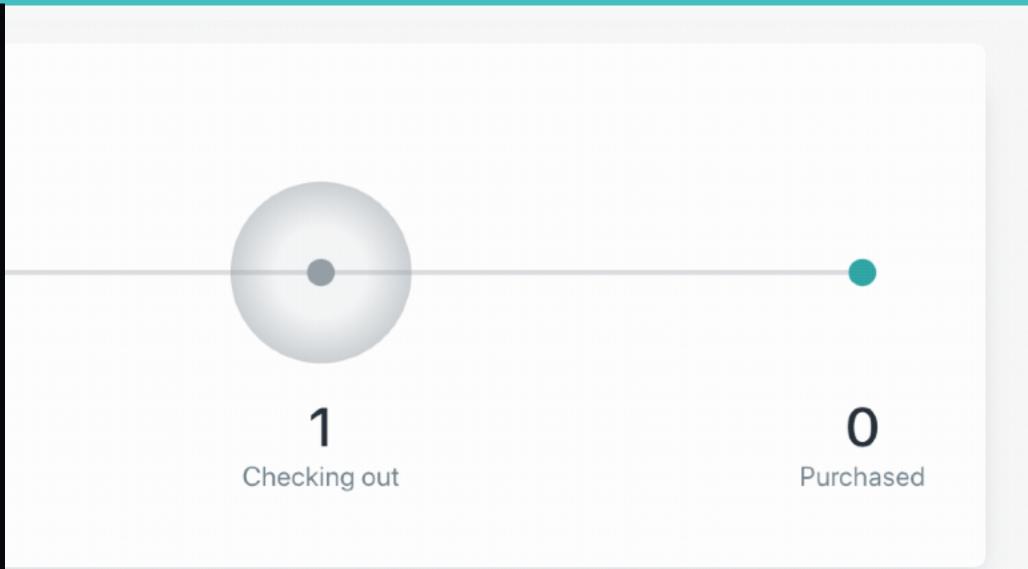
console.log(newOrders) []

```
const newOrders = Array();
console.log(newOrders) []
```



## Run dots, run!

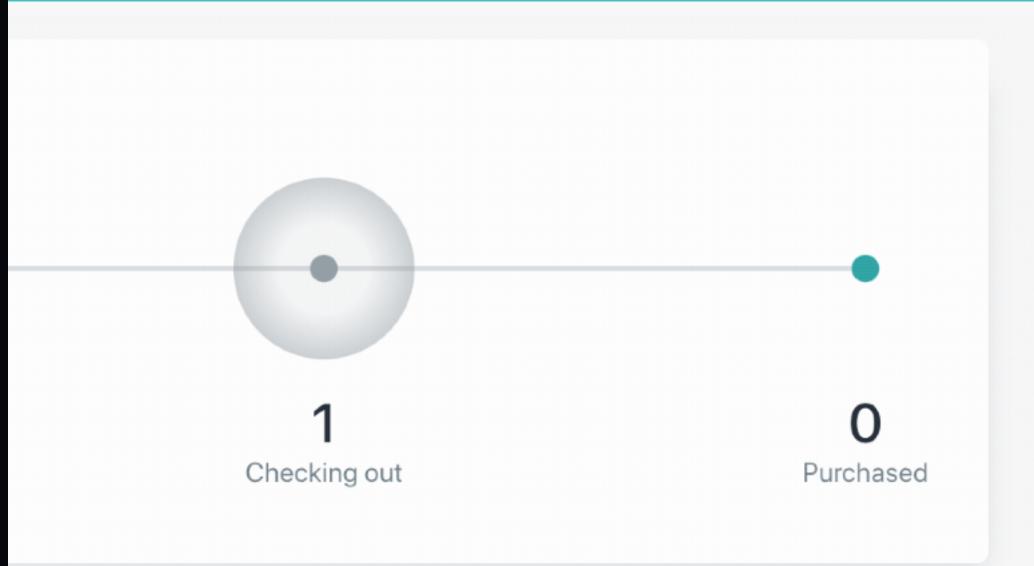
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Open custom settings

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Open custom settings