

A note on





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const reducedMotion = useReducedMotion();
// uses window.matchMedia('(prefers-reduced-motion: reduce)').matches
// returns true or false
const springs = useSprings(
  data.length,
  data.map((dataPoint) \Rightarrow ({
    radius: radiusScale(dataPoint.count),
    config: config.molasses,
    immediate: reducedMotion,
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