



implementing the chart with

bit.ly/canvas_spring

```
export default function App() {
 const { x } = useSpring({
   from: { x: FROM_X },
   to: async (next) => {
     while (1) {
       await next({ x: TO_X });
       await next({ x: FROM_X });
});
 return (
   <div className="App">
     <animated.div>{x}</animated.div>
   </div>
 );
```





