

`cubic-bezier(1, 0, 1, 1)`

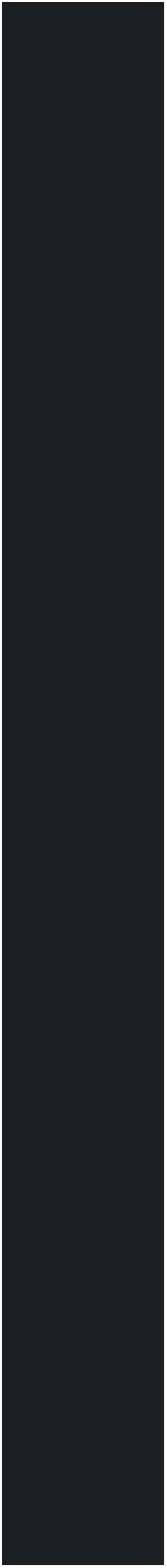
`cubic-bezier(1, 1, 1, 1)`

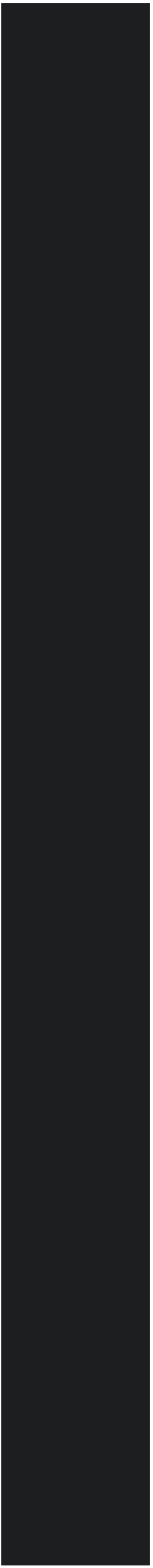
`linear`

`ease`

`ease-in`

`ease-in-out`







bit.ly/timingfunc

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ANIMATION-TIMING-FUNCTION

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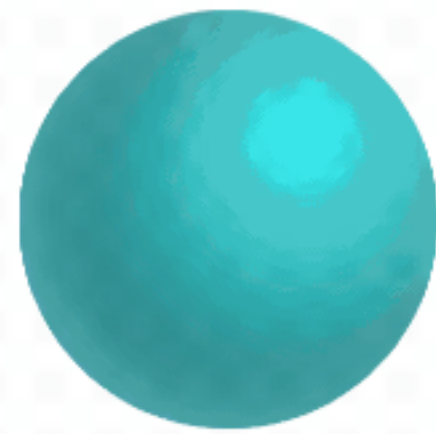
`ease`

`ease-in`

`ease-in-out`

bit.ly/timingfunc

ANIMATION-TIMING-FUNCTION



bit.ly/cssbounce

Performance Elements Console Sources >> ⋮ ✕

```
<!doctype html>
<html lang="en">
  ><head>...</head>
  ><body translate="no">
    ><div class="wrapper">
      ... <div class="sphere"></div> == $0
        ><div class="shadow">
          ::after
        </div>
      </div>
    </body>
  </html>
```

html body div.wrapper div.sphere

Styles Event Listeners DOM Breakpoints Properties Accessibility

Filter :hov .cls +

```
.sphere {
  -webkit-animation: bounce 1s ease infinite
    alternate;
  animation: bounce 1s ease infinite alternate;
  bottom: 0;
  left: 0;
  position: absolute;
  width: 150px;
  height: 150px;
  background: #3bf8fb;
  border-radius: 50%;
  box-shadow:
    inset 26px -37px 38px 42px rgba(5, 142, 144, 0.5),
    inset 9px -7px 35px -11px #9cfaff,
```

on 350

margin -

border -

padding -

150 x 150

0

Filter Show all

▶ animation-delay

⋮ Console ✕