

CSS KEYFRAME ANIMATIONS

```
.class {  
  animation: SomeAnimation 3s infinite alternate ease;  
}  
  
// or  
  
.class {  
  // Custom string pointing to keyframes  
  animation-name: SomeAnimation;  
  // Duration in seconds before repeating  
  animation-duration: 3s;  
  // How many times to play  
  animation-iteration-count: infinite;  
  // Jump back to the start or "rewind"  
  animation-direction: alternate;  
  // We'll look at this one separately ;)  
  animation-timing-function: ease;  
}
```

ANIMATION-TIMING-FUNCTION

`cubic-bezier(1, 0, 1, 1)`

`cubic-bezier(1, 1, 1, 1)`

`linear`

`ease`

`ease-in`

`ease-in-out`

bit.ly/timingfunc