```
   id= app
<!---->
<div class="row-fixed-top">…</div>
<div class="background"> == $0
  ▶<ul class="clouds">…</ul>
  ▶<div class="ocean">…</div>
  ▶<div class="ship">…</div>
</div>
<div class="controls">…</div>
/div>
cript src="/dist/build.js"></script>
ody>
l>
```

```
   id="app">
<!---->
<div class="row-fixed-top">…</div>
<div class="background"> == $0
  ▶<ul class="clouds">…</ul>
  ▶<div class="ocean">…</div>
  ▶<div class="ship">…</div>
</div>
<div class="controls">…</div>
div>
cript src="/dist/build.js"></script>
ody>
l>
```

ATTACK SPECIAL ATTACK GIVE UP

| Elements | Console | Sources | Network | Performance | Memory | Applicatio |

```
    id="app">
<!---->
<div class="row-fixed-top">…</div>
<div class="background"> == $0
  ▶<ul class="clouds">…</ul>
  ▶<div class="ocean">…</div>
  ▶<div class="ship">…</div>
</div>
<div class="controls">…</div>
/div>
script src="/dist/build.js"></script>
ody>
l>
```

VUE TRANSITION TAG

Elements   Console   Sources   Network   Performance   Memory   Applicatio

```
iv id="app">
<!---->
<div class="row-fixed-top">…</div>
<div class="background"> == $0
  ▶<ul class="clouds">…</ul>
  ▶<div class="ocean">…</div>
  ▶<div class="ship">…</div>
</div>
<div class="controls">…</div>
/div>
cript src="/dist/build.js"></script>
ody>
l>
```
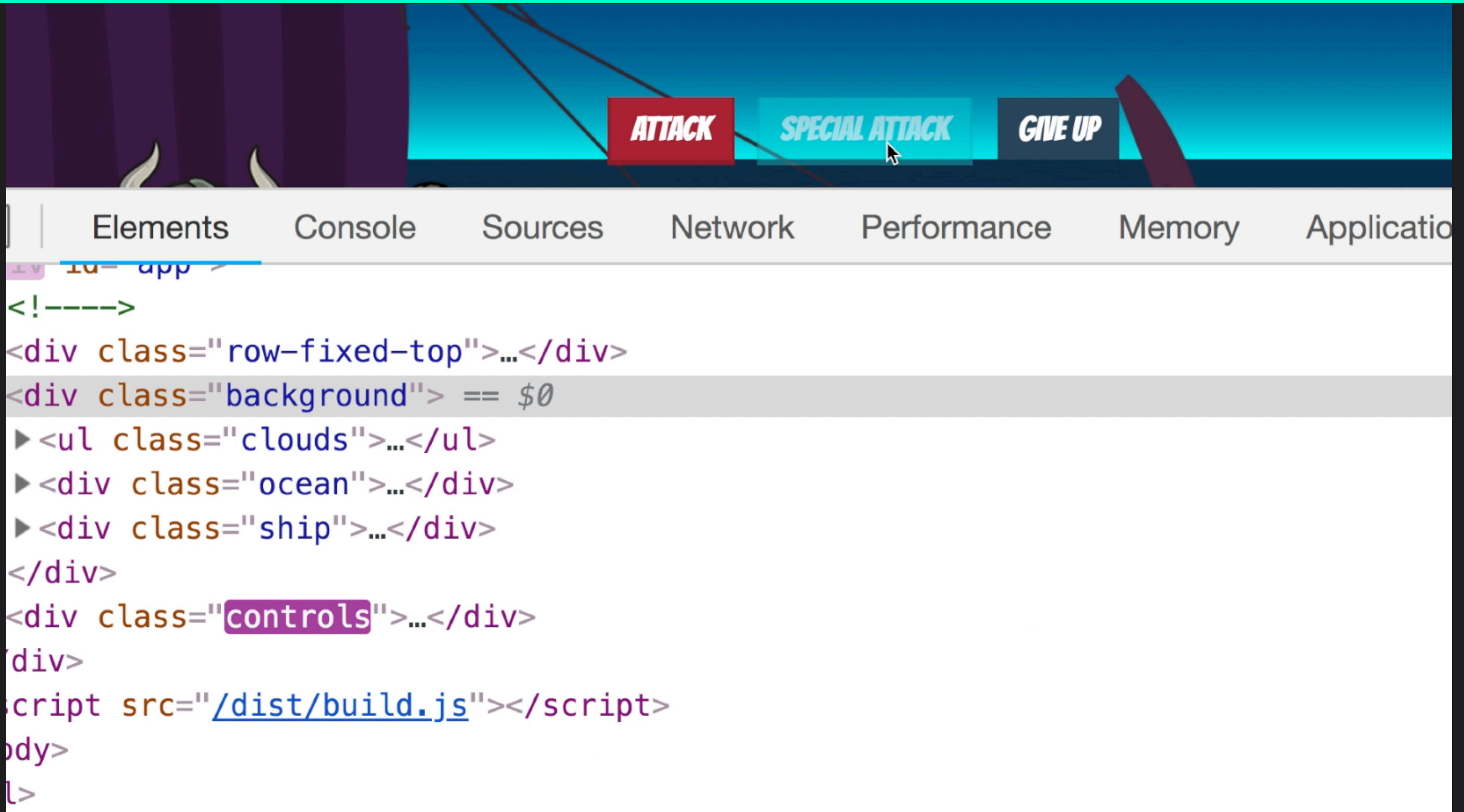
ATTACK   SPECIAL ATTACK   GIVE UP

Exercise

Use the transition tag to implement a fade and scale animation when opening/ closing the dialog

bit.ly/vuedialog

#03