

`cubic-bezier(1, 0, 1, 1)`

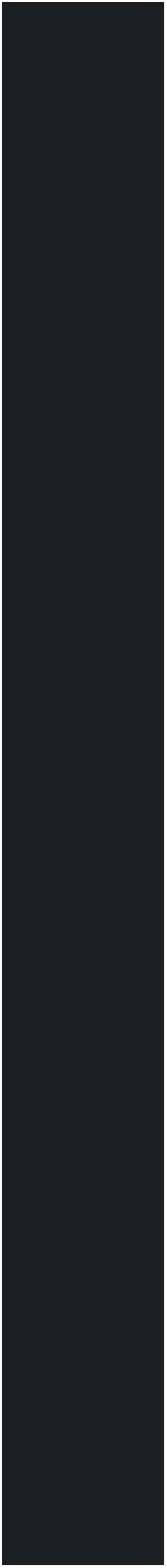
`cubic-bezier(1, 1, 1, 1)`

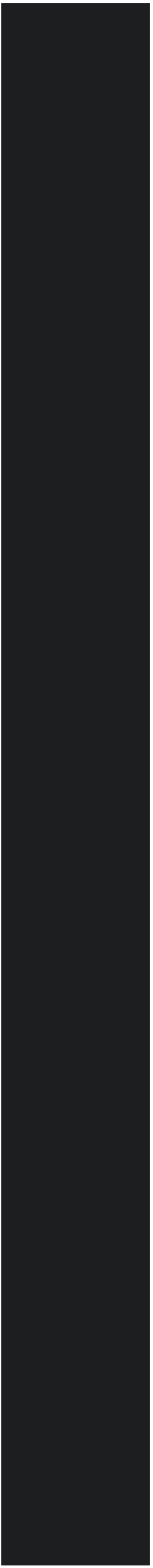
`linear`

`ease`

`ease-in`

`ease-in-out`







bit.ly/timingfunc

`cubic-bezier(1, 0, 1, 1)`

`cubic-bezier(1, 1, 1, 1)`

`linear`

`ease`

`ease-in`

`ease-in-out`

ANIMATION-TIMING-FUNCTION

`cubic-bezier(1, 0, 1, 1)`

`cubic-bezier(1, 1, 1, 1)`

`linear`

`ease`

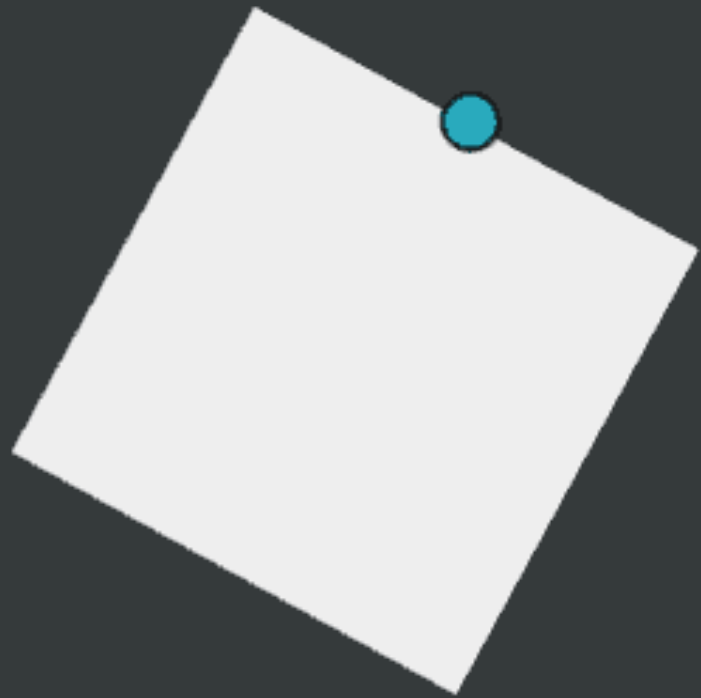
`ease-in`

`ease-in-out`

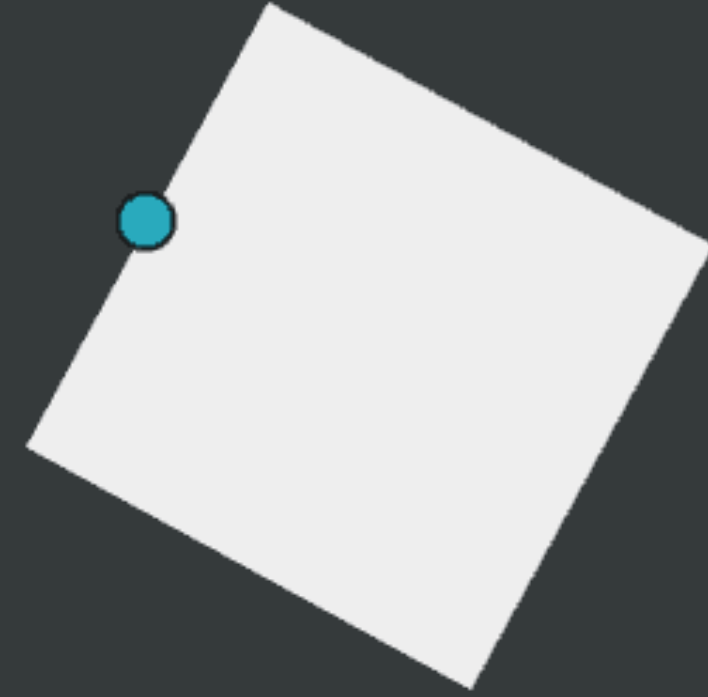
bit.ly/timingfunc

TRANSFORM-ORIGIN

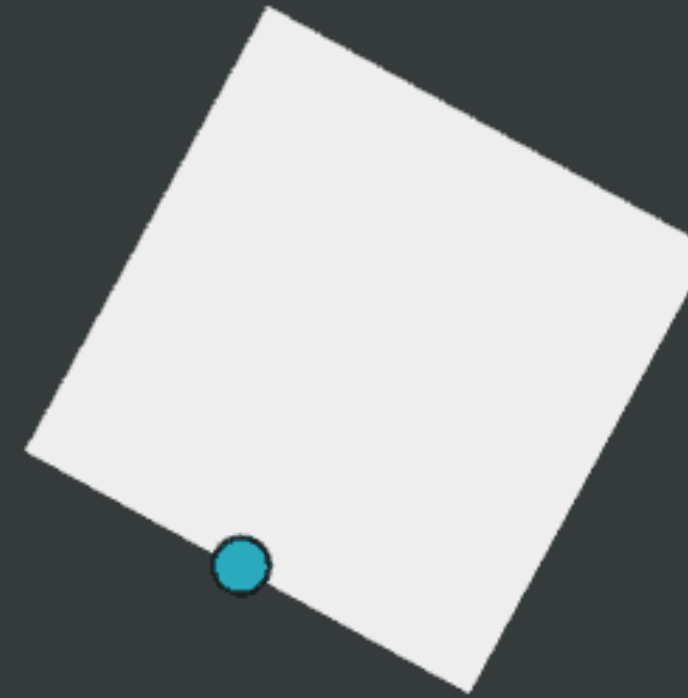
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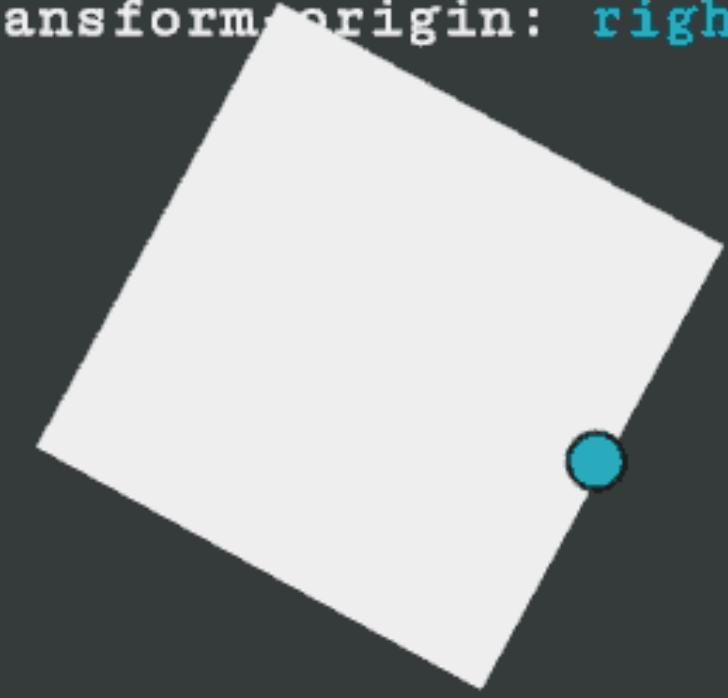
`transform-origin: left`



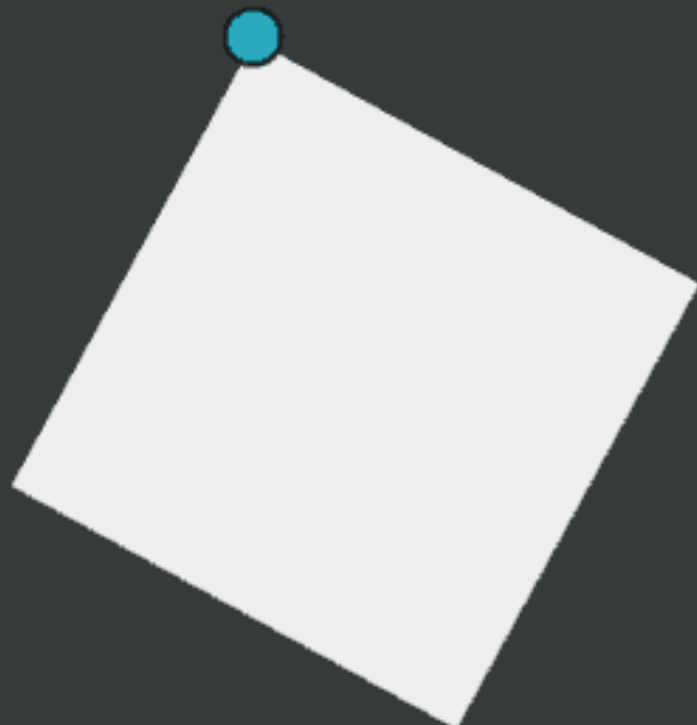
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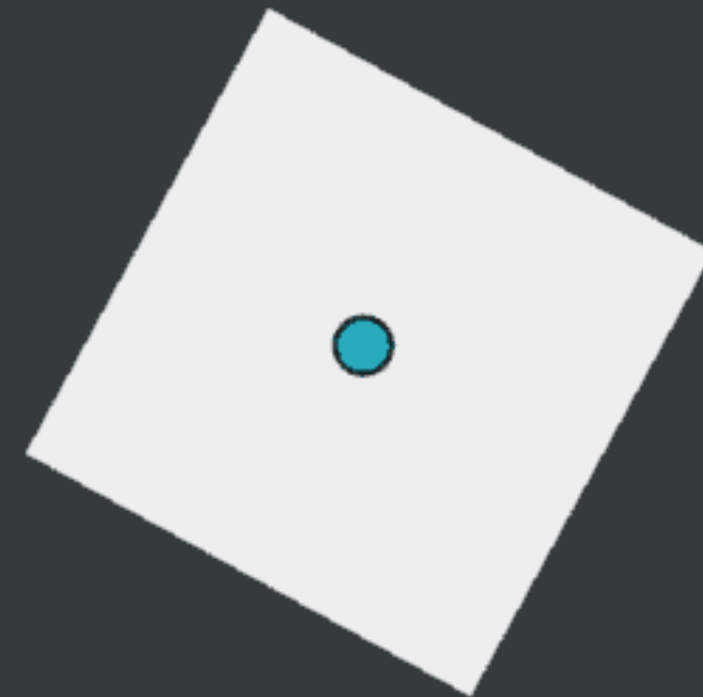
`transform-origin: right`



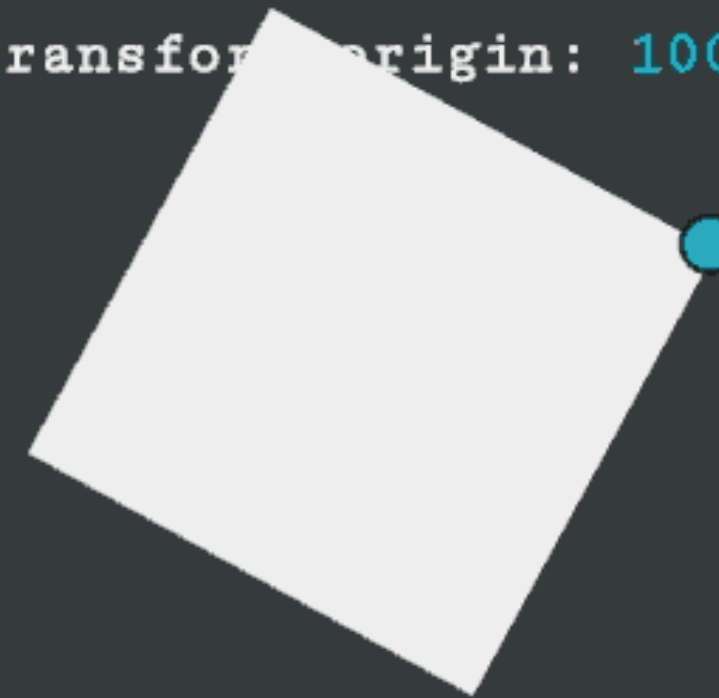
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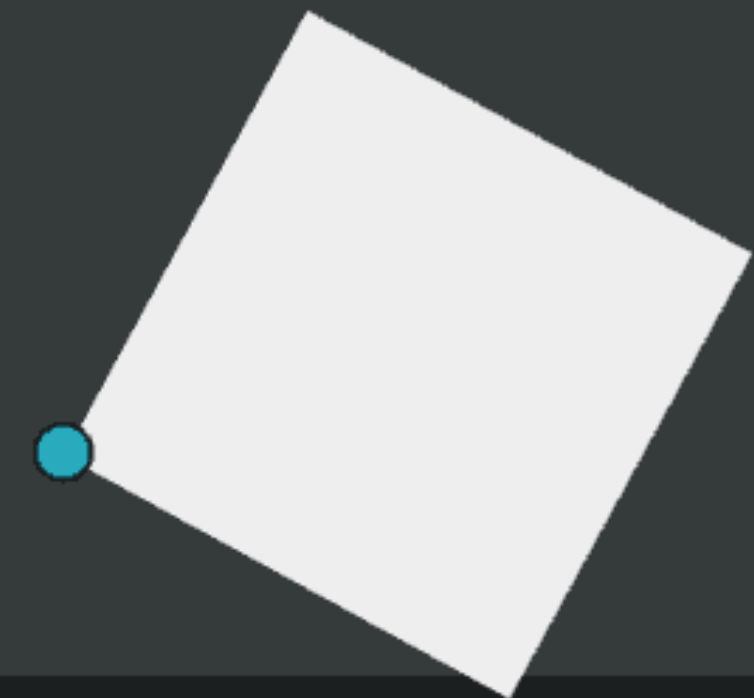
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`transform-origin: 100px 0px`



`transform-origin: 0px 100px`



bit.ly/transformorigin