What?

Symbols	Iterators & Generators	Reflect API	Proxy API
Primitive values	Create your own "loopable" values	API to control objects	Create "traps" for object operations
Used as object property identifiers	What arrays, strings etc. use internally	Standardized & grouped methods	Step in and execute code
Built-in & creatable by developers		Control code usage/ impact	Control code usage/ impact
Uniqueness is guaranteed			

ACADE MIND