[Hello Security]

# **WGUISW**

# Ox01 Say Hello to Security

- Al & Voice Cloning

Krystian Bajno, 2024

\_baycode.eu



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# 0x02 Whoami

**Krystian Bajno** 

Cyber Security Specialist

**Penetration Tester** 

Full-Stack Software Engineer

**Backend, Frontend, Mobile** 





Comp. Sci. I - Cloud Computing Technology

**Comp. Sci. II** - Cloud Computing Architecture and Security







# 0x03 Links section

## **Useful projects**

https://github.com/voicepaw/so-vits-svc-fork

https://github.com/WadRex/RVCompact

https://github.com/RVC-Project/Retrieval-based-Voice-Conversion-WebUI

https://github.com/litagin02/rvc-tts-webui

https://github.com/w-okada/voice-changer

https://github.com/facebookresearch/demucs

https://github.com/AUTOMATIC1111/stable-diffusion-webui

https://github.com/comfyanonymous/ComfyUI

https://github.com/lllyasviel/Fooocus

https://github.com/s0md3v/roop

https://github.com/quoyww/AnimateDiff

https://github.com/Illyasviel/ControlNet

https://github.com/facebookresearch/llama

https://huggingface.co/microsoft/phi-2

https://github.com/henrymaas/AudioSlicer

https://github.com/flutydeer/audio-slicer

https://github.com/coqui-ai/tts

## **Model repositories**

https://huggingface.co

https://civitai.com

## **Useful links**

https://machine-learning.paperspace.com/wiki/machine-learning-models-explained

https://www.hardware-corner.net/guides/computer-to-run-llama-ai-model/

https://www.microsoft.com/en-us/research/blog/phi-2-the-surprising-power-of-small-

language-models/

https://colab.google/

https://paperswithcode.com/task/speech-synthesis/

https://paperswithcode.com/

https://openart.ai/workflows

#### Recommended AI YouTube channels

https://www.youtube.com/@Fireship

https://www.youtube.com/@NerdyRodent

https://www.youtube.com/@sentdex

https://www.youtube.com/@sedetweiler

https://www.youtube.com/@houseofdim

https://www.youtube.com/@sebastiankamph

https://www.youtube.com/@enigmatic\_e

https://www.youtube.com/@OlivioSarikas

https://www.youtube.com/@EndangeredAl





# 0x04 Exploring online

The 2022/3 rise of Generative AI (GAN, LLM)



## **Selected speech synthesis providers**

#### **ElevenLabs**

#### https://elevenlabs.io

- Polish company!
- Text to Speech
- Speech to Speech
- Dubbing (video translator)
- Make custom models (paid)

## HeyGen

#### https://www.heygen.com

- Lip sync!
- Creating whole digital avatars
- Translating videos
- Speech to Speech

#### **Pros:**

- Ease of use, cutting edge
- No tech knowledge requirement
- No hardware requirement
- Support, big funding
- **API integrations**

#### Cons:

- **Commercial**, limited free plans, pricy tier limitations, credit systems
- Potential political correctness limitations
- No real-time voice streaming (at the current moment, all it takes is WebRTC)
- Data collection

#### Voice

https://www.resemble.ai https://www.heygen.com

https://elevenlabs.io

## **Imagery**

https://www.bing.com/search?q=Bing+Al&showconv=1

https://openai.com/dall-e-3

https://www.midiournev.com/

https://www.krea.ai/home

#### LLM

https://www.bing.com/search?q=Bing+Al&showconv=1

https://chat.openai.com/

https://bard.google.com/chat

**NVIDIA Microsoft** Google Meta **Apple Open Source Community** 

The biggest players in **AI** as of 2024.





# 0x05 Exploring the world of Self-Hosted

## Let's do it offline and open source

#### Requirements

- 1. For training, voice infering, images generation, and smaller LLMs (such as phi-2 and LLAMA-7B, approx 10B parameters), 8 GB of GPU VRAM is sufficient (eg. RTX 3060, or Apple M1 will do due to chip mixing RAM and VRAM, but M1 works 9x slower than RTX). For bigger LLM's, such as LLAMA-70B 52 GB of GPU VRAM is a a bare minimum.
- 2. Lots of free storage.

#### Alternatively deploy cloud environment for training

Deploy model training on selected **Cloud Computing Platform**, train it in minutes, download the checkpoints, and kill the instance, just like spinning up and destroying a hash cracking machine. You can also use **Google Colab**. Bigger LLM's however require that much resources to **run**. It does not mean you need bigger LLMs to get good results.

**Requires good GPU** 

Only community support

Requires a bit of tech knowledge

Cons:

#### **Pros:**

- 1. Free
- 2. Huge model base
- 3. Huge amount of software
- 4. Full control
- 5. Limitless possibilities
- 6. Cutting edge

## Voice

https://github.com/voicepaw/so-vits-svc-fork

https://github.com/RVC-Project/Retrieval-based-Voice-Conversion-WebUI

https://github.com/litagin02/rvc-tts-webui

https://github.com/w-okada/voice-changer

https://github.com/facebookresearch/demucs

https://github.com/flutydeer/audio-slicer

https://github.com/coqui-ai/tts

## **Imagery**

https://github.com/comfyanonymous/ComfyUI (strongly recommended)

https://github.com/AUTOMATIC1111/stable-diffusion-webui

https://github.com/Illyasviel/Fooocus (love the simplicity)

https://github.com/s0md3v/roop

#### LLM

https://github.com/facebookresearch/llama

https://huggingface.co/microsoft/phi-2

## Model repositories

https://huggingface.co

https://civitai.com/

## **Useful links**

https://paperswithcode.com/





# 0x06 Anatomy of a deepfake

## Unsupervised deep-learning nature of Generative Adversarial Networks

#### **Picture:**

- 1. Find **one**, good picture of the impersonated person.
- Substitute the face on a selected picture with impersonated person face (eg. using Roop, Foocus, ComfyUI), or generate a completely fake image with substituted face.
- Upscale the picture (for example using Stable Diffusion, R-ESRGAN upscaler).

#### **Video:**

- 1. Find a picture of the impersonated person (one is all it takes).
- 2. Substitute the face on all frames of the video, or generate completely fake video using **ComfyUI.**
- 3. Upscale all frames of the video.
- 4. Voice clone the impersonated person and substitute your own voice in the video with a clone.

Mind your ethics. Everything is possible, but what for?
Ask the person you clone for approval.





# 0x07 Practical steps to perform voice cloning

## Make me sound like you

- 1. Acquire a 10 or more minutes sample of the impersonated person voice.
- 2. Cut the sample into approx. 5 second pieces and remove noise, silence (using AudioSlicer, audacity), this sample will be later used for GAN unsupervised model training and no data labeling is needed.
- **Train the model using RVC or SO-VITS-SVC** for 200 epochs or more. (Can take a few hours). Increasing epochs too much will not improve the quality due to **overfitting**.
- 4. Use the created model for inference or real-time inference streaming.

The **RVC** and **SVC** models are not interchangeable and need to be trained separately.

Make sure to create a **loopback interface** or use a **mixer** in order to avoid audio feedback while streaming in **real-time**.

#### Streaming voice is easier than a complete deepfake video real-time streaming due to resources extensive use.

Expect the voice streaming lag to be 0.3 of a second, whereas processing video takes way more time. In order to stream-infer voice + video, you will need to use cloud computing platform or a powerful computer. It is needed to match the audio/video latencies, yet it is perfectly doable in 2024.



Mind your ethics. Everything is possible, but what for?

Ask the person you clone for approval.



## 0x08 SO VITS SVC

## Step by step

#### **Activate Python environment**

.\venv\Scripts\Activate.ps1 - Windows
source ./venv/Scripts/activate - Linux, MacOS

#### 1. Place dataset files created with AudioSlicer into

dataset raw/<speaker id>/\*\*/<files.wav>

#### 2. Pre-process the dataset

svc pre-resample - converts your audio to mono 44.1khz files
svc pre-config - downloads a few configuration files and puts
them in the correct directory.

#### 3. Modify number of epochs and batch size

in logs/44k/config.json to match **VRAM** or training will crash.

#### 4. Continue pre-processing to optimize to "crepe" prediction method

svc pre-hubert -fm crepe - downloads and runs a speech model
pre-training.

5. Train the model (this could take a few hours)

Model checkpoints will be available in logs/44k - G\_x.pth, D\_x.pth svc train -t

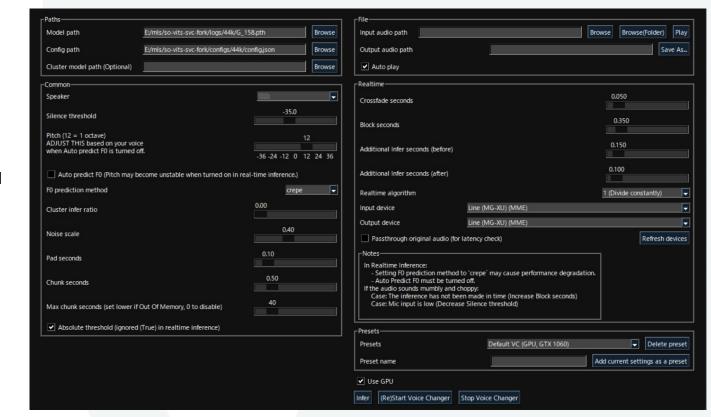
#### 6. Use the model

svc gui

#### **Usage:**

Select the Model path, Config path, and the Speaker.

- 1. To **infer file to file**, select file input audio path, output audio path and press **Infer**.
- 2. To **change your voice in real-time** select input and output device, disable auto pitch prediction, adjust Pitch to your voice, press (Re)/Start Voice Changer, and use the output device as input in selected application (eg. Discord, Teams, Telegram). **Make sure to use a loopback interface and a set of headphones to prevent audio feedback.**







# 0x09 RVC

## Step by step

#### Activate Python environment and launch the web-ui.

.\venv\Scripts\Activate.ps1 - Windows
source ./venv/Scripts/activate - Linux, MacOS
Web interface will be available at <a href="http://localhost:7897">http://localhost:7897</a>

- 1. Name the experiment (project)
- 2a. Load and pre-process the dataset in the user interface

RVC can split and denoise audio, but you can specify a directory with pre-processed files.

#### 2b. Extract the pitch and perform HuBERT pre-training technique

#### 3. Train the model and create feature index

a) **One-Click training** (Recommended)

This will perform step 2b, model training, and feature index creation automatically.

- b) **Train model button** train the model manually after step 2b.
- c) Train feature index button create feature index manually.

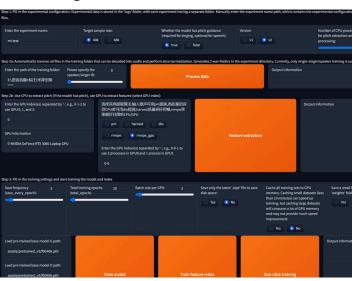
Model checkpoints and index will be saved in logs directory. If you want to share the model, you'll need to extract and compile the .pth checkpoint from logs directory using **ckpt processing** tab, export should be about **60 MBs** in size. The model that is ready to use should reside in assets/weights directory.

#### 4. Use the model

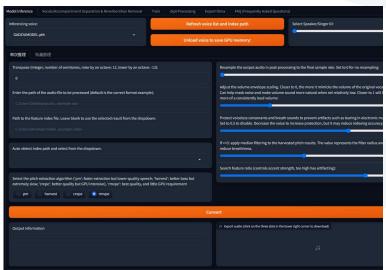
There are two user interfaces available

- a) For **inference** stay in the web-ui
- b) For **real-time streaming** launch gui\_v1.py

#### 1. Training view



#### 2. Inference view



#### 3. Real-Time inference view

₹ RVC - GUI		
	Load model  E:/mls/nvc/RVCompact/RVC/assets/weights/GADZIUM  E:/mls/nvc/RVCompact/RVC/logs/gadziuman/added_IV  Select the .ndex	
	Audio device (please use the same type of driver) Input device   Line (MG-XU) (MME) Output device   Yamaha Steinberg USB ASIO (ASIO)	
	Reload device list  General settings	Performance settings
	Response threshold	Sample length 0.52
	Pitch settings	Number of CPU processes used for harvest pitch algorithm  0.15
	Index Rate	Fade length2 46
	pitch detection algorithm C pm C harvest C crepe 6 rmvpe	Extra inference time
	Start audio conversion Stop audio conversion C Input voice monitor	© Output converted voice Algorithmic delays(ms): 0 Inference time (ms): 0





# OxOA Threat modelling

## 1 The wide emerging threat of 2024

Due to making AI accessible to wide-public, the new threats have emerged.

## What/Who could be the possible target?

- **Anyone** who gets his voice cloned
- Anyone who gets his face cloned
- Applications with **bio-authentication** (voice)
- Publicly speaking people
- YouTubers
- Influencers
- Politicians
- The internet

## What is the threat?

- Al phishing, vishing, impersonation, identity theft
- Bypassing **bio-authentication** (voice)
- Blackmailing
- Disinformation and increase of trolling
- Automated false identity scamming bots, catfishing
- Fake, bot generated **influencers**
- Increase of Al generated **explicit** pictures
- Abuse of people voice and copyrights
- Overreliance on Artificial Intelligence could have potential negative impact on cognitive abilities of specialists.
- Flood of LLM generated **spam** content over the internet
- Growing concerns about the **reliability** of digital data due to

Al hallucinations and impersonation. Anything digital can be generated.



# OxOB What are possible Al uses - examples

## Do good, not evil

#### **Automation**

Creating bots that auto-respond to clients, leveraging LLMs, text-to-speech, and GAN networks for voice inference.

## Parsing big sets of data

LLMs can parse big sets of data in order to give useful insights, or even provide code solutions.

## **Security Assessments**

Useful in social-engineering, red-teaming, and comprehensive phishing assessments.

#### **Art creation**

Creating art - pictures, animations, songs.

## **Breaking the language barrier**

Translating, dubbing the video/audio into various languages in order to reach wider audience.

## **Sock Puppets**

Creating sock-puppet false identities in order to achieve anonymity and infiltrate criminal communities is easier than ever.



# OxOC Let us create a song!

#### Let's do it now

- 1. Clone the voice of a friend using RVC or SO-VITS.
- 2. **Download** the song to exchange the voice in.
- 3. Demux the singer, bass, drums, guitars and pianos on origin using Demucs.
- 4. Infer the singer voice using the cloned model.
- 5. Reassemble the song in audacity or any other DAW.
- **6. Enjoy** making your friend a rockstar.



# OxOD Falling into a rabbit hole

## Win a bunny

- 1. What cipher is unbreakable provided it is used correctly and only once, with the key length of plaintext?
- 2. What is steganography?
- **3. What web vulnerability** is number one in OWASP 2021?
- 4. **Imagine** there is a banking trojan that replaces the addresses during transfers in client browser memory. How can you secure the *client* web application?



# OxOE Q&A

Ask me anything you want





# OxOF Thank you

Presentation in PDF format is available on <a href="https://news.baycode.eu">https://news.baycode.eu</a>

Meet me again at <a href="https://wguisw.org">https://wguisw.org</a>

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