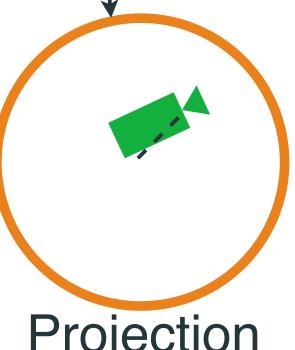




--- Sphere textured with a spherical image



Projection camera



Result