krystina diao

EXPERIENCE

CONTACT

(469) 525 6677 krystinadiao@gmail.com **krystinadiao.com**

Designer with a knack for business and tech.

Paper sketches, business process and data flows, user research, UX flows, UI mock-ups, front-end code.

EDUCATION

University of Texas, Austin BBA in Management Information Systems AUG 2014 – MAY 2017 OCT 2016 Product Designer, Climb.gg

PRESENT Climb is a tool for League of L

Lead design initiatives on a team with 4 developers to build analytics and video dashboard. Design complete UI / UX flow and optimize info architecture. Manage full ownership of design process from end-to-end. Assist co-founders in making valuable product and market decisions in preparation for product launch.

Climb is a tool for League of Legends teams to analyze precise game data

AUG 2016 **Product Design Intern**, Bazaarvoice

DEC 2016 Collaborated with PMs and UX team to prepare for product redesign. Set up and analyzed usability studies to improve product intuitiveness. Solved user

pain points through optimizing features and flow.

MAY 2016 **Product Analyst Intern**, Bazaarvoice AUG 2016 **Canalyst and research to great the great that and the second to the sec**

Conducted research to quantify effectiveness of product knowledge material.

Harnessed Salesforce data, user research, and D3 visualizations to build data visualizations and actionable insights for the company to take. Presented

project to Executive VP of Engineering, Gary Allison.

MAY 2016 User Research & Web Design Intern, The Johnson Center for Child Health

DEC 2016 Designed and conducted qualitative and quantitative research studies. Herete

Designed and conducted qualitative and quantitative research studies. Iterated low to high fidelity mock-ups with final implementation for company website.

PROJECTS

JAN 2017 **Tech Consultant**, Business System Development PRESENT Consultant build a mabile health and S

Consult with client to build a mobile health app. Serve as lead designer to build low to high fidelity mock-ups and interactive prototypes. Propose design solution that meets client's needs while considering constraints. Explore various aspects of the SDLC by creating project scope, user stories, and various

process diagrams to ensure team meets client goals.

JAN 2017 **Web Developer**, Web Application Development
PRESENT Design and develop interactive music sters web

Design and develop interactive music store web application with login, shopping cart, and advanced search functions. Practiced connecting front-end design with back-end database.

DESIGN:

Wireframing Storyboarding Rapid Prototyping Persona Design Journey Mapping **DESIGN TOOLS:**

Sketch Balsamiq Framer InVision Photoshop Illustrator After Effects DEVELOPMENT:

Python HTML/CSS JavaScript

ANALYTICS: SQL

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Data Visualization (D3)

PROJECT MGMT:

Agile JIRA, Kanban MS Project RESEARCH:

Usability Lab Studies Card Sorting Survey Design Affinity Mapping