AppCompatActivity **UML Class Diagram for Application** - mDelegate: AppCompatDelegate (Items Only) - mResources: Resources **Template** # attachBaseContext(Context newBase): void # onCreate(Bundle savedInstanceState): void + setTheme(int resId): void # onPostCreate(Bundle savedInstancestate): void + getSupportActionBar(): ActionBar + setSupportActionBar(Toolbar toolbar): void + getMenuInflater(): MenuInflater + setContentView(int layoutResID): void + setContentView(View view): void + setContentView(View view, ViewGroup.LayoutParams params): void + addContentView(View view, ViewGroup.LayoutParams params): void + onConfigurationChanged(Configuration newConfig): void # onPostResume(): void # onStart(): void # onStop(): void + findByViewId(int id): T extends View + onMenuItemSelected(int featureId, android.view.MenuItem item):boolean # onDestroy(): void # onTitleChanged: void + supportRequestWindowFeature(int featureId): boolean + supportInvalidateOptionsMenu(): void + invalidateOptionsMenu(): void + onSupportActionModeStarted(ActionMode mode): void + onSupportActionModeFinished(ActionMode mode): void + onWindowStartingSupportActionMode(ActionMode.Callback callback): ActionMode + startSupportActionMode(ActionMode.Callback callback): ActionMode + setSupportProgressBarVisibility(boolean visible): void + setSupportProgressBarIndeterminateVisibility(boolean visible): void + setSupportProgressBarIndeterminate(boolean indeterminate): void + setSupportProgress(int progress): void + onCreateSupportNavigateUpTaskStack(TaskStackBuilder builder): void + onPrepareSupportNavigateUpTaskStack(TaskStackBuilder builder): void + onSupportNavigateUp(): boolean + getSupportParentActivityIntent(): Intent + supportShouldUpRecreateTask(Intent targetIntent): boolean + supportNavigateUpTo(Intent upIntent): void + onContentChanged(): void + getDrawerToggleDelegate(): ActionBarDrawerToggle.Delegate + onMenuOpened(int featureId, Menu menu): boolean extends + onPanelClosed(int featureId, Menu menu): void # onSaveInstanceState(Bundle outState): void extends + getDelegate(): AppCompatDelegate + dispatchKeyEvent(KeyEvent event): boolean + getResources(): Resources + performMenuItemShortcut(KeyEvent event): boolean + onKeyDown(int keyCode, KeyEvent event): boolean + openOptionsMenu(): void + closeOptionsMenu(): void # onNightModeChanged(int mode) Void .1 UML Class Diagram Template Software Design and Architecture | July 21, 2023 ItemList items: ArrayList<Item> EditItemActivity FILENAME: String · item\_list: ItemList item: Item + setItems(ArrayList<Item> item\_list): void context: Context + getItems(): ArrayList<Item> · image: Bitmap + addItem(Item item): void REQUEST\_CODE:int + deleteItem(Item item): void photo: ImageView + getItem(int index): Item title: EditText + getIndex(Item item): int EditText maker: EditText + getSize(): int EditText description: EditText + loadItems(Context context): void EditText length: EditText + saveItems(Context context): void EditText width: EditText + filterItemsByStatus(String status): EditText height: EditText ArrayList<Item> AddItemActivity EditText borrower: EditText borrower\_tv: TextView - status: Switch title: EditText maker: EditText description: EditText # onCreate(Bundle savedInstanceState): void length: EditText + addPhoto(View view): void width: EditText + deletePhoto(View view): void 0..\* height: EditText # onActivityResult(int request\_code, int photo: ImageView result\_code, Intent intent): void Item image: Bitmap + deleteItem(View view): void REQUEST\_CODE: int + saveItem(View view): void title: String item\_list: ItemList + toggleSwitch(View view): void maker: String context: Context description: String dimensions: Dimensions # onCreate(Bundle savedInstanceState): void status: String <<create>> + saveItem (View view): void - borrower: String + addPhoto(View view): void # image: Bitmap + deletePhoto(View view): void # image\_base64: String # onActivityResult(int request\_code, int · id: String result\_code, Intent intent): void **Dimensions** + getId(): String + setId(): void length: String <<create>> + updateId(String id): void width: String + setTitle(String title): void height: String + getTitle(): String + setMaker(String maker): void + getLength(): String 0..\* + getMaker(): String + getWidth(): String + setDescription(String description): void + getHeight(): String + getDescription(): String + getDimensions(): String + setDimensions(Dimensions dimensions): void + setDimensions(String length, String + getDimensions(): Dimensions width, String height): void + setStatus(String status): void <<create>> + getStatus(): String + setBorrower(String borrower): void + getBorrower(): String + addImage(Bitmap new\_image): void + getImage(): Bitmap