# **Combinatorial Mathematics**

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Monday 18:30 – 20:20

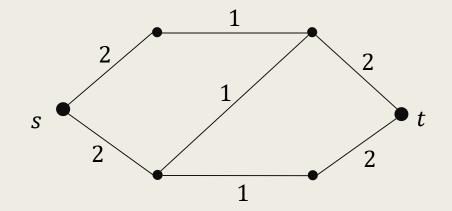
### Outline

- The Problem Model
  - Weak-Duality between Max-Flow and Min-Cut
- The Ford-Fulkerson Algorithm
- Some Efficient Augmenting Path Algorithms for Max-Flow
  - Capacity Scaling, Edmonds-Karp
- Concluding Notes

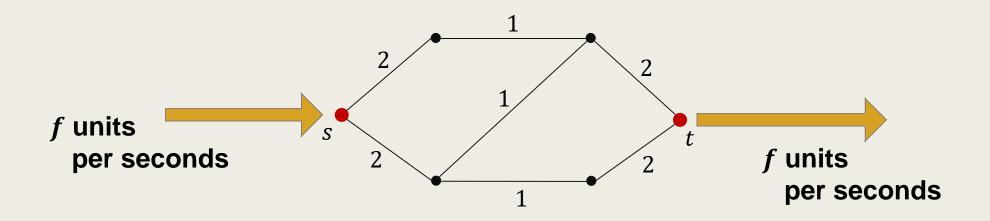
# The Network Flow Problem

#### **Basic Definitions**

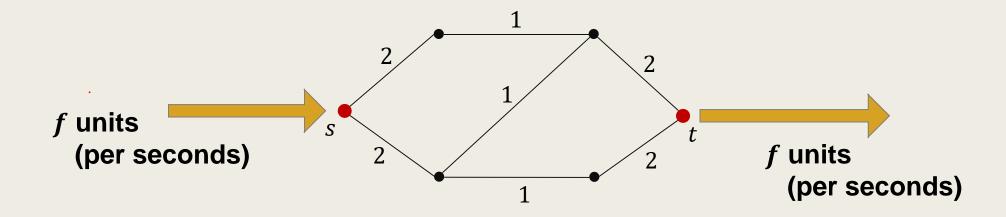
- A network is an undirected graph G = (V, E) with
  - **Edge capacity**  $c_{u,v} \in \mathbb{R}^{\geq 0}$  for each  $(u,v) \in E$ ,
  - A source vertex  $s \in V$ , and
  - A sink vertex  $t \in V$ .



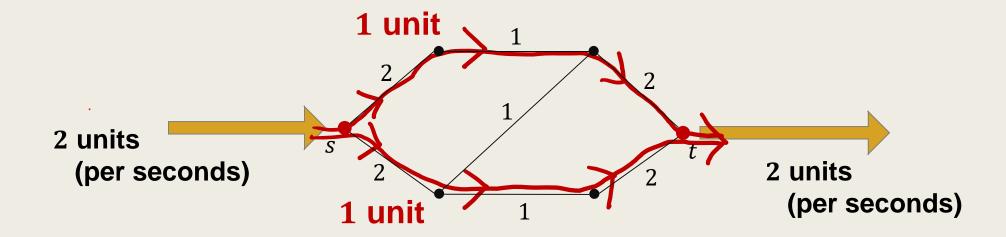
The network flow problem was originally defined on <u>directed graphs</u>. In this lecture, let's assume undirected graphs for simplicity.



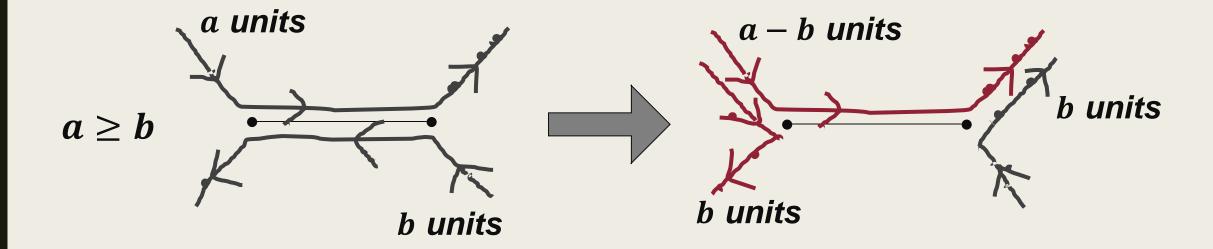
Flow is sent into the network via the source vertex s, flowed through the pipes of the network, and then exited from the network via the sink vertex t.



■ The **edges** in the network are pipes **with limited capacity**, and allow flow to be sent **in either directions**.



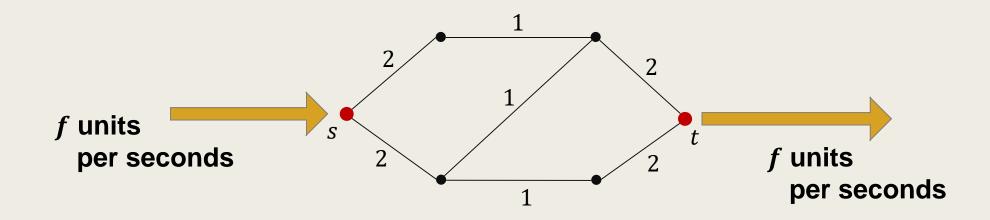
We can decide how the flow goes in the network.



■ Flow sent from different directions of an edge cancels out.

Flow can be water, network packages, gasoline, etc.

#### The Problem Model



#### Question:

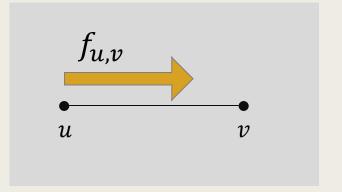
What is the *maximum amount of flow* that can be sent?

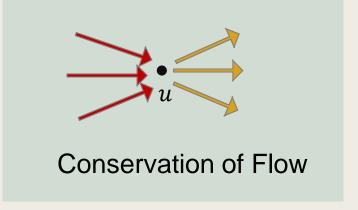
#### **Formal Definition**

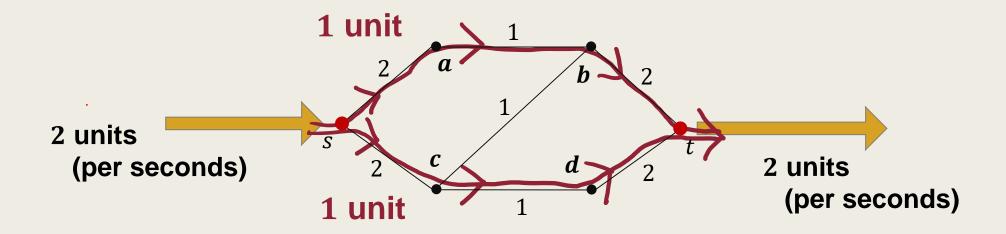
- An s-t flow f is a function  $f: V \times V \longrightarrow \mathbb{R}$  such that
  - $f_{u,v} = f_{v,u} = 0$ , for all  $(u, v) \notin E$ .
  - (Symmetric)  $f_{u,v} = -f_{v,u}$ , for all  $(u,v) \in E$ .
  - (Conservation) for any  $u \in V \setminus \{s, t\}$ ,

$$\sum_{\substack{v:(u,v)\in E,\\f_{v,u}>0}} f_{v,u} = \sum_{\substack{v:(u,v)\in E,\\f_{u,v}>0}} f_{u,v}.$$

-  $f_{s,u} \ge 0$  and  $f_{u,t} \ge 0$  for all  $u \in V$ .







In this example,

$$f_{s,a} = f_{a,b} = f_{b,t} = 1$$
,  $f_{s,c} = f_{c,d} = f_{d,t} = 1$ ,  $f_{a,s} = f_{b,a} = f_{t,b} = -1$ ,  $f_{c,s} = f_{d,c} = f_{t,d} = -1$ .

#### **Formal Definition**

 $\blacksquare$  The value of a flow function f is defined as

$$\operatorname{val}(f) \coloneqq \sum_{v:(s,v)\in E} f_{s,v}$$
.

- By the conservation constraint, val(f) is also equal to

$$\sum_{v:(v,t)\in E} f_{v,t} .$$

#### The Maximum s-t Flow Problem

#### ■ Input:

- A graph / flow network G = (V, E) with edge capacity  $c_{u,v} \in \mathbb{R}^{\geq 0}$  for all  $(u, v) \in E$  and a source-sink pair  $s, t \in V$ .

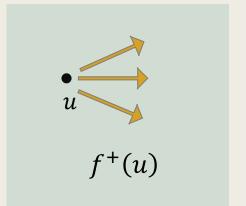
#### Output :

- A flow function  $f: E \to \mathbb{R}^{\geq 0}$  that has the maximum value among all possible s-t flows for G.
  - That is,  $val(f) \ge val(f')$  holds for all s-t flow f' for G.

#### **Notations**

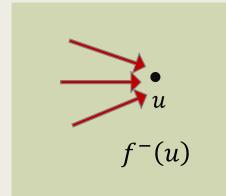
For any vertex  $u \in V$ , we use

$$f^{+}(u) \coloneqq \sum_{\substack{v:(u,v)\in E\\f_{u,v}>0}} f_{u,v}$$



to denote the total amount of flow leaving the vertex u.

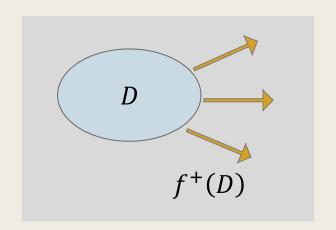
- Similarly, we use  $f^-(u) \coloneqq \sum_{v:(u,v)\in E} f_{v,u}$  to denote  $f_{v,u} > 0$  the total amount of flow entering the vertex u.



#### **Notations**

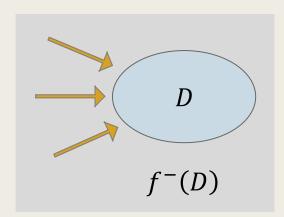
■ For any  $D \subseteq V$ , we use

$$f^{+}(D) \coloneqq \sum_{\substack{u \in D, v \in V \setminus D \\ f_{u,v} > 0}} f_{u,v}$$



to denote the total amount of flow leaving the vertex set D.

- Similarly, we use  $f^-(D) \coloneqq \sum_{u \in D, \ v \in V \setminus D} f_{v,u}$  to denote  $f_{v,u} > 0$  the total amount of flow entering the vertex u.



# The Minimum s-t Cut Problem

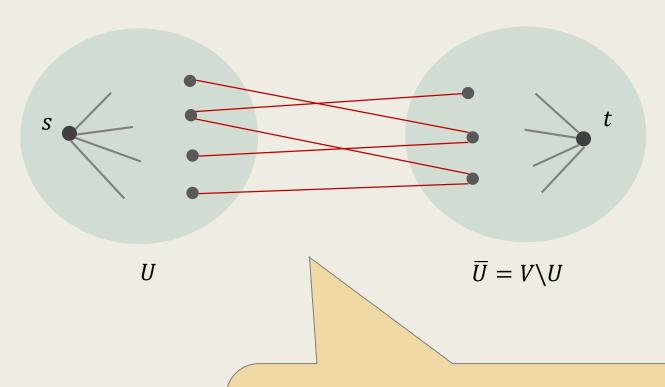
#### The Cut for a Flow Network

Let G = (V, E) be a flow network with edge capacity (weight)  $c_{u,v} \in \mathbb{R}^{\geq 0}$  for all  $(u, v) \in E$  and a source-sink pair  $s, t \in V$ .

#### ■ **Definition**. (*s*-*t* Cut)

- An s-t cut  $C = [U, \overline{U}]$  is a partition of V into two sets  $U, \overline{U}$  such that  $s \in U$  and  $t \in \overline{U}$ .
- Conventionally, the s-t cut  $[U, \overline{U}]$  can also be referred to as the edges between U and  $\overline{U}$ , depending on the context.

### An s-t cut $[U, \overline{U}]$

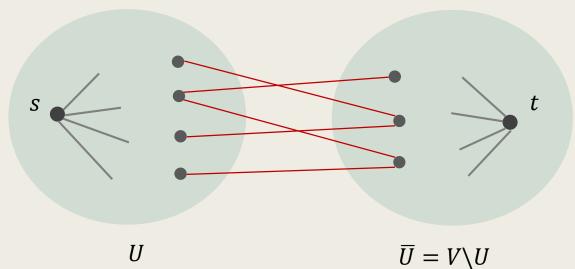


Intuitively,
an *s*-*t* cut is a set of edges,
whose removal disconnects *s* from *t*.

- The weight of a cut  $C = [U, \overline{U}]$  is defined to be the total weight (capacity) of the edges between U and  $\overline{U}$ .
  - That is,

$$w(C) = \sum_{e \in C} c_e .$$

An s-t cut  $[U, \overline{U}]$ 



#### The Minimum s-t Cut Problem

#### ■ Input:

- A graph G = (V, E) with capacity (weight)  $c_{u,v} \in \mathbb{R}^{\geq 0}$  for all  $(u, v) \in E$  and a source-sink pair  $s, t \in V$ .

#### Output :

- An s-t cut C for G that has the minimum weight among all possible s-t cut for G.
  - That is,  $w(C) \le w(C')$  holds all s-t cut C' for G.

# The Weak Duality between

Maximum Flow & Minimum Cut

#### Lemma 1. (Weak Duality between Flows and Cuts)

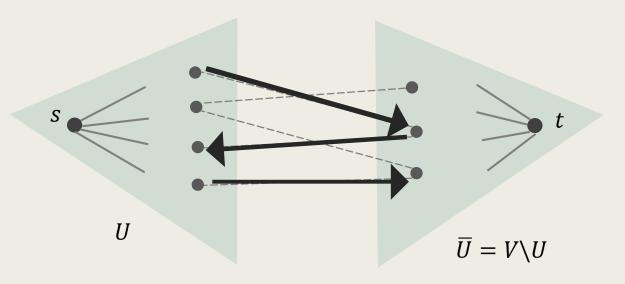
Let G = (V, E) be a graph with edge capacity  $c_e \in \mathbb{R}^{\geq 0}$  for all  $e \in E$ , a source-sink pair  $s, t \in V$ ,

f be an s-t flow and  $C = [U, \overline{U}]$  be an s-t cut for G.

Then, 
$$val(f) \le w(C)$$
, i.e., 
$$\sum_{v \in V: (s,v) \in E} f_{s,v} \le \sum_{e \in C} c_e$$
.

- The proof for Lemma 1 is straightforward.
  - We have

$$val(f) = f^{+}(U) - f^{-}(U) \le f^{+}(U) \le \sum_{e \in C} c_e.$$



#### Remarks.

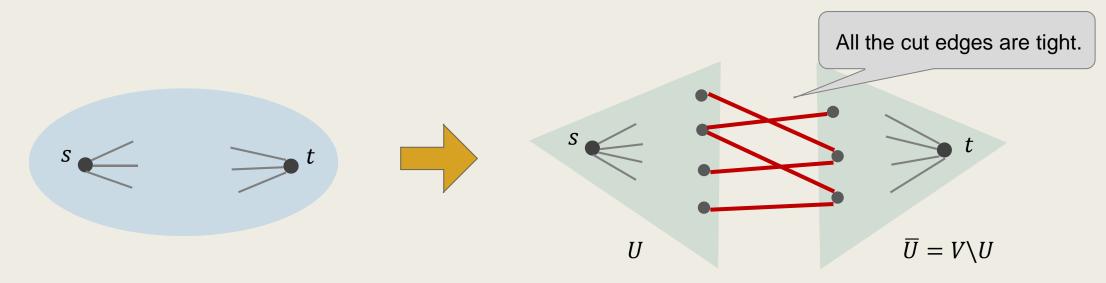
- Lemma 1 implies that,
  - If val(f) = w(C) holds for some f and C, then they are both optimal.
  - In this case,
     we say that f and C witnesses the optimality of each other.

# The Residual Network $G_f$ and

The Ford-Fulkerson Algorithm

### Computing the Maximum Flow

- A simple greedy algorithm
  - Start with a trivial flow f = 0.
  - Iteratively increase the current flow to make the value larger, until no more flow can be sent.
  - Then, we have a cut with an equal weight for the network.

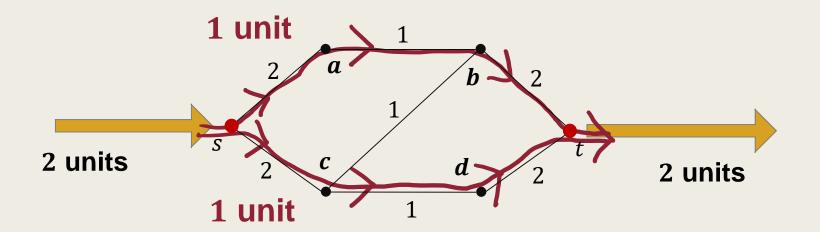


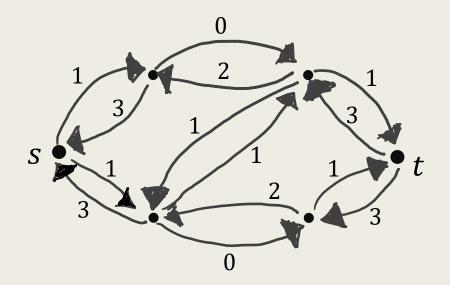
# The Residual Graph $G_f$

For recording the status of the flow network

- Let f be a flow function for the input graph G.
- Define the residual graph  $G_f = (V, E_f)$  to be the directed graph with
  - $\blacksquare$  Vertex set V,
  - (Directed) Edge set  $E_f := \{ (u, v) : (u, v) \in E \},$
  - Capacity  $c_f(u,v) := c_{u,v} f_{u,v}$ , for each  $(u,v) \in E_f$ .

Intuitively,  $c_f(u, v)$  is the remaining capacity on the directed edge (u, v).





# Augmenting Paths in the Residual Graph $G_f$

- Let  $G_f$  be a residual graph with edge capacity  $C_f$ .
  - An s-t path

$$P = v_0 v_1 v_2 \cdots v_k$$

with  $s = v_0$  and  $t = v_k$  is said to be an f-augmenting path if

 $c_f(v_i, v_{i+1}) > 0, \text{ for all } 0 \le i < k.$ 

The *residual capacity* along the path is > 0.

- Let  $G_f$  be a residual graph with edge capacity  $c_f$ .
  - An s-t path  $P = v_0 v_1 v_2 \cdots v_k$

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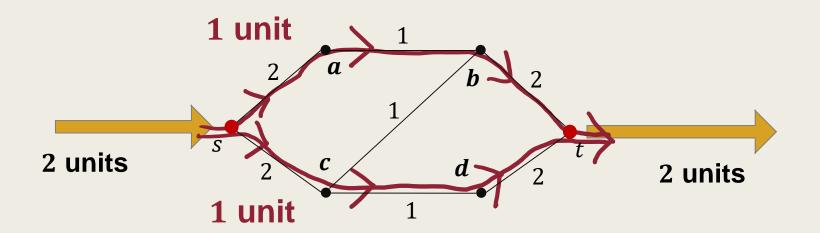
The **residual capacity** along the path is > 0.

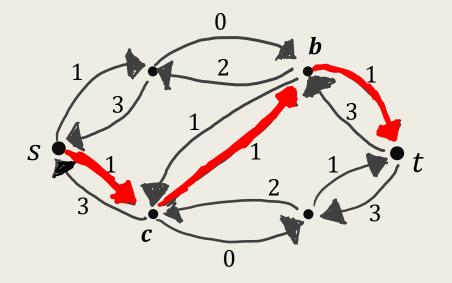
Define

$$\Delta_P \coloneqq \min_{0 \le i < k} c_f(v_i, v_{i+1})$$

to be the minimum capacity along the path P in  $G_f$ .

An extra flow with value  $\Delta_P$  can be sent along P.





$$P = scbt$$
 with  $\Delta_P = 1$ 

The value of f can be increased by  $\Delta_P = 1$ , by sending one unit of flow along P = scbt.

### The Ford-Fulkerson Algorithm for Max-Flow

- Start with a trivial flow f = 0.
- Repeat the following until there exists no f-augmenting path in  $G_f$ .
  - Compute an f-augmenting path P in  $G_f$ .
  - Use *P* to increase f by  $\Delta_P$ .
- $\blacksquare$  Output f.

### A Slightly More-Detailed Pseudo-Code

- $\mathbf{f} \leftarrow 0.$   $\operatorname{resCap}(u,v) = \operatorname{resCap}(v,u) = c_{u,v} \text{ for all } (u,v) \in E.$
- While there exists an f-augmenting path P in  $G_f$ , do
  - For each edge  $(a, b) \in P$ ,
    - Decrease resCap(a, b) by  $\Delta_P$ ,
    - Increase resCap(b, a) by  $\Delta_P$ .
- $\blacksquare$  Output f.

### The Correctness of the Algorithm

- To prove that the Ford-Fulkerson algorithm computes a maximum s-t flow for the input graph G,
  - We show that, when there exists no f-augmenting path in  $G_f$ ,  $G_f$  has an s-t cut C with weight val(f).
  - By Lemma 1, both C and f are optimal.

### The Correctness of the Algorithm

- Suppose that there exists no f-augmenting path in  $G_f$ .
- Let U be the set of vertices that are reachable from s via paths with positive residual capacity in  $G_f$ .
  - That is,

 $U = \{ u \in V : \exists s - t \text{ path } P \text{ such that } c_f(a, b) > 0 \text{ for all } (a, b) \in P \}.$ 

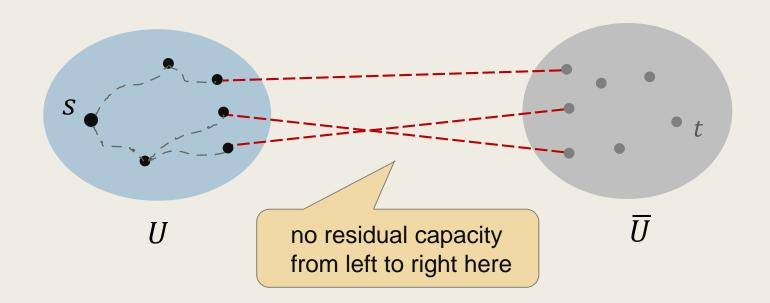
$$S \xrightarrow{> 0} \xrightarrow{> 0} u$$

- Suppose that there exists no f-augmenting path in  $G_f$ .
- Let U be the set of vertices that are reachable from s via paths with positive residual capacity in  $G_f$ .

- Let 
$$\overline{U} = V \setminus U$$
.

 $f(a,b) = c_{a,b}$  for all  $(a,b) \in [U,\overline{U}]$ .

- Then,  $c_f(a,b) = 0$ , for all  $(a,b) \in [U,\overline{U}]$ .

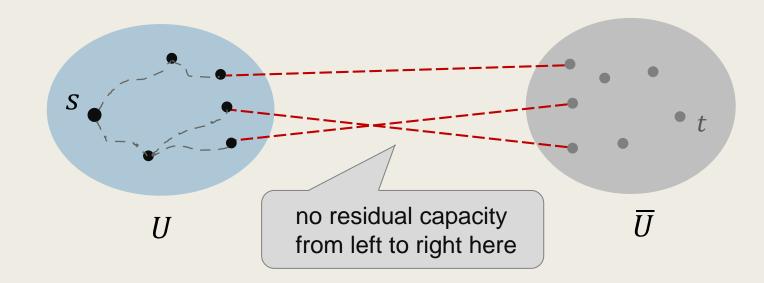


- Let 
$$\overline{U} = V \setminus U$$
.

$$f(a,b) = c_{a,b}$$
 for all  $(a,b) \in [U,\overline{U}]$ .

- Then,  $c_f(a,b) = 0$ , for all  $(a,b) \in [U,\overline{U}]$ .
- Hence,

$$\operatorname{val}(f) = f^{+}(U) = \sum_{\substack{a \in U \\ b \in \overline{U}}} f(a,b) = \sum_{t} c_{a,b} = w([U,\overline{U}]).$$



#### Time Complexity of the Ford-Fulkerson Algorithm

- In the worst-case, the Ford-Fulkerson algorithm takes  $O(f \cdot (|V| + |E|))$  time.
  - Each flow augmentation takes O(|V| + |E|) time to complete.
- The Ford-Fulkerson algorithm is not an efficient algorithm.
  - Its running time depends on the value of the input,
     which can be exponential in the length of the input.
  - It is a pseudo-polynomial time algorithm.

## Some Efficient Algorithms for Max-Flow

#### Efficient Algorithms for Max-Flow

- In the following,
   we sketch a few efficient algorithms for max-flow and min-cut.
  - The capacity scaling algorithm,  $O(|E|^2 \cdot \log f)$ .
  - The Edmonds-Karp algorithm,  $O(|V| \cdot |E|^2)$ .

Inspecting all the various flow algorithms is beyond the scope of this course. Refer to concluding remarks for further references.

#### The Capacity Scaling Algorithm

- The capacity scaling algorithm works as follows.
  - Let  $\Delta$  be the maximum capacity of the edges.
  - While  $\Delta > 0$ , do
    - Repeatedly compute f-augmenting path with value at least  $\Delta$  in  $G_f$  and augment f by  $\Delta$  until there is none.
    - Divide  $\triangle$  by 2.
  - Output *f* .

#### The Capacity Scaling Algorithm

- It can be shown (by induction) that,
  - In each iteration, there are at most O(|E|) f-augmenting paths with value  $\geq \Delta$  in  $G_f$ .
- Hence, the total time complexity is  $O(\log f \cdot |E|^2)$ .

■ Note that, in practice,  $O(\log f) \ll O(|V|)$  almost always holds.

#### The Capacity Scaling Algorithm

- The capacity scaling algorithm is very easy to implement.
  - Almost as easy as the Ford-Fulkerson.
  - It takes less than 100 lines (with ample spacing and line-breaks) using only standard DFS.

#### The Edmonds-Karp Algorithm

- The Edmonds-Karp algorithm works as follows.
  - While there exists f-augmenting paths in  $G_f$ , do
    - Compute a shortest f-augmenting paths P, using BFS.
    - Use P to augment f by  $\Delta_P$ .
  - Output *f* .

#### The Edmonds-Karp Algorithm

- It can be shown that,
  - The length of the shortest f-augmenting path between iterations is always nondecreasing and is at most O(|V|).
  - The algorithm exhausts the capacity of at least one edge in each iteration.
    - The length of the shortest augmenting path will increase in O(|E|) rounds.
- Hence, the total time complexity is  $O(|V| \cdot |E|^2)$ .

# **Concluding Notes**

#### The Dinic's Algorithm

- The Dinic's algorithm is one of the best practical algorithm for max-flow.
  - It runs in  $O(|V|^2 \cdot |E|)$ .
  - It computes a maximal set of shortest augmenting paths in each iteration.
    - Similar to the Hopcroft-Karp algorithm for maximum bipartite matching.

### Combining the Dinic's with the Capacity Scaling

- We can use Dinic's approach to compute a maximal set of f-augmenting paths with value  $\Delta$  in  $G_f$ .
  - Then, the capacity scaling algorithm runs in  $O(|V| \cdot |E| \cdot \log f)$ .

#### The Best Algorithm for Max-Flow

- There are major breakthroughs in the max-flow problem in recent years.
- The best algorithm (so far) is given by the following research paper, which solves the max-flow problem in "almost linear time."

Chen, Kying, Liu, Peng, Gutenberg, Sachdeva, "Maximum Flow and Minimum-Cost Flow in Almost-Linear Time," arXiv:2203.00671, 2022.

This giant monster paper has 110 pages!!

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- It runs in  $O(|E|^{1+o(1)})$  time. The hidden constant, however, is very large.
- It involves several complicated dynamic data structures.