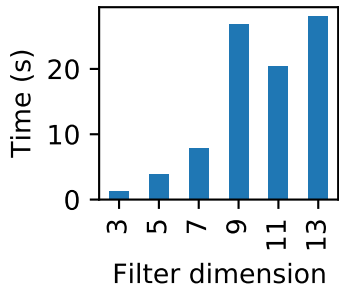
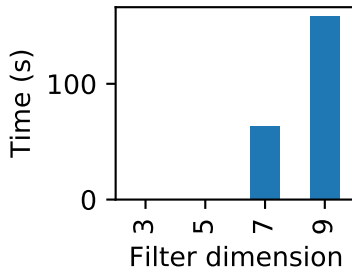


Synthesis times (full GPU swizzle grammar)

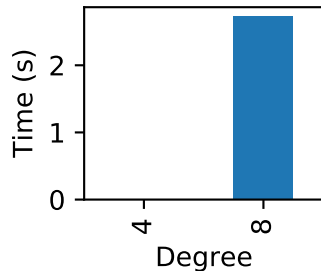
1D Convolution



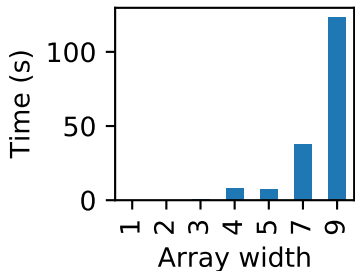
2D Stencil



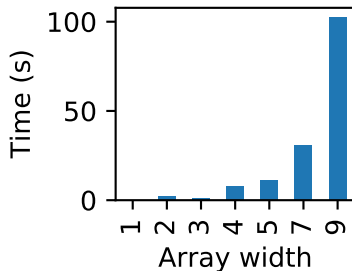
FFM (registers)



Trove (CRC)



Trove (RCR)



Trove (Sum)

