Krzysztof Radomski

Warsaw, Poland

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About

Senior Frontend Engineer with over seven years of experience in building user interfaces, specializing in React.js. Proven track record in enhancing user experiences and team productivity across the software development lifecycle. Seeking a hands-on coding role where I can contribute to product decisions and technology choices.

Experience _

Netigate ∠, Frontend Developer → Frontend Tech Lead

- Migrated legacy jQuery account settings app to React and Typescript
- Co-created modern React app template adopted in 13 production applications to streamline development process
- Authored Docker and Azure based microfrontend architecture for netigate.io/ex platform improving scalability and maintainability
- Supervised the localization of the said platform into 6 languages
- Developed custom ESLint plugin enforcing naming conventions and API error consumption
- Created 2 embedded JS widgets to support new survey distribution channels
- Introduced Playwright for end-to-end testing of core platform features
- Provided mentorship to junior developers and technical leadership to the frontend team
- Participated in the hiring process, code reviews, ADRs and other initiatives
- · Served as team lead during a transition and reorganization period
- Migrated frontend codebases to an NX monorepo
- Hosted the biweekly frontend-focused tech talks

Neofonie ☑, Frontend Software Engineer

- Implemented support for multiple devices and fixed numerous bugs in React-based browser client for Radamaher home automation system; later served as part-time reviewer and consultant
- Created various UI widgets and several custom CMS features for Weser Kurier's new website
- Created crud admin UI for an internal data management project using React and RTK Query
- Created various UI features like infinite scroll lists, real-time map support, file uploads, css optimisations and increased UI code coverage to over 75% using Jest for a new consultant platform for HRS

Skillbill (now: Finx) ☑, React Developer

 Utilized React, TypeScript, Material UI and other technologies for contract work involving maintenance and feature development for a real-time TV voting app and an insurance manager PWA app, improving user experience and functionality

GogoApps ☑, JavaScript Developer

 Main frontend developer for a cryptocurrency news portal using React, Redux, Chartjs; my first commercial React project Stockholm, Sweden (remote) Jan 2022 – present

Berlin, Germany (hybrid) Jan 2019 – Dec 2021

Tallin, Estonia (remote) Mar 2019 – Dec 2019

> Warsaw, Poland Mar 2018 – Mar 2019

- Developed numerous components and UI features for a series of educational applications for Arizona State University using React and Three.js;
- Contributed to the company's own website and several smaller React projects and proofs of concept

QuarticON ☑, Junior JavaScript Developer → Tech Support -> Support Lead

- Implemented the recommendation engine for 10+ e-commerce platforms using JavaScript, HTML, CSS to create custom shopping recommendations for users
- Enjoyed 1st line on-call role and transitioned to a tech support role, then to a support lead role, managing a team of 3 to 4 people

Warsaw, Poland

Projects __

ADP's Payroll App Migration Project ☑, Frontend Architect Consultant

• Led the transition from a Windows native app to a browser-based solution, using React, Redux and TypeScript. It is currently available in a limited preview.

FAIRYTAILS - pet project 2, Creator & Full Stack Developer

• OpenAI powered fairy tale generator, creating engaging children's stories from simple prompts. Paused due to challenges with character generation consistency.

Teatr Wybrzeże ☑, Full Stack Developer

• Co-author of the new website of Teatr Wybrzeże, a Polish theatre. Site is built with Nextjs, powered by Strapi as the headless CMS. Managed most backend, devops work and third-party integrations including analytics, alerting, and mailing.

Storybook Vitest Addon - open source project ☑, Creator & React Developer

• Developed a custom plugin to display Vitest results in a new component tab.

Tanks! - pet project ☑, Creator & Full Stack Developer

• Implemented a browser version of an old Nintendo game, Battle City, using Javascript and canvas for animations and websockets for real-time multiplayer features.

2019

Dec 2021 - present

Technologies ____

Languages: JavaScript, TypeScript, HTML, CSS, Markdown, SQL, Python (beginner)

Technologies: React, Nexis, Node, Deno, Tailwind, Strapi, Storybook, Redux, Vite, Webpack, Jest, Playwright, ESLint, Prettier, RTK Query, Material UI, Chartjs, Three.js, Docker, Azure, Git and more

Certifications _____

Epic Web by Kent C. Dodds 1 2 2 July 2024 - present AI DEVS 🗹 Oct 2023 - Nov 2023 May 2016 – Aug 2022

Education _____

MA University of Warsaw, English Studies Sept 2004 - Sept 2009

Languages _____

Polish: Native **English:** Fluent

German: Intermediate

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Nov 2017 - Mar 2018

May 2023 - present

2023

2022 - 2023