

## **DSA assignment Day-4**

**1.) In the Binary Search algorithm, it is suggested to calculate the mid as  $beg + (end - beg) / 2$  instead of  $(beg + end) / 2$ . Why is it so?**

**Answer:-**

$beg + (end - beg) / 2$ , This formula is used to avoid the overflow problem. There's no guarantee that  $beg + end$  is representable; but in the second case the intermediate values, as well as the expected result, are no larger than the end, so there is no danger of overflow.

**2.) Write the algorithm/function for Ternary Search.**

**Answer:-**

**i) recursive solution**

```
int ternary_search(int arr[],int beg,int end,int k)
{
    if(beg <= end)
    {
        int mid1 = beg+(end-beg)/3;
        int mid2 = end-(end-beg)/3;
        if(arr[mid1] == k)
            return mid1;
        if(arr[mid2] == k)
            return mid2;
        if(arr[mid1]>k)
            return ternary_search(arr,beg,mid1-1,k);
        else if(arr[mid2]<k)
            return ternary_search(arr,mid2+1,end,k);
        else
            return ternary_search(arr,mid1+1,mid2-1,k);
    }
    return -1;
}
```

**ii) iterative solution**

```

int ternary_search(int arr[],int n,int k)
{
    int mid1,mid2,res1=-1,beg =0, end = n-1;
    while(beg<=end)
    {
        mid1 = beg+(end-beg)/3;
        mid2 = end-(end-beg)/3;
        if(arr[mid1] == k)
        {
            res1 = mid1;
            break;
        }
        if(arr[mid2] == k)
        {
            res1 = mid2;
            break;
        }
        if(arr[mid1]>k)
            end = mid1-1;
        else if(arr[mid2]<k)
            beg = mid2+1;
        else
        {
            beg = mid1+1;
            end = mid2-1;
        }
    }
    return res1;
}

```