

# AAMAS 2012 Submission in LaTeX Format\*

Paper XXX

## ABSTRACT

This paper provides a sample of a  $\text{\LaTeX}$  document which conforms, somewhat loosely, to the formatting guidelines for ACM SIG Proceedings. It is based on the *alternate* style which produces a *tighter-looking* paper and was designed in response to concerns expressed, by authors, over page-budgets. It complements the document *Author's (Alternate) Guide to Preparing ACM SIG Proceedings Using  $\text{\LaTeX}2_{\epsilon}$  and BibTeX*. This source file has been written with the intention of being compiled under  $\text{\LaTeX}2_{\epsilon}$  and BibTeX.

The developers have tried to include every imaginable sort of “bells and whistles”, such as a subtitle, footnotes on title, subtitle and authors, as well as in the text, and every optional component (e.g. Acknowledgments, Additional Authors, Appendices), not to mention examples of equations, theorems, tables and figures.

To make best use of this sample document, run it through  $\text{\LaTeX}$  and BibTeX, and compare this source code with the printed output produced by the dvi file. A compiled PDF version is available on the web page to help you with the ‘look and feel’.

## Categories and Subject Descriptors

H.4 [Information Systems Applications]: Miscellaneous

## General Terms

Delphi theory

## Keywords

AAMAS proceedings,  $\text{\LaTeX}$ , text tagging

## 1. INTRODUCTION

The *proceedings* are the records of a conference. IFAAMAS seeks to give these conference by-products a uniform, high-quality appearance. To do this, IFAAMAS follows the rigid requirements that ACM has for the format of the proceedings documents: there is a specified format (balanced double columns), a specified set of fonts (Arial or Helvetica

and Times Roman) in certain specified sizes (for instance, 9 point for body copy), a specified live area ( $18 \times 23.5$  cm [ $7" \times 9.25"$ ]) centered on the page, specified size of margins (2.54cm [ $1"$ ] top and bottom and 1.9cm [ $.75"$ ] left and right; specified column width (8.45cm [ $3.33"$ ]) and gutter size (.083cm [ $.33"$ ]).

The good news is, with only a handful of manual settings<sup>1</sup>, the  $\text{\LaTeX}$  document class file handles all of this for you.

The remainder of this document is concerned with showing, in the context of an “actual” document, the  $\text{\LaTeX}$  commands specifically available for denoting the structure of a proceedings paper, rather than with giving rigorous descriptions or explanations of such commands.

## 2. THE DP ALGORITHM

The fundamental output of the DP algorithm is two tables,  $\Theta$  and  $\Gamma$ . An entry in  $\Gamma$  represent a value a coalition structure is given, while  $\Theta$  represent which coalition structure the entry in  $\Gamma$  represent.

It does that by the bottom up principle where it starts with the smallest splittable coalition structure of two agents, checks if any of the splittings is more beneficial to make. If so, updates  $\Gamma$  and  $\Theta$  with the new value and coalition structure. It iterates over all the coalitions of same cardinality until it moves on to the next coalition size.

Given the set of all coalitions  $C \subseteq A$ , it will compute  $\Theta$

Typically, the body of a paper is organized into a hierarchical structure, with numbered or unnumbered headings for sections, subsections, sub-subsections, and even smaller sections. The command `\section` that precedes this paragraph is part of such a hierarchy.<sup>2</sup>  $\text{\LaTeX}$  handles the numbering and placement of these headings for you, when you use the appropriate heading commands around the titles of the headings. If you want a sub-subsection or smaller part to be unnumbered in your output, simply append an asterisk to the command name. Examples of both numbered and unnumbered headings will appear throughout the balance of this sample document.

Because the entire article is contained in the **document** environment, you can indicate the start of a new paragraph

<sup>1</sup>Two of these, the `\numberofauthors` and `\alignauthor` commands, you have already used; another, `\balancecolumns`, will be used in your very last run of  $\text{\LaTeX}$  to ensure balanced column heights on the last page.

<sup>2</sup>This is the second footnote. It starts a series of three footnotes that add nothing informational, but just give an idea of how footnotes work and look. It is a wordy one, just so you see how a longish one plays out.

\*For use with aamas2012.cls

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**Algorithm 1** Dynamic Programming algorithm

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INPUT:  $b(C)$  the bids for all sets  $C \subseteq A$  where  $A$  is the set of assets.

VARIABLES:  $f$  a function that maps from a subset  $C \subseteq A$  to a value

$O$  a function that maps from a subset  $C \subseteq A$  to the subset that maximize the value for set  $C$ .

```

1: for all  $x \in A$ , do  $f(\{x\}) := b(\{x\}), O\{x\} := \{x\}$  end for
2: for  $i := 2$  to  $n$  do
3:   for all  $C \subseteq A : |C| == i$  do
4:      $f(C) := \max\{f(C \setminus C') + f(C') : C' \subseteq C \wedge 1 \leq |C'| \leq \frac{|C|}{2}\}$ 
5:     if  $f(C) \geq b(C)$  then  $O(C) := C^*$  Where  $C^*$  maximizes right hand side of line 4 end if
6:     if  $f(C) < b(C)$  then  $f(C) := b(C) \wedge O(C) := C$  end if
7:   end for
8: end for

```

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**Table 1: Splittings of  $C = \{f_1, f_2, f_4\}$**

Set system	$\{f_1\}\{f_2, f_4\}$	$\{f_2\}, \{f_1, f_4\}$	$\{f_4\}, \{f_1, f_2\}$
Binary system	0001 1010	0010 1001	1000 0011

with a blank line in your input file; that is why this sentence forms a separate paragraph.

## 2.1 Model and Cuda Implementation

Given the three entities of data that is needed to be represented for each coalition structure; the coalition structure itself, its value and the most beneficial splitting. Memory constraints will be imposed given a large amount of agents as a result of its exponential growth of coalition structures. In order to minimize memory usage several techniques were imposed. Firstly, given  $N$  agents, the number of values for each coalition structure possible is  $2^{|N|}$ , which was represented as a simple integer array. The coalition structure itself may be represented as an integer where the  $n$ th agent of the coalition structure represent the  $n$ th bit in an integer. Given four agents  $A = f_1, f_2, f_3, f_4$ , coalition  $C = f_1, f_2, f_4$  would be represented as  $C = 1011$  in binary system or 11 in the decimal system. Therefore, if the coalition structure is represented as a integer it can implicitly be stored as an index to its coalition value and most beneficial splitting.

A kernel is the function called from the host side to be run on a CUDA enabled GPU, it consists of se

### 2.1.1 Coalition Structure Splittings

Splittings are pairwise disjoint subsets of a coalition structure, given the coalition structure  $C = \{f_1, f_2, f_3\}$  the splittings are shown in table??. In order to generate the splitting there is essentially two methods used, the *initialSplit* and *nextSplit* methods. *nextSplit* works through a recurrence relation which means in order to have concurrent threads independant of eachother, an initial splitting have to be calculated using *initialSplit*. *initialSplit* works by first generating an packed index array of which bits are set

in the coalition structure using *initShift*. Given which  $n$ th splitting it should generate, it distributes the bits of  $n$  to the corresponding bits of coalition  $C$ . Thereafter *nextSplit* will be used to generate the next splitting.

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**Algorithm 2** *initShift* input *Coalition* :  $C$ 

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1:  $t := C$ 
2:  $count := 0$ 
3: while  $t > 0$  do
4:    $index := FindFirstSet(t)$ 
5:    $shift_{count} := index$ 
6:    $nullBit(t, index)$ 
7:    $count++$ 
8: end while
9: return  $shift$ 

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**Algorithm 3** *nextSplit* input *Coalition* :  $C$  *Splitting* :  $S$ 

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1:  $C' := twosComplement(C)$ 
2:  $S' := bitwiseAND((C' + S), C)$ 
3: return  $S'$ 

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**Algorithm 4** *initialSplit* input *Coalition* :  $C$  *Index* :  $n$ 

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1:  $t := n$ 
2:  $S := 0$ 
3: while  $t > 0$  do
4:    $index := FindFirstSet(t)$ 
5:    $S := S + leftShift(1, shift_{index})$ 
6:    $nullBit(t, index)??$ 
7: end while
8:  $S := nextSplit(C, S)$ 
9: return  $S$ 

```

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### 2.1.2 Reduction

As the evaluation of each coalition structure is to find the splitting of the coalition structure which maximises the value of the coalition structure, it is needed to compare the values of all splittings with eachother.

The reduction is done on three levels of memory scope. On register level, each thread evaluate a number of splittings and determine the largest one, then all threads inside the same warp concurrently exchange their largest register values to find the most valued splitting among the warp. On shared memory level, the threads are split up into two groups, active and inactive threads. The active threads will compare its value against the a corresponding inactive thread, then half the number of active thread. Iterate until the maximum value have converged into one single thread holding the maximum value for the whole thread block. Finally, the single thread will then attempt to update the global memory using atomic functions given that the original coalition value is less than the value of the coalition structure splitting.

We have already seen several typeface changes in this sample. You can indicate italicized words or phrases in your text with the command `\textit`; emboldening with the command `\textbf` and typewriter-style (for instance, for computer code) with `\texttt`. But remember, you do not have to indicate typestyle changes when such changes are part

of the *structural* elements of your article; for instance, the heading of this subsection will be in a sans serif<sup>3</sup> typeface, but that is handled by the document class file. Take care with the use of<sup>4</sup> the curly braces in typeface changes; they mark the beginning and end of the text that is to be in the different typeface.

You can use whatever symbols, accented characters, or non-English characters you need anywhere in your document; you can find a complete list of what is available in the *L<sup>A</sup>T<sub>E</sub>X User's Guide*[5].

## 2.2 Math Equations

You may want to display math equations in three distinct styles: inline, numbered or non-numbered display. Each of the three are discussed in the next sections.

### 2.2.1 Inline (In-text) Equations

A formula that appears in the running text is called an inline or in-text formula. It is produced by the **math** environment, which can be invoked with the usual `\begin. . .\end` construction or with the short form `$ . . . $`. You can use any of the symbols and structures, from  $\alpha$  to  $\omega$ , available in L<sup>A</sup>T<sub>E</sub>X[5]; this section will simply show a few examples of in-text equations in context. Notice how this equation:  $\lim_{n \rightarrow \infty} x = 0$ , set here in in-line math style, looks slightly different when set in display style. (See next section).

### 2.2.2 Display Equations

A numbered display equation – one set off by vertical space from the text and centered horizontally – is produced by the **equation** environment. An unnumbered display equation is produced by the **displaymath** environment.

Again, in either environment, you can use any of the symbols and structures available in L<sup>A</sup>T<sub>E</sub>X; this section will just give a couple of examples of display equations in context. First, consider the equation, shown as an inline equation above:

$$\lim_{n \rightarrow \infty} x = 0 \quad (1)$$

Notice how it is formatted somewhat differently in the **displaymath** environment. Now, we'll enter an unnumbered equation:

$$\sum_{i=0}^{\infty} x + 1$$

and follow it with another numbered equation:

$$\sum_{i=0}^{\infty} x_i = \int_0^{\pi+2} f \quad (2)$$

just to demonstrate L<sup>A</sup>T<sub>E</sub>X's able handling of numbering.

## 2.3 Citations

Citations to articles [1, 3, 2, 4], conference proceedings [3] or books [6, 5] listed in the Bibliography section of your article will occur throughout the text of your article. You should use BibTeX to automatically produce this bibliography; you simply need to insert one of several citation commands with

<sup>3</sup>A third footnote, here. Let's make this a rather short one to see how it looks.

<sup>4</sup>A fourth, and last, footnote.

**Table 2: Frequency of Special Characters**

Non-English or Math	Frequency	Comments
Ø	1 in 1,000	For Swedish names
$\pi$	1 in 5	Common in math
\$	4 in 5	Used in business
$\Psi_1^2$	1 in 40,000	Unexplained usage

a key of the item cited in the proper location in the `.tex` file [5]. The key is a short reference you invent to uniquely identify each work; in this sample document, the key is the first author's surname and a word from the title. This identifying key is included with each item in the `.bib` file for your article.

The details of the construction of the `.bib` file are beyond the scope of this sample document, but more information can be found in the *Author's Guide*, and exhaustive details in the *L<sup>A</sup>T<sub>E</sub>X User's Guide*[5].

This article shows only the plainest form of the citation command, using `\cite`. This is what is stipulated in the SIGS style specifications. No other citation format is endorsed or supported.

## 2.4 Tables

Because tables cannot be split across pages, the best placement for them is typically the top of the page nearest their initial cite. To ensure this proper "floating" placement of tables, use the environment **table** to enclose the table's contents and the table caption. The contents of the table itself must go in the **tabular** environment, to be aligned properly in rows and columns, with the desired horizontal and vertical rules. Again, detailed instructions on **tabular** material is found in the *L<sup>A</sup>T<sub>E</sub>X User's Guide*.

Immediately following this sentence is the point at which Table 1 is included in the input file; compare the placement of the table here with the table in the printed dvi output of this document.

To set a wider table, which takes up the whole width of the page's live area, use the environment **table\*** to enclose the table's contents and the table caption. As with a single-column table, this wide table will "float" to a location deemed more desirable. Immediately following this sentence is the point at which Table 2 is included in the input file; again, it is instructive to compare the placement of the table here with the table in the printed dvi output of this document.

## 2.5 Figures

Like tables, figures cannot be split across pages; the best placement for them is typically the top or the bottom of the page nearest their initial cite. To ensure this proper "floating" placement of figures, use the environment **figure** to enclose the figure and its caption.

This sample document contains examples of `.ps`, `.eps` and `.pdf` files to be displayable with L<sup>A</sup>T<sub>E</sub>X. Note that if you are using **pdflatex** to typeset your paper, you may only include `.pdf`, `.png`, `.jpeg` and `.gif` files in your paper. If, instead, you choose to use **latex** and **dvipdf** to typeset your paper, you may only include `.ps`, `.eps` files. More details on each of these is found in the *Author's Guide*.

As was the case with tables, you may want a figure that spans two columns. To do this, and still to ensure proper

Table 3: Some Typical Commands

Command	A Number	Comments
<code>\alignauthor</code>	100	Author alignment
<code>\numberofauthors</code>	200	Author enumeration
<code>\table</code>	300	For tables
<code>\table*</code>	400	For wider tables

Figure 3: A sample black and white graphic that needs to span two columns of text.

Figure 1: A sample black and white graphic.

Figure 2: A sample black and white graphic that has been resized with the `\includegraphics` command.

“floating” placement of tables, use the environment `figure*` to enclose the figure and its caption. and don’t forget to end the environment with `figure*`, not `figure`!

## 2.6 Theorem-like Constructs

Other common constructs that may occur in your article are the forms for logical constructs like theorems, axioms, corollaries and proofs. There are two forms, one produced by the command `\newtheorem` and the other by the command `\newdef`; perhaps the clearest and easiest way to distinguish them is to compare the two in the output of this sample document:

This uses the `theorem` environment, created by the `\newtheorem` command:

**THEOREM 1.** *Let  $f$  be continuous on  $[a, b]$ . If  $G$  is an antiderivative for  $f$  on  $[a, b]$ , then*

$$\int_a^b f(t)dt = G(b) - G(a).$$

The other uses the `definition` environment, created by the `\newdef` command:

**Definition 1.** If  $z$  is irrational, then by  $e^z$  we mean the unique number which has logarithm  $z$ :

$$\log e^z = z$$

Two lists of constructs that use one of these forms is given in the *Author’s Guidelines*.

There is one other similar construct environment, which is already set up for you; i.e. you must *not* use a `\newdef` command to create it: the `proof` environment. Here is an example of its use:

**PROOF.** Suppose on the contrary there exists a real number  $L$  such that

$$\lim_{x \rightarrow \infty} \frac{f(x)}{g(x)} = L.$$

Then

$$l = \lim_{x \rightarrow c} f(x) = \lim_{x \rightarrow c} \left[ g(x) \cdot \frac{f(x)}{g(x)} \right] = \lim_{x \rightarrow c} g(x) \cdot \lim_{x \rightarrow c} \frac{f(x)}{g(x)} = 0 \cdot L = 0,$$

Figure 4: A sample black and white graphic that has been resized with the `\includegraphics` command.

which contradicts our assumption that  $l \neq 0$ .  $\square$

Complete rules about using these environments and using the two different creation commands are in the *Author’s Guide*; please consult it for more detailed instructions. If you need to use another construct, not listed therein, which you want to have the same formatting as the Theorem or the Definition[6] shown above, use the `\newtheorem` or the `\newdef` command, respectively, to create it.

## A Caveat for the T<sub>E</sub>X Expert

Because you have just been given permission to use the `\newdef` command to create a new form, you might think you can use T<sub>E</sub>X’s `\def` to create a new command: *Please refrain from doing this!* Remember that your L<sup>A</sup>T<sub>E</sub>X source code is primarily intended to create camera-ready copy, but may be converted to other forms – e.g. HTML. If you inadvertently omit some or all of the `\defs` recompilation will be, to say the least, problematic.

## 3. CONCLUSIONS

This paragraph will end the body of this sample document. Remember that you might still have Acknowledgments or Appendices; brief samples of these follow. There is still the Bibliography to deal with; and we will make a disclaimer about that here: with the exception of the reference to the L<sup>A</sup>T<sub>E</sub>X book, the citations in this paper are to articles which have nothing to do with the present subject and are used as examples only.

## 4. ACKNOWLEDGMENTS

This section is optional; it is a location for you to acknowledge grants, funding, editing assistance and what have you. In the present case, for example, the authors would like to thank Gerald Murray of ACM for his help in codifying this *Author’s Guide* and the `.cls` and `.tex` files that it describes.

## 5. REFERENCES

- [1] M. Bowman, S. K. Debray, and L. L. Peterson. Reasoning about naming systems. *ACM Trans. Program. Lang. Syst.*, 15(5):795–825, November 1993.
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- [3] M. Clark. Post congress tristesse. In *TeX90 Conference Proceedings*, pages 84–89. TeX Users Group, March 1991.
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- [5] L. Lamport. *LaTeX User's Guide and Document Reference Manual*. Addison-Wesley Publishing Company, Reading, Massachusetts, 1986.
- [6] S. Salas and E. Hille. *Calculus: One and Several Variable*. John Wiley and Sons, New York, 1978.

## APPENDIX

### A. HEADINGS IN APPENDICES

The rules about hierarchical headings discussed above for the body of the article are different in the appendices. In the **appendix** environment, the command **section** is used to indicate the start of each Appendix, with alphabetic order designation (i.e. the first is A, the second B, etc.) and a title (if you include one). So, if you need hierarchical structure *within* an Appendix, start with **subsection** as the highest level. Here is an outline of the body of this document in Appendix-appropriate form:

#### A.1 Introduction

#### A.2 The Body of the Paper

*A.2.1 Type Changes and Special Characters*

*A.2.2 Math Equations*

*Inline (In-text) Equations.*

*Display Equations.*

*A.2.3 Citations*

*A.2.4 Tables*

*A.2.5 Figures*

*A.2.6 Theorem-like Constructs*

*A Caveat for the T<sub>E</sub>X Expert*

#### A.3 Conclusions

#### A.4 Acknowledgments

#### A.5 Additional Authors

This section is inserted by L<sup>A</sup>T<sub>E</sub>X; you do not insert it. You just add the names and information in the `\additionalauthors` command at the start of the document.

#### A.6 References

Generated by bibtex from your .bib file. Run latex, then bibtex, then latex twice (to resolve references) to create the .bbl file. Insert that .bbl file into the .tex source file and comment out the command `\thebibliography`.

### B. MORE HELP FOR THE HARDY

The aamas2012.cls file is based on the sig-alternate.cls file that is itself chock-full of succinct and helpful comments. If you consider yourself a moderately experienced to expert user of L<sup>A</sup>T<sub>E</sub>X, you may find reading it useful but please remember not to change it.