

Step 2: ∂

Assign the value of second variable to a temporary variable

Step 3: ∂

Assign the value of the first variable to the second variable.

Step 4: ∂

Assign the value in temporary variable to the first variable

Step 5: ∂

Print both the values it would be interchanged

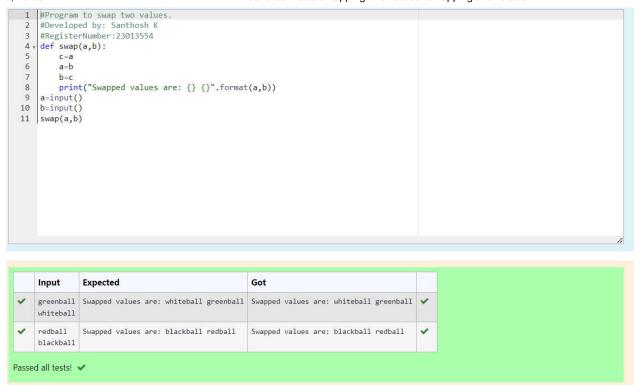
Step 6: ∂

End the program

PROGRAM: @

OUTPUT @

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RESULT: *⊘*

Thus the swapping of two values are successfully executed

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