

Story Brief #1 – Organ Donation Gone Wrong

Genre: Adventure

Characters:

- **(Player Character):** Was an organ donor before death. Currently searching for a way into the afterlife without their heart. Anubis gave them a deadline to find a solution before they turn into nothingness, and that deadline quickly approaches. Has no idea who received their heart donation.
- **Anubis (NPC):** Egyptian God of Death. Weighs the hearts of the freshly dead to see if they are worthy of entering the afterlife. Secretly sympathetic to those who appear before him with no heart. Willing to make deals under certain conditions.
- **(NPC):** Died mid-heart transplant surgery receiving the Player Character's donated heart. They died with the heart at least in their body, so Anubis can judge them by it.

Location:

In the room where Anubis weighs the hearts. This place is in the in-between of life and the afterlife. The only other beings that inhabit this space are the other Gods involved in the judgment process. They are uninterested in anything that does not directly involve them.

Scene Setup:

The Player Character has arrived back at Anubis' room after Anubis deemed them unfit to be judged. In a stroke of luck, they arrived at the same time the NPC arrives to be judged. The scene starts with Anubis judging the NPC's heart.

- The Player Character must realize that the NPC is being judged with their heart.
- Details of both the Player Character and NPC's lives must be discussed. These details should only be things that would influence the scale that weighs the hearts.
- Scene must end in one of two ways:
 - Player Character steals the heart of the NPC.
 - Player Character gets a deal with Anubis to complete a task to enter the afterlife.

Story Brief #2 – Path to Fame

Genre: Simulation/Psychological Horror

Characters:

- **(Player Character):** A very famous actress. Made a deal with the Devil to sacrifice souls to him in exchange for a successful acting career. It has been many years since the initial deal. The years and demonic power have warped her personality.
 - Played the main character in her debut film “Girls, Goats, and Guns” after the original actress mysteriously disappeared.
- **Current Victim (NPC):** A young rising actress trying to break out in the industry. Has been attending many film after-parties in search of a successful actress to take her under their wing. Being so young she is ignorant and trusts strangers quickly without thinking of the consequences.
 - Unknown to them, Player Character has chosen them to be this month’s sacrifice.
- **First Victim (NPC):** Was a promising rising actress set to play the main character in the wildly popular film “Girls, Goats, and Guns”. Mysteriously disappeared one day after meeting with Player Character, her childhood friend, to run lines.

Location:

The scene starts in the Current Victim’s home in Hollywood. It is a studio apartment in a not-so-nice part of town.

The Player Character’s story takes place in their hometown, a no-name rural area. People from this rural town tend to amount to nothing and their demeanors reflect this. Only the innocent youth that inhabits the area are unaffected by this sad mindset.

Scene Setup:

The scene begins with the Current Victim begging for their life and bleeding out due to Player Character’s actions. Player Character lonely and drunk on power decides to indulge Current Victim with a story: the story of their very first sacrifice.

Most of the scene is spent in this retelling/flashback.

- It should be revealed that Player Character wasn’t always the way they are now.
- The Player Character must struggle with choosing their first victim.
 - No matter the choice, Player Character must be forced to kill First Victim, their childhood friend.
- The Current Victim must noticeably die during the Player Character’s retelling, but the Player Character does not notice until afterward.

The scene must end with the Player Character realizing that they’ve been talking to themselves for most of this interaction. The Player Character realizes the path to fame they have chosen is a lonely one.

[Song Inspirations: The Shower Scene – Ice Nine Kills, Hip to be Scared – Ice Nine Kills]